Richard Hong

Senior Software Engineer



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github.com/wwwhickup

Relevant Experience

Software Engineer @ Multiverse Lab

Oct 2021 – Present Singapore

- ▶ Worked on the Fanpop.com mobile version project by using React Native Expo
- Worked on the one of the company side project(Multiverse Image APP). This is Linux desktop application by using ElectronJS

Senior Front End Developer @ DCNine Web Solution

May 2019 - Aug 2021 Cheverly Maryland

- ▶ Work with a variety of different languages, frameworks, libraries, and content management systems such as JavaScript, TypeScript, React.js, Vue.js, Gatsby.js, Nuxt.js, Node.js, Express, WordPress, etc
- ▶ UX/UI design by using Figma and AdobeXD
- ▶ Communicate and collaborate with multi-disciplinary teams of engineers, designers, producers, clients, and stakeholders on a daily basis
- ▶ Assist with testing, debugging, documentation, and overall quality assurance of projects. Involved in the requirement analysis, design, development, review, deployment as well as in the testing of the project

Website Manger and Maintainer @ Showfiredisplay

Oct 2017 - July 2020

- ▶ Build a marketing, e-commerce, and ERP website to improve and enhancement the company online market husiness.
- ▶ Finalize the requirements and business work flow then design the system, DB, and UI
- Manage and Maintain the website on a client requirement basis

Full Stack Engineer @ Oculusalerts

Aug 2019 - Apr 2020

- ▶ Responsible for creating, designing, reviewing Website by gathering business specifications, the Agile Scrum Application Development Methodology adopted and sing Figma for the company new sub-service (proxy service) UI/UX design
- ▶ Project planning documents assumptions, functional requirements, product features, and programmer specifications. Recommend operational and process improvements based on efficiencies and available technologies
- ▶ Retrieve all of the proxy endpoints provider market prices (packetstream.io, smartproxy.com) and integrate with Discord Auth API to implement social login in the system and add Stripe and PayPal payment method

Full Stack Web developer @ J.Louis Dev

Oct 2017 - Mar 2019

- ▶ Research, UI/UI design and implement technical specifications for the product based on client requirement.
- ▶ Ensure projects are built to meet performance, security, SEO, and functional client requirement.
- ▶ Assist with testing, debugging, documentation, and overall quality assurance of projects. Involved in the requirement analysis, design, development, review, deployment as well as in the testing of the project.

Front End Developer @ Mumblit

Sep 2015 - Jun 2017

- Involved in the development and programming of a modern website, utilizing React, HTML, Bootstrap, CSS, and JavaScript.
- ▶ Designed UI using Material UI framework, configured the routing service using React, using Axios to fetch the data from the server and took part in creating custom reusable components.

Skills

Programming Languages JavaScript (ES6), TypeScript, HTML,CSS/Sass, NodeJS, PHP

Libraries & Frameworks

jQuery, React, Gatsby, Next.js, Vue, Nuxt.js, React Native, Redux, Vuex, Tailwind CSS, Bootstrap, Material-UI, Laravel, Django

Database

MySQL, MSSQL, PostgreSQL, MongoDB

Tools & Platforms

Git, Gulp, Webpack, Netlify, Heroku, AWS(S3, EC2), Firebase, DevOps

Education

Kosin University

2011 - 2014// Busan, Korea Master Degree 3yrs

Online Courses

Web developer Bootcamp Summer 2013 // Lynda.com The Complete JavaScript Course Summer 2014 // Udemy.com Front End Developer Learning Path Spring 2015 // Udemy.com

Language

English: Full Professional Proficiency Mandarin: Conversational Korean: Full professional Proficiency

Interests

Snowboarding, Swimming, Traveling, Making friend, Skiing, Football, ...