Herbie Bradley

Personal Information



mail@herbiebradley.com



herbiebradley.com

github.com/herbiebradley

EDUCATION

Computer Science and Mathematics BSc 2016 -

Keele University

PRESENT

Predicted: First | 1st Year: 87% | 2nd Year: 85%

Project: "Style Transfer with Deep Learning" | Advisor: Prof. Peter Andras Highlights: Natural Computation: 90% | Android Development: 90% Probability: 100% | Differential Equations: 92% | Abstract Algebra: 87%

PROJECTS

CYCLEGAN Python

2018

Tensorflow implementation of the CycleGAN deep learning model for style transfer (Zhu et al., 2017).

- Capable of general image-to-image translation. For example: Photo⇔Monet, Summer⇔Winter, Horse⇔Zebra.
- Uses Tensorflow's Eager Execution model and Keras API.
- Preliminary work for final undergraduate project.

PERSONAL BLOG

HTML, CSS, Jekyll

2018

A personal site and blog made with the Jekyll static site generator.

- Uses custom CSS and HTML for a responsive theme.
- Includes Disgus comments, Google analytics, and SEO optimisation.

KEELE ACORN-MAN

2018

A Pac-Man inspired game with Keele University themed art.

- Features scores, power-ups, and path-finding AI to chase player.
- Group project for Software Lifecycles & Development module.

FARM LOGGER

Java - Android Studio

2017

An Android app for management of a farm.

- Utilises an SQLite database to allow users to add, edit and delete records.
- Includes functionality to export the database to a CSV file.
- Project for Android Development module.

SKILLS

Python, Java, Machine Learning (Tensorflow, Keras, NumPy, Pandas), KNOWLEDGE OF:

Linux, Git, Android Studio, LATEX

C++, SQL, HTML, CSS, JavaScript, Ruby, MATLAB, Mathematica EXPOSED TO:

OTHER

NOVEMBER 2018 Coursera Deep Learning Specialisation - 100%

ATCL Diploma in Piano Performance (Distinction) MARCH 2014