Bank The Cash Game Procedures

Introduction

These are the Game Procedures for BANK THE CASH (the "Game"). When the Game is played, the Rules for Scratchcard Games (the "Rules") and these Procedures apply. The Rules can be viewed at Retailers and on the National Lottery website at national-lottery.co.uk.

Any word or term in these Procedures that has a specific meaning will have the meaning given to it in these Procedures or the Rules (unless the context clearly indicates otherwise).

Game details

Game Name: "BANK THE CASH"
Game Number: "Game 1346"
Retail Sales Price: £5 per Scratchcard

There is a 1 in 3.09 overall chance of winning a Prize on each Scratchcard in this Game. There are 9,076,980 Scratchcards in the initial print run of this Game.

How to play and win

The Play Area has seven sections, labelled as SCRATCH HERE FIRST—YOUR NUMBERS (the "Your Numbers Section"), GAME 1, GAME 2, GAME 3, GAME 4 (each a "GAME", together the "GAMES"), BONUS GAME 1 and BONUS GAME 7

The Your Numbers Section and the GAMES form the Main Game for the purpose of these Game Procedures.

Players can win up to 8 times on a Scratchcard.

Main Game

The Main Game Play Area is made up of the Your Numbers Section

containing eighteen (6) motifs and four GAMES. Each horizontal line in a

GAME consists of a number of squares, each displaying a number and a monetary amount (a "Prize").

To play, You must first scratch off all of the coating of the Your Numbers Section to reveal eighteen Play Symbols (the "Your Numbers"). Then, scratch off the coating only on those numbers in the GAME(S) that match the Your Numbers You have revealed under the coating in the Your Numbers Section.

You will, providing the requirements of the Rules and these Procedures are met, win a Prize if You match all of the numbers in a horizontal line in a GAME to any of the Your Numbers revealed under the coating of the Your Numbers Section. The Prize will be equal to the Prize amount for that horizontal line in that GAME.

Play Symbols

Play Symbols	01	02	03	04	05	06
Play Symbols	07	08	09	10	11	12
Play Symbols	13	14	15	16	17	18
Play Symbols	19	20	21	22	23	24
Play Symbols	25	26	27	28	29	30







Play Symbols	31	32	33	34	35	36
Play Symbols	37	38	39	40	41	42
Play Symbols	43	44	45	46	47	48
Play Symbols	49	50	51	52	53	54
Play Symbols	55	56	57	58	59	60
Play Symbols	61	62	63	64	65	66
Play Symbols	67	68	69	70	71	72
Play Symbols	73	74	75		•	

Eighteen Play Symbols will appear under the coating in the Your Numbers Section. Thirty-seven Play Symbols will appear under the coating of the GAMES in the Main Game Play Area. Only the Main Game Play Symbols can be used to play the Main Game. Play Symbols in one horizontal line in a GAME cannot be combined with Play Symbols in any other horizontal line in that GAME, or any horizontal line in any other GAME, to win.

BONUS GAME 1

The BONUS GAME 1 Play Area has one motifiand the word 'PRIZE' (the "Prize Box") immediately below that

 $motif. You will, providing the requirements of the Rules and these \underline{Procedures are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal a \underline{Procedure are met, win a Prize if You reveal$

Play Symbol with its matching Play Caption under the coating of the Prize Will be equal to the amount of the Prize Symbol shown with its matching Prize Caption under the coating of the Prize Box immediately below that Play Symbol.

Play Symbols and Play Captions for BONUS GAME 1

Play Symbols	Liegis		e B		
Play Captions	CROWN	NUGGET	GLDKEY	GLDBAR	-SAFE
Play Symbols					E
Play Captions	-ROLL	BRCASE	MNYTRE	-RINGS	POUND
Play Symbols	3	53	9	8	Age .
Play Captions	WALLET	POTGLD	WATCH	NCKLCE	-win-

One Play Symbol with its matching Play Caption will appear under the coating in the BONUS GAME 1 Play Area. Only the BONUS GAME 1 Play Symbols and Play Captions can be used to play BONUS GAME 1.





Prize Symbols and Prize Captions for BONUS GAME 1

Prize Symbols	£ 5.00	£10.00	£20.00	£50.00
Prize Captions	-FIVE	-TEN-	TWNTY	FIFTY

One Prize Symbol with its matching Prize Caption will appear under the coating of the Prize Box in the BONUS GAME 1 Play Area. Only the BONUS GAME 1 Prize Symbol and its matching Prize Caption under the coating of the Prize Box in the BONUS GAME 1 Play Area can be used to confirm the amount of a Prize You may be entitled to, if any, in respect of BONUS GAME 1.

BONUS GAME 2

The BONUS GAME 2 Play Area has one motif and the word 'PRIZE' (the "Prize Box") immediately below that motif. You will, providing the requirements of the Rules and these Procedures are met, win a Prize if You reveal a Play Symbol with its matching Play Caption under the coating of the Prize Symbol shown with its matching Prize Caption under the coating of the Prize Box immediately below that Play Symbol.

Play Symbols and Play Captions for BONUS GAME 2

Play Symbols	Taigh		e E		
Play Captions	CROWN	NUGGET	GLDKEY	GLDBAR	-SAFE
Play Symbols					E
Play Captions	-ROLL	BRCASE	MNYTRE	-RINGS	POUND
Play Symbols	3	53	9	8	Za -
Play Captions	WALLET	POTGLD	WATCH	NCKLCE	-win-

One Play Symbol with its matching Play Caption will appear under the coating in the BONUS GAME 2 Play Area. Only the BONUS GAME 2 Play Symbols and Play Captions can be used to play BONUS GAME 2.

Prize Symbols and Prize Captions for BONUS GAME 2

Prize Symbols	£5.00	£10.00	£20.00	£50.00
Prize Captions	-FIVE	-TEN-	TWNTY	FIFTY

One Prize Symbol with its matching Prize Caption will appear under the coating of the Prize Box in the BONUS GAME 2 Play Area. Only the BONUS GAME 2 Prize Symbol and its matching Prize Caption under the coating of the Prize Box in the BONUS GAME 2 Play Area can be used to confirm the amount of a Prize You may be entitled to, if any, in respect of BONUS GAME 2





Prize Amounts, Number of Prizes and Odds

	Prize Amount	Number Of Prizes In The Game At Start Of Game	Approx. Odds (1In :) At Start Of Game	Tolerance for Odds of Winning in event of a further print run
£5		574,825	16.00	+/- 5.00%
£5	£5BONUS	695,723	14.00	+/- 5.00%
£10		151,261	61.00	+/- 5.00%
	£10 BONUS	181,744	50.00	+/- 5.00%
	£5×2	272,237	34.00	+/- 5.00%
	5+£5BONUS	302,566	30.00	+/- 5.00%
	£5BONUS×2	302,632	30.00	+/- 5.00%
£20		30,219	301.00	+/- 5.00%
£20	£20 BONUS	60,582	150.00	+/- 5.00%
£20	(£5 x 2) + £10 BONUS	90,701	101.00	+/- 5.00%
£20	£10 BONUS x 2	90,779	100.00	+/- 5.00%
£20	(£5 x 2) + (£5 BONUS x 2)	151,283	60.00	+/- 5.00%
£50		2,446	3,711.00	+/- 5.00%
£50	£50 BONUS	3,589	2,530.00	+/- 5.00%
£50	(£5 x 2) + £10 + £20 + (£5 BONUS x 2)	3,894	2,332.00	+/- 5.00%
£50	£5+£10+£20+£5BONUS+ £10BONUS	3,972	2,286.00	+/- 5.00%
£50	(£20 x 2) + (£5 BONUS x 2)	3,952	2,297.00	+/- 5.00%
£50	£10 + (£20 x 2)	3.971	2,286.00	+/- 5.00%
£50	(£5×2)+£10+£10BONUS+ £20BONUS	3,938	2,305.00	+/- 5.00%
£100		515	17,626.00	+/- 5.00%
£100	(£5 x 2) + £20 + £50 + (£10 BONUS x 2)	569	15,953.00	+/- 5.00%
£100	(£5 x 2) + £10 + £20 + £50 + (£5 BONUS x 2)	580	15,650.00	+/- 5.00%
£100	(£5 x 2) + £10 + (£20 x 2) + (£20 BONUS x 2)	574	15,814.00	+/- 5.00%
£100	£5+£10+£20+£50+£5BONUS +£10BONUS	572	15,869.00	+/- 5.00%
£100	(£5 x 2) + £20 + £20 BONUS + £50 BONUS	582	15,597.00	+/- 5.00%
£200		71	127,845.00	+/- 10.80%
£200	(£5 x 2) + £10 + £20 + (£50 x 2) + £10 BONUS + £50 BONUS	72	126,070.00	+/- 10.80%
£200	(£5 x 2) + £10 + (£20 x 2) + £100 + (£20 BONUS x 2)	144	63,035.00	+/- 8.91%
£1,000		44	206,295.00	+/- 14.89%
£5,000		10	907,698.00	+/- 36.55%
£50,000		3	3,025,660.00	+/- 36.55%
£1,000,000		3	3,025,660.00	+/- 36.55%

As Prizes are won, the number of Prizes available in each category will reduce. Once the last top Prize has been validated, Retailers will be allowed to continue selling those Scratchcards that have already been activated for sale and any unactivated Scratchcard stock will be withdrawn. To find out up-to-date Prize information visit $\operatorname{national-lottery}$. Co.uk or call the National Lottery Line on 03332345050. Calls cost no more than calls to 01 and 02 numbers. If your phone tariff offers inclusive calls to 1000 and 1001 and 1002 numbers will be included on the same basis.





Prize Value in The Game

The total value of Prizes in the initial print run of Scratchcards for the Game represents 70.19% of the total face value of Scratchcards. The overall value of Prizes in the initial print run of Scratchcards for the Game is £31.857,120.

The number of Prizes in the initial print run of Scratchcards for the Game relates to the number of Scratchcards recorded on Camelot's Computer System and formally notified to the Gambling Commission before any Scratchcards are sold. The details in these Procedures will not be revised to take into account any future sale or loss of Scratchcards, future withdrawal of Scratchcards (where those Scratchcards are withdrawn by Camelot without knowledge of whether they are Prize bearing Scratchcards), or additional print run(s) of Scratchcards for the Game. Providing a top prize remains available Camelot may print further Scratchcards for this Game. If a further print run of Scratchcards for this Game is made, then, for the Scratchcards produced in that further print run, the overall odds of winning a Prize at each Prize tier level will be, allowing for the tolerance levels as specified in the table above, the same as in the initial print run of Scratchcards for the Game.

General

In the event of any conflict between the Rules, these Procedures and any other information issued by Camelot in relation to this Game, the Rules will take priority followed by the Procedures and then any other information issued by Camelot.



