

User Feedbacks

Pain Point (& Recommendation)	Error Rating	My Revision	Priority
Was unclear to find the 'add' button, looking forward the button on the right-top side	1	Use guiding gesture when user first-time download the app	1
Caption font-size is too small to read	2	Revise the font-size to 12, and make the sentences shorter and more consistent to each other	1
The available and budget's number is not straightforward, which makes user hard to know the meaning of number at first sight	1	Redesign the budget frame. Target to make budgets more consistent to each other, so that the hierarchy of the number will be less distracted.	2
The pop-up dialog is readable, but it's inconvenient to click it to make it disappear.	2	Changing it to disappear in 3 second after displaying	1
Budget seems to be unclickable	1	Redesign them	1
When the total amount of money is obvious on the homepage, it could make the user think 'I still have a lot of money, so I would feel painful to spend', which will make the users spend money unconsciously and ignore the below budget	1	Add an arrow icon to the income budget, since the budget I planned not to display the money there, so it won't be so miscellaneous and user may have an idea that the list is clickable.	1
Transaction page is too miscellaneous	1	There are various information above. I feel like the reason should be that user don't know which area should be focused, so that they will feel distracted by each block, so I would try to higher the balance and total expense block's hierarchy.	2

Pain Point (& Recommendation)	Error Rating	My Revision	Priority
The budget's achieved histories' visual design is not straightforward	1	Reduce the scatter of each history block, making them more consistent	2
The function of customized budget icons will make user uncomfortable for setting it into various icons with various colors.	-	Reorganize the icon and color, take out the option of selecting colors, but only the icon	2
Giving a humane dialog when user has done some actions or any achievement.	-	When the budget is under 20%, pop up a dialog to remind user in a funny method	3

