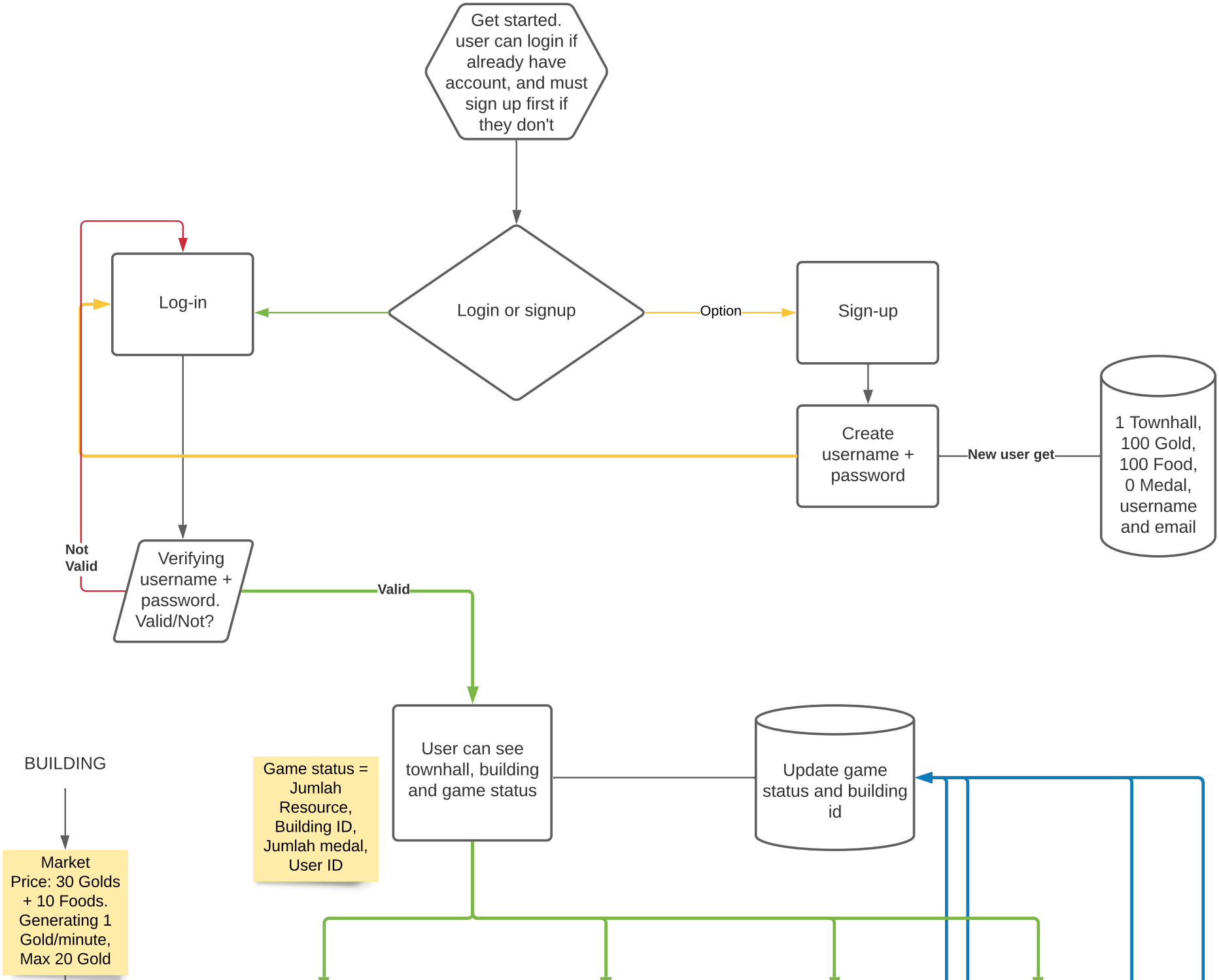
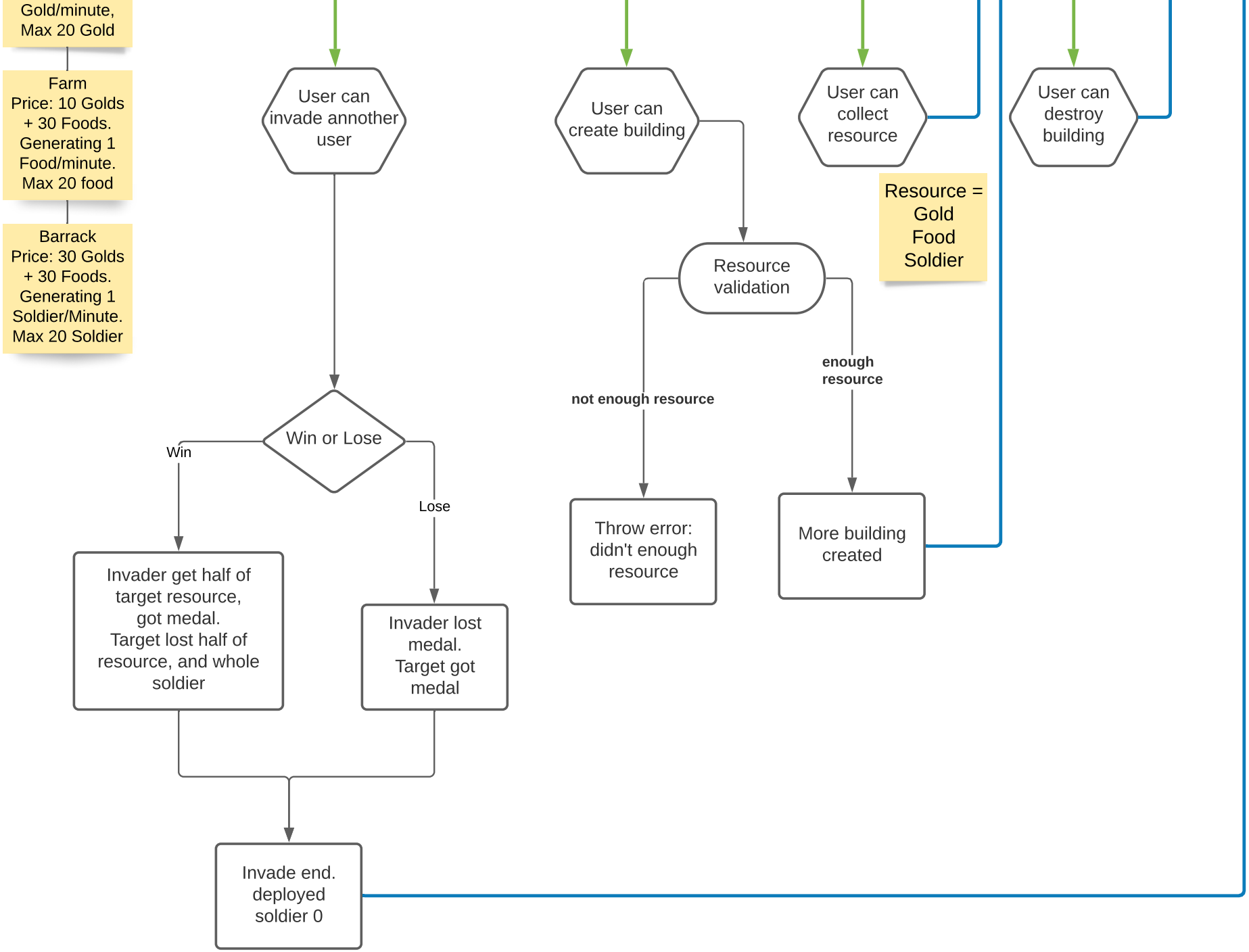

Get started. user can login if already have account, and must sign up first if they don't
Log-in
Login or signup
Option
Sign-up
Create username + password
New user get
1 Townhall, 100 Gold, 100 Food, 0 Medal, username and email
Not Valid
Verifying username + password. Valid/Not?
Valid
User can see townhall, building and game status
Update game status and building id
BUILDING
Game status = Jumlah Resource, Building ID, Jumlah medal, User ID
Market Price: 30 Golds + 10 Foods. Generating 1 Gold/minute, Max 20 Gold


Gold/minute, Max 20 Gold
Farm Price: 10 Golds + 30 Foods. Generating 1 Food/minute. Max 20 food
Barrack Price: 30 Golds + 30 Foods. Generating 1 Soldier/Minute. Max 20 Soldier
User can invade annother user
User can create building
User can collect resource
User can destroy building
Resource = Gold Food Soldier
Resource validation
not enough resource
enough resource
Win or Lose
Win
Lose
Throw error: didn't enough resource
More building created
Invader get half of target resource, got medal. Target lost half of resource, and whole soldier
Invader lost medal. Target got medal
Invade end. deployed soldier 0