# Project Startup: Getting Started with Your Algorithm Branch 🚀

Hey team, here are the Git steps to get you set up and working on your assigned localization algorithm. The main branch has all the common files we need (Webots world, map, supervisor, configs), and your empty branch (ekf, markov, or amcl) is already created on GitHub.

#### Step 1: Clone or Update Your Local Repo

• If you haven't cloned the repo yet:

git clone [https://github.com/herish23/G23-Intelligent-Robotics.git] (https://github.com/herish23/G23-Intelligent-Robotics.git)

cd G23-Intelligent-Robotics

• If you already cloned it: Make sure you're up-to-date.

# Make sure you don't have uncommitted changes first!

git checkout main

git pull origin main

git fetch origin # Important: This gets info about the new branches

### Step 2: Switch to YOUR Assigned Branch 🌿

Replace <your-branch-name> with your specific branch (ekf, markov, or amc1).
 This command checks out the branch from the remote repository and sets it up for you locally.

git checkout <your-branch-name>

(Example: git checkout ekf)

• **Verify:** Run git branch. You should see a \* next to your branch name.

## Step 3: Start Coding! 🧖

- You're now working safely in your own branch.
- Find the **common files** (map, .wbt, trajectories, configs) that were pulled from main.
- Create your **controller file** (e.g., ekf\_controller.py) inside the appropriate folder.
- Make sure your code reads the shared map and trajectory files.
- Implement the **logging** for your **estimated pose** and **computation times** as per the agreed format.

## Step 4: Commit & Push Your Work (Often!)

 Commit changes locally: Add the files you worked on and commit with a clear message.

```
git add . # Or specify files like 'ekf_controller.py'
git commit -m "Describe your progress here (e.g., Added DT calculation)"
```

Push your branch to GitHub: Keep your work backed up and visible.

git push origin <your-branch-name>

(Example: git push origin ekf)

#### Step 5: Getting Updates from main Later (If Needed)

• If new common files are added to main, you'll need them. **First, commit your current work** on your branch. Then:

git fetch origin # Get the latest info
git merge origin/main # Merge the updated main branch into your current branch
# If Git reports merge conflicts, open the conflicted files, fix them, then:
# git add .

# git commit -m "Resolved merge conflicts from main"

git push origin <your-branch-name> # Push the updated branch