Redes Neuronales U2 Redes Simples

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ADALINE

Section 1

ADALINE

The ADALINE

The **ADALINE** (**ADAptive Linear NEuron**) (Widrow & Hoff, 1960) typically uses bipolar $\{1, -1\}$ activations for its **input signals** and its **target output** (although it is not restricted to such values).

The **weights** on the connections from the input units to the ADALINE are **adjustable**.

The **ADALINE** also has a bias, which acts like an **adjustable weight** on a connection from a unit whose activation is always 1.

Delta rule

In general, an ADALINE can be trained using the **delta rule**, also known as the **Least Mean Squares (LMS)** or **Widrow-Hoff rule**.

The rule can also be used for single-layer nets with several output units; an ADALINE is a special case in which there is **only one output unit**.

During training, the activation of the unit is its net input, i.e., the activation function is the identify function.

The learning rule **minimize** the **mean squared error** between the **activation** and the **target value**.

Threshold function

This **allows** the net to continue **learning on all training patterns**, even after the correct output value is generated (if a **threshold function** is applied) for some patterns.

After training, if the net is being used for pattern classification in which the desired output is either a +1 or a -1, a **threshold function** is applied to the net input to obtain the activation.

- If the net input to the ADALINE is greater than or equal to 0, then its activation is set to 1.
- Otherwise it is set to -1.

ADALINE Architecture

An **ADALINE** is a **single unit (neuron)** that receives input from several units.

It also receives input from a $jjunit\dot{\ell}\dot{\ell}$ whose signal is always +1, in order for the **bias weight** to be trained by the same process (the delta rule) as is used to train the other weights.

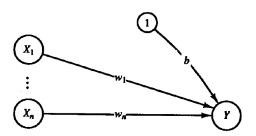


Figure: Architecture of an ADALINE

Algorithm

A training algorithm for an ADALINE is a follow:

- Step 0. Initialize weights (small random values are usually used). Set learning rate α .
- **Step 1**. While stopping condition is false, do Steps 2-6.
 - **Step 2**. For each bipolar training pair *s* : *t*, do Steps 3-5.
 - **Step 3**. Set activations of input units, i = 1, ..., n:

$$x_i = s_i$$

• **Step 4**: Compute net input to output unit:

$$y_{in} = b + \sum_{i} x_{i} w_{i}$$

• Step 5. Update bias and weights, i = 1, ..., n:

$$b(new) = b(old) + \alpha(t - y_{in})$$
 (1)

$$w_i(new) = w_i(old) + \alpha(t - y_{in})x_i$$
 (2)

- Test for stopping condition:
 - If the largest weight change that occurred in Step 2 is smaller than a specified tolerance, then stop.
 - Otherwise continue.

Learning rate

Setting the learning rate to a suitable value requires some care.

According to Hecht-Nielsen, an **upper bound** for its value can be found from the **largest eigenvalue** of the **correlation matrix** R of the input (row) vectors x(p):

$$R = \frac{1}{P} \sum_{p=1}^{P} x(p)^{T} x(P)$$

namely,

 α < one-half the largest eigenvalue of R

Learning rate

However, since R does not need to be calculated to compute the weight updates, it is common simply to take a **small value** for α (such as $\alpha = 0.1$) initially.

- If too large a value is chosen, the learning process will not converge.
- If too small a value is chosen, learning will be extremely slow.

For a single neuron, a practical range for the learning rate α is

$$0.1 \le n\alpha \le 1.0$$

where n is the number of input units [Widrow, Winter & Baxter, 1988].

The **delta rule** changes the weights of the neural connections so as to **minimize** the **difference** between the net input to the output unit, y_{in} , and the target value t.

The aim is to **minimize the errors** over all training patterns. However, this is accomplished by reducing the error for each pattern, one at a time.

Weight corrections can also be accumulated over a number of training patterns (so-called **batch updating**) if desired.

The **delta rule** for adjusting the *k*th weight (for each pattern) is

$$\triangle w_k = \alpha (t - y_{in}) x_k$$

where $\mathbf{x} = (x_1, \dots, x_n)$ is the vector of activation of inputs units,

$$y_{in} = \sum_{i=1}^{n} x_i w_i$$

is the net input to output unit Y, and t is the target output.

The squared error for a particular training pattern is

$$E = (t - y_{in})^2$$

E is a function of all the weights, w_i , i = 1, ..., n.

The gradient of E is the vector consisting of the **partial derivatives** of E with respect to each of the weights.

- The gradient gives the direction of most rapid increase in E.
- The opposite direction gives the most rapid decrease in the error.

The **error** can be reduced by adjusting the weight w_i in the direction of

$$-\frac{\partial E}{\partial w_k}$$

Since
$$y_{in} = \sum_{i=1}^{n} x_i w_i$$

$$\frac{\partial E}{\partial w_k} = -2(t - y_{in}) \frac{\partial y_{in}}{\partial w_k}$$
$$= -2(t - y_{in}) x_k$$

Thus, the local error will be **reduced** most rapidly (for a given learning rate) by adjusting the weights according to the **delta rule**

$$\triangle w_k = \alpha (t - y_{in}) x_k$$

Delta rule for several units

The derivation here allows for **more than one** output unit. The weights are changed to reduce the **difference** between the net input to the **output unit**, y_{in_J} and the **target value** t_J .

This formulation reduces the error for each pattern.

The d **delta rule** for adjusting the weight from the /th **input unit** to the Jth **output unit** (for each pattern) is

$$\triangle w_{IJ} = \alpha (t_J - y_{in_J}) x_I$$

The **squared error** for a particular training pattern is

$$E = \sum_{j=1}^{m} (t_j - y_{in_j})^2$$

E is a function of all the weights.

The **gradient** of E is a vector consisting of the partial derivatives of E with respect to each of the weights.

The error can be **reduced most rapidly** by adjusting the weight w_{IJ} in the direction of $-\partial E/\partial w_{IJ}$.

We now find an explicit formula for the gradient for the arbitrary weight w_{IJ} . First, note that

$$\frac{\partial E}{\partial w_{IJ}} = \frac{\partial}{\partial w_{IJ}} \sum_{j=1}^{m} (t_j - y_{in_j})^2$$
$$= \frac{\partial}{\partial w_{IJ}} (t_J - y_{in_J})^2$$

since the weight w_{IJ} influences the error only at output unit Y_j .

Furthermore, using the fact that

$$y_{inj} = \sum_{i=1}^{n} x_i w_{ij}$$

we obtain

$$\frac{\partial E}{\partial w_{IJ}} = -2(t_J - y_{in_J}) \frac{\partial y_{in_J}}{w_{IJ}}$$
$$= -2(t_J - y_{in_J}) x_I$$

Thus, the local error will be reduced most rapidly (for a given learning rate) by adjusting the weights according to the delta rule.

References

 Fausset, L. Fundamentals of Neural Networks. Architectures, Algorithms and Applications, Pearson Education, 1994.