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DEPARTMENT OF COMPUTER SCIENCE

COS 301 - SOFTWARE ENGINEERING

OnlyRugby Architectural Requirements

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1 Introduction

This section deals with the software architecture requirements of ... This includes:

- The architectural scope.
- Quality requirements.
- The integration and access channel requirements.
- The architectural constraints.
- Architectural patterns and styles used.
- The architectural tactics and strategies used.
- The use of reference architectures and frameworks.
- Access and integration channels.
- Technologies used.

2 Architecture Requirements

2.1 Architectural Scope

The following responsibilities need to be addressed by the software architecture:

- 1.

2.2 Quality Requirements

The following quality requirements are in order of the most important to least important (can be changed).

2.2.1 Critical:

Usability

Scalability

2.2.2 Important:

Availability

Integrability

Maintainability

Testability

Monitorability and Auditability

2.2.3 Nice to have:

Security

Performance requirements

2.3 Architectural Constraints

The following architecture constraints have been imposed:

1. The system must be developed using the following technologies
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- 3 Architectural patterns or styles
- 4 Architectural tactics or strategies
- 5 Use of reference architectures and frameworks
- 6 Access and integration channels
 - 6.1 Human access channels
 - 6.2 System access channels
 - 6.3 Integration Channel Used
 - 6.4 Protocols
- 7 Technologies
 - 7.1 Programming technologies
 - 7.2 Web technologies