Use Applicative

where applicable!

https://github.com/hermannhueck/use-applicative-where-applicable

Abstract

Most Scala developers are familiar with monadic precessing. Monads provide *flatMap* and hence for-comprehensions (syntactic sugar for *map* and *flatMap*).

Often we don't need Monads. Applicatives are sufficient in many cases.

In this talk I examine the differences between monadic and applicative processing and give some guide lines when to use which.

After a closer look to the Applicative trait I will contrast the gist of *Either* and *cats.data.Validated*.

I will also look at traversing and sequencing which harness Applicatives as well.

(The code examples are implemented with *Cats*.)

Agenda

1. Monadic Processing
2. Aside: Effects
3. Aside: Curried functions
4. Applicative Processing
5. Comparing Monad with Applicative
6. The Applicative trait
7. Either vs. Validated
8. Traversals
9. Resources

1. Monadic Processing

See: *examples.MonadicProcessing*

The Problem:

How to compute values wrapped in a context?

Example context/effect: *Option*

```
def processInts(compute: (Int, Int, Int) => Int)
               (oi1: Option[Int], oi2: Option[Int], oi3: Option[Int])
               : Option[Int] = ???
```

The Problem:

How to compute values wrapped in a context?

Example context/effect: *Option*

```scala
def processInts(compute: (Int, Int, Int) => Int)
               (oi1: Option[Int], oi2: Option[Int], oi3: Option[Int])
               : Option[Int] = ???
```

```scala
val sum3Ints: (Int, Int, Int) => Int = _ + _ + _

val result1 = processInts(sum3Ints, Some(1), Some(2), Some(3))
// result1: Option[Int] = Some(6)

val result2 = processInts(sum3Ints, Some(1), Some(2), None)
// result2: Option[Int] = None
```

The Standard Solution:

Monadic Processing with a for-comprehension (monad comprehension)

Example context/effect: *Option*

```
def processInts(compute: (Int, Int, Int) => Int)
               (oi1: Option[Int], oi2: Option[Int], oi3: Option[Int])
               : Option[Int] =
  for {
    i1 <- oi1
    i2 <- oi2
    i3 <- oi3
  } yield compute(i1, i2, i3)
```

The Standard Solution:

Monadic Processing with a for-comprehension (monad comprehension)

Example context/effect: *Option*

```
def processInts(compute: (Int, Int, Int) => Int)
               (oi1: Option[Int], oi2: Option[Int], oi3: Option[Int])
               : Option[Int] =
  for {
    i1 <- oi1
    i2 <- oi2
    i3 <- oi3
  } yield compute(i1, i2, i3)
```

```
val sum3Ints: (Int, Int, Int) => Int = _ + _ + _

val result1 = processInts(sum3Ints, Some(1), Some(2), Some(3))
// result1: Option[Int] = Some(6)

val result2 = processInts(sum3Ints, Some(1), Some(2), None)
// result2: Option[Int] = None
```

Abstracting *Option* to *F[_]: Monad*

```
def processInts[F[_]: Monad](compute: (Int, Int, Int) => Int)
                            (fi1: F[Int], fi2: F[Int], fi3: F[Int]): F[Int] =
  for {
    i1 <- fi1
    i2 <- fi2
    i3 <- fi3
  } yield compute(i1, i2, i3)
```

Abstracting *Option* to *F[_]: Monad*

```scala
def processInts[F[_]: Monad](compute: (Int, Int, Int) => Int)
                            (fi1: F[Int], fi2: F[Int], fi3: F[Int]): F[Int] =
  for {
    i1 <- fi1
    i2 <- fi2
    i3 <- fi3
  } yield compute(i1, i2, i3)
```

```scala
val sum3Ints: (Int, Int, Int) => Int = _ + _ + _

val result1 = processInts(sum3Ints, Some(1), Some(2), Some(3))
// result1: Option[Int] = Some(6)

val result2 = processInts(sum3Ints, Some(1), Some(2), None)
// result2: Option[Int] = None

val result3 = processInts(sum3Ints)(List(1, 2), List(10, 20), List(100, 200))
// result3: List[Int] = List(111, 211, 121, 221, 112, 212, 122, 222)

val result4 = processInts(sum3Ints)(Future(1), Future(2), Future(3))
Await.ready(result4, 1 second)
// result4 = scala.concurrent.Future[Int] = Future(Success(6))
```

Abstracting away the *Ints*

```scala
def processABC[F[_]: Monad, A, B, C, D](compute: (A, B, C) => D)
                                       (fa: F[A], fb: F[B], fc: F[C]): F[D] =
  for {
    a <- fa
    b <- fb
    c <- fc
  } yield compute(a, b, c)
```

Replacing the for-comprehension

(syntactic sugar) with *map / flatMap*

```
def processABC[F[_]: Monad, A, B, C, D](compute: (A, B, C) => D)
                                       (fa: F[A], fb: F[B], fc: F[C]): F[D] =
  fa flatMap { a =>
    fb flatMap { b =>
      fc map { c =>
        compute(a, b, c)
      }
    }
  }
```

2. Aside: Effects

What is *F[_]*?

F[_] is a type constructor.

It represents the **computational context** of the operation, also called the **effect** of the operation.

effect != side effect

With the context bound *F[_]: Monad* we constrain the effect to be a Monad.

This makes *F* a place holder for any Monad which provides us *map* and *flatMap*.

Some Effects

F[_]	**Effect**
Option	a possibly missing value
List	an arbitrary number of values of the same type
Future	an asyncronously computed value
Either	either a value of this type or a value of that type
Id	the effect of having no effect
IO	the effect of having a side effect
Tuple2	two values of possibly different type
Function1	a pure computation taking an input and returning an output

3. Aside: Curried functions

See: *examples.CurriedFunctions*

Every function is a *Function1* ...

Every function is a *Function1* ...

```
val sum3Ints : (Int, Int, Int) => Int         = _ + _ + _
val sum3Ints2: Function3[Int, Int, Int, Int] = _ + _ + _
```

Every function is a *Function1* ...

```
val sum3Ints : (Int, Int, Int) => Int         = _ + _ + _
val sum3Ints2: Function3[Int, Int, Int, Int] = _ + _ + _
```

... if we curry it.

Every function is a *Function1* ...

```scala
val sum3Ints : (Int, Int, Int) => Int         = _ + _ + _
val sum3Ints2: Function3[Int, Int, Int, Int] = _ + _ + _
```

... if we curry it.

```scala
val sumCurried: Int => Int => Int => Int = sum3Ints.curried
// sumCurried: Int => (Int => (Int => Int)) = scala.Function3$$Lambda$4346/9914305
```

Every function is a *Function1* ...

```
val sum3Ints : (Int, Int, Int) => Int         = _ + _ + _
val sum3Ints2: Function3[Int, Int, Int, Int] = _ + _ + _
```

... if we curry it.

```
val sumCurried: Int => Int => Int => Int = sum3Ints.curried
// sumCurried: Int => (Int => (Int => Int)) = scala.Function3$$Lambda$4346/9914305
```

The type arrow (=>) is right associative. Hence we can omit the parentheses.

Every function is a *Function1* ...

```
val sum3Ints : (Int, Int, Int) => Int         = _ + _ + _
val sum3Ints2: Function3[Int, Int, Int, Int] = _ + _ + _
```

... if we curry it.

```
val sumCurried: Int => Int => Int => Int = sum3Ints.curried
// sumCurried: Int => (Int => (Int => Int)) = scala.Function3$$Lambda$4346/9914305
```

The type arrow (=>) is right associative. Hence we can omit the parentheses.

The type arrow (=>) is syntactic sugar for Function1.
A => *B* is the same as *Function1[A, B]*.

Every function is a *Function1* ...

```
val sum3Ints : (Int, Int, Int) => Int        = _ + _ + _
val sum3Ints2: Function3[Int, Int, Int, Int] = _ + _ + _
```

... if we curry it.

```
val sumCurried: Int => Int => Int => Int = sum3Ints.curried
// sumCurried: Int => (Int => (Int => Int)) = scala.Function3$$Lambda$4346/9914305
```

The type arrow (=>) is right associative. Hence we can omit the parentheses.

The type arrow (=>) is syntactic sugar for Function1.
A => *B* is the same as *Function1[A, B]*.

```
val sumCurried2: Function1[Int, Function1[Int, Function1[Int, Int]]] = sumCurried
// sumCurried2: Int => (Int => (Int => Int)) = scala.Function3$$Lambda$4346/991430
```

Every function is a *Function1* ...

```
val sum3Ints : (Int, Int, Int) => Int         = _ + _ + _
val sum3Ints2: Function3[Int, Int, Int, Int] = _ + _ + _
```

... if we curry it.

```
val sumCurried: Int => Int => Int => Int = sum3Ints.curried
// sumCurried: Int => (Int => (Int => Int)) = scala.Function3$$Lambda$4346/9914305
```

The type arrow (=>) is right associative. Hence we can omit the parentheses.

The type arrow (=>) is syntactic sugar for Function1.
A => *B* is the same as *Function1[A, B]*.

```
val sumCurried2: Function1[Int, Function1[Int, Function1[Int, Int]]] = sumCurried
// sumCurried2: Int => (Int => (Int => Int)) = scala.Function3$$Lambda$4346/991430
```

If uncurried again, we get the original function back.

```
val sumUncurried: (Int, Int, Int) => Int = Function.uncurried(sumCurried)
// sumUncurried: (Int, Int, Int) => Int = scala.Function$$$Lambda$6605/301079867@1
```

Partial application of curried functions

Partial application of curried functions

```
val sum3Ints: (Int, Int, Int) => Int = _ + _ + _
val sumCurried: Int => Int => Int => Int = sum3Ints.curried
```

Partial application of curried functions

```
val sum3Ints: (Int, Int, Int) => Int = _ + _ + _
val sumCurried: Int => Int => Int => Int = sum3Ints.curried
```

```
val applied1st: Int => Int => Int = sumCurried(1)
```

Partial application of curried functions

```scala
val sum3Ints: (Int, Int, Int) => Int = _ + _ + _
val sumCurried: Int => Int => Int => Int = sum3Ints.curried
```

```scala
val applied1st: Int => Int => Int = sumCurried(1)
```

```scala
val applied2nd: Int => Int = applied1st(2)
```

Partial application of curried functions

```scala
val sum3Ints: (Int, Int, Int) => Int = _ + _ + _
val sumCurried: Int => Int => Int => Int = sum3Ints.curried
```

```scala
val applied1st: Int => Int => Int = sumCurried(1)
```

```scala
val applied2nd: Int => Int = applied1st(2)
```

```scala
val applied3rd: Int = applied2nd(3)
```

Partial application of curried functions

```
val sum3Ints: (Int, Int, Int) => Int = _ + _ + _
val sumCurried: Int => Int => Int => Int = sum3Ints.curried
```

```
val applied1st: Int => Int => Int = sumCurried(1)
```

```
val applied2nd: Int => Int = applied1st(2)
```

```
val applied3rd: Int = applied2nd(3)
```

```
val appliedAllAtOnce: Int = sumCurried(1)(2)(3)
```

Partial application of curried functions

```scala
val sum3Ints: (Int, Int, Int) => Int = _ + _ + _
val sumCurried: Int => Int => Int => Int = sum3Ints.curried
```

```scala
val applied1st: Int => Int => Int = sumCurried(1)
```

```scala
val applied2nd: Int => Int = applied1st(2)
```

```scala
val applied3rd: Int = applied2nd(3)
```

```scala
val appliedAllAtOnce: Int = sumCurried(1)(2)(3)
```

As curried functions can be partially applied.
They are better composable than their uncurried counterparts.

Curring in Java? -- (Sorry, I couldn't resist ;-)

Curring in Java? -- (Sorry, I couldn't resist ;-)

```
// Curring with lambdas
Function<Integer, Function<Integer, Function<Integer, Integer>>> sum3IntsCurried =
  a -> b -> c -> a + b + c;

Integer result = sum3IntsCurried.apply(1).apply(2).apply(3);
```

Curring in Java? -- (Sorry, I couldn't resist ;-)

```java
// Curring with lambdas
Function<Integer, Function<Integer, Function<Integer, Integer>>> sum3IntsCurried =
  a -> b -> c -> a + b + c;

Integer result = sum3IntsCurried.apply(1).apply(2).apply(3);
```

```java
// Curring without lambdas
Function<Integer, Function<Integer, Function<Integer, Integer>>> sum3IntsCurried =
  new Function<Integer, Function<Integer, Function<Integer, Integer>>>() {
      @Override
      public Function<Integer, Function<Integer, Integer>> apply(Integer a) {
          return new Function<Integer, Function<Integer, Integer>>() {
              @Override
              public Function<Integer, Integer> apply(Integer b) {
                  return new Function<Integer, Integer>() {
                      @Override
                      public Integer apply(Integer c) {
                          return a + b + c;
                      }
                  };
              }
          };
      }
  };
Integer result = sum3IntsCurried.apply(1).apply(2).apply(3);
```

Curring in Haskell?

Curring in Haskell?

Nope!

Curring in Haskell?

Nope!

Every function is curried.
It can take only one parameter …
… and returns only one value which might be another function.

Curring in Haskell?

Nope!

Every function is curried.
It can take only one parameter …
… and returns only one value which might be another function.

Invoking functions with more than one parameter is possible.
That is just syntactic sugar for curried functions.

Partial application in Haskell

```haskell
sum3Ints :: Int -> Int -> Int -> Int  -- function already curried
sum3Ints x y z = x + y + z

applied1st = sum3Ints 1          :: Int -> Int -> Int
applied2nd = applied1st 2        :: Int -> Int
applied3rd = applied2nd 3        :: Int
appliedAll = sum3Ints 1 2 3      :: Int
```

4. Applicative Processing

See: *examples.ApplicativeProcessing*

Trait Applicative

```scala
trait Functor[F[_]] { // simplified

  def map[A, B](fa: F[A])(f: A => B): F[B]
}
```

Trait Applicative

```scala
trait Functor[F[_]] { // simplified

  def map[A, B](fa: F[A])(f: A => B): F[B]
}
```

```scala
trait Applicative[F[_]] extends Functor[F] { // simplified

  def pure[A](a: A): F[A]

  def ap[A, B](ff: F[A => B])(fa: F[A]): F[B]
}
```

Trait Applicative

```scala
trait Functor[F[_]] { // simplified

  def map[A, B](fa: F[A])(f: A => B): F[B]
}
```

```scala
trait Applicative[F[_]] extends Functor[F] { // simplified

  def pure[A](a: A): F[A]

  def ap[A, B](ff: F[A => B])(fa: F[A]): F[B]
}
```

```scala
trait Monad[F[_]] extends Applicative[F] { // simplified

  def flatMap[A, B](fa: F[A])(f: A => F[B]): F[B]
}
```

Replacing monadic with applicative context

Replacing monadic with applicative context

Monad is more powerful than Applicative.
Applicative is weaker, but sufficient for our problem.

Replacing monadic with applicative context

Monad is more powerful than Applicative.
Applicative is weaker, but sufficient for our problem.

Monadic context:

```
def processABC[F[_]: Monad, A, B, C, D](compute: (A, B, C) => D)
                                       (fa: F[A], fb: F[B], fc: F[C]): F[D] =
  ??? // monadic solution
```

Replacing monadic with applicative context

Monad is more powerful than Applicative.
Applicative is weaker, but sufficient for our problem.

Monadic context:

```
def processABC[F[_]: Monad, A, B, C, D](compute: (A, B, C) => D)
                                        (fa: F[A], fb: F[B], fc: F[C]): F[D] =
  ??? // monadic solution
```

Applicative context:

```
def processABC[F[_]: Applicative, A, B, C, D](compute: (A, B, C) => D)
                                              (fa: F[A], fb: F[B], fc: F[C]): F[D] =
  ??? // applicative solution
```

Replacing monadic with applicative context

Monad is more powerful than Applicative.
Applicative is weaker, but sufficient for our problem.

Monadic context:

```
def processABC[F[_]: Monad, A, B, C, D](compute: (A, B, C) => D)
                                       (fa: F[A], fb: F[B], fc: F[C]): F[D] =
  ??? // monadic solution
```

Applicative context:

```
def processABC[F[_]: Applicative, A, B, C, D](compute: (A, B, C) => D)
                                             (fa: F[A], fb: F[B], fc: F[C]): F[D] =
  ??? // applicative solution
```

Let's start with *Option[Int]* again and then abstract the solution.

Solution with *Applicative#ap*:

Example context/effect: *Option*

```
def processInts(compute: (Int, Int, Int) => Int)
               (oi1: Option[Int], oi2: Option[Int], oi3: Option[Int])
               : Option[Int] = {
  val f3Curried: Int => Int => Int => Int = compute.curried
  val of3: Option[Int => Int => Int => Int] = Some(f3Curried)
  val of2: Option[Int => Int => Int] = of3 ap oi1
  val of1: Option[Int => Int] = of2 ap oi2
  val result: Option[Int] = of1 ap oi3
  result
}
```

Some(f3Curried) lifts the curried function into the *Option* context.

Abstracting *Option* to *F[_]: Applicative*

```scala
def processInts[F[_]: Applicative](compute: (Int, Int, Int) => Int)
                                  (fi1: F[Int], fi2: F[Int], fi3: F[Int])
                                  : F[Int] = {
  val fCurried: Int => Int => Int => Int = compute.curried
  val ff: F[Int => Int => Int => Int] = Applicative[F].pure(fCurried)
  ff ap fi1 ap fi2 ap fi3
}
```

Applicative[F].pure(fCurried) lifts the curried function into the generic *F* context.

Abstracting away the *Ints*

```scala
def processABC[F[_]: Applicative, A, B, C, D](compute: (A, B, C) => D)
                                             (fa: F[A], fb: F[B], fc: F[C])
                                             : F[D] = {
  val fCurried: A => B => C => D = compute.curried
  val ff: F[A => B => C => D] = Applicative[F].pure(fCurried)
  ff ap fa ap fb ap fc
}
```

Using *pure* syntax and *<*>* (alias for *ap*)

```
def processABC[F[_]: Applicative, A, B, C, D](compute: (A, B, C) => D)
                                             (fa: F[A], fb: F[B], fc: F[C])
                                             : F[D] = {
  compute.curried.pure[F] <*> fa <*> fb <*> fc
}
```

Applicative#ap3 saves us from currying

```
def processABC[F[_]: Applicative, A, B, C, D](compute: (A, B, C) => D)
                                              (fa: F[A], fb: F[B], fc: F[C])
                                              : F[D] = {
  Applicative[F].ap3(compute.pure[F])(fa, fb, fc)
}
```

Applicative#map3 avoids from lifting with *pure*

```
def processABC[F[_]: Applicative, A, B, C, D](compute: (A, B, C) => D)
                                             (fa: F[A], fb: F[B], fc: F[C])
                                             : F[D] = {
  Applicative[F].map3(fa, fb, fc)(compute)
}
```

map2, *map3* .. *map22* are available for *Applicative*.

Apply is just *Applicative* without *pure*

```scala
def processABC[F[_]: Apply, A, B, C, D](compute: (A, B, C) => D)
                                       (fa: F[A], fb: F[B], fc: F[C])
                                       : F[D] = {
  Apply[F].map3(fa, fb, fc)(compute)
}
```

map2, *map3* .. *map22* come from *Apply*.

Apply is a base trait of *Applicative* and provides us *map3*.

Using *Tuple3#mapN* for convenience

```
def processABC[F[_]: Apply, A, B, C, D](compute: (A, B, C) => D)
                                        (fa: F[A], fb: F[B], fc: F[C])
                                        : F[D] = {
  (fa, fb, fc) mapN compute
}
```

We just tuple up the three *F*'s and invoke *mapN* with a function that takes three parameters. *mapN* fuses the *F*'s into an *F*-result.

Cats provides *mapN* as an enrichment for *Tuple2*, *Tuple3* .. *Tuple22*.

Comparing the solutions

Comparing the solutions

Monadic solution:

```
def processABC[F[_]: Monad, A, B, C, D](compute: (A, B, C) => D)
                                       (fa: F[A], fb: F[B], fc: F[C]): F[D] =
  for {
    a <- fa
    b <- fb
    c <- fc
  } yield compute(a, b, c)
```

Comparing the solutions

Monadic solution:

```scala
def processABC[F[_]: Monad, A, B, C, D](compute: (A, B, C) => D)
                                       (fa: F[A], fb: F[B], fc: F[C]): F[D] =
  for {
    a <- fa
    b <- fb
    c <- fc
  } yield compute(a, b, c)
```

Applicative solution:

```scala
def processABC[F[_]: Apply, A, B, C, D](compute: (A, B, C) => D)
                                       (fa: F[A], fb: F[B], fc: F[C]) : F[D] =
  (fa, fb, fc) mapN compute
```

Currying again

Currying again

We provided *processABC* with two parameter lists.

```
def processABC[F[_]: Apply, A, B, C, D](compute: (A, B, C) => D)
                                       (fa: F[A], fb: F[B], fc: F[C]) : F[D] =
  (fa, fb, fc) mapN compute
```

Currying again

We provided *processABC* with two parameter lists.

```
def processABC[F[_]: Apply, A, B, C, D](compute: (A, B, C) => D)
                                       (fa: F[A], fb: F[B], fc: F[C]) : F[D] =
  (fa, fb, fc) mapN compute
```

This improves composability and allows us provide the *compute* function and the effectful *F*'s in separate steps.

Currying again

We provided *processABC* with two parameter lists.

```
def processABC[F[_]: Apply, A, B, C, D](compute: (A, B, C) => D)
                                       (fa: F[A], fb: F[B], fc: F[C]) : F[D] =
  (fa, fb, fc) mapN compute
```

This improves composability and allows us provide the *compute* function and the effectful *F*'s in separate steps.

```
// providing the computation
def processEffectfulInts[F[_]: Apply](fi1: F[Int], fi2: F[Int], fi3: F[Int])
                                     : F[Int] =
  processABC(sum3Ints)(fi1, fi2, fi3)
```

Currying again

We provided *processABC* with two parameter lists.

```
def processABC[F[_]: Apply, A, B, C, D](compute: (A, B, C) => D)
                                        (fa: F[A], fb: F[B], fc: F[C]) : F[D] =
  (fa, fb, fc) mapN compute
```

This improves composability and allows us provide the *compute* function and the effectful *F*'s in separate steps.

```
// providing the computation
def processEffectfulInts[F[_]: Apply](fi1: F[Int], fi2: F[Int], fi3: F[Int])
                                      : F[Int] =
  processABC(sum3Ints)(fi1, fi2, fi3)
```

```
// providing the 'effectful' parameters
val result1 = processEffectfulInts(Option(1), Option(2), Option(3))
// result1: Option[Int] = Some(6)
val result2 = processEffectfulInts(List(1, 2), List(10, 20), List(100, 200))
// result2: List[Int] = List(111, 211, 121, 221, 112, 212, 122, 222)
```

5. Comparing Monad with Applicative

Sequential vs. parallel

Sequential vs. parallel

Monads enforce sequential operation!

Imagine a for-comprehension.
The generators are executed in sequence, one after the other.
The yield clause is executed after all generators have finished.

Sequential vs. parallel

Monads enforce sequential operation!

Imagine a for-comprehension.
The generators are executed in sequence, one after the other.
The yield clause is executed after all generators have finished.

Applicatives allow for parallel/independent operations!

The operations are by nature <u>independent</u> of each other.
(That does not mean, they are asynchronous.)

Fail-fast semantics

Fail-fast semantics

Monads enforce short-circuiting!

If an 'erraneous' value (e.g. *None*, *Nil* or *Left*) is found in a monadic computation, the computation stops immediately, because the result will not change if processing were continued.
E.g.: We are not able to collect errors.

Fail-fast semantics

Monads enforce short-circuiting!

If an 'erraneous' value (e.g. *None*, *Nil* or *Left*) is found in a monadic computation, the computation stops immediately, because the result will not change if processing were continued.
E.g.: We are not able to collect errors.

Applicatives do not short-circuit!

As applicative operations are independent of each other, processing does not stop if an error occurs.
It is possible to collect errors (see: *cats.data.Validated*)
cats.data.Validated has an Applicative instance, but no Monad instance.

We will come to that later.

Composition

Composition

Monads do not compose!

To kind of 'compose' Monads we need an extra construct such as a Monad Transformer which itself is a Monad. I.e.: If we want to compose two Moands we need a third Monad to stack them up.

Composition

Monads do not compose!

To kind of 'compose' Monads we need an extra construct such as a Monad Transformer which itself is a Monad. I.e.: If we want to compose two Moands we need a third Monad to stack them up.

Applicatives compose!

Composition of (Functor and) Aplicative is a breeze.
It is genuinely supported by these type classes.

See: *examples.Composition*

Composition - Code

```
val loi1 = List(Some(1), Some(2))
val loi2 = List(Some(10), Some(20))
```

Monads do not compose!

```
def processMonadic(xs: List[Option[Int]], ys: List[Option[Int]]): List[Option[Int]
  val otli: OptionT[List, Int] = for {
      x <- OptionT[List, Int](xs)
      y <- OptionT[List, Int](ys)
    } yield x + y
  otli.value
}
val result1 = processMonadic(loi1, loi2)
// result1: List[Option[Int]] = List(Some(11), Some(21), Some(12), Some(22))
```

Applicatives compose!

```
def processApplicative(xs: List[Option[Int]], ys: List[Option[Int]]): List[Option[
  Applicative[List].compose[Option].map2(xs, ys)((_:Int) + (_:Int))

val result2 = processApplicative(loi1, loi2)
// result2: List[Option[Int]] = List(Some(11), Some(21), Some(12), Some(22))
```

When to use which

Use Applicative if all computations are independent of each other.

Howto:

- Write a monadic solution with a for-comprehension.
- If the generated values (to the left of the generator arrow <-) are only used in the *yield* clause at the end (not in an other generator) the computations are independent and allow for an applicative solution.
- Tuple up the computations and *mapN* them with a function which fuses the computation results to a final result.

(This howto is applicable only if the effect in question also has a Monad instance.)

When to use which - counter example

```scala
val result =
  for {
    x <- Future { computeX }
    y <- Future { computeY(x) }
    z <- Future { computeZ(x, y) }
  } yield resultFrom(z)
```

In this for-comprehension the subsequent computations depend on the previous ones.

Hence this for-comprehension cannot substituted by applicative processing.

Principle of Least Power

**Given a choice of solutions,
pick the least powerful solution
capable of solving your problem.**

-- Li Haoyi

6. The Applicative trait

Cats typeclass hierarchy (a small section of it)

Complete hierarchy here

Typeclass Functor

```scala
trait Functor[F[_]] { // simplified

  // ----- intrinsic abstract Functor method

  def map[A, B](fa: F[A])(f: A => B): F[B]

  // ----- method implementations in terms of map

  def fmap[A, B](fa: F[A])(f: A => B): F[B] = map(fa)(f) // alias for map

  def lift[A, B](f: A => B): F[A] => F[B] = fa => map(fa)(f)

  def as[A, B](fa: F[A], b: B): F[B] = map(fa)(_ => b)

  def void[A](fa: F[A]): F[Unit] = as(fa, ())

  def compose[G[_]: Functor]: Functor[Lambda[X => F[G[X]]]] = ???
}
```

Typeclass Applicative

```scala
trait Applicative[F[_]] extends Functor[F] { // simplified

  // ----- intrinsic abstract Applicative methods
  def pure[A](a: A): F[A]
  def ap[A, B](ff: F[A => B])(fa: F[A]): F[B]

  // ----- method implementations in terms of pure and ap
  override def map[A, B](fa: F[A])(f: A => B): F[B] = ap(pure(f))(fa)

  def <*>[A, B](ff: F[A => B])(fa: F[A]): F[B] = ap(ff)(fa) // alias for ap

  def ap2[A, B, Z](ff: F[(A, B) => Z])(fa: F[A], fb: F[B]): F[Z] = {
    val ffBZ: F[B => Z] = ap(map(ff)(f => (a:A) => (b:B) => f(a, b)))(fa)
    ap(ffBZ)(fb)
  } // also: ap3, ap4 .. ap22

  def map2[A, B, Z](fa: F[A], fb: F[B])(f: (A, B) ⇒ Z): F[Z] =
    ap(map(fa)(a => f(a, _: B)))(fb)
  // also: map3, map4 .. map22

  def product[A, B](fa: F[A], fb: F[B]): F[(A, B)] = map2(fa, fb)((_, _))

  def tuple2[A, B](fa: F[A], fb: F[B]): F[(A, B)] = product(fa, fb)
  // also: tuple3, tuple4 .. tuple22

  def compose[G[_]: Applicative]: Applicative[Lambda[X => F[G[X]]]] = ???
}
```

7. Either vs. Validated

See: *examples.EitherVsValidated*

Monadic processing with *Either*

Monadic processing enforces fail-fast semantics.
After an erraneous operation subsequent operations are not executed.
Hence we get only the first of possibly multiple errors.

Monadic processing with *Either*

Monadic processing enforces fail-fast semantics.
After an erraneous operation subsequent operations are not executed.
Hence we get only the first of possibly multiple errors.

```scala
val result: Either[List[String], Int] =
  for {
    x <- 5.asRight[List[String]]
    y <- List("Error 1").asLeft[Int]
    z <- List("Error 2").asLeft[Int] // List("Error 2") is lost!
  } yield x + y + z

// result: Either[List[String],Int] = Left(List(Error 1))
```

Applicative processing with *Either*

Applicative processing disables fail-fast semantics.
But with *Either* we get the same result as before.
Because *Either* has a Monad instance.

Applicative processing with *Either*

Applicative processing disables fail-fast semantics.
But with *Either* we get the same result as before.
Because *Either* has a Monad instance.

```
val result: Either[List[String], Int] =
  ( 5.asRight[List[String]],
    List("Error 1").asLeft[Int],
    List("Error 2").asLeft[Int] // List("Error 2") is lost!
  ) mapN ((_: Int) + (_: Int) + (_: Int))

// result: Either[List[String],Int] = Left(List(Error 1))
```

Applicative processing with *Validated*

cats.data.Validated is designed in analogy to *Either*.
Instead of *Right* and *Left* it has *Valid* and *Invalid*.
Validated has an Applicative instance but no Monad instance.

Applicative processing with *Validated*

cats.data.Validated is designed in analogy to *Either*.
Instead of *Right* and *Left* it has *Valid* and *Invalid*.
Validated has an Applicative instance but no Monad instance.

```
val result: Validated[List[String], Int] =
  ( 5.valid[List[String]],
    List("Error 1").invalid[Int],
    List("Error 2").invalid[Int] // List("Error 2") is preserved!
  ) mapN ((_: Int) + (_: Int) + (_: Int))

// result: cats.data.Validated[List[String],Int] = Invalid(List(Error 1, Error 2))
```

Conversions between *Either* and *Validated*

Conversion is supported in both directions
Either#toValidated converts an *Either* to a *Validated*.
Validated#toEither converts a *Validated* to an *Either*.

Conversions between *Either* and *Validated*

Conversion is supported in both directions
Either#toValidated converts an *Either* to a *Validated*.
Validated#toEither converts a *Validated* to an *Either*.

```
val result: Validated[List[String], Int] =
  ( 5.asRight[List[String]].toValidated,
    List("Error 1").asLeft[Int].toValidated,
    List("Error 2").asLeft[Int].toValidated // List("Error 2") is preserved!
  ) mapN ((_: Int) + (_: Int) + (_: Int))

// result: cats.data.Validated[List[String],Int] = Invalid(List(Error 1, Error 2))

val resultAsEither = result.toEither
// resultAsEither: Either[List[String],Int] = Left(List(Error 1, Error 2))
```

8. Traversals

See: *examples.Traversals*

Recap: *Future.traverse* and *Future.sequence*

Most Scala devs know these methods defined in the *Future* companion object.

Recap: *Future.traverse* and *Future.sequence*

Most Scala devs know these methods defined in the *Future* companion object.

Let's start with *Future.sequence*. It is the simpler one.

Future.sequence API doc: *Simple version of Future.traverse. Asynchronously and non-blockingly transforms a TraversableOnce[Future[A]] into a Future[TraversableOnce[A]]. Useful for reducing many Futures into a single Future.*

Recap: *Future.traverse* and *Future.sequence*

Most Scala devs know these methods defined in the *Future* companion object.

Let's start with *Future.sequence*. It is the simpler one.

Future.sequence API doc: *Simple version of Future.traverse. Asynchronously and non-blockingly transforms a TraversableOnce[Future[A]] into a Future[TraversableOnce[A]]. Useful for reducing many Futures into a single Future.*

Simply spoken: *sequence* turns a *List[Future[A]]* into a *Future[List[A]]*.

```scala
val lfd: List[Future[Double]] = List(Future(2.0), Future(4.0), Future(6.0))
val fld: Future[List[Double]] = Future.sequence(lfd)
```

Recap: *Future.traverse* and *Future.sequence*

Most Scala devs know these methods defined in the *Future* companion object.

Let's start with *Future.sequence*. It is the simpler one.

Future.sequence API doc: *Simple version of Future.traverse. Asynchronously and non-blockingly transforms a TraversableOnce[Future[A]] into a Future[TraversableOnce[A]]. Useful for reducing many Futures into a single Future.*

Simply spoken: *sequence* turns a *List[Future[A]]* into a *Future[List[A]]*.

```scala
val lfd: List[Future[Double]] = List(Future(2.0), Future(4.0), Future(6.0))
val fld: Future[List[Double]] = Future.sequence(lfd)
```

Typically in an application we don't have a *List[Future[B]]*, but we produce it by processing a *List[A]* asynchronously.
We can first map the *List[A]* with the function *A => Future[B]* and then invoke *sequence* on the resulting *List[Future[B]]* in order to get a *Future[List[B]]*.

Recap: *Future.traverse* and *Future.sequence*

Most Scala devs know these methods defined in the *Future* companion object.

Let's start with *Future.sequence*. It is the simpler one.

Future.sequence API doc: *Simple version of Future.traverse. Asynchronously and non-blockingly transforms a TraversableOnce[Future[A]] into a Future[TraversableOnce[A]]. Useful for reducing many Futures into a single Future.*

Simply spoken: *sequence* turns a *List[Future[A]]* into a *Future[List[A]]*.

```scala
val lfd: List[Future[Double]] = List(Future(2.0), Future(4.0), Future(6.0))
val fld: Future[List[Double]] = Future.sequence(lfd)
```

Typically in an application we don't have a *List[Future[B]]*, but we produce it by processing a *List[A]* asynchronously.
We can first map the *List[A]* with the function *A => Future[B]* and then invoke *sequence* on the resulting *List[Future[B]]* in order to get a *Future[List[B]]*.

```scala
val li: List[Int] = List(1, 2, 3)
val doubleItAsync: Int => Future[Double] = x => Future { x * 2.0 }
val lfi: List[Future[Double]] = li.map(doubleItAsync)
val fld: Future[List[Double]] = Future.sequence(lfi)
```

Recap: *Future.traverse* and *Future.sequence*

Mapping and sequencing traverses the list twice.
traverse fuses mapping and sequencing into a single traversal.

Recap: *Future.traverse* and *Future.sequence*

Mapping and sequencing traverses the list twice.
traverse fuses mapping and sequencing into a single traversal.

Future.traverse takes a *List[A]* and a mapping function from *A* => *Future[B]* and returns a *Future[List[B]]*.

```scala
val li: List[Int] = List(1, 2, 3)
val doubleItAsync: Int => Future[Double] = x => Future { x * 2.0 }
val fld: Future[List[Double]] = Future.traverse(li)(doubleItAsync)
```

Recap: *Future.traverse* and *Future.sequence*

Mapping and sequencing traverses the list twice.
traverse fuses mapping and sequencing into a single traversal.

Future.traverse takes a *List[A]* and a mapping function from *A => Future[B]* and returns a *Future[List[B]]*.

```scala
val li: List[Int] = List(1, 2, 3)
val doubleItAsync: Int => Future[Double] = x => Future { x * 2.0 }
val fld: Future[List[Double]] = Future.traverse(li)(doubleItAsync)
```

Providing *identity* as mapping function to *traverse* has the same effect as *sequence*.

```scala
val lfd: List[Future[Double]] = List(Future(2.0), Future(4.0), Future(6.0))
val fld: Future[List[Double]] = Future.traverse(lfd)(identity)
```

Typeclass *Traverse*

Cats generalizes this concept into the *Traverse* typeclass.

Typeclass *Traverse*

Cats generalizes this concept into the *Traverse* typeclass.

```scala
trait Traverse[F[_]] extends Foldable[F] with Functor[F] { // simplified

  def traverse[G[_]: Applicative, A, B](fa: F[A])(f: A => G[B]) : G[F[B]]

  def sequence[G[_]: Applicative, A](fga: F[G[A]]): G[F[A]] =
    traverse(fga)(identity)

  // map in terms of traverse using the Id context
  override def map[A, B](fa: F[A])(f: A => B): F[B] = traverse(fa)(f: A => Id[B])
}
```

Typeclass *Traverse*

Cats generalizes this concept into the *Traverse* typeclass.

```
trait Traverse[F[_]] extends Foldable[F] with Functor[F] { // simplified

  def traverse[G[_]: Applicative, A, B](fa: F[A])(f: A => G[B]) : G[F[B]]

  def sequence[G[_]: Applicative, A](fga: F[G[A]]): G[F[A]] =
    traverse(fga)(identity)

  // map in terms of traverse using the Id context
  override def map[A, B](fa: F[A])(f: A => B): F[B] = traverse(fa)(f: A => Id[B])
}
```

traverse and *sequence* require the *G[_]* to be an Applicative (*Future* before).

Typeclass *Traverse*

Cats generalizes this concept into the *Traverse* typeclass.

```
trait Traverse[F[_]] extends Foldable[F] with Functor[F] { // simplified

  def traverse[G[_]: Applicative, A, B](fa: F[A])(f: A => G[B]) : G[F[B]]

  def sequence[G[_]: Applicative, A](fga: F[G[A]]): G[F[A]] =
    traverse(fga)(identity)

  // map in terms of traverse using the Id context
  override def map[A, B](fa: F[A])(f: A => B): F[B] = traverse(fa)(f: A => Id[B])
}
```

traverse and *sequence* require the *G[_]* to be an Applicative (*Future* before).

The structure traversed over (*List* before) must be *Foldable with Functor*.
Hence *Traverse* extends these two traits.

Typeclass *Traverse*

Cats generalizes this concept into the *Traverse* typeclass.

```
trait Traverse[F[_]] extends Foldable[F] with Functor[F] { // simplified

  def traverse[G[_]: Applicative, A, B](fa: F[A])(f: A => G[B]) : G[F[B]]

  def sequence[G[_]: Applicative, A](fga: F[G[A]]): G[F[A]] =
    traverse(fga)(identity)

  // map in terms of traverse using the Id context
  override def map[A, B](fa: F[A])(f: A => B): F[B] = traverse(fa)(f: A => Id[B])
}
```

traverse and *sequence* require the *G[_]* to be an Applicative (*Future* before).

The structure traversed over (*List* before) must be *Foldable with Functor*.
Hence *Traverse* extends these two traits.

The *traverse* function can indeed be implemented with *map* and *foldLeft* or *foldRight*. On the other hand *foldLeft*, *foldRight* and *map* can be implemented with *traverse*.

Traverse[List].sequence[Future, A]

Instead of *Future.sequence* we can now use *Traverse[List].sequence*.

Traverse[List].sequence[Future, A]

Instead of *Future.sequence* we can now use *Traverse[List].sequence*.

```
val lfd: List[Future[Double]] = List(Future(2.0), Future(4.0), Future(6.0))

val fld1: Future[List[Double]] = Traverse[List].sequence(lfd)
// fld1: scala.concurrent.Future[List[Double]] = Future(Success(List(2.0, 4.0, 6.0

import cats.syntax.traverse._ // supports 'sequence' as an enrichment of List

val fld2: Future[List[Double]] = lfd.sequence
// fld2: scala.concurrent.Future[List[Double]] = Future(Success(List(2.0, 4.0, 6.0
```

Traverse[List].traverse[Future, A, B]

Instead of *Future.traverse* we can now use *Traverse[List].traverse*.

Traverse[List].traverse[Future, A, B]

Instead of *Future.traverse* we can now use *Traverse[List].traverse*.

```
val li: List[Int] = List(1, 2, 3)

val doubleItAsync: Int => Future[Double] = x => Future { x * 2.0 }

val fld1: Future[List[Double]] = Traverse[List].traverse(li)(doubleItAsync)
// fld1: scala.concurrent.Future[List[Double]] = Future(Success(List(2.0, 4.0, 6.0

import cats.syntax.traverse._ // supports 'traverse' as an enrichment of List

val fld2: Future[List[Double]] = li traverse doubleItAsync
// fld2: scala.concurrent.Future[List[Double]] = Future(Success(List(2.0, 4.0, 6.0
```

Traverse[Vector].traverse[Option, A, B]

We now can traverse not only over *List*s but over any other *Foldable* that has a *Traverse* instance, e.g. *Vector*. The mapping function may produce any Applicative, e.g. *Option*.

Traverse[Vector].traverse[Option, A, B]

We now can traverse not only over *Lists* but over any other *Foldable* that has a *Traverse* instance, e.g. *Vector*. The mapping function may produce any Applicative, e.g. *Option*.

```
val vi1: Vector[Int] = Vector(3, 2, 1)
val vi2: Vector[Int] = Vector(3, 2, 0)

val divideBy: Int => Option[Double] = x => if (x == 0) None else Some { 6.0 / x }

val ovd1_1 = Traverse[Vector].traverse(vi1)(divideBy)
// ovd1_1: Option[Vector[Double]] = Some(Vector(2.0, 3.0, 6.0))
val ovd1_2 = Traverse[Vector].traverse(vi2)(divideBy)
// ovd1_2: Option[Vector[Double]] = None

import cats.syntax.traverse._ // supports 'traverse' as an enrichment of Vector

val ovd2_1 = vi1 traverse divideBy
// ovd2_1: Option[Vector[Double]] = Some(Vector(2.0, 3.0, 6.0))
val ovd2_2 = vi2 traverse divideBy
// ovd2_2: Option[Vector[Double]] = None
```

9. Resources

Resources (1/3)

- Code and Slides of this Talk:
  https://github.com/hermannhueck/use-applicative-where-applicable
- Cats documentation:
  https://typelevel.org/cats/typeclasses/applicative.html
  https://typelevel.org/cats/typeclasses/traverse.html
  https://typelevel.org/cats/datatypes/validated.html
- Herding Cats, Day 2 and 3:
  http://eed3si9n.com/herding-cats/Functor.html
  http://eed3si9n.com/herding-cats/Semigroupal.html
  http://eed3si9n.com/herding-cats/Apply.html
  http://eed3si9n.com/herding-cats/Applicative.html
- "Scala with Cats", Chapters 6 and 7
  Book by Noel Welsh and Dave Gurnell
  https://underscore.io/books/scala-with-cats/

Resources (2/3)

- Live Coding Tutorial on Functor and Applicative by Michael Pilquist
  FSiS Part 1 - Type Constructors, Functors, and Kind Projector
  https://www.youtube.com/watch?v=Dsd4pc99FSY
  FSiS Part 2 - Applicative type class
  https://www.youtube.com/watch?v=tD_EyIKqqCk

- Learn You a Haskell for Great Good!, Chapter 11
  Online book by Miran Lipovaca
  http://learnyouahaskell.com/functors-applicative-functors-and-monoids

Resources (3/3)

- Applicative Programming with Effects
  Conor McBride and Ross Paterson in Journal of Functional Programming 18:1 (2008), pages 1-13
  http://www.staff.city.ac.uk/~ross/papers/Applicative.pdf

- The Essence of the Iterator Pattern
  Jeremy Gibbons and Bruno C. d. S. Oliveira, Oxford University Computing Laboratory
  https://www.cs.ox.ac.uk/jeremy.gibbons/publications/iterator.pdf

Thanks for Listening

Q & A

https://github.com/hermannhueck/use-applicative-where-applicable