Software Design minute paper

★ You can choose language you use as you like. 記入は日本語でも英語でも良いです。
Date：2024/05/14
Student ID：Z123332
Name：CHEN HE MIN

Today's topics：State Machine

(Describe your summary in each blank below. You can adjust (increase or decrease) spaces as you like. 以下のそれぞれの項目の下に要点を記載。スペースは自由に増減して良い。)
[What you learned (学んだこと)]
1. Introduction to State Machines:
    - Definition and basic concepts.
    - Importance and applications in modeling system behavior.
2. Components of State Machines:
    - States: Different conditions or modes of the system.
    - Transitions: The change from one state to another.
    - Events: Triggers that cause transitions.
    - Actions: Activities that occur due to state changes.
3. Types of State Machines:
    - Simple State Machines: Basic structure with states and transitions.
    - Hierarchical State Machines: More complex, with nested states.
4. Behavior Modeling:
    - Entry and Exit Actions: Activities when entering or exiting a state.
    - Do-Activities: Continuous activities within a state.
    - Internal Transitions: Transitions within the same state.
5. State Machine Diagrams:
    - Visual representation of states, transitions, events, and actions.
    - Examples and explanations of diagram components like rounded rectangles for states and arrows for transitions.
6. Practical Examples:
    - Phone Call Process: Modeling the states and transitions in making a phone call.
    - Device Power Management: States and transitions in managing device power, such as power on/off, idle, and heating.
7. Advanced Concepts:
    - Triggers: Specific conditions or events that cause transitions.
    - Behavior Expressions**: Detailed descriptions of actions and activities within states.

[What you need to learn more (更に学びが必要だと思うこと)]
- Explore how to implement state machines in different programming languages, using libraries and frameworks designed for state machine modeling.
- Study examples and best practices to ensure robust and efficient state machine implementations.

[Misc. Comments and/or questions (その他 所感・質問等)]

None