

Introduction to Computer Vision

4. Classification of Visual Features

UCLA – CS 188 – Fall 2019

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Week 1			26-Sep	Introduction
Week 2	1-Oct	Basic Image Processing	3-Oct	Feature Extraction and Classification
Week 3	8-Oct	Classification of Visual Features	10-Oct	2D Image transformations, RANSAC
Week 4	15-Oct	SVD, 2D camera model, projective plane	17-Oct	Euclidean geometry, rigid body motion
Week 5	22-Oct	Epipolar Geometry	24-Oct	3D Cameras and processing
Week 6	29-Oct	Midterm	31-Oct	Statistical decision theory/Pattern Recognition
Week 7	5-Nov	Deep Learning	7-Nov	Deep Learning for Image Classification
Week 8	12-Nov	Object Detection	14-Nov	Generative models
Week 9	19-Nov	Medical Imaging	21-Nov	Autonomous Navigation
Week 10	26-Nov	Guest Lecture (Nikhil Naik)	28-Nov	
Week 11	3-Dec	Recursive 3D reconstruction and pose estimation	5-Dec	Recap
Week 12	10-Dec		12-Dec	Final

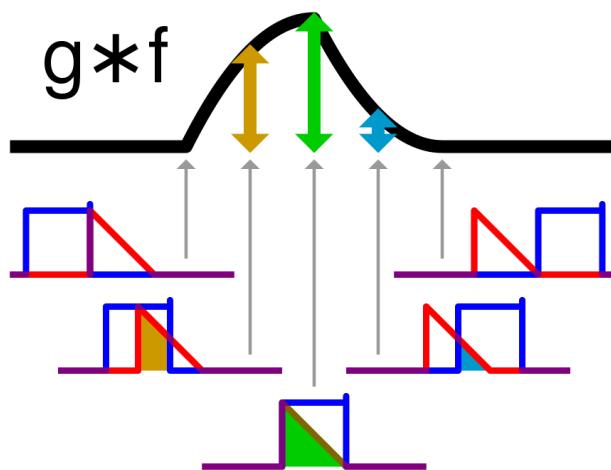
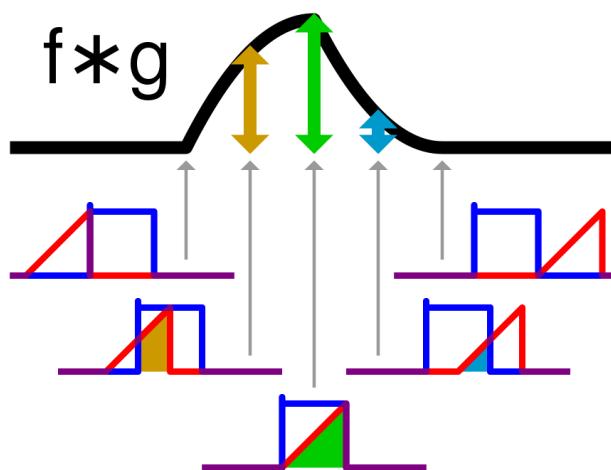
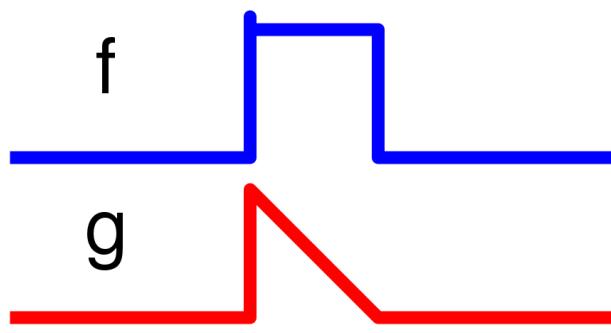
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- If f and g are defined over integers \mathbb{Z} (e.g. a 1D raster image), their *discrete convolution* is

$$[f * g](n) = \sum_{i=-\infty}^{\infty} f(i)g(n-i) = \sum_{i=-\infty}^{\infty} g(i)f(n-i)$$

- Intuition:
 - Center the *kernel/filter function* g at the n^{th} pixel
 - Weight every pixel in the image by the value of g there
 - Add up the weighted values to get the new color at the n^{th} pixel

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Convolution



Convolution

$$f \quad \boxed{1 \quad 4 \quad 2 \quad 5}$$

$$g \quad \boxed{3 \quad 4 \quad 1}$$

$$c = f * g$$

$$\begin{array}{|c|c|c|c|} \hline & 1 & 4 & 2 & 5 \\ \hline \boxed{1} & 4 & 3 & & \\ \hline \end{array}$$

$$c[0] = 1 * 3 = 3$$

$$\begin{array}{|c|c|c|c|} \hline & 1 & 4 & 2 & 5 \\ \hline \boxed{1} & 4 & 3 & & \\ \hline \end{array}$$

$$c[1] = 1 * 4 + 4 * 3 = 16$$

$$\begin{array}{|c|c|c|c|} \hline & 1 & 4 & 2 & 5 \\ \hline \boxed{1} & 4 & 3 & & \\ \hline \end{array}$$

$$c[2] = 1 * 1 + 4 * 4 + 2 * 3 = 23$$

$$\begin{array}{|c|c|c|c|} \hline & 1 & 4 & 2 & 5 \\ \hline & 1 & 4 & 3 & \\ \hline \end{array}$$

$$c[3] = 4 * 1 + 2 * 4 + 5 * 3 = 27$$

$$\begin{array}{|c|c|c|c|} \hline & 1 & 4 & 2 & 5 \\ \hline & 1 & 4 & 3 & \\ \hline \end{array}$$

$$c[4] = 2 * 1 + 5 * 4 = 22$$

$$\begin{array}{|c|c|c|c|} \hline & 1 & 4 & 2 & 5 \\ \hline & 1 & 4 & 3 & \\ \hline \end{array}$$

$$c[5] = 5 * 1 = 5$$

<http://toto-share.com>

2D

$$[f * g](m, n) = \sum_{i=-\infty}^{\infty} \sum_{j=-\infty}^{\infty} f(i, j)g(m-i, n-j)$$

2	3	1
0	5	1
1	0	8

*

0	-1	0
-1	5	-1
0	-1	0

= ?

0	-1	0	
-1	2 5	3 -1	1
0	0 -1	5 0	1
1	0	8	

7		

0	-1	0
2 -1	3 5	1 -1
0 0	5 -1	1 0
1	0	8

7	7	

		0	-1	0
2	3 -1	1 5		-1
0	5 0	1 -1		0
1	0	8		

7	7	1

0	2 -1	3 0	1
-1	0 5	5 -1	1
0	1 -1	0 0	8

7	7	1
-8		

2	3	1	
0	5 0	1 -1	0
1	0 -1	8 5	-1
	0	-1	0

7	7	1
-8	21	-9
5	-14	39

1	2	3
4	5	6
7	8	9

Diagram illustrating a 3x3 matrix with indices m and n shown.

The matrix is defined by:

$$\begin{matrix} & \begin{matrix} m \\ n \end{matrix} & -1 & 0 & 1 \\ \begin{matrix} -1 \\ 0 \\ 1 \end{matrix} & \begin{matrix} -1 & -2 & -1 \\ 0 & 0 & 0 \\ 1 & 2 & 1 \end{matrix} \end{matrix}$$

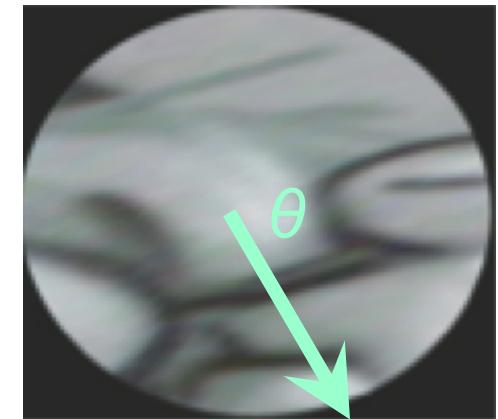
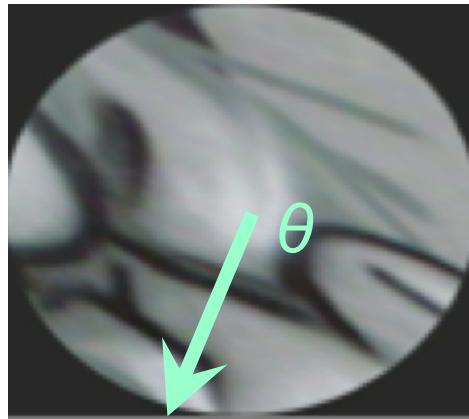
The value at index (m, n) is given by:

$$(-1)^{m+n} \cdot \min(m, n)$$

For example, at index $(0, 0)$, the value is 0 because $\min(0, 0) = 0$.

-13	-20	-17
-18	-24	-18
13	20	17

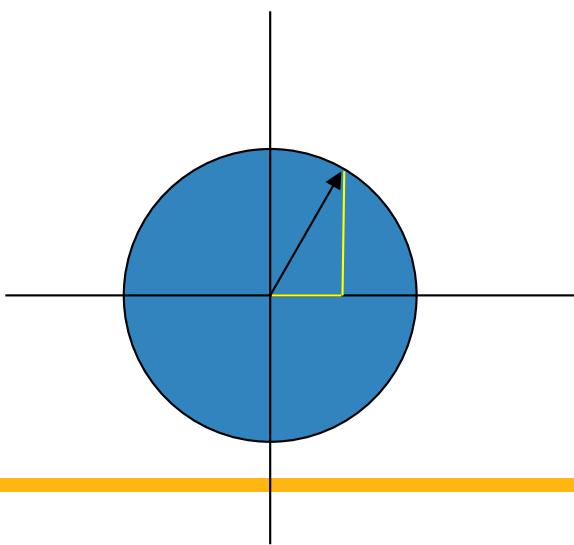
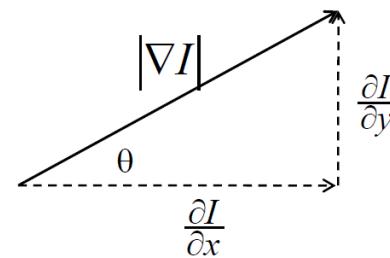
Gradient



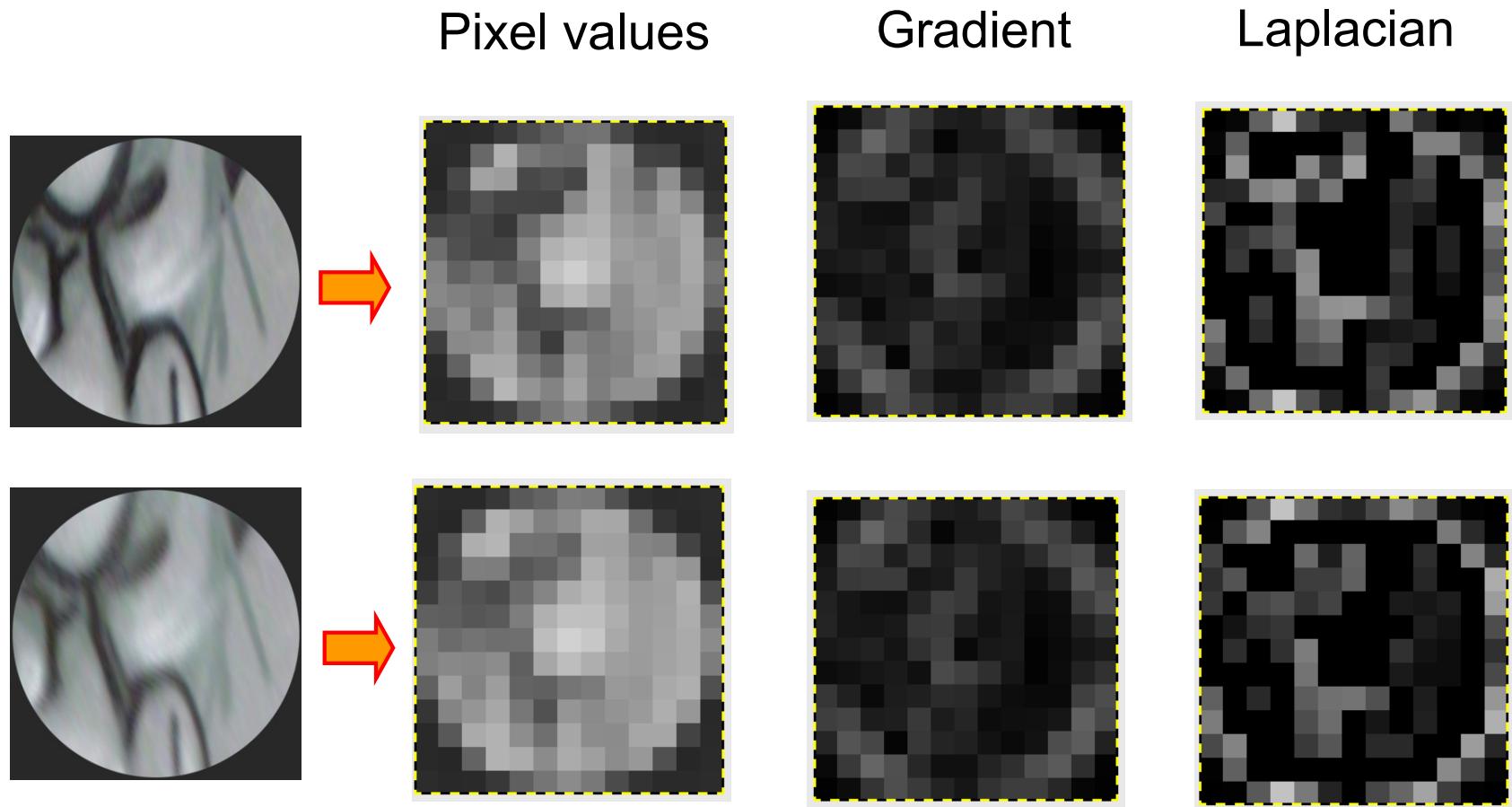
$$\nabla I = \begin{bmatrix} \frac{\partial I}{\partial x} \\ \frac{\partial I}{\partial y} \end{bmatrix}$$

$$|\nabla I| = \sqrt{\left(\frac{\partial I}{\partial x}\right)^2 + \left(\frac{\partial I}{\partial y}\right)^2} \approx \left|\frac{\partial I}{\partial x}\right| + \left|\frac{\partial I}{\partial y}\right|$$

$$\theta = \tan^{-1} \frac{\left(\frac{\partial I}{\partial y}\right)}{\left(\frac{\partial I}{\partial x}\right)}$$



Local Descriptor

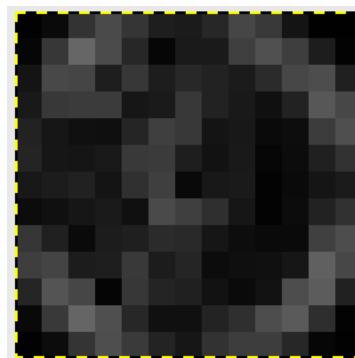


Local Descriptor

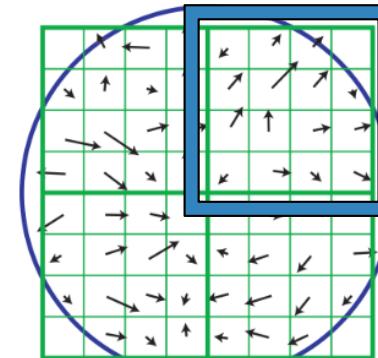
Distinctive Image Features
from Scale-Invariant Keypoints

David G. Lowe

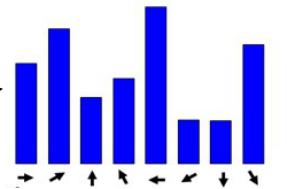
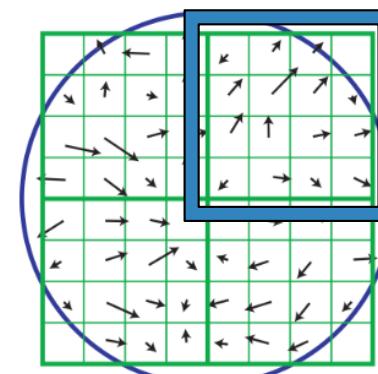
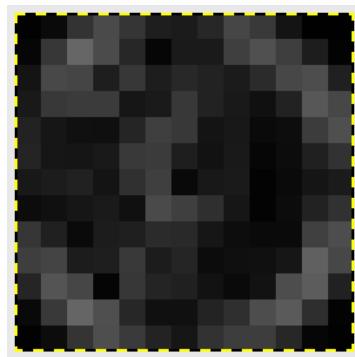
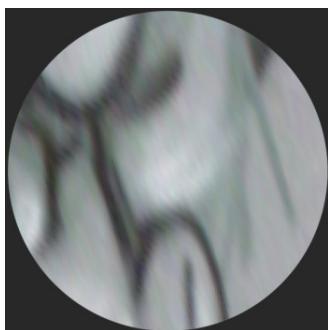
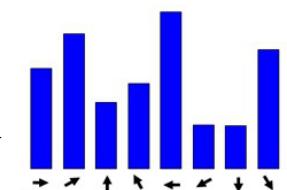
magnitude



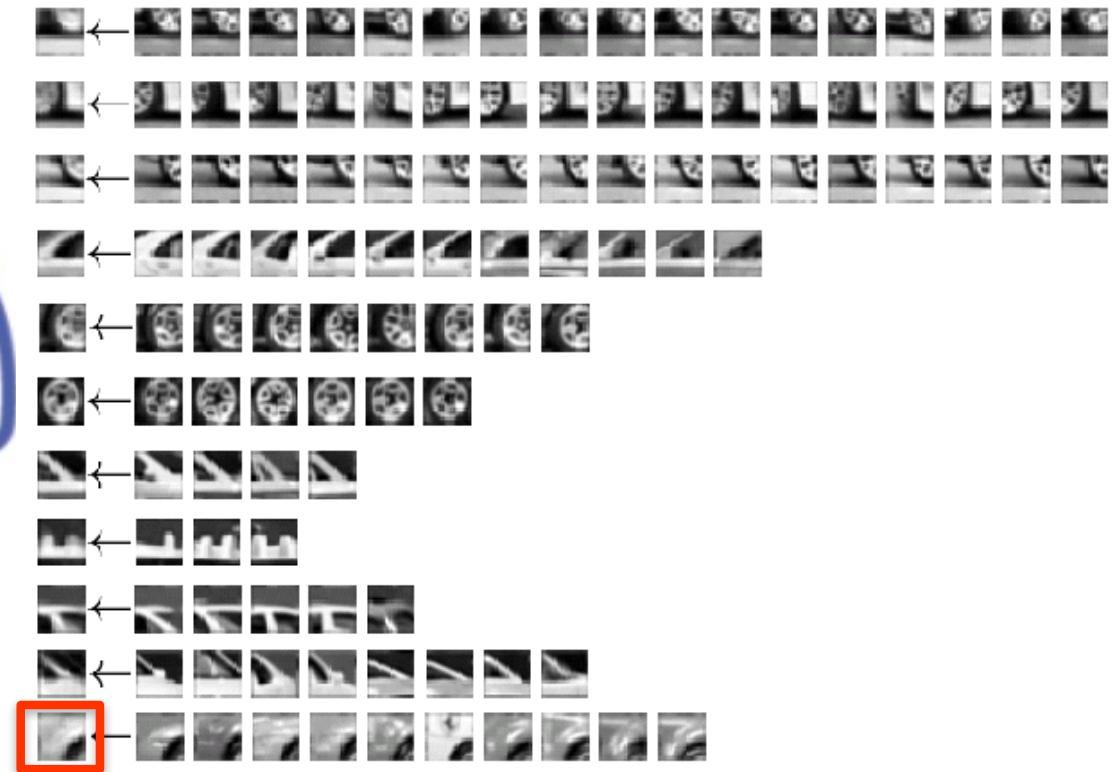
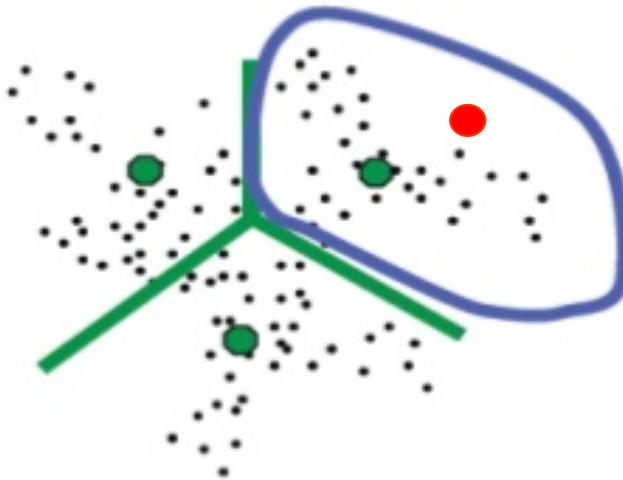
direction



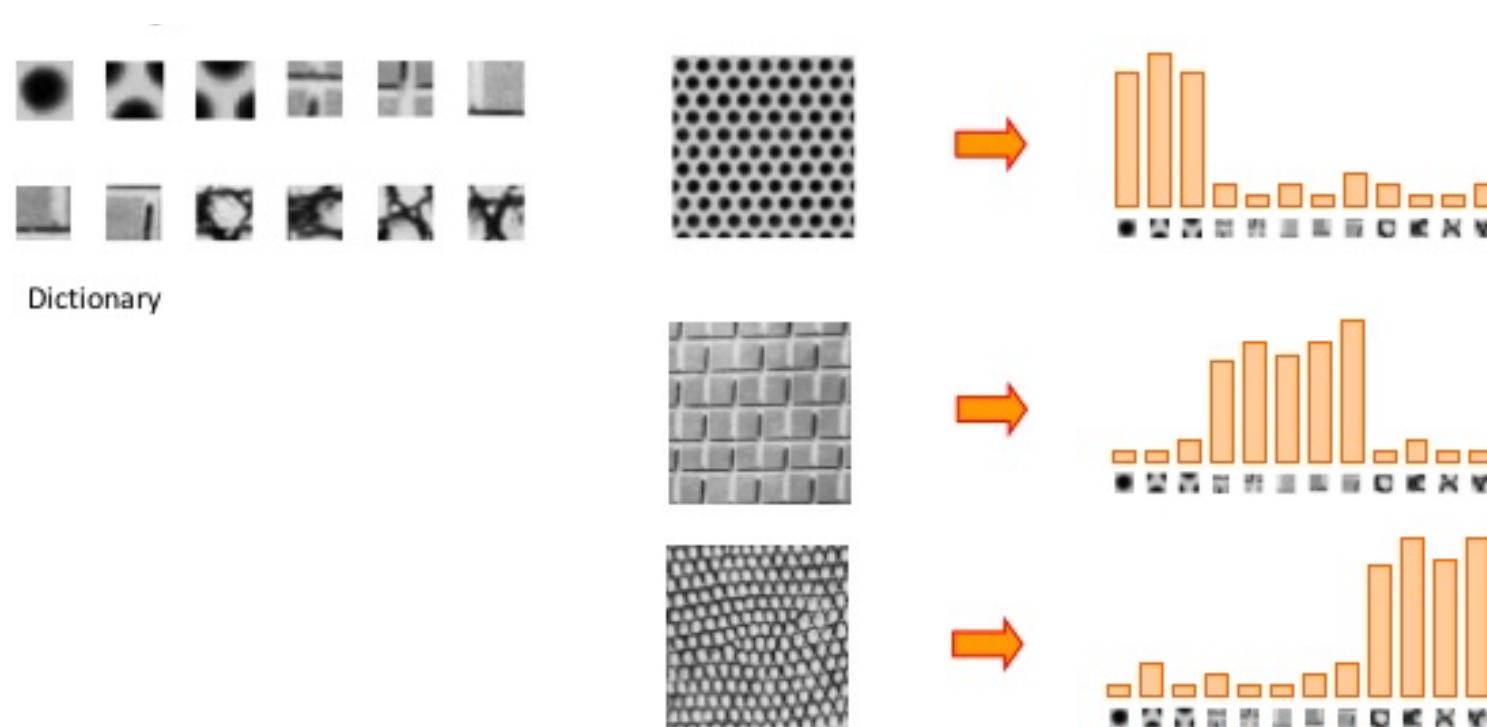
histogram



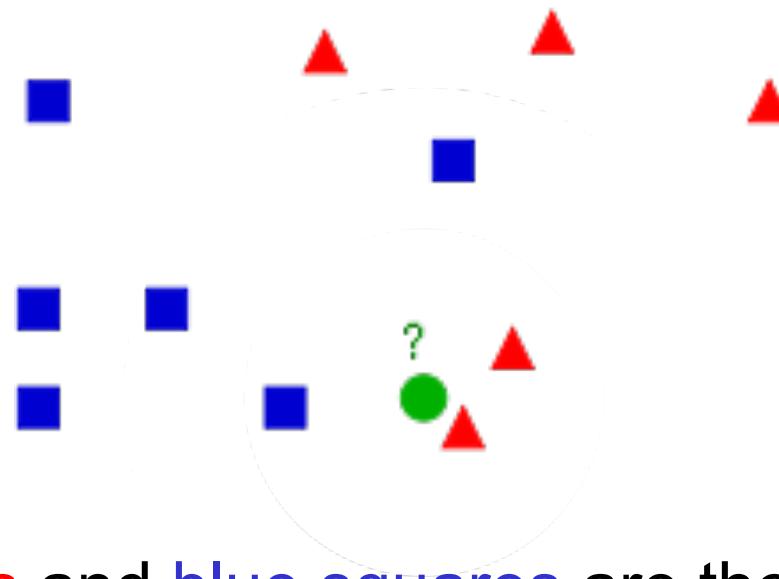
Visual words per object category



Bag of words



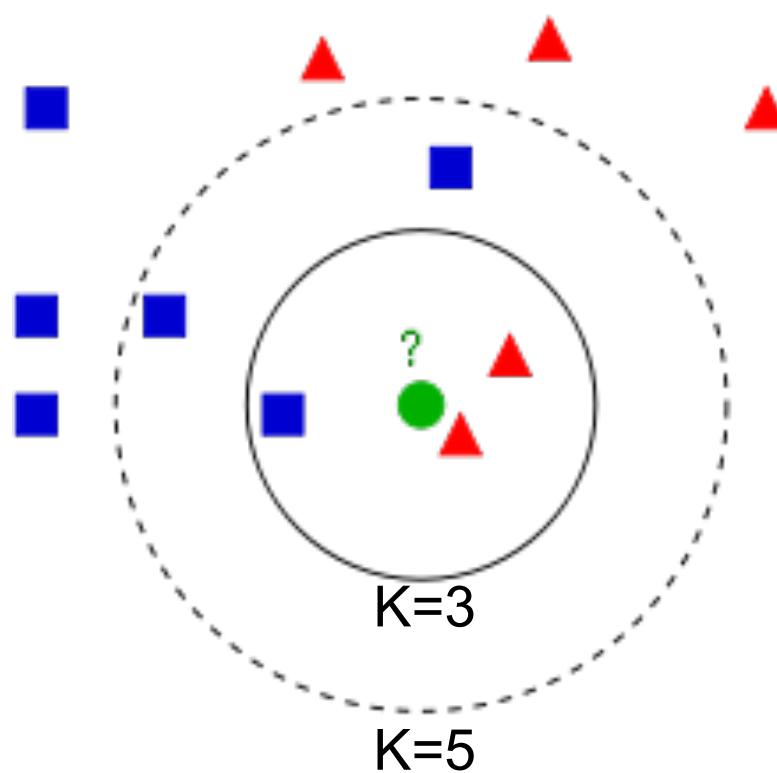
K-nearest Neighbor classifier



Red triangles and blue squares are the points in the training dataset.

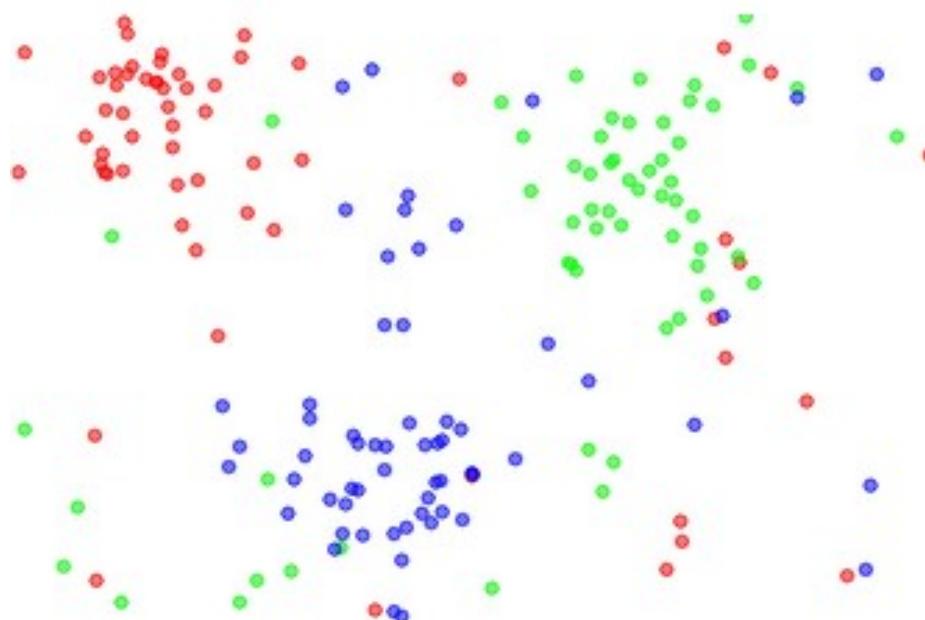
To which class should ● (test point) be assigned to?

Classification



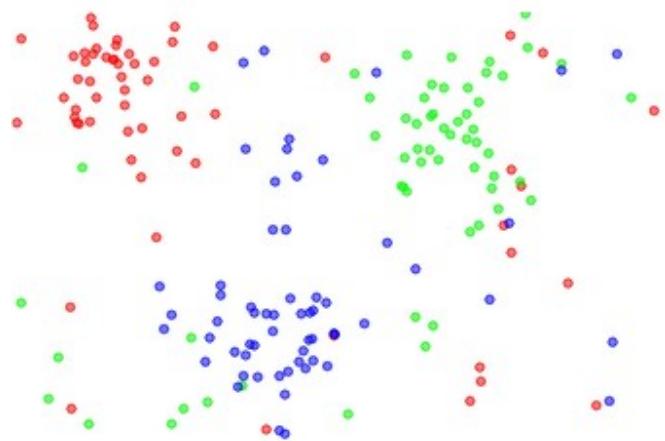
K-nearest Neighbor classifier

the data

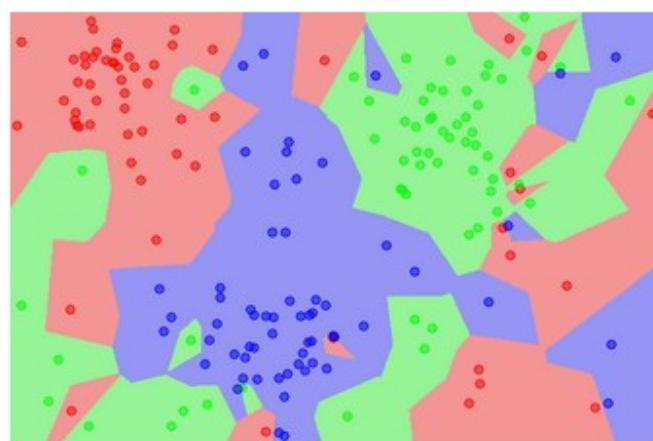


K-nearest Neighbor classifier

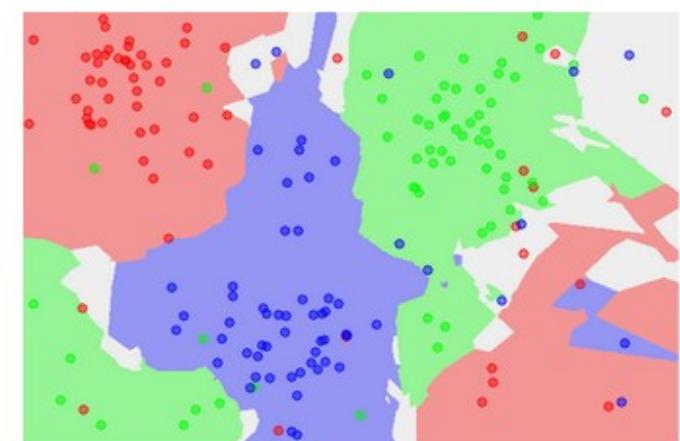
the data



NN classifier

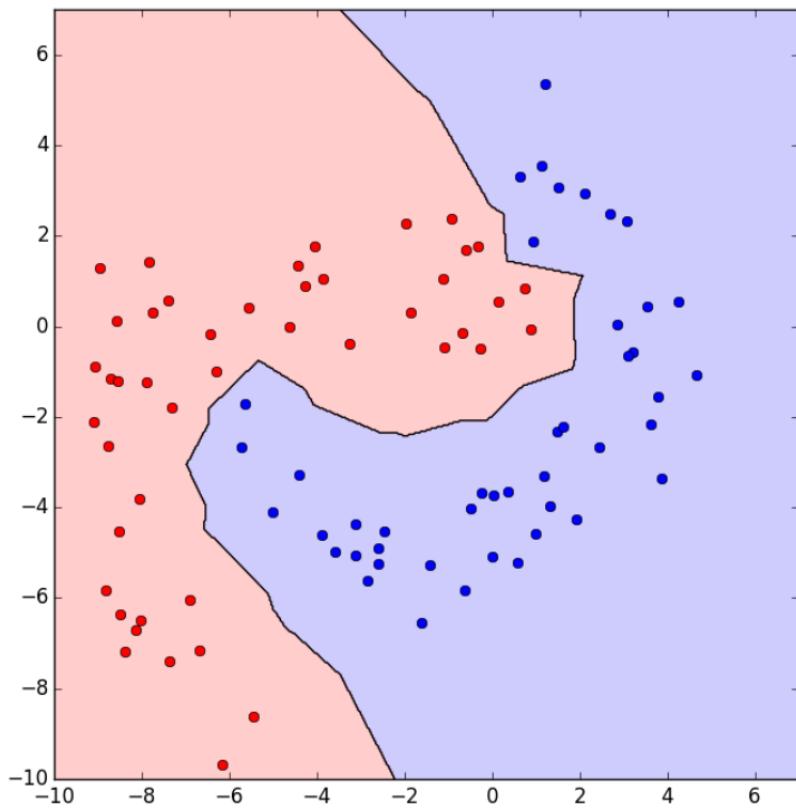


5-NN classifier

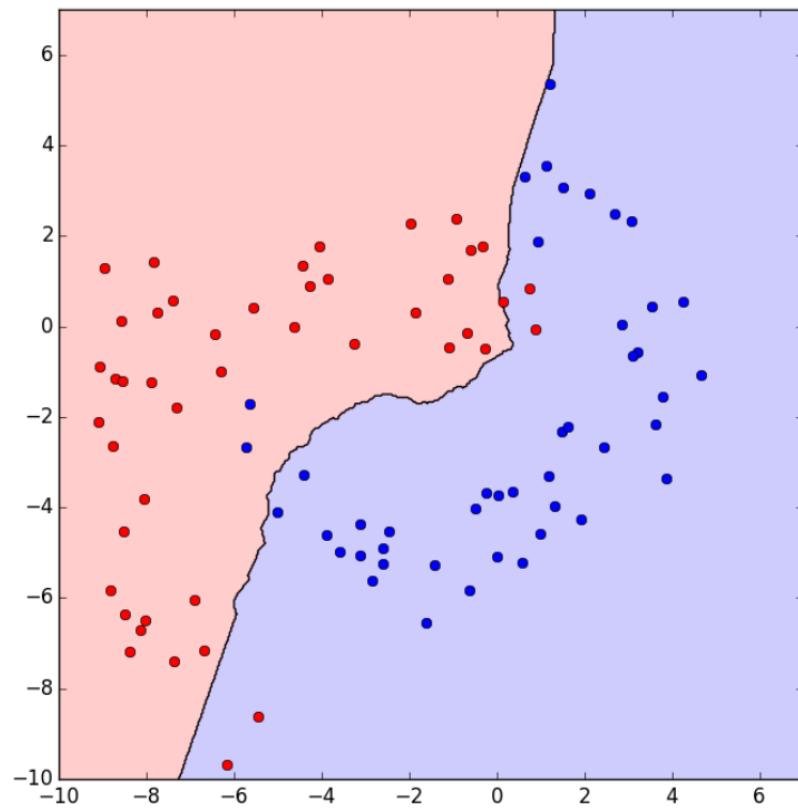


K-nearest Neighbor classifier

$K=1$



$K=25$



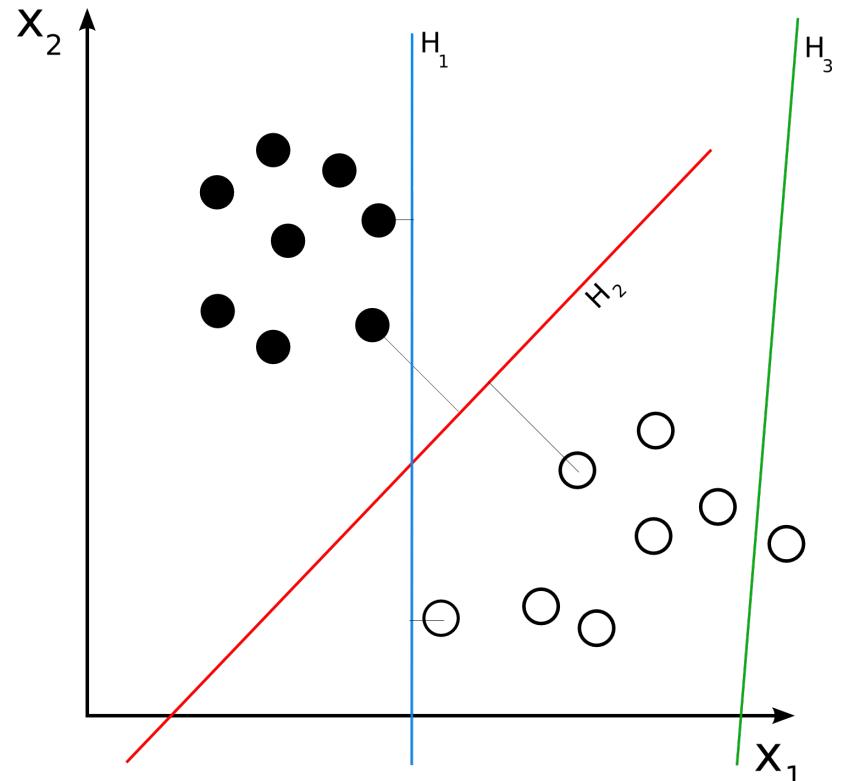
Linear Classifier

$$y = f \left(\sum_j w_j x_j \right)$$

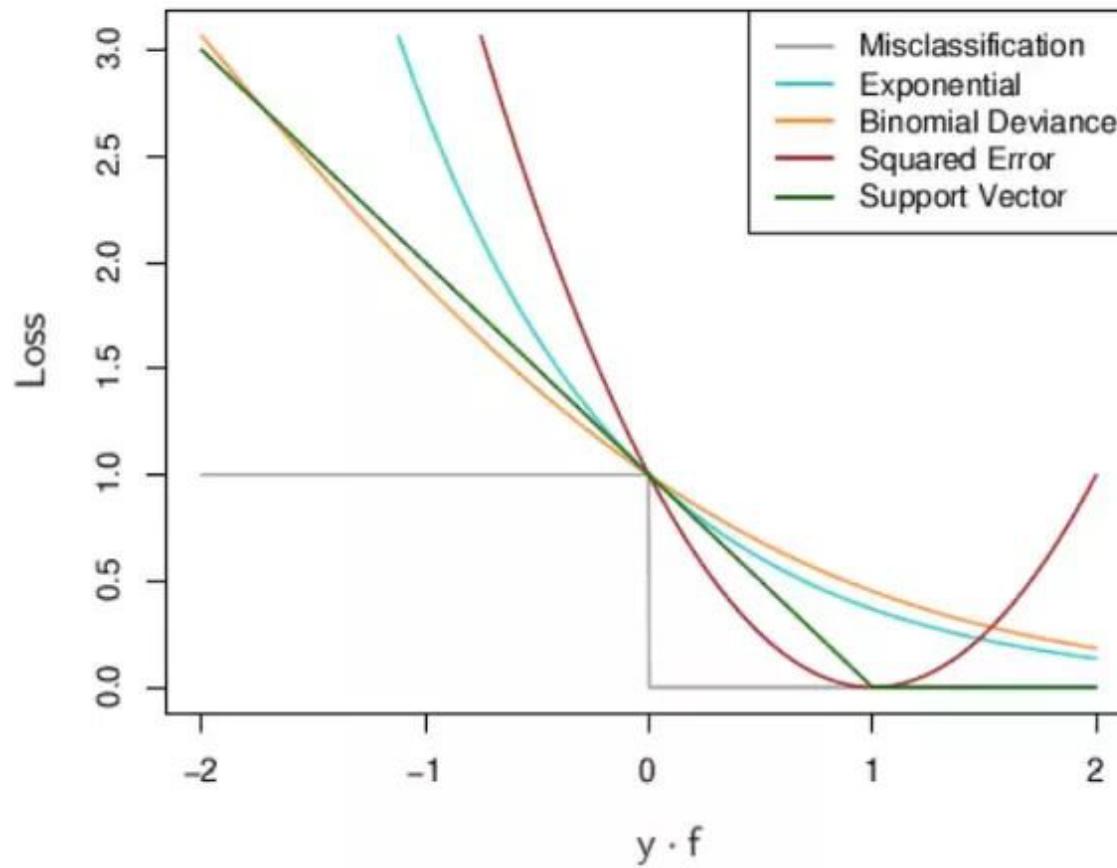
Discriminative Learning

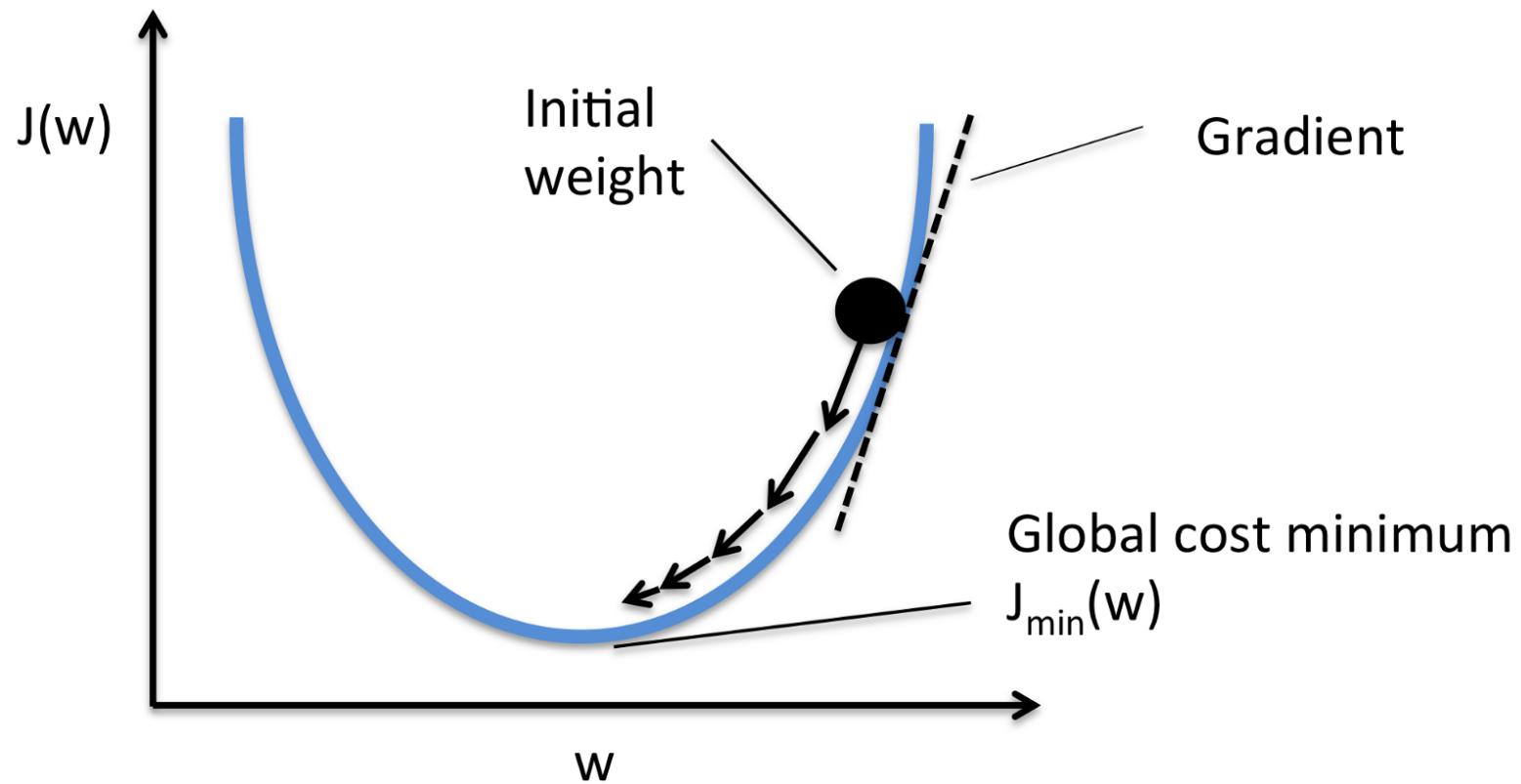
$$\operatorname{argmin}_{\mathbf{w}} \sum_{i=1}^N L(y_i, \mathbf{w}^\top \mathbf{x}_i)$$

Loss function
(difference between prediction and groundtruth)

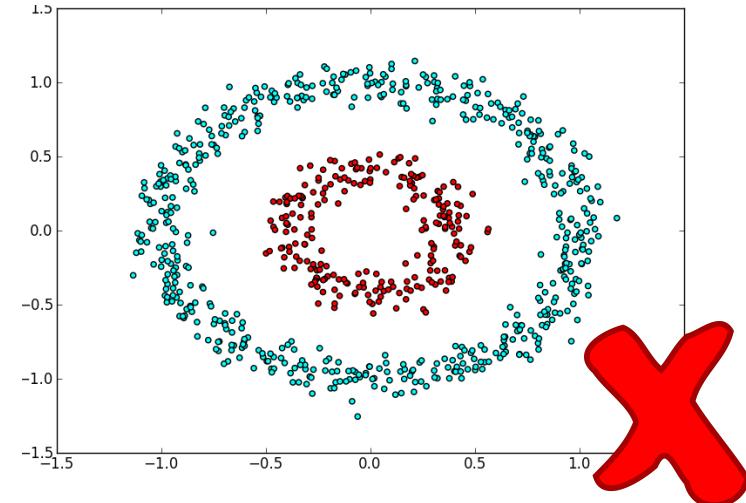
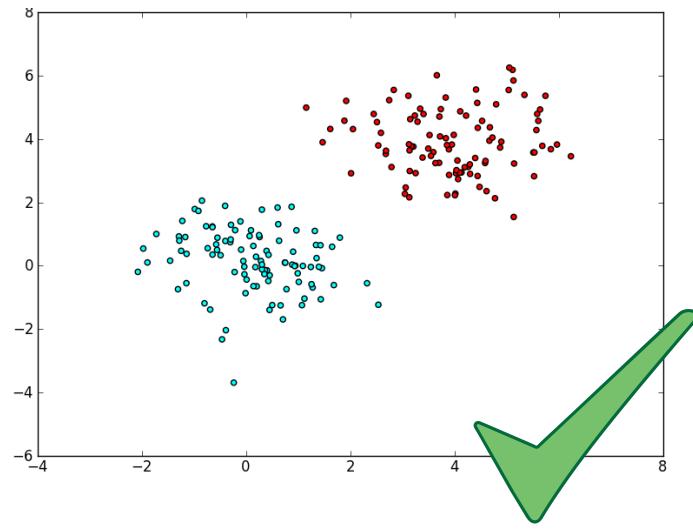


Loss functions

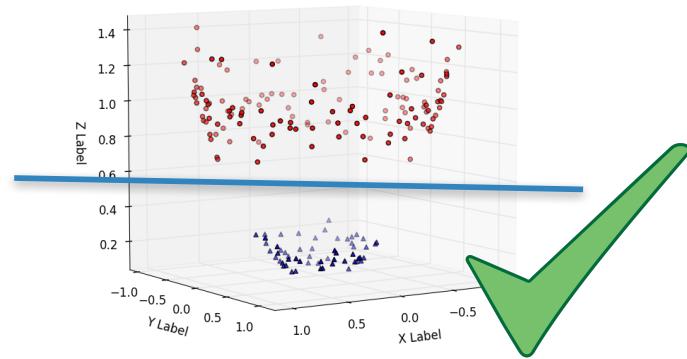
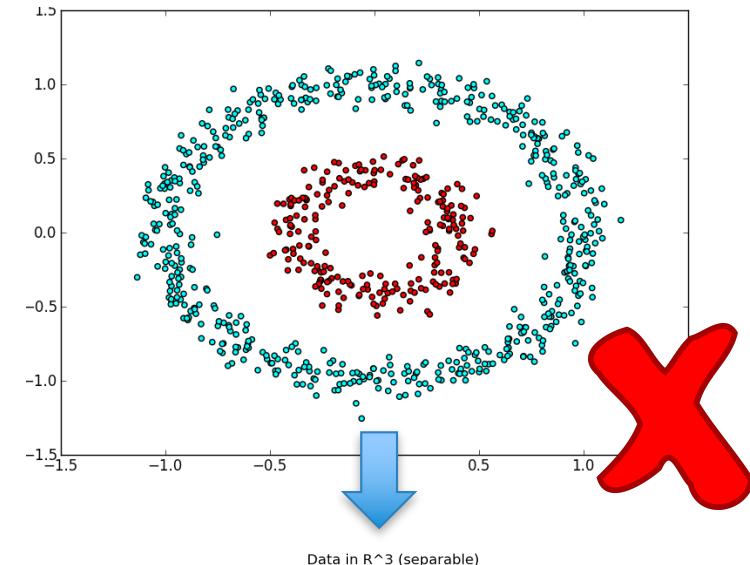
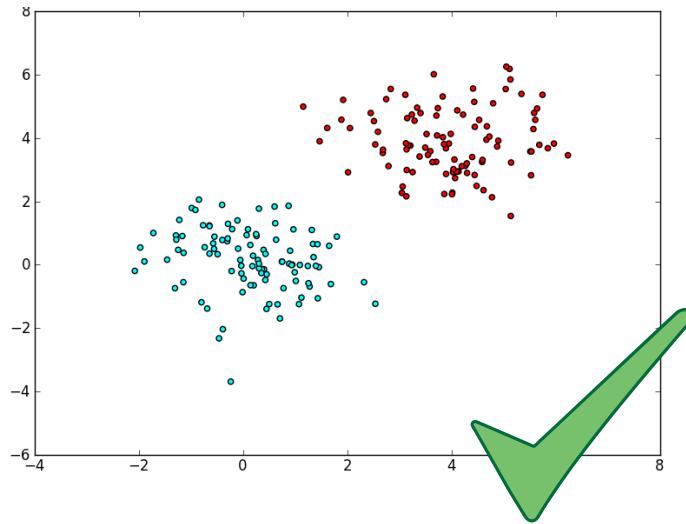




Linear Classifier



Kernel Projection + Linear Classifier



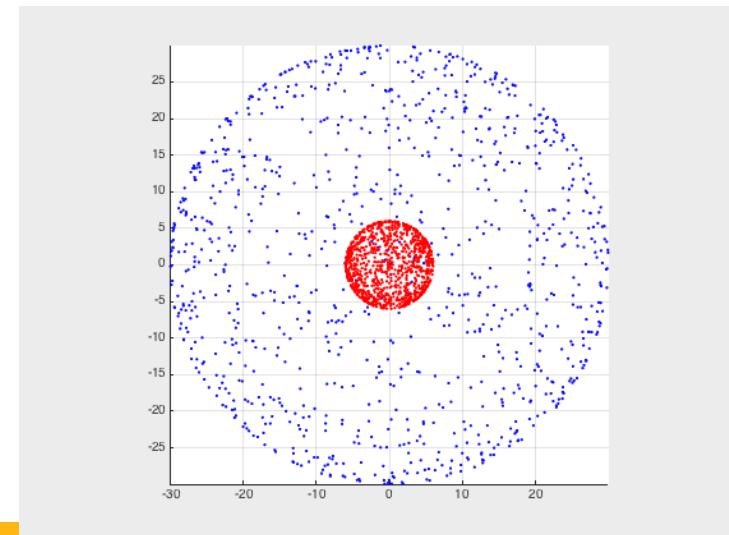
$$[x_1, x_2] = [x_1, x_2, x_1^2 + x_2^2]$$

Kernel Projection + Linear Classifier

Radial Basis Function (RBF) Kernel

$$K(\mathbf{x}_i, \mathbf{x}_j) = \exp\left(-\frac{\|\mathbf{x}_i - \mathbf{x}_j\|^2}{2\sigma^2}\right)$$

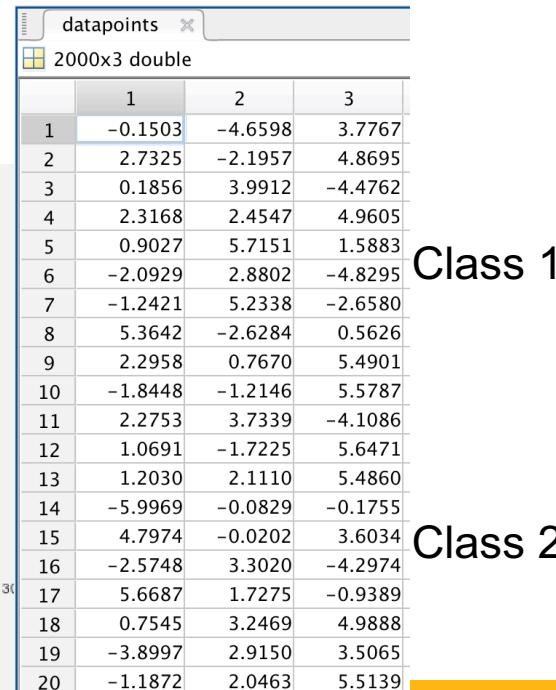
Trick: represent each datapoint as a vector of weights to all the other datapoints



Kernel Projection + Linear Classifier

Represents each datapoint as a vector of weights to all the datapoints

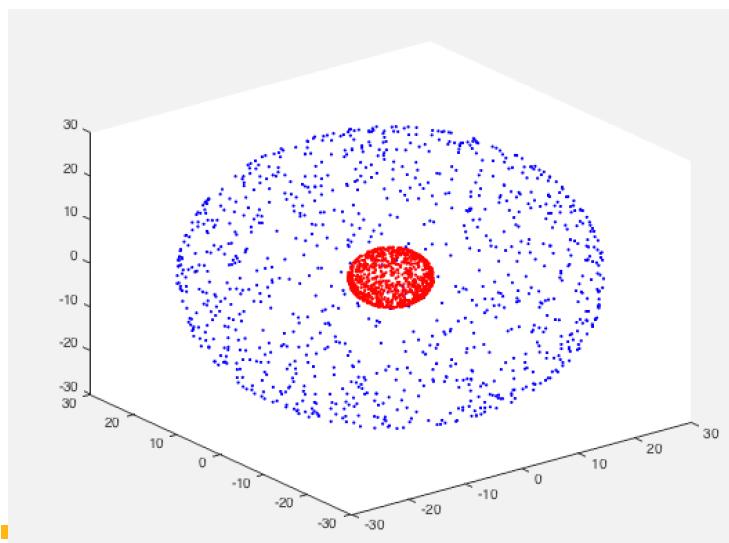
$$K(\mathbf{x}_i, \mathbf{x}_j) = \exp\left(-\frac{\|\mathbf{x}_i - \mathbf{x}_j\|^2}{2\sigma^2}\right)$$



Kernel Projection + Linear Classifier

Represents each datapoint as a vector of weights to all the datapoints

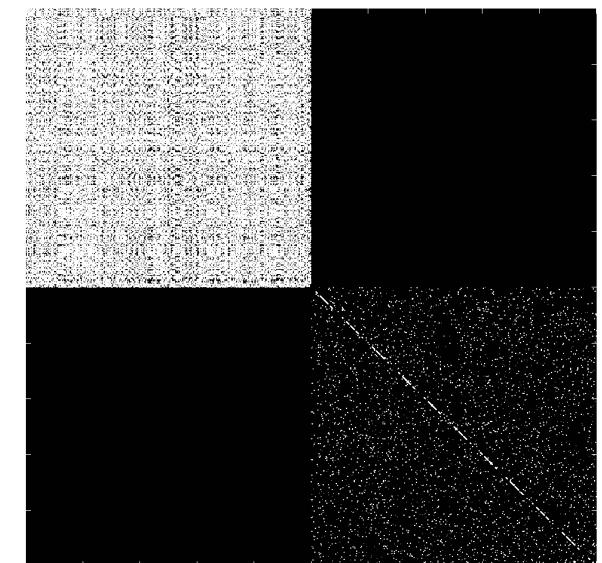
$$K(\mathbf{x}_i, \mathbf{x}_j) = \exp\left(-\frac{\|\mathbf{x}_i - \mathbf{x}_j\|^2}{2\sigma^2}\right)$$



	1	2	3
1	-0.1503	-4.6598	3.7767
2	2.7325	-2.1957	4.8695
3	0.1856	3.9912	-4.4762
4	2.3168	2.4547	4.9605
5	0.9027	5.7151	1.5883
6	-2.0929	2.8802	-4.8295
7	-1.2421	5.2338	-2.6580
8	5.3642	-2.6284	0.5626
9	2.2958	0.7670	5.4901
10	-1.8448	-1.2146	5.5787
11	2.2753	3.7339	-4.1086
12	1.0691	-1.7225	5.6471
13	1.2030	2.1110	5.4860
14	-5.9969	-0.0829	-0.1755
15	4.7974	-0.0202	3.6034
16	-2.5748	3.3020	-4.2974
17	5.6687	1.7275	-0.9389
18	0.7545	3.2469	4.9888
19	-3.8997	2.9150	3.5065
20	-1.1872	2.0463	5.5139

Class 1

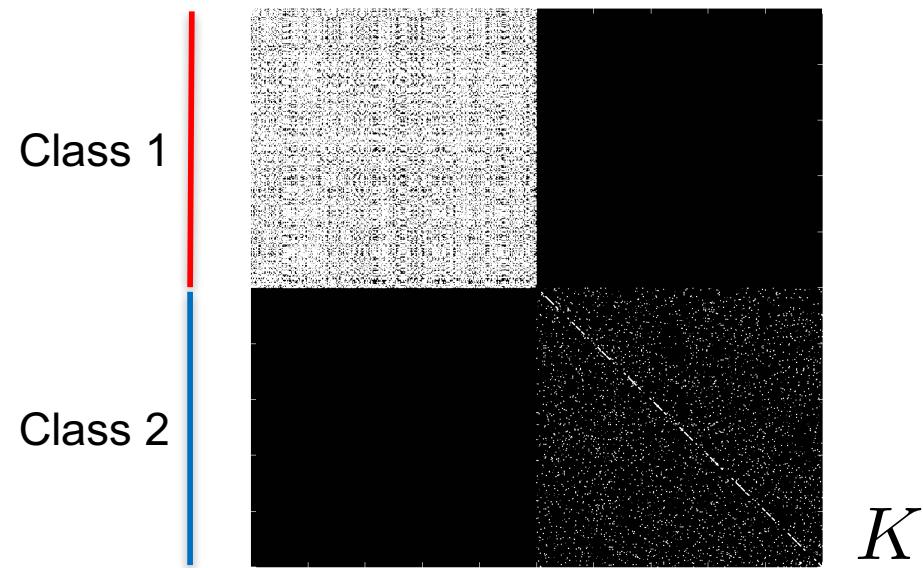
Class 2



K

Kernel Projection + Linear Classifier

$$\underset{\mathbf{w}}{\operatorname{argmin}} R(\mathbf{w}) + C \sum_{i=1}^N L(y_i, \mathbf{w}^\top K(\mathbf{x}_i, \mathbf{x}))$$



Linear Classifier

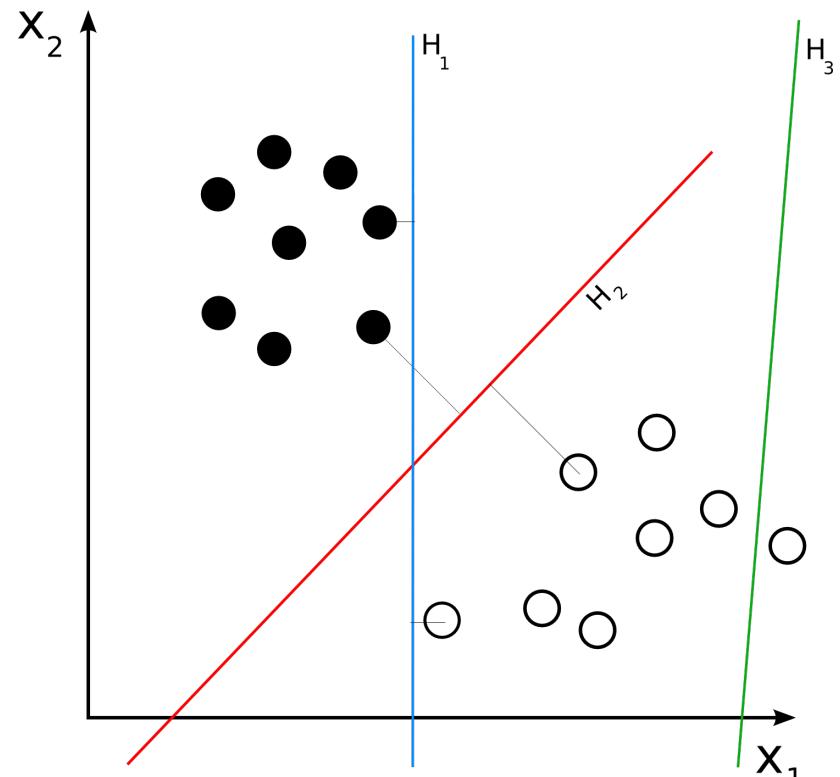
$$y = f \left(\sum_j w_j x_j \right)$$

Discriminative Learning

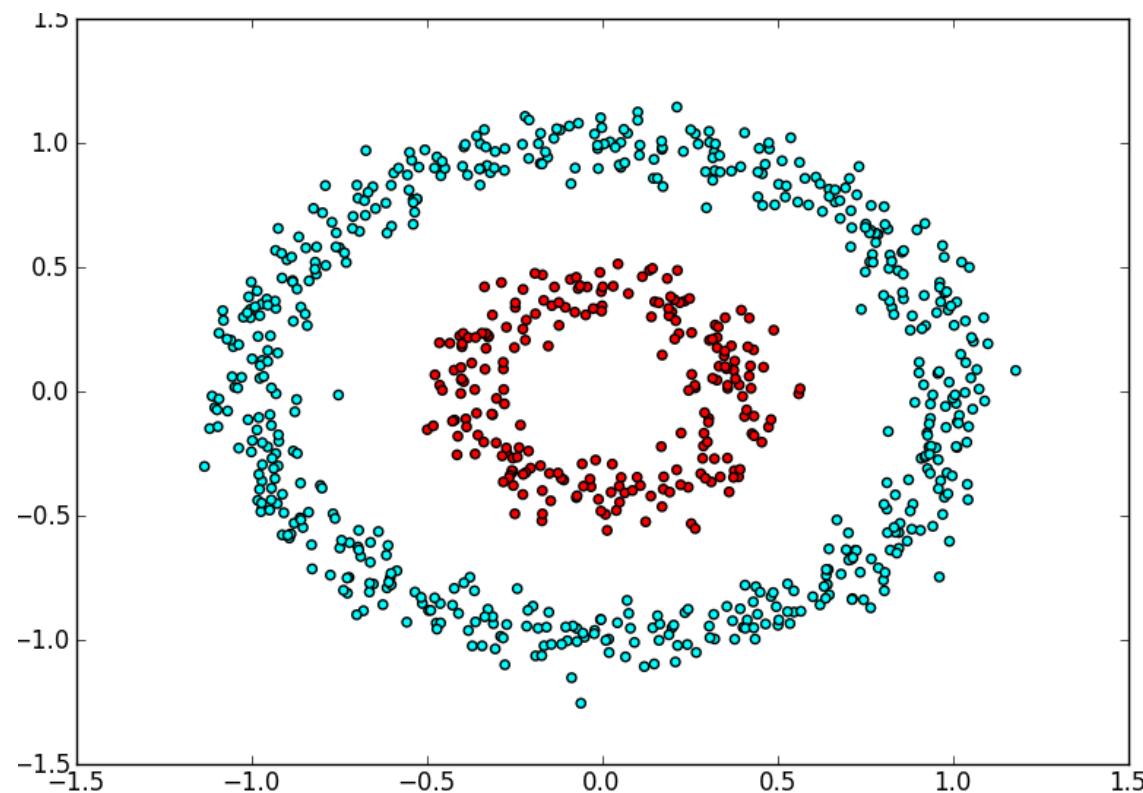
$$\underset{\mathbf{w}}{\operatorname{argmin}} \underbrace{R(\mathbf{w})}_{\text{Regularization}} + C \sum_{i=1}^N \underbrace{L(y_i, \mathbf{w}^\top \mathbf{x}_i)}_{\text{Loss}}$$

Regularization
(prevents overfitting)

Loss
(difference between prediction
and groundtruth)



Kernel Classifier



Kernel Classifier

