

Sistemas Operativos

Mendez-Simó

Lab Shell

Entrega Challenges
(solo multiple pipes)

11/05

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parsing.c

```
struct cmd* aux_func(char* buf, char* right) {

    struct cmd * pipeexecs[20];
    char* pipeargs[20];
    char* a_right;
    int i = 0, j, idx;
    pipeargs[i] = buf;

    while((idx = block_contains(right, '|' )) > 0){
        i++;
        a_right = split_line(right, '|');
        pipeargs[i] = right;
        right = a_right;
    }

    i++;
    pipeargs[i] = right;

    for( j = 0; j <= i; j++ ) {
        pipeexecs[j] = parse_cmd(pipeargs[j]);
    }
    pipeexecs[j++] = NULL;

    return multipipe_cmd_create( pipeexecs, j-1 );
}

// parses the command line
// looking for the pipe character '|'
struct cmd* parse_line(char* buf) {

    struct cmd *r, *l;
    char* right = split_line(buf, '|');
    int idx;

    if((idx = block_contains(right, '|')) > 0)
        return aux_func(buf, right);

    l = parse_cmd(buf);
    r = parse_cmd(right);

    return pipe_cmd_create(l, r);
}
```

exec.c

```
int multipipe_func (int in, int out, struct command *cmd) {

    struct execcmd* e;
    pid_t pid;

    if ((pid = fork ()) == 0){

        if (in != 0) {
            dup2(in, 0);
            close(in);
        }

        if (out != 1) {
            dup2(out, 1);
            close(out);
        }

        e = (struct execcmd*) cmd;

        return execvp(e->argv[0], e->argv);
    }

    return pid;
}
```

exec.c

Dentro del switch del case

```
case MULTIPIPE: {

    struct multipipecmd* mp = (struct multipipecmd*) cmd;

    int i;
    pid_t pid;
    int in = 0, fd[2];

    for(i = 0; i < mp->argc - 1; i++){
        pipe(fd);
        multipipe_func( in,fd[WRITE], mp->commands[i] );
        close(fd[1]);
        in = fd[0];
    }

    if(in != 0)
        dup2(in,0);

    c = (struct execcmd*) mp->commands[i];
    execvp(c->argv[0],c->argv);
}

}
```

createcmd.c

```
struct cmd* multipipe_cmd_create(struct cmd** array, int num_args) {  
    struct multipipecmd* mp;  
  
    mp = (struct multipipecmd*)calloc( sizeof(*mp), sizeof(*mp) );  
  
    mp->type = MULTIPIPE;  
  
    int i;  
    for(i = 0; i <= num_args; i++){  
        mp->commands[i] = array[i];  
    }  
  
    mp->commands[i++] = NULL;  
    mp->argc = num_args;  
  
    return (struct cmd*) mp;  
}
```

types.h

```
struct multipipecmd {  
    int type;  
    pid_t pid;  
    struct cmd* commands[MAXARGS];  
    int argc;  
};
```