<https://youtu.be/aUFjHDP35Rs>

<http://nordic.businessinsider.com/ikea-is-making-an-open-source-sofa-inspired-by-the-app-store---to-encourage-furniture-hackers-2017-1>

<https://globalvoices.org/2017/01/31/building-a-sustainable-open-source-platform-for-language-learning/>

What can we learn from this letter about the user experience?

1. User experience allows for the user to learn and the effect causes the user to improve the program. Through user experience the user gains knowledge to expand the program. Introduced to the program allows for learning and able to develop her own program.

How extendable was this system?

1. It was very limited at what it could do at the beginning, but they made it more expandable by giving it more uses as they learned how to program. “You would point with the mouse to the box that contained the shape you wanted to draw with, then press the top mouse button. Now the shape would be a paint brush and you could draw pictures.”

Can you highlight the points in which the user was on–boarded?

1. She was “interested in taking a course about the computer language Smalltalk at Xerox.”

They were shown how to work the program, and actions they could take.

“After we had learned just about everything there was to know about boxes we were able to create our own programs (Gulp).”

http://english360.com/

<iframe src="https://player.vimeo.com/video/16993941" width="640" height="360" frameborder="0" webkitallowfullscreen mozallowfullscreen allowfullscreen></iframe>

<p><a href="https://vimeo.com/16993941">English360 - Cambridge University Press</a> from <a href="https://vimeo.com/ateliertransfert">Atelier Transfert</a> on <a href="https://vimeo.com">Vimeo</a>.</p>

<https://docs.moodle.org/32/en/About_Moodle>

week-04

<http://www.zdnet.com/article/linux-foundation-releases-business-open-source-basics-ebook/>

<http://www.liberianobserver.com/technology/fund-open-source-software-research-enhance-ict-development-ict4d-and-ict-dollars-ict4>

<https://www.ubuntu.com/>

<p>Linux Foundation released an eBook about open source basics. This way businesses understand how to be open source and the benefits of open source. </p>

<a href="http://www.liberianobserver.com/technology/fund-open-source-software-research-enhance-ict-development-ict4d-and-ict-dollars-ict4 ">Daily Observer</a>

<p>The impact of open source to an individual and how it is influenced in other parts of the world. </p>

<a href="https://www.ubuntu.com/">Ubuntu</a>

<p>Developed in Africa Ubuntu is a software like Linux and it's all open source. </p>

Continuing exploring open-source in education I came upon an article that talks about MuseScore. Which is a free score writer that works with Windows, macOS, and Linux. It supports a wide variety of file formats and input methods. The great thing about MuseScore is that it’s free and open-source. The platform allows anyone to create, play, and print music. This is important when it comes to Education in Music. For example, Alison Armstrong is a singer and music teacher at an international school in Laos. Through a course they recommended her to use MuseScore. There’s an interview that mainly talks about how she came across MuseScore, and how she is implementing that in her teaching. Here is the interview brief. Alison saw a student use MuseScore and decided to download it. Alison uses other soft wares like Sibelius but likes MuseScore because it works across platforms. She uses MuseScore to teach her students. It’s very interesting to see how MuseScore is directed at certain users, but has the potential to be anyone. That’s what great about open-source. As well with seeing how MuseScore works, she wishes to see some improvements. The good thing is that since it’s open-source the ability to get it improve is higher. Here is the link to see the full interview.