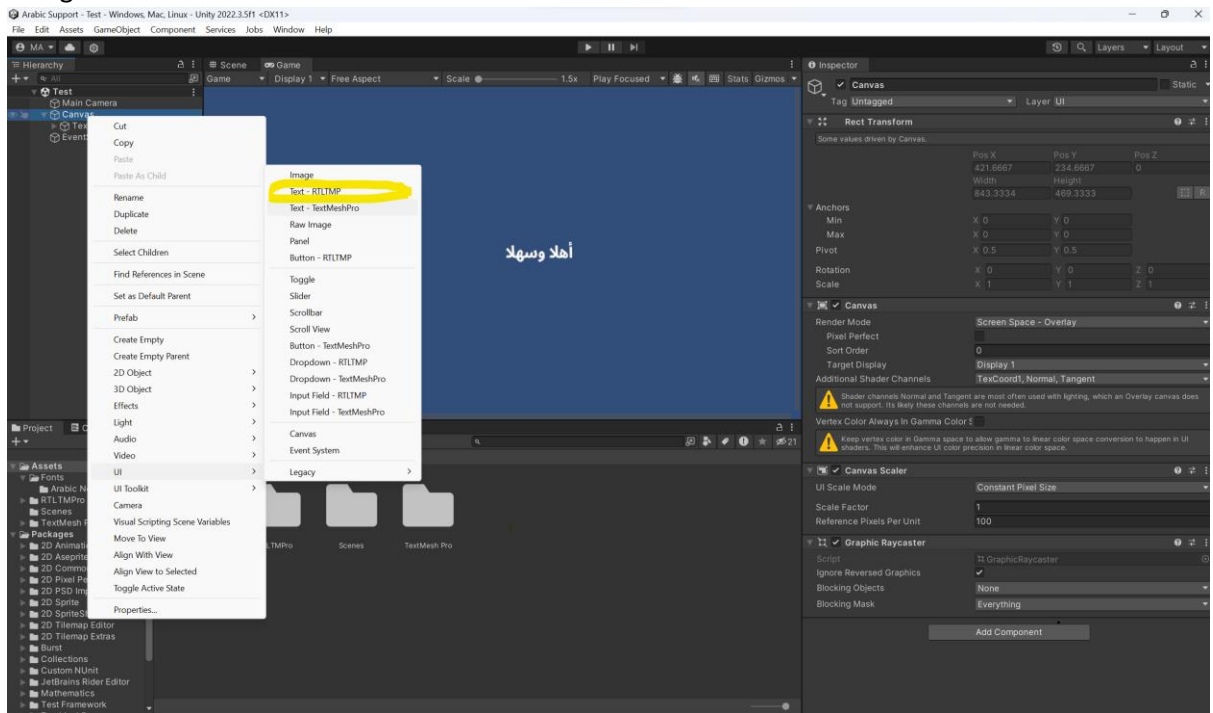


- 1- Add RTL Package to project. <https://github.com/pnarimani/RTLTMP>
- 2- Using Text – RTLTMP instead of Text- TextmeshPro



- 3- Use default font in RTL segoeui RTL SDF or make custom font using the Unicode Range

60C,61B,61F,621-63A,640-656,658,660-66D,670-671,679,67E,686,688,691,698,6A4,6A9,6AF,6BA,6BE,6C1-6C3,6CC,6D2-6D5,6F0-6F9,FB50-FB51,FB56-FB59,FB66-FB6D,FB7A-FB7D,FB88-FB95,FB9E-FB9F,FBA6-FBB1,FBE8-FBE9,FBFC-FBFF,FC5E-FC62,FD3E-FD3F,FD72,FE80-FEFC

