



# Document

## Loading

[Free Trial Support](#)

Once all the required WebViewer resources are loaded,

documents can start loading. You can load a document either by passing one to the `initialDoc` constructor option, or calling

`loadDocument` after the WebViewer promise resolves (as seen above).

The first step of loading a document is loading all, or part, of the document into memory. Once we have enough information about the document stored in memory, the first document lifecycle event is called, `DocumentViewer.documentLoaded`.

**`DocumentViewer.documentLoaded`**

This event is called when the document is