

ADT Implementations + Performance Shootout

Warmup ops: 15,000
Measured ops: 60,000
Trials: 7 (median reported)

All implementations passed sanity checks and produced identical checksums per workload.

Stack Results

| Implementation | W1 Bulk (ns/op) | W2 Mixed (ns/op) |
|------------------|-----------------|------------------|
| ArrayListStack | 14.97 | 25.79 |
| DLinkedListStack | 18.15 | 80.18 |

Analysis

The ArrayListStack performed better, especially in the mixed workload. Although both implementations perform push and pop efficiently, the ArrayList stores elements in contiguous memory. This improves performance and avoids time-extending issues, unlike DLinkedListStack.

Winner: ArrayListStack

Queue Results

| Implementation | W1 Bulk (ns/op) | W2 Mixed (ns/op) |
|------------------|-----------------|------------------|
| ArrayListQueue | 14.34 | 30.73 |
| DLinkedListQueue | 14.20 | 38.95 |

Analysis

Both implementations perform similarly in the bulk workload. However, under mixed operations, the ArrayListQueue is faster.

Winner: ArrayListQueue

Priority Queue Results

| Implementation | W1 Bulk (ns/op) | W2 Mixed (ns/op) | W3 Skewed (ns/op) |
|-------------------|-----------------|------------------|-------------------|
| SortedArrayListPQ | 3965.72 | 4124.32 | 4467.06 |

| Implementation | W1 Bulk (ns/op) | W2 Mixed (ns/op) | W3 Skewed (ns/op) |
|---------------------|-----------------|------------------|-------------------|
| SortedDLinkedListPQ | 23542.88 | 21629.61 | 25662.27 |
| BinaryHeapPQ | 74.09 | 62.22 | 59.41 |

Analysis

The BinaryHeapPQ is dramatically faster than both sorted implementations.

Sorted priority queues keep all elements fully ordered, which makes insertion expensive as the structure grows. The heap maintains only partial ordering, which keeps operations efficient even with many elements.

Between the sorted versions, the ArrayList implementation performs much better than the linked list version due to contiguous memory and fewer allocations.

Under skewed priorities, the heap becomes slightly faster because it often requires fewer adjustments.

Winner: BinaryHeapPriorityQueue

Complete Benchmark Results

| ADT | Implementation | Workload | Median (ns/op) |
|---------------|---------------------|--------------------|----------------|
| Stack | ArrayListStack | W1 Bulk | 14.97 |
| Stack | ArrayListStack | W2 Mixed | 25.79 |
| Stack | DLinkedListStack | W1 Bulk | 18.15 |
| Stack | DLinkedListStack | W2 Mixed | 80.18 |
| Queue | ArrayListQueue | W1 Bulk | 14.34 |
| Queue | ArrayListQueue | W2 Mixed | 30.73 |
| Queue | DLinkedListQueue | W1 Bulk | 14.20 |
| Queue | DLinkedListQueue | W2 Mixed | 38.95 |
| PriorityQueue | SortedArrayListPQ | W1 Bulk (uniform) | 3965.72 |
| PriorityQueue | SortedArrayListPQ | W2 Mixed (uniform) | 4124.32 |
| PriorityQueue | SortedArrayListPQ | W3 Skewed | 4467.06 |
| PriorityQueue | SortedDLinkedListPQ | W1 Bulk (uniform) | 23542.88 |
| PriorityQueue | SortedDLinkedListPQ | W2 Mixed (uniform) | 21629.61 |
| PriorityQueue | SortedDLinkedListPQ | W3 Skewed | 25662.27 |
| PriorityQueue | BinaryHeapPQ | W1 Bulk (uniform) | 74.09 |
| PriorityQueue | BinaryHeapPQ | W2 Mixed (uniform) | 62.22 |

| ADT | Implementation | Workload | Median (ns/op) |
|---------------|----------------|-----------|----------------|
| PriorityQueue | BinaryHeapPQ | W3 Skewed | 59.41 |

Overall Conclusion

Across all three ADTs, array-based structures generally outperformed linked list implementations due to better memory layout and fewer object allocations.

The heap-based priority queue clearly dominates because it maintains order efficiently without the heavy cost of keeping the entire structure sorted.

When Each Is Best

- **ArrayListStack / ArrayListQueue:** Best overall performance for general use.
- **DLinkedList versions:** Acceptable, but typically slower due to pointer overhead.
- **BinaryHeapPriorityQueue:** Best choice for large or frequently updated priority queues.