

The following are valid class options at my table. Those that bear a * have had slight changes, and ** have large changes.

BARBARIAN

- **OFFICIAL PRIMAL PATHS**
 - PATH OF THE BERSERKER*
 - PATH OF THE TOTEM WARRIOR
 - PATH OF THE BATTLERAGER
- **UNEARTHED ARACANA PRIMAL PATHS**
 - PATH OF THE ANCESTRAL GUARDIAN
 - PATH OF THE STORM HERALD
 - PATH OF THE ZEALOT
- **HOMEBREWED PRIMAL PATHS**
 - NONE

BARD

- **OFFICIAL COLLEGES**
 - COLLEGE OF LORE
 - COLLEGE OF VALOR
- **UNEARTHED ARACANA COLLEGES**
 - COLLEGE OF GLAMOR
 - COLLEGE OF SATIRE
 - COLLEGE OF SWORDS
 - COLLEGE OF WHISPERS
- **HOMEBREWED COLLEGES**
 - NONE

CLERIC

- **OFFICIAL DOMAINS**
 - KNOWLEDGE DOMAIN
 - LIFE DOMAIN
 - LIGHT DOMAIN
 - NATURE DOMAIN
 - TEMPEST DOMAIN
 - TRICKERY DOMAIN
 - WAR DOMAIN
 - ARACANA DOMAIN
- **UNEARTHED ARACANA DOMAINS**
 - FORGE DOMAIN
 - GRAVE DOMAIN
 - PROTECTION DOMAIN
- **HOMEBREWED DOMAINS**
 - NONE

DRUID

- **OFFICIAL CIRCLES**
 - CIRCLE OF THE LAND
 - CIRCLE OF THE MOON

- **UNEARTHED ARACANA CIRCLES**
 - CIRCLE OF DREAMS
 - CIRCLE OF THE SHEPHERD
 - CIRCLE OF TWILIGHT
- **HOMEBREWED CIRCLES**
 - NONE

FIGHTER

- **OFFICIAL ARCHETYPES**
 - CHAMPION
 - BATTLEMASTER
 - ELDRITCH KNIGHT
 - PURPLE DRAGON KNIGHT
- **UNEARTHED ARACANA ARCHETYPES**
 - ARACANE ARCHER
 - CAVALIER
 - KNIGHT
 - MONSTER HUNTER
 - SAMURAI
- **HOMEBREWED ARCHETYPES**
 - NONE

MONK

- **OFFICIAL TRADITIONS**
 - WAY OF THE OPEN FIST
 - WAY OF THE SHADOW
- **UNEARTHED ARACANA TRADITIONS**
 - WAY OF THE DRUNKEN MASTER
 - WAY OF THE KENSAI
 - WAY OF TRANQUILITY
- **HOMEBREWED TRADITIONS**
 - WAY OF THE FOUR ELEMENTS

PALADIN

- **OFFICIAL OATHS**
 - OATH OF DEVOTION
 - OATH OF ANCIENTS
 - OATH OF VENGEANCE
 - OATH OF THE CROWN
- **UNEARTHED ARACANA OATHS**
 - OATH OF CONQUEST
 - OATH OF REDEMPTION
 - OATH OF TREACHERY
- **HOMEBREWED OATHS**
 - NONE

RANGER**

- GO DIRECTLY TO UA CLASSES. DO NOT PASS GO, DO NOT COLLECT 200GP.

ROGUE

- OFFICIAL ARCHETYPES
 - THIEF
 - ASSASSIN
 - ARCANE TRICKSTER
 - MASTERMIND
 - SWASHBUCKLER
- UNEARTHED ARACANA ARCHETYPES
 - INQUISITIVE
 - SCOUT
- HOMEBREWED ARCHETYPES

SORCERER

- OFFICIAL ORIGINS
 - DRACONIC
 - WILD MAGIC
 - STORM
- UNEARTHED ARACANA ORIGINS
 - FAVORED SOUL
 - PHOENIX
 - SEA
 - SHADOW
 - STONE
- HOMEBREWED ORIGINS
 - NONE

WARLOCK

- OFFICIAL PATRONS
 - ARCHFEY
 - FIEND
 - GREAT OLD ONE
 - THE UNDYING
- UNEARTHED ARACANA PATRONS
 - CELESTIAL
 - HEXBLADE
 - RAVEN QUEEN
 - SEEKER
- HOMEBREWED PATRONS
 - FUNGAL LORD

WIZARD

- OFFICIAL TRADITIONS
 - SCHOOL OF ABJURATION
 - SCHOOL OF CONJURATION
 - SCHOOL OF DIVINATION
 - SCHOOL OF ENCHANTMENT
 - SCHOOL OF EVOCATION
 - SCHOOL OF ILLUSION
 - SCHOOL OF NECROMANCY
 - SCHOOL OF TRANSMUTATION
 - BLADESINGER
- UNEARTHED ARACANA TRADITIONS
 - LORE MASTERY
 - WAR MAGIC
- HOMEBREWED TRADITIONS
 - NONE

UNEARTHED ARCANA CLASSES

RANGER

- **PRIMARY CONCLAVES**
 - BEAST CONCLAVE
 - HUNTER CONCLAVE
 - DEEP STALKER CONCLAVE
- **SECONDARY CONCLAVES**
 - HORIZON WALKER CONCLAVE
 - PRIMEVAL GUARDIAN CONCLAVE
- **HOM BREWED**
 - NONE

MYSTIC AND ARTIFICER ARE NOT CURRENTLY SUPPORTED, UNLESS YOU SPECIFICALLY GET PERMISSION.