

Milestone 2 Sprint Retro

SuperPrice Sprint Retrospective Notes

Team: P01-08

Sprint: 1

Date: 17/9/2023

Attended:

Scrum Master: Issa Chanzi <s3783615@student.rmit.edu.au>

Product Owner: Charles Earnshaw (S3943382)

Development team: Vincent Daniele (s3780417), Ethan Herpich (s3935413), Vladislava Simakov (s3910159)

1. Things That Went Well

- The minimum functionality requirement for the project was met and met on time
- Unit testing was implemented
- Continuous integration was implemented through github actions

2. Things That Could Have Gone Better

- The team experienced some communication roadblocks. Some confusion on the agreed upon system architecture was faced and additional effort was required to be expended on sorting out architecture of the software
 - Due to the late agreement in architecture, inadequate time was left for development and testing leading to the project being rushed.
 - Continuous integration using github actions was implemented late in development
 - The change in architecture required team members to invest time to become skilled in multiple areas of development
 - Due to this, many features that were going to be implemented for this sprint were delayed for future sprints
- There was additional confusion on who was responsible for what as well

3. Things That Surprised Us

- Unforeseen consequences from attempting to connect the database layer to the business logic layer delayed development.

- Failure when implementing architecture design led to development delays
- The team found that scheduled meetings were not too effective and preferred to instead call meetings in order to get over roadblocks within the project

4. Lessons Learned

- The team needs to take steps to adhere to the agreed upon srs and project boards. Major changes should be consulted with the team
- Team members need to have high clarity in the tasks they should be doing

5. Final Thoughts

- This sprint was made ineffective due to confusion on the development and scrum process. In the future, the team will work together to ensure that communication is the number one priority.