

Implementing Async HTTP with AioHTTP



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AioHTTP Use Cases

Web applications

REST APIs

Real-time applications

Web scrapers



Overview of AioHTTP

Async by design

Powerful features

High performance



Key Features

Integrated HTTP server and client

WebSocket support



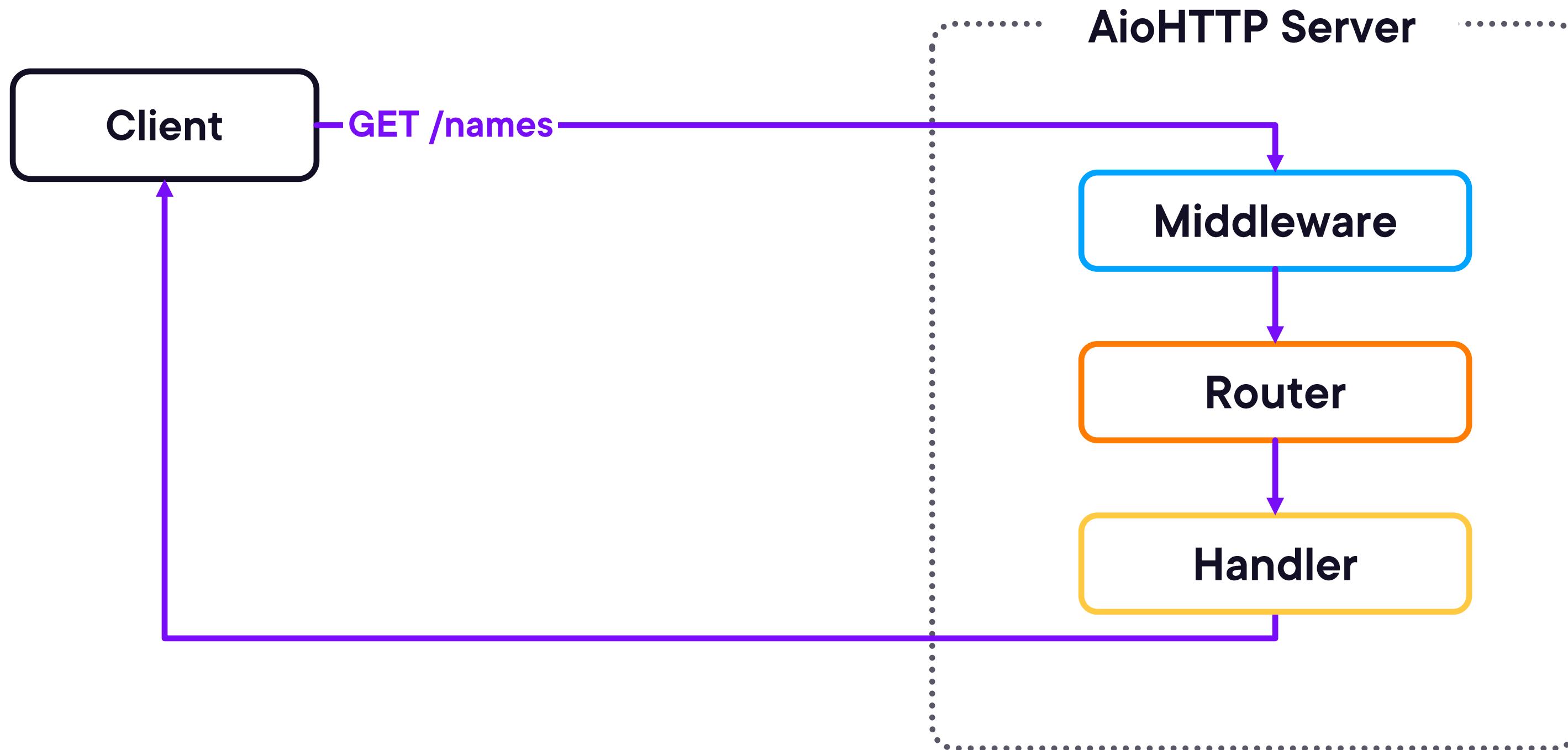
AioHTTP Components

HTTP server

HTTP client



AioHTTP Request Flow



```
# pip install aiohttp

from aiohttp import web

async def get_names(request):
    return web.Response(text='hi all')

app = web.Application()

app.router.add_get('/names', get_names)

web.run_app(app)
```

◀ **Install AioHTTP**

◀ **Import the web module of AioHTTP**

◀ **Coroutine with request handler**

◀ **HTTP response is 'hi all'**

◀ **Main container for server**

◀ **Register GET route and link to handler**

◀ **Start server**



Demo: Building an API with AioHTTP

Read all names: `GET /names`

Read name by id: `GET /names/{id}`

Add new name: `POST /names`



Simple HTTP Request Using the Requests Library

```
# pip install requests  
  
import requests  
  
response = requests.get(URL)  
  
data = response.json()  
  
print(data)
```



```
import aiohttp
import asyncio

URL = "http://localhost"

async def fetch_url():
    async with aiohttp.ClientSession() as s:
        async with s.get(URL) as r:
            data = await r.json()
            print(data)

asyncio.run(fetch_url())
```

◀ Import prerequisites

◀ Assuming local URL

◀ Define new coroutine

◀ Create new client session

◀ Make a GET request

◀ Parse JSON response

◀ Print result

◀ Start the event loop



Demo: Fetching Data Concurrently



HTTP Clients

AioHTTP client

Asynchronous (non-blocking)

Requires async knowledge

High performance

API clients of fast, scalable apps

vs.

Requests client

Synchronous (blocking)

Very intuitive

Low performance

Scripts, basic apps

