TOP THREE MOST PAINTED PIXEL LOCATIONS:

Number	(X, Y)	Number of Times
1.	(0, 0)	98,807
2.	(359, 564)	69,198
3.	(349, 564)	55,230

I utilized the duckdb package to simply count the number of times a pixel was placed and groped by the coordinates over all of the rplace time period. The top three are listed in the table to the left, including the number of times each was placed in the 5-day time period.

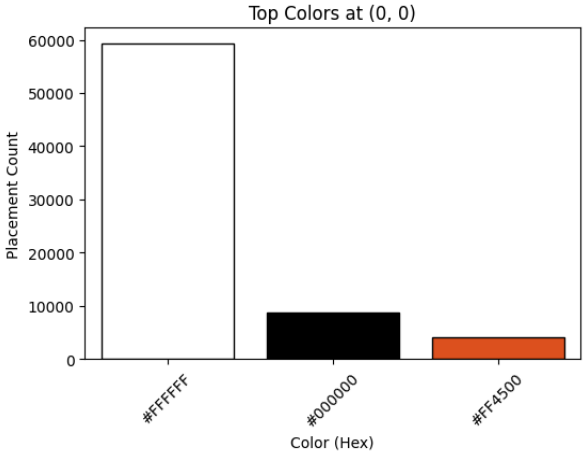
ANALYSIS:

To begin, I generated an image of the surrounding pixels of each of the top three pixels, simply to see what that looked like. I then located where those locations were on the overall canvas itself, placing them in the broader context of the entire artwork. I also generated a plot for the top three colors at each location. The number one most places location was (0, 0) likely because it is a corner and individuals were placed in an attempt to leave a longer standing mark.

Pixels Surrounding (0, 0)

Generated

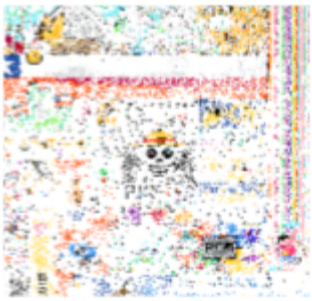
Located



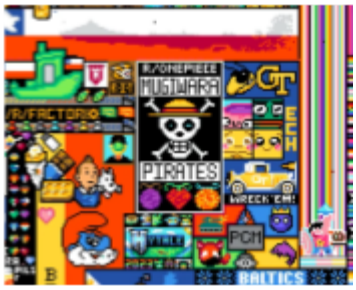
From the color distribution, we can see that the most placed color was white, which fits the existing pattern of a white border surrounding the artwork, notably around the “connection lost, please wait to attempt to reconnect” sign. This reinforces the idea that participants were choosing colors that either blended in with the surroundings or had less immediate contrast with the background. Black and red followed as the second and third most-placed colors. Likely because black would still fit color-wise, but would ruin the border.

Further, we can also see that the second and third most fought-over pixels were both within the eyes of the one-piece skeleton, likely because there were arguments about whether or not there should be any cyan dots in the center. The general logo for One Piece does not feature cyan dots in the eye, which could have sparked disagreement about staying true to the original design. Some people probably felt like they needed to keep to the more popular design with no cyan dots, while others might've just wanted to stir the pot a bit or leave their mark. At the end of the day, some people just want to cause chaos. Placing cyan dots where they don't belong could have been as simple as someone wanting to mess with die-hard One Piece fans or disrupt the order of the artwork. We can see that the cyan dots won out in the end. Some bots or automated scripts that place pixels according to a set pattern could be involved. If a bot was programmed (either as a prank or just to be chaotic) to place cyan dots in the eyes, it could have contributed to their persistence.

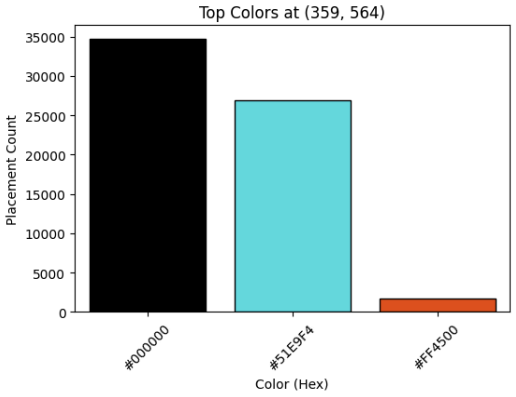
Pixels Surrounding (349, 564) and (359, 564)



Generated



Located



It's cool to think about how something as small as a few pixels can turn into a whole debate. Maybe it was just a battle between different art styles, or maybe it was more about meme culture and the internet's love for chaos. It could've been inside jokes, people testing how long they could keep an edit up, or even just a weird form of teamwork (or sabotage, depending on which side you were on). Whatever the reason, it shows how even the tiniest details in a big collaborative project can take on a life of their own.