iptable

A Lua binding to iptable.c, a thin wrapper around radix.c from the FreeBsd project which implements a radix tree with one-way branching removed (a level collapsed trie).

iptable provides some convenience functions to work with ip addresses and subnets (in CIDR notation) as well as a longest prefix matching (Lua) table. It handles both ipv4 and ipv6 addresses and/or subnets transparently.

Throughout the documentation prefix refers to a string that represents either an ipv4 or ipv6 address or network in CIDR notation.

Requirements and limitations

iptable is developed on a linux machine and support for other OS's is non-existent at this point. The following is currently used to build iptable:

```
Lua 5.3.5 Copyright (C) 1994-2018 Lua.org, PUC-Rio
Ubuntu 18.04 bionic
gcc (Ubuntu 7.4.0-1ubuntu1~18.04.1) 7.4.0
GNU Make 4.1
```

lua_iptable.c uses Lua 5.3's C-API, so Lua >= 5.3 is required. Additionally for testing and documentation, the following is used:

```
- valgrind-3.13.0
- busted 2.0.rc13-0
- pandoc 2.7.3
- pandoc-imagine 0.1.6
```

Installation

Make.

```
cd ~/installs
git clone https://github.com/hertogp/iptable.git
cd iptable
make test
sudo -H make install
# or
make local_install # simply copies to ~/.luarocks/lib/lua/5.3
```

luarocks

• todo.

C-only

Just copy the files iptable. {h,c} and radix. {h.c} to your project. See additional documentation in the doc directory. Alternatively, the Makefile has a c_test and a c_lib target to test and to build build/libiptable.so.

Usage

An iptable.new() yields a Lua table with modified indexing behaviour:

- the table utilizes 2 separate radix trees for ipv4 and ipv6 respectively
- the table handles both ipv4 or ipv6 keys transparently
- if a key is not an ipv4 or ipv6 subnet/address string it is ignored
- ipv4 and ipv6 subnets are always in CIDR notation: address/len
- storing data always uses a subnet-key (address/mlen)
- when storing data, missing masks default to the AF's maximum mask
- when storing data, masks are always applied first to the key
- storing data is always based on an exact match which includes the mask
- retrieving data with a subnet-key, uses an exact match
- retrieving data with an address-key, uses a longest prefix match
- the iptable.size(pfx) function uses Lua arithmatic, hence the float
- mlen == -1 signals the absence of a max
- it is safe to delete entries while iterating across the table

Example usage:

```
ipt = require"iptable".new()
ipt["10.10.10.0/24"] = {seen=0}
                                     -- store anything in the table
                                     -- stores to ipt["10.10.10.10/32"]
ipt["10.10.10.10"] = false
ipt["11.11.11.11/24"] = true
                                      -- stores to ipt["11.11.11.0/24"]
ipt["acdc:1976::/32"] = "Jailbreak"
                                     -- separate class (radix tree) of its own
ipt[1] = 42
                                      -- ignored: ipt[1] -> nil
iptable.error
                                      -- "wrong type of argument"
#ipt
                                      -- 4 entries in total
ipt.counts()
                                      -- 3 1 (ipv4 and ipv6 counts)
for k,v in pairs(ipt) do
                                      -- 10.10.10.0/24
                                                          table Ox...
    print(k,v)
                                      -- 10.10.10.10/32
                                                        false
                                      -- 11.11.11.0/24
                                                         true
                                      -- acdc:1976::/32
end
                                                        Jailbreak
```

Quick reference

```
iptable = require "iptable"
-- Module constants
iptable.AF_INET -- 2
iptable.AF_INET6 -- 10
-- Module functions
prefix = "10.10.10.0/24"
                                               -- ipv4/6 address or subnet
       mlen, af = iptable.address(prefix)
                                               -- 10.10.10.0
                                                                 24 2
bcast, mlen, af = iptable.broadcast(prefix)
                                               -- 10.10.10.255 24 2
netw, mlen, af = iptable.network(prefix)
                                               -- 10.10.10.0
                                                                 24 2
                                               -- 10.10.11.0 24 2
neigb, mlen, af = iptable.neighbor(prefix)
       mlen, af = iptable.invert(prefix)
                                               -- 245.245.245.255 24 2
       mlen, af = iptable.reverse(prefix)
                                               -- 0.10.10.10 24 2
rev,
addr,
       mlen, af = iptable.longhand("2001::")
                                               -- 2001:0000:...
                                                                  -1 10
       mlen, af = iptable.offset(prefix, -6)
                                               -- 10.10.9.250
                                                                 24 2
addr,
p1, p2, mlen, af = iptable.split(prefix)
                                               -- 10.10.10.0 10.10.10.128 25 2
mask = iptable.mask(iptable.AF_INET, 24)
                                               -- 255.255.255.0
size = iptable.size(prefix)
                                               -- 256.0
                                               -- 0.10.10.10.in-addr.arpa.
ptr = iptable.dnsptr(prefix)
                                               -- 10.10.10.in-addr.arpa.
ptr = iptable.dnsptr(prefix, true)
binkey = iptable.tobin("255.255.255.0")
                                              -- byte string 05:ff:ff:f00
prefix = iptable.tostr(binkey)
                                               -- 255.255.255.0
msklen = iptable.masklen(binkey)
                                               -- 24
                                               -- longest prefix match table
ipt
      = iptable.new()
for host in iptable.hosts(prefix[, true]) do
                                               -- iterate across hosts in prefix
   print(host)
                                                -- optionally include netw/bcast
end
                                               -- iterate prefix's subnets
for pfx in iptable.subnets(prefix, 26) do
                                               -- new prefix len is optional
   print(pfx)
end
                                               -- and defaults to 1 bit longer
-- table functions
```

```
-- 0 (nothing stored)
#ipt
                                                 -- 0 0 (ipv4_count ipv6_count)
ipt:counts()
iptable.error = nil
                                                 -- last error message seen
for k,v in pairs(ipt) do ... end
                                                 -- iterate across k, v-pairs
for k,v in ipt:more(prefix [,true]) ... end
                                                 -- iterate across more specifics
for k,v in ipt:less(prefix [,true]) ... end
                                                 -- iterate across less specifics
                                                 -- iterate across masks used in af
for k,v in ipt:masks(af) ... end
                                                 -- iterate supernets & constituents
for k,g in ipt:supernets(af) ... end
for rdx in ipt:radixes(af [,true]) ... end
                                                 -- iterate the radix nodes
```

Notes:

- more/less exclude prefix from search results, unless 2nd arg is true
- radixes excludes mask nodes from iteration, unless 2nd arg is true
- incr/decr's offset parameter is optional and defaults to 1
- functions return all nils on errors plus an error message
- if iterators won't iterate, check iptable.error for an error message
- iptable never clears the iptable.error itself

Documentation

See also the doc directory on github.

module constants

```
iptable.AF_INET 2
iptable.AF_INET6 10
```

module functions

Requiring iptable yields an object with module level functions.

```
iptable = require "iptable"
```

Prefix strings are converted to binary format following these rules:

- 0. A mask, if present, must be valid
- 1. It's treated as ipv6 if it has an ':', ipv4 otherwise
- 2. String/binary conversion is done by inet_pton & inet_ntop

The use of inet_pton implies no hexadecimal, octal or shorthand notations for ipv4.

iptable.address(prefix)

Returns the host address, mask length and address family for prefix. If prefix has no masklength, mlen will be -1 to indicate the absence.

```
#!/usr/bin/env lua
iptable = require"iptable"
pfx4 = "10.10.10.0/19"
pfx6 = "2001:0db8:85a3:0000:0000:8a2e:0370:700/120"
print("--", iptable.address(pfx4))
print("--", iptable.address("10.10.10.10"))
print("--", iptable.address(pfx6))
print("--", iptable.address("acdc:1976::"))
print("\n-- with no spaces allowed")
print("--", iptable.address("10.10.10.10 /32"))
print("--", iptable.address(" : : /128"))
print(string.rep("-", 35))
----- PRODUCES -----
-- 10.10.10.0 19 2
-- 10.10.10.10 -1 2
-- 2001:db8:85a3::8a2e:370:700 120 10
-- acdc:1976:: -1 10
-- with no spaces allowed
-- nil nil nil invalid prefix string
-- nil nil nil invalid prefix string
```

iptable.broadcast(prefix)

Applies the inverse mask to the address and returns the broadcast address, mask length and address family for prefix. If prefix has no masklength, mlen will be -1 to indicate the absence and the broadcast address is the host address itself.

```
#!/usr/bin/env lua
iptable = require"iptable"
pfx4 = "10.10.10.0/19"
pfx6 = "2001:0db8:85a3:0000:0000:8a2e:0370:700/120"

print("--", iptable.broadcast(pfx4))
print("--", iptable.broadcast("10.10.10.10"))
print("--", iptable.broadcast(pfx6))
print("--", iptable.broadcast("2001:0db8::"))
```

iptable.decr(prefix [, offset])

Decrement the ip address of the prefix (no mask is applied) and return the new ip address, mask length and address family. offset is optional and defaults to 1. Decrementing beyond valid address space yields nil.

iptable.dnsptr(prefix [,skip])

Return a reverse dns name for the address part of the prefix, along with the prefix length seen and the address family. If \mathtt{skip} evaluates to true and the prefix has a prefix length > 0, skip as many leading labels as the mask allows. On error, returns nil and an error message.

```
#!/usr/bin/env lua
iptable = require"iptable"

pfx4 = "10.10.10.0/16"
pfx6 = "2001:0db8:85a3:0000:0000:8a2e:0370:700/116"

print("--", iptable.dnsptr(pfx4))
print("--", iptable.dnsptr(pfx4, true))
```

iptable.hosts(prefix)

Iterate across the hosts in a given prefix. Optionally include the network and broadcast addresses as well.

```
#!/usr/bin/env lua
iptable = require"iptable"
print("-- Hosts in 10.10.10.0/30:")
for pfx in iptable.hosts("10.10.10.0/30") do
   print("--", pfx)
end
print("\n-- Including netw/bcast")
for pfx in iptable.hosts("10.10.10.0/30", true) do
   print("--", pfx)
end
print(string.rep("-", 35))
----- PRODUCES -----
-- Hosts in 10.10.10.0/30:
-- 10.10.10.1
-- 10.10.10.2
-- Including netw/bcast
-- 10.10.10.0
-- 10.10.10.1
-- 10.10.10.2
-- 10.10.10.3
```

```
iptable.incr(prefix [,offset])
```

Increment the ip address of the prefix (no mask is applied) and return the new ip address, mask length and address family. offset is optional and defaults to 1. Incrementing beyond valid address space yields nil.

iptable.interval(start, stop)

Iterate across the subnets that cover, exactly, the ip address space bounded by the start and stop addresses.

iptable.invert(prefix)

Invert the address of given prefix and return the inverted address, mask length and address family. Note: the mask is NOT applied. If that's required, convert the prefix first using iptable.network(prefix).

iptable.longhand(prefix)

Explode a prefix, i.e. produce an full address string without any shorthand. Only has effect on ipv6. Embedded ipv4's are converted to hex digits as well. Any prefix length, if present, is not applied before exploding the address part of the prefix. Returns full address, prefix length and AF.

iptable.mask(af, mlen [, invert])

Create a mask for the given address family **af** and specified mask length **mlen**. Use the optional 3rd argument to request an inverted mask by supplying a true value.

iptable.masklen(binary_key)

Given a binary key, masklen will return the number of consecutive 1-bits starting from the left. Only useful if the binary key was derived from an actual mask and not a subnet prefix. Note: the first byte of the binary is the LEN-byte of the byte array, the real key at offset 1.

```
#!/usr/bin/env lua
iptable = require"iptable"
pfx4 = "255.255.253.0"
pfx6 = "ffff:fffe::"

bin2str = function(buf)
  local s = ""
  local len = buf:byte(1)
  for i = 1, len, 1 do
        s = string.format("%s:%02x", s, buf:byte(i));
  end
  return s:sub(2) -- skip leading ':'
end

bin4, mlen4, af4 = iptable.tobin(pfx4)
```

iptable.neighbor(prefix)

Get the adjacent subnet that, together with prefix, occupies their immediate parental supernet whose prefix length is 1 bit shorter. Returns the adjacent prefix, mask length and address family. Note that a prefix with a length of zero has no parental supernet.

```
#!/usr/bin/env lua
iptable = require"iptable"
pfx6 = "2001:0db8:85a3:0000:0000:8a2e:0370:700/120"
print("--", iptable.neighbor("10.10.0.0/19"))
print("--", iptable.neighbor("10.10.32.0/19"))
print("--", iptable.neighbor("10.10.10.255"))
print("--", iptable.neighbor("0.0.0.0/0"))
                                           -- nothing larger than this
print("--", iptable.neighbor(pfx6))
print(string.rep("-", 35))
----- PRODUCES -----
-- 10.10.32.0 19 2
-- 10.10.0.0 19 2
-- 10.10.10.254 -1 2
-- nil nil nil none
-- 2001:db8:85a3::8a2e:370:600 120 10
```

iptable.network(prefix)

Applies the mask to the address and returns the network address, mask length and address family for prefix. If prefix has no mask length, mlen will be -1 to indicate the absence and the network address is the host address itself.

iptable.new()

Constructor method that returns a new ipv4,ipv6 lookup table. Use it as a regular table with modified indexing:

- exact indexing is used for assignments or when the index has a masklength
- longest prefix match if indexed with a bare host address

iptable.reverse(prefix)

Reverse the address byte of given prefix and return reversed address, mask length and address family. For ipv6, the nibbles are reversed as well. Note: any mask is NOT applied before reversal is done. If that's required, convert the prefix first using iptable.network(prefix).

```
#!/usr/bin/env lua
iptable = require"iptable"

print("--", iptable.reverse("255.255.0.0"))
print("--", iptable.reverse("1112:1314:1516:1718:1920:2122:2324:2526"))

-- Note: ipv6 with 4 bytes -> reversal formatted as ipv4 in ipv6
print("--", iptable.reverse("acdc:1976::/32"))

print(string.rep("-", 35))
```

iptable.size(prefix)

Return the number of hosts covered by given prefix. Since ipv6 subnets might have more than 2⁵² hosts in it, this function uses Lua arithmatic to yield the number.

iptable.split(prefix)

Split a prefix into its two subnets. Returns both network addresses of the two subnets, along with the new prefix length and AF. In case of errors, such as trying to split a host address, it returns all nils and an error message.

```
#!/usr/bin/env lua
iptable = require"iptable"

print("--", iptable.split("10.0.0.0/8"))
print("--", iptable.split("10.10.10.10/32"))
print("--", iptable.split("acdc:1979::/32"))
print("--", iptable.split("acdc:1979::"))
```

```
print(string.rep("-", 35))

----- PRODUCES ------
-- 10.0.0.0 10.128.0.0 9 2
-- nil nil nil nil prefix already at max length
-- acdc:1979:: acdc:1979:8000:: 33 10
-- nil nil nil nil prefix already at max length
```

iptable.tobin(prefix)

Returns the binary key used internally by the radix tree for a string key like prefix. It's a length encoded byte string, i.e. the first byte represents the length of the entire byte string and the remaining bytes are from the prefix itself. Useful if the convenience functions fall short of what needs to be done, or to figure out the mask length of a regular mask.

```
#!/usr/bin/env lua
iptable = require"iptable"
pfx4 = "10.10.0.0/19"
pfx6 = "2001:0db8:85a3:0000:0000:8a2e:0370:700/120"
bin2str = function(buf)
 local s = ""
 local len = buf:byte(1)
 for i = 1, len, 1 do
   s = string.format("%s:%02x", s, buf:byte(i));
 return s:sub(2) -- skip leading ':'
end
bin4, mlen, af = iptable.tobin(pfx4)
bin6, mlen, af = iptable.tobin(pfx6)
print("--", bin2str(bin4))
print("--", bin2str(bin6))
print("--", iptable.masklen(iptable.tobin("255.255.255.252")))
print(string.rep("-", 35))
----- PRODUCES -----
-- 05:0a:0a:00:00
-- 11:20:01:0d:b8:85:a3:00:00:00:00:8a:2e:03:70:07:00
```

iptable.tostr(binary_key)

The reciprocal to tobin turns a binary key back into a string key. Note that binary keys cannot be used to index into an iptable instance.

```
#!/usr/bin/env lua
iptable = require"iptable"
pfx4 = "255.255.253.0"
pfx6 = "ffff:fffe::"
bin2str = function(buf)
 local s = ""
 local len = buf:byte(1)
 for i = 1, len, 1 do
   s = string.format("%s:%02x", s, buf:byte(i));
 return s:sub(2) -- skip leading ':'
end
bin4, mlen4, af4 = iptable.tobin(pfx4)
bin6, mlen6, af6 = iptable.tobin(pfx6)
print("--", iptable.tostr(bin4), " == ", pfx4)
print("--", iptable.tostr(bin6), " == ", pfx6)
print(string.rep("-", 35))
----- PRODUCES -----
-- 255.255.253.0 == 255.255.253.0
-- ffff:fffe:: == ffff:fffe::
```

iptable.subnets(prefix [, mlen])

Iterate across the subnets in a given prefix. The optional new mask length defaults to being 1 longer than the mask in given prefix. Returns each subnet as a prefix. In case of errors, iptable.error provides some information.

```
#!/usr/bin/env lua
iptable = require"iptable"
prefix = "10.10.10.0/28"
```

```
print("-- /30 subnets in " .. prefix)
for pfx in iptable.subnets(prefix, 30) do
   print("-- +", pfx)
end
prefix = "acdc:1976::/30"
print("-- /32 subnets in " .. prefix)
for pfx in iptable.subnets(prefix, 32) do
   print("-- +", pfx)
end
print(string.rep("-", 35))
----- PRODUCES -----
-- /30 subnets in 10.10.10.0/28
     10.10.10.0/30
     10.10.10.4/30
     10.10.10.8/30
     10.10.10.12/30
 - /32 subnets in acdc:1976::/30
-- + acdc:1974::/32
     acdc:1975::/32
       acdc:1976::/32
       acdc:1977::/32
```

table functions

Basic operations

An iptable behaves much like a regular table, except that it ignores non-ipv4 and non-ipv6 keys silently, when assigning to a key it is always interpreted as a subnet (missing masks are added as max masks for the address family in question), lookups are exact if the key has a mask and only use longest prefix match when the lookup key has no mask. For assignments, the mask (as supplied of as a default value) is always applied before storing the key, value pair in the internal radix tree(s). Hence, iterating across an iptable always shows keys to be actual subnets with a mask, in CIDR notation.

```
#!/usr/bin/env lua
acl = require"iptable".new()
acl["10.10.10.0/24"] = true
acl["10.10.10.8/30"] = false
print("-- 1 exact match for prefix 10.10.10.0/24 -", acl["10.10.10.0/24"])
```

ipt:more(prefix [,inclusive])

Given a certain prefix, which need not be present in the iptable, iterate across more specific subnets actually present in the table. The optional second argument will include the given search prefix if found in the results, if its value is true. The default value for inclusive is false.

```
#!/usr/bin/env lua
ipt = require"iptable".new()
ipt["10.10.0.0/16"] = 1
ipt["10.10.9.0/24"] = 2
ipt["10.10.10.0/24"] = 3
ipt["10.10.10.0/25"] = 4
ipt["10.10.10.0/26"] = 5
ipt["10.10.10.128/30"] = 6
-- search more specifics
for pfx in ipt:more("10.10.10.0/24") do
   print("-- exclusive search", pfx)
end
print()
-- includes search prefix (if present)
for pfx in ipt:more("10.10.10.0/24", true) do
   print("-- inclusive search", pfx)
end
print(string.rep("-", 35))
----- PRODUCES -----
```

```
-- exclusive search 10.10.10.0/26
-- exclusive search 10.10.10.0/25
-- exclusive search 10.10.10.128/30
-- inclusive search 10.10.10.0/26
-- inclusive search 10.10.10.0/25
-- inclusive search 10.10.10.0/24
-- inclusive search 10.10.10.10.128/30
```

ipt:less(prefix)

Given a certain prefix, which need not be present in the iptable, iterate across less specific subnets actually present in the table. The optional second argument will include the given search prefix if found in the results, if its value is true. The default for inclusive is false.

```
#!/usr/bin/env lua
ipt = require"iptable".new()
ipt["10.10.0.0/16"] = 1
ipt["10.10.9.0/24"] = 2
ipt["10.10.10.0/24"] = 3
ipt["10.10.10.0/25"] = 4
ipt["10.10.10.0/26"] = 5
ipt["10.10.10.128/30"] = 6
-- search less specifics only
for pfx in ipt:less("10.10.10.0/25") do
   print("-- exclusive search", pfx)
end
print()
-- include starting search prefix (if present)
for pfx in ipt:less("10.10.10.0/25", true) do
    print("-- inclusive search", pfx)
end
print(string.rep("-", 35))
----- PRODUCES -----
-- exclusive search 10.10.10.0/24
-- exclusive search 10.10.0.0/16
-- inclusive search 10.10.10.0/25
```

```
-- inclusive search 10.10.10.0/24

-- inclusive search 10.10.0.0/16
```

ipt:supernets(af)

Iterate across pairs of subnets present in the iptable that could be combined into their parent supernet. The iterator returns the supernet in CIDR notation and a regular table that contains the key, value pairs for both the supernet's constituents as well as the supernet itself, should that exist (which need not be the case). Useful when trying to minify a list of prefixes.

```
#!/usr/bin/env lua
iptable = require "iptable"
ipt = iptable.new()
ipt["10.11.0.0/16"] = 1
ipt["10.10.9.0/24"] = 2
ipt["10.10.10.0/24"] = 3
ipt["10.10.10.0/25"] = 4
ipt["10.10.10.128/25"] = 5
ipt["10.10.10.0/30"] = 6
ipt["10.10.10.4/30"] = 7
-- find adjacent prefixes
for supernet, grp in ipt:supernets(iptable.AF_INET) do
   print("-- supernet", supernet)
   for subnet, val in pairs(grp) do
       print(" --", subnet, val)
    end
end
print(string.rep("-", 35))
----- PRODUCES -----
-- supernet 10.10.10.0/29
   -- 10.10.10.4/30
                      7
   -- 10.10.10.0/30
-- supernet 10.10.10.0/24
  -- 10.10.10.0/24
       10.10.10.128/25 5
   -- 10.10.10.0/25 4
-- supernet 10.10.10.0/29
  -- 10.10.10.0/30 6
   -- 10.10.10.4/30 7
```

```
-- supernet 10.10.10.0/24

-- 10.10.10.0/24 3

-- 10.10.10.0/25 4

-- 10.10.10.128/25 5
```

ipt:masks(af)

An iptable utilizes two radix trees internally, one for ipv4 subnets and one for ipv6 subnets. ipt:masks(af) will iterate across the actual masks used in the tree for the given address family af. No idea when this might be useful, but there you have it.

```
#!/usr/bin/env lua
iptable = require "iptable"
ipt = iptable.new()
ipt["10.10.0.0/16"] = 1
ipt["10.10.9.0/24"] = 2
ipt["10.10.10.0/24"] = 3
ipt["10.10.10.0/25"] = 4
ipt["10.10.10.0/26"] = 5
ipt["10.10.10.128"] = 6 -- same as "10.10.10.128/32"
-- iterate across masks in the trie
for mask in ipt:masks(iptable.AF_INET) do
   print("--", mask)
end
print(string.rep("-", 35))
----- PRODUCES -----
-- 255.255.0.0
-- 255.255.255.0
-- 255.255.255.128
-- 255.255.255.192
 - 255.255.255.255
```

ipt:counts()

Returns the number of ipv4 subnets and ipv6 subnets present in the iptable. Internally, the number of prefixes per tree is kept in a size_t counter which may overflow if you go crazy on the number of ipv6 prefixes.

```
#!/usr/bin/env lua
iptable = require "iptable"
ipt = iptable.new()
ipt["10.10.0.0/16"] = 1
ipt["10.10.9.0/24"] = 2
ipt["10.10.10.0/24"] = 3
ipt["10.10.10.0/25"] = 4
ipt["10.10.10.0/26"] = 5
ipt["10.10.10.128/30"] = 6
ipt["2001::dead:beef/120"] = 1
ipt["2002::dead:beef/120"] = 2
ipt["2003::dead:beef/120"] = 3
af4, af6 = ipt:counts()
print("--", af4, "ipv4 prefixes")
print("--", af6, "ipv6 prefixes")
print(string.rep("-", 35))
----- PRODUCES -----
-- 6 ipv4 prefixes
-- 3 ipu6 prefixes
```

ipt:radixes(af[, masktree])

Iterate across the radix nodes of the radix tree for the given address family af. Only really useful to graph the radix trees while debugging or for educational purposes. The radix nodes are returned by the iterator encoded as Lua tables. More information in the *Lua stack functions* section in lua_iptable.c.md (or its pdf) in the doc-folder. For example code, check ipt2dot.lua on github in the src/lua folder.

```
#!/usr/bin/env lua
iptable = require "iptable"
ipt = iptable.new()

ipt["10.10.0.0/16"] = 1
ipt["2003::dead:beef/120"] = 1

-- dump radix nodes in the radix trie (key-tree only)
for rdx in ipt:radixes(iptable.AF_INET | iptable.AF_INET6) do
    print("-- tree exclusive", rdx._NAME_)
```

```
end
print()
-- also include the mask-tree
for rdx in ipt:radixes(iptable.AF_INET | iptable.AF_INET6, true) do
   print("-- tree inclusive", rdx._NAME_)
end
print(string.rep("-", 35))
 ----- PRODUCES -----
-- tree exclusive RADIX_NODE_HEAD
-- tree exclusive RADIX_NODE
-- tree exclusive RADIX NODE
-- tree inclusive RADIX NODE HEAD
-- tree inclusive RADIX_NODE
-- tree inclusive RADIX_NODE
-- tree inclusive RADIX_MASK_HEAD
-- tree inclusive RADIX_NODE
-- tree inclusive RADIX_NODE
```

Radix tree graphs

iptable's github repo has two additional, small lua modules that can be used to dump a radix tree to a dot-file for conversion by graphviz:

- ipt2dot, dumps the tree with full radix node details
- ipt2smalldot, dumps only the key-tree with less node details

An iptable has two radix trees, one for ipv4 and one for ipv6. Each radix tree actually consists of both a radix tree for the keys being stored as well as a radix tree for the masks being used in the tree (to save memory consumption). ipt2dot graphs, for a given AF, the key-tree by default and includes the mask-tree only when its optional 3rd argument is true. ipt2smalldot however, only graphs the key-tree and shows less detail of the radix nodes in the tree.

For large trees, this gets pretty messy but for small trees the images are legible. Primarily for fun with no real application other than a means to assist during development.

IPv4 tree

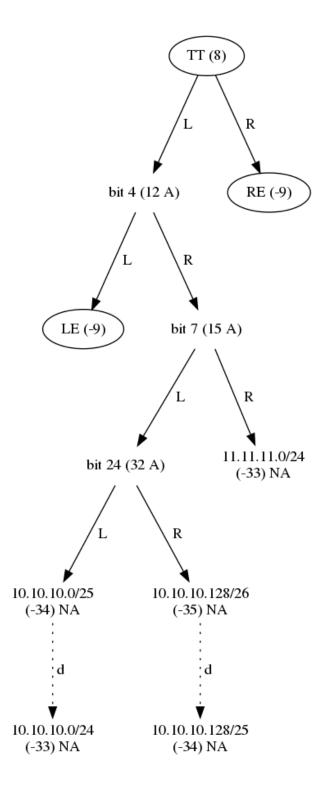
```
#!/usr/bin/env lua
iptable = require "iptable"
dotify = require "src.lua.ipt2dot"
ipt = iptable.new()
ipt["10.10.10.0/24"] = 1
ipt["10.10.10.0/25"] = 2
ipt["10.10.10.128/26"] = 3
ipt["11.11.11.0/24"] = 4
imgfile = arg[1]
dotfile = imgfile:gsub("...$", "dot")
dottext = dotify(ipt, iptable.AF_INET, true)
fh = io.open(dotfile, "w")
fh:write(table.concat(dottext, "\n"))
fh:close()
os.execute(string.format("dot -Tpng %s -o %s", dotfile, imgfile))
print(string.rep("-",35))
  ----- PRODUCES -----
```

IPv6 tree

```
#!/usr/bin/env lua
iptable = require "iptable"
dotify = require "src.lua.ipt2dot"
ipt = iptable.new()
ipt["acdc:1974::/32"] = "Can I sit next to you?"
ipt["acdc:1976::/32"] = "Jailbreak"
ipt["acdc:1979::/32"] = "Highway to hell"
ipt["acdc:1980::/32"] = "Touch too much"
imgfile = arg[1]
dotfile = imgfile:gsub("...$", "dot")
dottext = dotify(ipt, iptable.AF_INET6, true)
fh = io.open(dotfile, "w")
fh:write(table.concat(dottext, "\n"))
fh:close()
os.execute(string.format("dot -Tpng %s -o %s", dotfile, imgfile))
print(string.rep("-",35))
  ----- PRODUCES -----
```

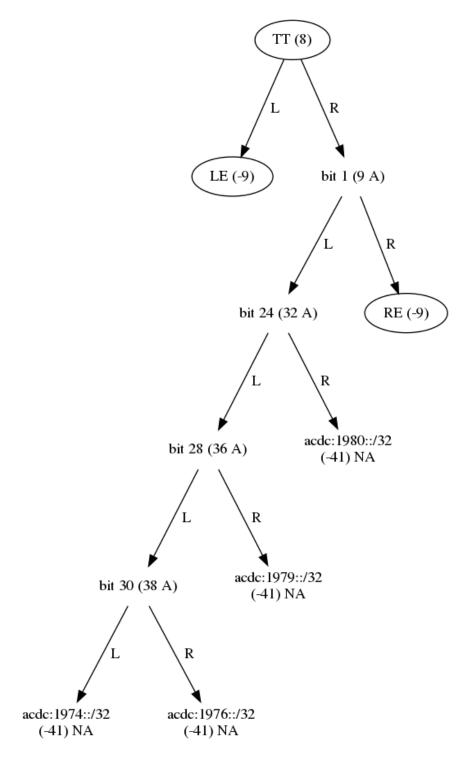
Alternate IPv4 tree

```
#!/usr/bin/env lua
iptable = require "iptable"
dotify = require "src.lua.ipt2smalldot"
ipt = iptable.new()
ipt["10.10.10.0/24"] = 1
ipt["10.10.10.0/25"] = 2
ipt["10.10.10.128/25"] = 3
ipt["10.10.10.128/26"] = 4
ipt["11.11.11.0/24"] = 2
imgfile = arg[1]
dotfile = imgfile:gsub("...$", "dot")
dottext = dotify(ipt, iptable.AF_INET)
fh = io.open(dotfile, "w")
fh:write(table.concat(dottext, "\n"))
fh:close()
os.execute(string.format("dot -Tpng %s -o %s", dotfile, imgfile))
print(string.rep("-",35))
----- PRODUCES -----
```



Alternate IPv6 tree

```
#!/usr/bin/env lua
iptable = require "iptable"
dotify = require "src.lua.ipt2smalldot"
ipt = iptable.new()
ipt["acdc:1974::/32"] = "Can I sit next to you?"
ipt["acdc:1976::/32"] = "Jailbreak"
ipt["acdc:1979::/32"] = "Highway to hell"
ipt["acdc:1980::/32"] = "Touch too much"
imgfile = arg[1]
dotfile = imgfile:gsub("...$", "dot")
dottext = dotify(ipt, iptable.AF_INET6)
fh = io.open(dotfile, "w")
fh:write(table.concat(dottext, "\n"))
fh:close()
os.execute(string.format("dot -Tpng %s -o %s", dotfile, imgfile))
print(string.rep("-",35))
----- PRODUCES -----
```



Example code

Minify list of prefixes

First keep merging subnets into their parental supernet, until no merging takes place anymore. Then remove any remaining subnets that weren't merged but lie inside another subnet in the table.

```
#!/usr/bin/env lua
iptable = require "iptable"
-- fill a table with list of prefixes
ipt = iptable.new()
acl = {
    "10.10.10.0/30", "10.10.10.0/25", "10.10.10.128/26", "10.10.10.192/26",
    "10.10.11.0/25", "10.10.11.128/25",
    "11.11.11.0", "11.11.11.1", "11.11.11.2", "11.11.11.3", "11.11.11.4"
}
-- load up the table
for _, pfx in ipairs(acl) do ipt[pfx] = true end
for k,_ in pairs(ipt) do print("-- original", k) end
print()
-- subnets unite!
changed = true
while (changed) do
    changed = false
    for supernet, grp in ipt:supernets(iptable.AF_INET) do
        for subnet, _ in pairs(grp) do ipt[subnet] = nil end
        ipt[supernet] = true -- it may have been included in grp
        changed = true
    end
end
-- don't sweat the small stuff
for prefix, _ in pairs(ipt) do
    for subnet, _ in ipt:more(prefix) do ipt[subnet] = nil end
for k, _ in pairs(ipt) do print("-- minified", k) end
print(string.rep("-",35))
----- PRODUCES -----
-- original 10.10.10.0/30
```

```
-- original 10.10.10.0/25
-- original 10.10.10.128/26
-- original 10.10.10.192/26
-- original 10.10.11.0/25
-- original 10.10.11.128/25
-- original 11.11.11.0/32
-- original 11.11.11.1/32
-- original 11.11.11.3/32
-- original 11.11.11.3/32
-- original 11.11.11.4/32
-- minified 10.10.10.0/23
-- minified 11.11.11.4/32
```