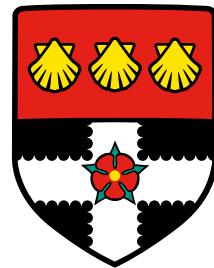


UNIVERSITY OF READING
DEPARTMENT OF METEOROLOGY



Numerical representation of mountains in atmospheric models

James Shaw

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This thesis is based upon two journal articles, and I thank the anonymous reviewers for their helpful questions. [Shaw and Weller \(2016\)](#) developed the slanted cell method (section 4.1) and performed those numerical experiments found in sections 2.2, 2.3, 4.4 and 5.2. [Shaw et al. \(2017\)](#) developed the cubicFit transport scheme (chapter 2) and performed those transport tests found in sections 2.4 and 4.2.

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Shaw, J., H. Weller, J. Methven, and T. Davies, 2017: Multidimensional method-of-lines transport for atmospheric flows over steep terrain using arbitrary meshes. *J. Comp. Phys.*, **344**, 86–107, doi:[10.1016/j.jcp.2017.04.061](https://doi.org/10.1016/j.jcp.2017.04.061)

Declaration: I confirm that this is my own work and the use of all material from other sources has been properly and fully acknowledged. — James Shaw

Abstract

TODO: motivate *cubicFit/highOrderFit more than just transport over orography* Numerical weather and climate models are using increasingly fine meshes that resolve small-scale, steeply-sloping terrain. Terrain-following meshes become highly distorted above such steep slopes, degrading the numerical balance between the pressure gradient and gravity. Furthermore, existing models often prefer dimensionally-split transport schemes for their computational efficiency, but such schemes can suffer from splitting errors above steep slopes. The cut cell method offers an alternative that avoids most mesh distortions, but arbitrarily small cut cells can impose severe time-step constraints on explicit transport schemes. This thesis makes three contributions to improve atmospheric simulations, particularly in the vicinity of steeply-sloping terrain.

First, a multidimensional finite volume transport scheme is formulated to obtain accurate solutions on arbitrary, highly-distorted meshes. Stability conditions derived from a von Neumann stability analysis are imposed during model initialisation to obtain stability and improve accuracy near steeply-sloping lower boundaries. Reconstruction calculations depend upon the mesh only, needing just one vector multiply per face per time-stage irrespective of the velocity field. The scheme achieves second-order convergence across a series of tests using highly-distorted terrain-following meshes and cut cell meshes. The scheme is extended to achieve high-order accuracy on distorted meshes without increasing the computational cost during integration.

Second, a new type of mesh is designed to avoid severe mesh distortions associated with terrain-following meshes and avoids severe time-step constraints associated with cut cells. Numerical experiments compare the new mesh with terrain-following and cut cell meshes, revealing that the new mesh simultaneously achieves an accurate balance between the pressure gradient and gravity, and avoids severe time-step constraints.

Third, a new two-dimensional test case is proposed that excites the Lorenz computational mode. The new test is used to compare results from a nonhydrostatic model with Lorenz staggering with those from a model variant with a newly-developed generalised Charney–Phillips staggering for arbitrary meshes.

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1 Introduction

Atmospheric models are using increasingly fine mesh spacing to resolve small-scale processes and improve weather and climate forecasts ([Wedi, 2014](#)). These finer meshes resolve small-scale, steeply-sloping terrain that is poorly represented by traditional terrain-following meshes ([Schär et al., 2002](#)), motivating research into alternative vertical meshes including improved terrain-following meshes ([Schär et al., 2002; Klemp, 2011](#)) and cut cell meshes ([Jähn et al., 2015; Yamazaki et al., 2016](#)), and improved numerical methods ([Zängl, 2012; Steppeler and Klemp, 2017](#)).

1.1 Vertical meshes to represent the atmosphere above terrain

Terrain-following meshes have been in widespread operational use since atmospheric models first included a numerical representation of terrain ([Steppeler et al., 2003](#)), with [Phillips \(1957\)](#) having formulated the σ coordinate, also known as the basic terrain-following coordinate or basic terrain-following mesh ([Gal-Chen and Somerville, 1975](#)). Above sloping terrain, basic terrain-following meshes distort every model layer, with only the upper boundary being entirely horizontal. Terrain-following mesh distortions become more severe with increasingly steep slopes, reducing the numerical accuracy of transport schemes and pressure gradient calculations in particular.

In a mesoscale model forecast over the Alps, transport across terrain-following mesh layers produced spurious numerical diffusion that spoiled the solution of water vapour and relative vorticity fields near the tropopause where vertical gradients are strong ([Hoinka and Zängl, 2004](#)). [Schär et al. \(2002\)](#) found that lower-order transport schemes are inaccurate in the presence of basic terrain-following mesh distortions, with the transported tracer exhibiting numerical diffusion and grid-scale oscillations. Furthermore, such errors are not confined to atmospheric models: in coupled ocean/sea-ice model experiments performed by [Naughten et al. \(2017\)](#),

an inaccurate transport scheme produced numerical oscillations, leading to supercooling and spurious sea-ice production.

Pressure gradient errors near steep slopes result in spurious circulations that can degrade simulated slope flows, along-valley flows, orographically-induced precipitation and cold air pools ([Zängl et al., 2004](#)). Comparing model simulations with field campaign observations in the Salt Lake valley, [Fast \(2003\)](#) found that simulated winds were too strong at night, when observed winds were weak and cold air pools formed. [Zängl et al. \(2004\)](#) performed a model intercomparison using an idealised test with a stratified atmosphere initially at rest above an isolated mountain with steep slopes. After one simulated day, pressure gradient errors produced maximum spurious vertical velocities between 0.4 m s^{-1} and 3 m s^{-1} across different models. Pressure gradient errors are also problematic using terrain-following meshes to represent steep ocean bathymetry. [Luo et al. \(2002\)](#) simulated an ocean initially at rest above an isolated seamount, and found that spurious vertical velocities increased with steeper seamount slopes.

To improve the accuracy of transport schemes and pressure gradient calculations, terrain-following mesh layers can be smoothed so that mesh distortions are reduced. While the layers of a basic terrain-following mesh are distorted throughout the domain, the layers of a hybrid terrain-following mesh become purely horizontal at a specified height below the domain top ([Simmons and Burridge, 1981](#)). Compared to the basic terrain-following mesh, the hybrid terrain-following mesh has been found to improve forecasts, particularly in the stratosphere where hybrid terrain-following mesh layers are horizontal ([Eckermann et al., 2014](#)). Variants of the hybrid terrain-following mesh have become widely adopted in atmospheric models ([Davies et al., 2005; Donner et al., 2011](#)) as well as some ocean models ([Burchard and Petersen, 1997; Halliwell, 2004](#)). More sophisticated methods have been developed that produce even smoother terrain-following meshes, including the smooth level vertical (SLEVE) mesh ([Schär et al., 2002; Leuenberger et al., 2010](#)) used in the icosahedral nonhydrostatic ICON model ([Zängl et al., 2015](#)).

Despite their associated numerical errors, terrain-following meshes are attractive because their rectangular structure is simple to process by computer, they can be straightforwardly linked with parameterization schemes, and the boundary layer resolution can be improved simply by using variable spacing of vertical layers ([Schär et al., 2002](#)). Nevertheless, terrain-following meshes cannot avoid distortions near the surface, and terrain-following cell volumes approach zero as sloping terrain approaches a 90° cliff. The cut cell mesh is an alternative in which the mesh does not follow the terrain but, instead, cells that lie entirely below the terrain are removed, and those that intersect the surface are modified in shape so that they more closely fit the terrain. The resulting mesh is entirely undistorted except for cells that have been cut.

The cut cell method can create arbitrarily small cells that severely constrain the maximum

time-step for explicit methods ([Klein et al., 2009](#)), and several approaches have been tried in order to alleviate the problem. [Yamazaki and Satomura \(2010\)](#) combine small cells with horizontally or vertically adjacent cells. [Steppeler et al. \(2002\)](#) employ a thin-wall approximation to increase the computational volume of small cells without altering the terrain. [Jebens et al. \(2011\)](#) avoid the time-step restriction associated with explicit schemes by using an implicit method for cut cells and a semi-explicit method elsewhere.

In an idealised test with a stratified atmosphere initially at rest above a mountain, [Good et al. \(2014\)](#) found that spurious circulations became increasingly severe with increasingly steep slopes represented by terrain-following meshes, but such errors were eliminated by using cut cell meshes. In a comparison of terrain-following and cut cell meshes using real initial data, [Steppeler et al. \(2013\)](#) found that 5-day forecasts of precipitation and wind over Asia were more accurate in the cut cell model, although this result depended upon an old version of a model being used.

Another alternative method for representing terrain is the Eta coordinate ([Mesinger et al., 1988](#)), which creates terrain profiles having a staircase pattern. [Mesinger et al. \(1988\)](#) found that the Eta coordinate improves the accuracy of pressure gradient calculations compared to basic terrain-following meshes, and [Mesinger et al. \(2012\)](#) later refined the formulation to allow diagonal transport of momentum and temperature immediately above sloping terrain, making the Eta coordinate similar to the cut cell method.

1.2 Horizontal meshes to represent a spherical Earth

We have seen that increasingly fine vertical mesh spacing poses problems for traditional terrain-following meshes and traditional numerical methods, but further numerical and computational issues also arise with finer horizontal meshes. Traditionally, global atmospheric models have used uniform latitude-longitude meshes to represent a spherical Earth but, with increasingly fine horizontal mesh spacing, the cells of latitude-longitude meshes become very small near the Earth's poles, causing a bottleneck in parallel computation ([Staniforth and Thuburn, 2012](#)) and placing severe time-step constraints on explicit methods. In addition to the small cell problem near the poles, computer storage and computation time increase dramatically when horizontal mesh spacing is reduced uniformly over a latitude-longitude mesh: halving the horizontal mesh spacing results in four times as many cells and simulations require a smaller time-step.

In response to these problems, a variety of alternative horizontal representations have been proposed. Alternative, quasi-uniform meshes avoid small cells near the poles of latitude-longitude meshes ([Staniforth and Thuburn, 2012](#)), and some models are already using quasi-uniform meshes: the ICON model uses an icosahedral mesh ([Zängl et al., 2015](#)), the Global

Environmental Multiscale model uses a yin-yang mesh comprising two overlapping sections arranged like a tennis ball ([Qaddouri and Lee, 2011](#)), and the Met Office are preferring a cubed-sphere mesh for their next-generation GungHo model (Nigel Wood 2017, personal communication). To improve the scalability of computational resources with finer mesh spacing, static mesh refinement and dynamic adaptive mesh techniques create meshes with fewer cells while retaining the numerical accuracy achieved with a uniformly fine mesh ([Jablonowski et al., 2009](#)).

These alternative meshes alleviate many of the computational and numerical problems that arise due to finer horizontal mesh spacing, but they introduce problems of their own. Unlike latitude-longitude meshes, quasi-uniform meshes have non-zero skewness or non-orthogonality that produces grid imprinting errors and excites computational modes ([Weller et al., 2012](#)). Mesh refinement and adaptive mesh techniques also create mesh geometries with non-orthogonalities or hanging nodes ([Marras et al., 2016](#)).

Some recent studies have applied mesh refinement and adaptive mesh techniques to vertical meshes to better resolve cloud processes ([Müller et al., 2013](#)) and flows over mountains ([Yamazaki and Satomura, 2012](#)). The vertical discretisation used by [Yamazaki and Satomura \(2012\)](#) supports a computational mode ([Thuburn and Woollings, 2005](#)) that can be avoided by using an alternative staggering of variables. The Charney–Phillips staggering is free from computational modes, but the Charney–Phillips staggering has yet to be generalised for arbitrary vertical meshes.

1.3 Project outline

With such a wide choice of horizontal and vertical meshes and numerical schemes, it is important that next-generation atmospheric models are designed so that the choice of mesh and choices of numerical schemes can be deferred until later in the development process, or changed during operation as new techniques emerge ([Ford et al., 2013; Theurich et al., 2016](#)). This thesis makes four contributions to improve numerical accuracy for flows over steep slopes:

1. a new approach for stabilising finite volume transport schemes on arbitrary meshes,
2. a high-order finite volume formulation for transport on arbitrary meshes,
3. a new vertical mesh for representing terrain,
4. a new test case to excite the Lorenz computational mode.

Throughout the thesis, we use the OpenFOAM software package ([The OpenFOAM Foundation](#)) to implement numerical schemes and numerical experiments, enabling like-for-like comparisons

between different model variants and different types of mesh. *TODO: Code and data are available at zenodo etc...*

Chapter 2 formulates a new finite volume transport scheme to achieve numerical stability over steep terrain represented by highly-distorted, arbitrary meshes. It is second-order convergent on quasi-uniform spherical meshes, terrain-following and cut cell meshes. Chapter 3 proposes a modification to the formulation, using techniques from Devendran et al. (2017) to achieve higher than second-order convergence in the interior of distorted meshes without increasing the computational cost during integration. Chapter 4 introduces a new type of vertical mesh that simultaneously avoids severe mesh distortions associated with traditional terrain-following meshes, while avoiding arbitrarily small cells associated with cut cell meshes. Numerical experiments verify that a more accurate balance is achieved between the pressure gradient and gravity, and we find that the new mesh permits maximum time-steps comparable to those permitted by terrain-following meshes. Chapter 5 extends the work of (Arakawa and Konor, 1996) to create a new two-dimensional test case that excites the Lorenz computational mode, enabling a more straightforward assessment of models using collocated variables, a Lorenz staggering or a Charney–Phillips staggering. Motivated by the emerging need for vertical mesh refinement and mesh adaptivity, the Charney–Phillips staggering is generalised for arbitrary meshes, and the formulation is assessed using the new two-dimensional test case. Closing remarks are made in chapter 6.

2 Numerically stable transport over steep slopes

Highlights

- The new cubicFit transport scheme is second-order convergent regardless of mesh distortions or the choice of velocity field
 - Sub-grid reconstructions are mostly precomputed depending on the mesh geometry alone
 - Misalignment of the velocity field with mesh layers is the primary source of numerical error, not simply mesh distortions
-

A huge variety of transport schemes have been developed for atmospheric models, but few are able to account for distortions associated with steep terrain because they treat horizontal and vertical transport separately ([Kent et al., 2014](#)), resulting in numerical errors called ‘splitting errors’. Such errors can be reduced by explicitly accounting for transverse fluxes when combining fluxes ([Leonard et al., 1996](#)), but splitting errors are still apparent in flows over steep terrain where meshes are highly distorted and metric terms in a terrain-following coordinate transform are large ([Chen et al., 2017](#)).

TODO: I haven't stated the order of convergence for any schemes mentioned here Transport schemes are often classified as dimensionally-split or multidimensional. Dimensionally-split schemes such as ([Lin and Rood, 1996](#); [Guo et al., 2014](#)) calculate transport in each dimension separately before the flux contributions are combined. Such schemes are computationally efficient and allow existing one-dimensional high-order methods to be used. When dimensionally-split schemes are used for horizontal transport, quadrilateral meshes are needed because the mesh dimensions are inherently separable. Special treatment is required at the corners of cubed-sphere

panels where local coordinates differ ([Putman and Lin, 2007](#); [Guo et al., 2014](#)). Dimensional splitting is often used for vertical transport and, for similar reasons, dimensionally-split schemes have only been used with terrain-following coordinate transforms and not cut cells. Perhaps confusingly, dimensionally-split schemes are sometimes called multidimensional, too, because they use one-dimensional techniques for multidimensional transport.

Unlike dimensionally-split schemes, multidimensional schemes consider transport in two or three dimensions together. There are several subclasses of multidimensional schemes that include semi-Lagrangian finite volume schemes (also called conservative mesh remapping), swept-area schemes (also called flux-form semi-Lagrangian, incremental remapping, or forward-in-time), and method-of-lines schemes (also called Eulerian schemes). Two-dimensional semi-Lagrangian finite volume schemes such as ([Iske and Käser, 2004](#); [Lauritzen et al., 2010](#)) integrate over departure cells that are found by tracing backward the trajectories of cell vertices. These schemes are conservative because departure cells are constructed so that there are no overlaps or gaps, which requires that cell areas are simply-connected domains ([Lauritzen et al., 2011b](#)). SLICE-3D is a three-dimensional semi-Lagrangian finite volume scheme for latitude-longitude meshes that applies separate conservative remappings in each dimension ([Zerroukat and Allen, 2012](#)). Swept-area schemes such as ([Lashley, 2002](#); [Skamarock and Menchaca, 2010](#); [Lauritzen et al., 2011a](#); [Thuburn et al., 2014](#)) calculate the flux through a cell face by integrating over the upstream area that is swept out over one time-step. Such schemes differ in their choice of area approximation, sub-grid reconstruction, and spatial integration method. Because swept-area schemes integrate over the reconstructed field, they typically require a matrix-vector multiply per face per time-stage ([Thuburn et al., 2014](#); [Skamarock and Menchaca, 2010](#)). Method-of-lines schemes such as ([Weller et al., 2009](#); [Skamarock and Gassmann, 2011](#)) use a spatial discretisation to reduce the transport PDE to an ODE that is typically solved using a multi-stage time-stepping method. A method-of-lines scheme using a spectral element reconstruction was recently developed to achieve accurate solutions near the surface of cut cell meshes ([Steppeker and Klemp, 2017](#)). Unlike semi-Lagrangian finite volume schemes, swept-area and method-of-lines schemes achieve conservation for small-scale rotational flows. Such flows can twist the departure domain to such an extent that the domain intersects itself ([Lauritzen et al., 2011a](#)). In two dimensions, a self-intersecting departure domain has a bowtie or hourglass shape. There are many more types of atmospheric transport schemes, but all can be classified according to their treatment of the three spatial dimensions. A more comprehensive overview is presented by [Lauritzen et al. \(2014\)](#).

For transport schemes that are ordinarily classified as ‘multidimensional’, a further distinction ought to be made between horizontally-multidimensional and three-dimensional schemes. Most multidimensional schemes are only horizontally-multidimensional because, while the two

horizontal dimensions are considered together, horizontal and vertical transport are still treated separately. This separate treatment becomes less justifiable as atmospheric models are using increasingly fine horizontal mesh spacings that resolve small-scale steep slopes, resulting in greater mesh distortion and possible splitting errors (Kent et al., 2014). Three-dimensional schemes avoid any splitting errors over steep slopes, but only a few conservative three-dimensional schemes have been used in atmospheric models. The multi-moment constrained finite volume scheme (Li and Xiao, 2009) is a three-dimensional scheme that has been used to simulate non-hydrostatic flows over orography with terrain-following coordinates on a x - z plane (Li et al., 2013). Simulations of subcritical flow around a cylinder have also been performed on a three-dimensional hexahedral-prismatic hybrid mesh (Xie and Xiao, 2016). The Multidimensional Positive Definite Advection Transport Algorithm (MPDATA) is another three-dimensional scheme that is suitable for arbitrary meshes. It has been used on triangular unstructured meshes to simulate two-dimensional nonhydrostatic flows over orography (Smolarkiewicz and Szmelter, 2011), and in three-dimensional transport tests (Smolarkiewicz and Szmelter, 2005). Most recently, Kühnlein and Smolarkiewicz (2017) extended MPDATA to enable semi-implicit integrations of the compressible Euler equations on arbitrary meshes. The three-dimensional method-of-lines scheme developed by Weller and Shahrokhi (2014) has been used in two-dimensional flows over orography on Cartesian x - z planes with distorted meshes (Chen et al., 2017). This finite volume scheme uses a moving weighted least-squares reconstruction (Lashley, 2002; Thuburn et al., 2014) that makes it suitable for arbitrary meshes. Similar least-squares approaches have been applied previously to shallow water flows (Cueto-Felgueroso et al., 2006), aeronautic (Cueto-Felgueroso et al., 2007) and porous media (White et al., 2017) simulations.

This chapter presents a new multidimensional method-of-lines scheme, ‘cubicFit’, that improves the stability of the scheme by Weller and Shahrokhi (2014) and avoids all splitting errors. To reconstruct values at cell faces, the scheme fits a multidimensional cubic polynomial over an upwind-biased stencil using a least-squares approach. The implementation uses stability conditions derived from a von Neumann stability analysis to select appropriate polynomial fits for stencils in highly-distorted mesh regions. This stabilisation procedure has similarities to the Multidimensional Optimal Order Detection (MOOD) method (Clain et al., 2011; Diot et al., 2013). However, MOOD is an *a posteriori* method that detects discontinuities in the solution. In contrast, the cubicFit stabilisation procedure is an *a priori* method that depends upon the mesh geometry only, and reconstruction weights can be precomputed without knowledge of the velocity field or tracer field. Hence, the computational cost of the cubicFit scheme is lower than most swept-area schemes that require a matrix-vector multiply per face per time-stage. Instead, the computational cost is more comparable to dimensionally-split schemes, with the cubicFit scheme requiring only n multiplies per face per time-stage where n is the size of the stencil.

The remainder of this chapter is organised as follows. Section 2.1 starts by discretising the transport equation using a method-of-lines approach before describing the cubicFit transport scheme, and a multidimensional linear upwind transport scheme that is included in the OpenFOAM software distribution (CFD Direct, 2016). Subsequent sections evaluate the cubicFit scheme in a series of three idealised numerical tests. The test in section 2.2 follows Schär et al. (2002), transporting a tracer horizontally above steep mountains on two-dimensional, highly-distorted terrain-following meshes. Section 2.3 formulates a new tracer transport test that uses a terrain-following velocity field to challenge transport schemes on cut cell meshes. Finally, in section 2.4, we assess the cubicFit transport scheme on hexagonal-icosahedral meshes and cubed-sphere meshes using a standard test of deformational flow on a single-layer spherical Earth, as specified by Lauritzen et al. (2012).

2.1 Transport schemes for arbitrary meshes

The transport of a dependent variable ϕ in a prescribed, non-divergent velocity field \mathbf{u} is given by the equation

$$\frac{\partial \phi}{\partial t} + \nabla \cdot (\mathbf{u}\phi) = 0. \quad (2.1)$$

The time derivative is discretised using a two-stage, second-order Heun method,

$$\phi^* = \phi^{(n)} + \Delta t g(\phi^{(n)}) \quad (2.2a)$$

$$\phi^{(n+1)} = \phi^{(n)} + \frac{\Delta t}{2} [g(\phi^{(n)}) + g(\phi^*)] \quad (2.2b)$$

where $g(\phi^{(n)}) = -\nabla \cdot (\mathbf{u}\phi^{(n)})$ at time level n . The same time-stepping method is used for both the cubicFit scheme and the multidimensional linear upwind scheme. Although the Heun method is unstable for a linear oscillator (Durran, 2013) and for solving the transport equation using centred, linear differencing, it is stable when it is used for transport schemes with sufficient upwinding (Hundsdorfer and Verwer, 2013, p. 149).

Using the finite volume method, the velocity field is prescribed at face centroids and the dependent variable is stored at cell centroids. The divergence term in equation (2.1) is discretised using Gauss's theorem,

$$\nabla \cdot (\mathbf{u}\phi) \approx \frac{1}{\mathcal{V}_c} \sum_{f \in c} \mathbf{u}_f \cdot \mathbf{s}_f \phi_F \quad (2.3)$$

where subscript f denotes a value stored at a face and subscript F denotes a value approximated at a face from surrounding values. \mathcal{V}_c is the cell volume, \mathbf{u}_f is a velocity vector prescribed at a

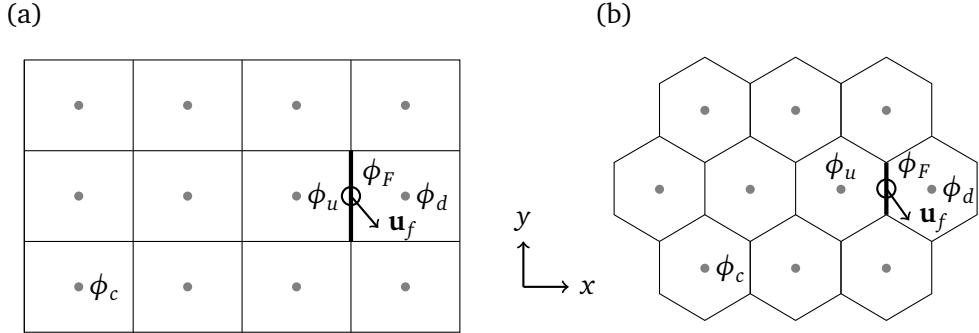


Figure 2.1: Upwind-biased stencils for faces far away from the boundaries of two-dimensional (a) rectangular and (b) hexagon meshes. The stencil is used to fit a multidimensional polynomial to cell centre values, ϕ_c , marked by grey circles, in order to approximate the value ϕ_F at the face centroid marked by an open circle. ϕ_u and ϕ_d are the values at the centroids of the upwind and downwind cells neighbouring the target face, drawn with a heavy line. The velocity vector \mathbf{u}_f is prescribed at face f and determines the choice of stencil at each time-step.

face, \mathbf{S}_f is the surface area vector with a direction outward normal to the face and a magnitude equal to the face area, ϕ_F is an approximation of the dependent variable at the face, and $\sum_{f \in c}$ denotes a summation over all faces f bordering cell c .

This discretisation is applicable to arbitrary meshes. A necessary condition for stability is given by the multidimensional Courant number ([Weller and Shahrokh, 2014](#)),

$$\text{Co}_c = \frac{\Delta t}{2\mathcal{V}_c} \sum_{f \in c} |\mathbf{u} \cdot \mathbf{S}_f| \quad (2.4)$$

such that, for all cells c in the domain, Co_c is less than or equal to some constant that depends upon the spatial and temporal discretisation. Hence, stability is constrained by the maximum Courant number of any cell in the domain.

The accurate approximation of the dependent variable at the face, ϕ_F , is key to the overall accuracy of the transport scheme. The cubicFit scheme and the multidimensional linear upwind scheme differ in their approximations, and these approximation methods are described next.

Cubic fit transport scheme

The cubicFit scheme is based on the method-of-lines scheme by [Weller and Shahrokh \(2014\)](#). The value of the dependent variable at the face, ϕ_F , is approximated using a least-squares fit over a stencil of surrounding known values. To introduce the approximation method, we will consider how an approximate value is calculated for a face that is far away from the boundaries of a two-dimensional uniform rectangular mesh. For any mesh, every interior face connects two adjacent cells. The velocity direction at the face determines which of the two adjacent

cells is the upwind cell. Since the stencil is upwind-biased and asymmetric, two stencils must be constructed for every interior face, and the appropriate stencil is chosen depending on the velocity direction at each face for every time-step.

The upwind-biased stencil for a face f is shown in figure 2.1a. The wind at the face, \mathbf{u}_f , is blowing from the upwind cell c_u to the downwind cell c_d . To obtain an approximate value at f , a polynomial least-squares fit is calculated using the stencil values. The stencil has 4 points in x and 3 points in y , leading to a natural choice of polynomial that is cubic in x and quadratic in y ,

$$\phi = a_1 + a_2x + a_3y + a_4x^2 + a_5xy + a_6y^2 + a_7x^3 + a_8x^2y + a_9xy^2 . \quad (2.5)$$

A least-squares approach is needed because the system of equations is overconstrained, with 12 stencil values but only 9 polynomial terms. The stencil geometry is expressed in a local coordinate system with the face centroid as the origin so that the approximated value ϕ_F is equal to the constant coefficient a_1 . The stencil is upwind-biased to improve numerical stability, and the multidimensional cubic polynomial is chosen to improve accuracy in the direction of flow (Leonard et al., 1993).

The remainder of this section generalises the approximation technique for arbitrary meshes and describes the methods for constructing stencils, performing a least-squares fit with a suitable polynomial, and ensuring numerical stability of the transport scheme.

Stencil construction

For every interior face, two stencils are constructed, one for each of the possible upwind cells. Stencils are not constructed for boundary faces because values of ϕ at boundaries are calculated from prescribed boundary conditions. For a given interior face f and upwind cell c_u , we find those faces that are connected to c_u and ‘oppose’ face f . These are called the *opposing faces*. The opposing faces for face f and upwind cell c_u are determined as follows. Defining G to be the set of faces other than f that border cell c_u , we calculate the ‘opposedness’, Opp , between faces f and $g \in G$, defined as

$$\text{Opp}(f, g) \equiv -\frac{\mathbf{S}_f \cdot \mathbf{S}_g}{|\mathbf{S}_f|^2} \quad (2.6)$$

where \mathbf{S}_f and \mathbf{S}_g are the surface area vectors pointing outward from cell c_u for faces f and g respectively. Using the fact that $\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \cos(\theta)$ we can rewrite equation (2.6) as

$$\text{Opp}(f, g) = -\frac{|\mathbf{S}_g|}{|\mathbf{S}_f|} \cos(\theta) \quad (2.7)$$

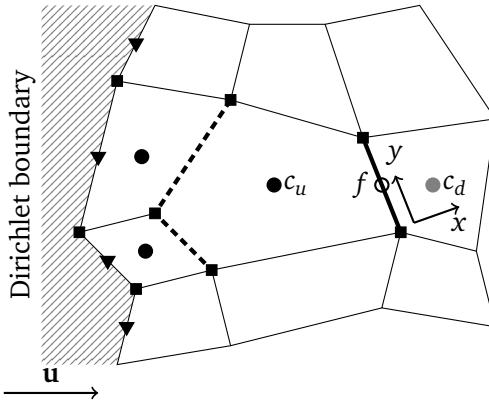


Figure 2.2: A fourteen-point, upwind-biased stencil for face f connecting the pentagonal upwind cell, c_u , and the downwind cell c_d . The dashed lines denote the two faces of cell c_u that oppose f , and black circles mark the centroids of the internal cells that are connected to these two opposing faces. The stencil is extended outwards by including cells that share vertices with the three internal cells, where black squares mark these vertices. Four stencil boundary faces, marked by black triangles, are also included. The local coordinate system (x, y) has its origin at the centroid of face f , marked by an open circle, with x normal to f and y perpendicular to x .

where θ is the angle between faces f and g . In this form, it can be seen that Opp is a measure of the relative area of g and how closely it parallels face f .

The set of opposing faces, OF , is a subset of G , comprising those faces with $\text{Opp} \geq 0.5$, and the face with the maximum opposedness. Expressed in set notation, this is

$$\text{OF}(f, c_u) \equiv \{g : \text{Opp}(f, g) \geq 0.5\} \cup \{g : \max_{g \in G}(\text{Opp}(f, g))\}. \quad (2.8)$$

On a rectangular mesh, there is always one opposing face g , and it is exactly parallel to the face f such that $\text{Opp}(f, g) = 1$.

Once the opposing faces have been determined, the set of internal and external cells must be found. The *internal cells* are those cells that are connected to the opposing faces. Note that c_u is always an internal cell. The *external cells* are those cells that share vertices with the internal cells. Note that c_d is always an external cell. Finally, the *stencil boundary faces* are boundary faces having Dirichlet boundary conditions¹ that share a vertex with the internal cells. Having found these three sets, the stencil is constructed to comprise all internal cells, external cells and stencil boundary faces.

¹Boundary faces with Neumann boundary conditions would require extrapolated boundary values to be calculated. This would create a feedback loop in which boundary values are extrapolated from interior values, then interior values are transported using stencils that include boundary values. We have not considered how such an extrapolation could be made consistent with the multidimensional polynomial reconstruction. Hence, boundary faces with Neumann boundary conditions are excluded from the set of stencil boundary faces.

Figure 2.2 illustrates a stencil construction for face f connecting upwind cell c_u and downwind cell c_d . The two opposing faces are denoted by thick dashed lines and the centres of the three adjoining internal cells are marked by black circles. The stencil is extended outwards by including the external cells that share vertices with the internal cells, where the vertices are marked by black squares. A boundary at the far left has Dirichlet boundary conditions, and so the four stencil boundary faces are also included in the stencil, where the boundary face centres are marked by black triangles. The resultant stencil contains fourteen points.

Least-squares fit

To approximate the value of ϕ at a face f , a least-squares fit is calculated from a stencil of surrounding known values. First, we will show how a polynomial least-squares fit is calculated for a face on a rectangular mesh. Second, we will make modifications to the least-squares fit that are necessary for numerical stability.

For faces that are far away from the boundaries of a rectangular mesh, we fit the multidimensional polynomial given by equation (2.5) that has nine unknown coefficients, $\mathbf{a} = a_1 \dots a_9$, using the twelve cell centre values from the upwind-biased stencil, $\boldsymbol{\phi} = \phi_1 \dots \phi_{12}$. This yields a matrix equation

$$\begin{bmatrix} 1 & x_1 & y_1 & x_1^2 & x_1y_1 & y_1^2 & x_1^3 & x_1^2y_1 & x_1y_1^2 \\ 1 & x_2 & y_2 & x_2^2 & x_2y_2 & y_2^2 & x_2^3 & x_2^2y_2 & x_2y_2^2 \\ \vdots & \vdots \\ 1 & x_{12} & y_{12} & x_{12}^2 & x_{12}y_{12} & y_{12}^2 & x_{12}^3 & x_{12}^2y_{12} & x_{12}y_{12}^2 \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_9 \end{bmatrix} = \begin{bmatrix} \phi_1 \\ \phi_2 \\ \vdots \\ \phi_{12} \end{bmatrix} \quad (2.9)$$

which can be written as

$$\mathbf{B}\mathbf{a} = \boldsymbol{\phi}. \quad (2.10)$$

The rectangular matrix \mathbf{B} has one row for each cell in the stencil and one column for each term in the polynomial. \mathbf{B} is called the *stencil matrix*, and it is constructed using only the mesh geometry. A local coordinate system is established in which x is normal to the face f and y is perpendicular to x . The coordinates (x_i, y_i) give the position of the centroid of the i th cell in the stencil. A two-dimensional stencil is also used for the tests on spherical meshes in section 2.4. In these tests, cell centres are projected perpendicular to a tangent plane at the face centre. Previous studies found that results were largely insensitive to the projection method ([Skamarock and Gassmann, 2011](#); [Lashley, 2002](#)).

The unknown coefficients \mathbf{a} are calculated using the pseudo-inverse, \mathbf{B}^+ , found by singular value decomposition,

$$\mathbf{a} = \mathbf{B}^+ \boldsymbol{\phi}. \quad (2.11)$$

Recall that the approximate value ϕ_F is equal to the constant coefficient a_1 , which is a weighted mean of ϕ ,

$$a_1 = \begin{bmatrix} b_{1,1}^+ \\ b_{1,2}^+ \\ \vdots \\ b_{1,12}^+ \end{bmatrix} \cdot \begin{bmatrix} \phi_1 \\ \phi_2 \\ \vdots \\ \phi_{12} \end{bmatrix} \quad (2.12)$$

where the weights $b_{1,1}^+ \dots b_{1,12}^+$ are the elements of the first row of \mathbf{B}^+ . Note that the majority of the least-squares fit procedure depends on the mesh geometry only. An implementation may precompute the pseudo-inverse for each stencil during model initialisation, and only the first row needs to be stored. Since each face has two possible stencils depending on the orientation of the velocity relative to the face, the implementation stores two sets of weights for each face. Knowledge of the values of ϕ is only required to calculate the weighted mean given by equation (2.12), which is evaluated once per face per time-stage.

In the least-squares fit presented above, all stencil values contributed equally to the polynomial fit. It is necessary for numerical stability that the polynomial fits the cells connected to face f more closely than other cells in the stencil, as shown by [Lashley \(2002\)](#); [Skamarock and Menchaca \(2010\)](#). To achieve this, we allow each cell to make an unequal contribution to the least-squares fit. We assign an integer *multiplier* to each cell in the stencil, $\mathbf{m} = m_1 \dots m_{12}$, and multiply equation (2.10) to obtain

$$\tilde{\mathbf{B}}\mathbf{a} = \mathbf{m} \cdot \phi \quad (2.13)$$

where $\tilde{\mathbf{B}} = \mathbf{MB}$ and $\mathbf{M} = \text{diag}(\mathbf{m})$. The constant coefficient a_1 is calculated from the pseudo-inverse, $\tilde{\mathbf{B}}^+$,

$$a_1 = \tilde{\mathbf{b}}_1^+ \cdot \mathbf{m} \cdot \phi \quad (2.14)$$

where $\tilde{\mathbf{b}}_1^+ = \tilde{b}_{1,1}^+ \dots \tilde{b}_{1,12}^+$ are the elements of the first row of $\tilde{\mathbf{B}}^+$. Again, a_1 is a weighted mean of ϕ , where the weights are now $\tilde{\mathbf{b}}_1^+ \cdot \mathbf{m}$. Values for \mathbf{m} are chosen so that the cells connected to face f make a greater contribution to the least-squares fit, as discussed later in section 2.1.

For faces of a non-rectangular mesh, or faces that are near a boundary, the number of stencil points and number of polynomial terms may differ: a stencil will have one or more cells and, for two-dimensional meshes, its polynomial will have between one and nine terms. Additionally, the polynomial cannot have more terms than its stencil has cells because this would lead to an underconstrained system of equations. The procedure for choosing suitable polynomials is discussed next.

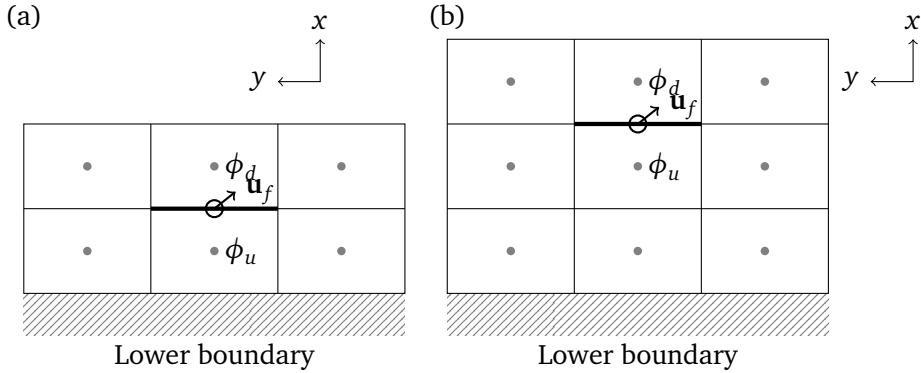


Figure 2.3: Upwind-biased stencils for faces near the lower boundary of a rectangular x - z mesh, with (a) a 3×2 stencil for the face immediately adjacent to the lower boundary, and (b) a 3×3 stencil for the face immediately adjacent to the face in (a). Each stencil belongs to the face marked by a thick line. The local coordinate system is shown, having an x direction normal to the face and a y direction tangent to the face. For both stencils, attempting a least-squares fit using the nine-term polynomial in equation (2.5) would result in an underconstrained problem. There is no normal flow at the lower boundary.

Polynomial generation

The majority of faces on a uniform two-dimensional mesh have stencils with more than nine cells. For example, a rectangular mesh has 12 points (figure 2.1a), and a hexagonal mesh has 10 points (figure 2.1b). In both cases, constructing a system of equations using the nine-term polynomial in equation (2.5) leads to an overconstrained problem that can be solved using least-squares. However, this is not true for faces near boundaries: stencils that have fewer than nine cells (figure 2.3a) would result in an underconstrained problem, and stencils that have exactly nine cells may lack sufficient information to constrain high-order terms. For example, the stencil in figure 2.3b lacks sufficient information to fit the x^3 term. In such cases, it becomes necessary to perform a least-squares fit using a polynomial with fewer terms.

For every stencil, we find a set of *candidate polynomials* that do not result in an underconstrained problem. In two dimensions, a candidate polynomial has some combination of between one and nine terms from equation (2.5). There are two additional constraints that a candidate polynomial must satisfy.

First, high-order terms may be included in a candidate polynomial only if the lower-order terms are also included. More precisely, let

$$M(x, y) = x^i y^j : i, j \geq 0 \text{ and } i \leq 3 \text{ and } j \leq 2 \text{ and } i + j \leq 3 \quad (2.15)$$

be the set of all monomials of degree at most 3 in x, y . A subset S of $M(x, y)$ is “dense” if, whenever $x^a y^b$ is in S , then $x^i y^j$ is also in S for all $0 \leq i \leq a$, $0 \leq j \leq b$. For example,

the polynomial $\phi = a_1 + a_2x + a_3y + a_4xy + a_5x^2 + a_6x^2y$ is a dense subset of $M(x, y)$, but $\phi = a_1 + a_2x + a_3y + a_4x^2y$ is not because x^2y can be included only if xy and x^2 are also included. In total there are 26 dense subsets of the two-dimensional polynomial in equation (2.5).

Second, a candidate polynomial must have a stencil matrix \mathbf{B} that is full rank. The matrix is considered full rank if its smallest singular value is greater than 1×10^{-9} . Using a polynomial with all nine terms and the stencil in figure 2.3b results in a rank-deficient matrix and so the nine-term polynomial is not a candidate polynomial.

The candidate polynomials are all the dense subsets of $M(x, y)$ that have a cardinality greater than one with a stencil matrix that is full rank. The final stage of the cubicFit transport scheme selects a candidate polynomial and ensures that the least-squares fit is numerically stable.

Achieving numerical stability

So far, we have constructed a stencil and found a set of candidate polynomials. Applying a least-squares fit to any of these candidate polynomials avoids creating an underconstrained problem. The final stage of the transport scheme chooses a suitable candidate polynomial and appropriate multipliers \mathbf{m} so that the fit is numerically stable.

The approximated value ϕ_F is equal to a_1 which is calculated from equation (2.14). The value of a_1 is a weighted mean of ϕ where $\mathbf{w} = \tilde{\mathbf{b}}_1^\dagger \cdot \mathbf{m}$ are the weights. If the cell centre values ϕ are assumed to approximate a smooth field then we expect ϕ_F to be close to the values of ϕ_u and ϕ_d , and expect ϕ_F to be insensitive to small changes in ϕ . When the weights \mathbf{w} have large magnitude then this is no longer true: ϕ_F becomes sensitive to small changes in ϕ which can result in large, numerically unstable departures from the smooth field ϕ .

To avoid numerical instabilities, simplified, one-dimensional von Neumann analyses were performed in order to impose stability conditions on the weights \mathbf{w} . The first analysis uses a two-cell approximation to derive separate stability conditions involving the upwind weight w_u and downwind weight w_d . The second analysis uses three cells to derive a stability condition that involves all weights in a stencil.

The two-cell analysis starts with the conservation equation for a dependent variable ϕ that is discrete-in-space and continuous-in-time

$$\frac{\partial \phi_j}{\partial t} = -v \frac{\phi_R - \phi_L}{\Delta x} \quad (2.16)$$

where v is the velocity, and the left and right fluxes, ϕ_L and ϕ_R , are weighted averages of the neighbouring cell centres. Assuming that v is positive

$$\phi_L = \alpha_u \phi_{j-1} + \alpha_d \phi_j \quad (2.17)$$

$$\phi_R = \beta_u \phi_j + \beta_d \phi_{j+1} \quad (2.18)$$

where $\phi_{j-1}, \phi_j, \phi_{j+1}$ are cell centre values, and j denotes a cell centre position $x = j\Delta x$ where Δx is a uniform mesh spacing. α_u and β_u are the upwind weights and α_d and β_d are the downwind weights for the left and right fluxes respectively, and $\alpha_u + \alpha_d = 1$ and $\beta_u + \beta_d = 1$.

At a given time $t = n\Delta t$ at time-level n and with a time-step Δt , we assume a wave-like solution with an amplification factor A , such that

$$\phi_j^{(n)} = A^n e^{ijk\Delta x} \quad (2.19)$$

where $\phi_j^{(n)}$ denotes a value of ϕ at position j and time-level n . Using this to rewrite the left-hand side of equation (2.16)

$$\frac{\partial \phi_j}{\partial t} = \frac{\partial}{\partial t} (A^{t/\Delta t}) e^{ijk\Delta x} = \frac{\ln A}{\Delta t} A^n e^{ijk\Delta x} \quad (2.20)$$

hence equation (2.16) becomes

$$\frac{\ln A}{\Delta t} = -\frac{v}{\Delta x} (\beta_u + \beta_d e^{ik\Delta x} - \alpha_u e^{-ik\Delta x} - \alpha_d) \quad (2.21)$$

$$\ln A = -c (\beta_u - \alpha_d + \beta_d \cos k\Delta x + i\beta_d \sin k\Delta x - \alpha_u \cos k\Delta x + i\alpha_u \sin k\Delta x) \quad (2.22)$$

where the Courant number $c = v\Delta t/\Delta x$. Let $\Re = \beta_u - \alpha_d + \beta_d \cos k\Delta x - \alpha_u \cos k\Delta x$ and $\Im = \beta_d \sin k\Delta x + \alpha_u \sin k\Delta x$, then

$$\ln A = -c(\Re + i\Im) \quad (2.23)$$

$$A = e^{-c\Re} e^{-ic\Im} \quad (2.24)$$

and the complex modulus of A is

$$|A| = e^{-c\Re} = \exp(-c(\beta_u - \alpha_d + (\beta_d - \alpha_u) \cos k\Delta x)) . \quad (2.25)$$

For stability we need $|A| \leq 1$ and, imposing the additional constraints that $\alpha_u = \beta_u$ and $\alpha_d = \beta_d$, then

$$(\alpha_u - \alpha_d)(1 - \cos k\Delta x) \geq 0 \quad \forall k\Delta x \quad (2.26)$$

and, given $0 \leq 1 - \cos k\Delta x \leq 2$, then

$$\alpha_u - \alpha_d \geq 0 . \quad (2.27)$$

Additionally, we do not want more damping than a first-order upwind scheme (where $\alpha_u = \beta_u = 1$, $\alpha_d = \beta_d = 0$), having an amplification factor, A_{up} , so we need $|A| \geq |A_{\text{up}}|$, hence

$$\exp(-c(\alpha_u - \alpha_d)(1 - \cos k\Delta x)) \geq \exp(-c(1 - \cos k\Delta x)) \quad \forall k\Delta x \quad (2.28)$$

therefore

$$\alpha_u - \alpha_d \leq 1 . \quad (2.29)$$

Now, knowing that $\alpha_u + \alpha_d = 1$ (or $\alpha_d = 1 - \alpha_u$) then, using equations (2.27) and (2.29), we obtain the first two stability conditions,

$$0.5 \leq \alpha_u \leq 1 \text{ and} \quad (2.30)$$

$$0 \leq \alpha_d \leq 0.5. \quad (2.31)$$

The three-cell analysis starts again from equation (2.16) but this time approximate ϕ_L and ϕ_R using three cell centre values,

$$\phi_L = \alpha_{uu}\phi_{j-2} + \alpha_u\phi_{j-1} + \alpha_d\phi_j \quad (2.32)$$

$$\phi_R = \alpha_{uu}\phi_{j-1} + \alpha_u\phi_j + \alpha_d\phi_{j+1} \quad (2.33)$$

having used the same weights α_{uu} , α_u and α_d for both left and right fluxes. Substituting equation (2.19) into equation (2.16) we find

$$A = \exp(-c[\alpha_{uu}(e^{-ik\Delta x} - e^{-2ik\Delta x}) + \alpha_u(1 - e^{-ik\Delta x}) + \alpha_d(e^{ik\Delta x} - 1)]) \quad (2.34)$$

so that, if the complex modulus $|A| \leq 1$ then

$$\alpha_u - \alpha_d + (\alpha_{uu} - \alpha_u + \alpha_d)\cos k\Delta x - \alpha_{uu}\cos 2k\Delta x \geq 0. \quad (2.35)$$

If $k\Delta x = \pi$ then $\cos k\Delta x = -1$ and $\cos 2k\Delta x = 1$ and $\alpha_u - \alpha_d \geq \alpha_{uu}$. If $k\Delta x = \pi/2$ then $\cos k\Delta x = 0$ and $\cos 2k\Delta x = -1$ and $\alpha_u - \alpha_d \geq -\alpha_{uu}$. Hence we find that

$$\alpha_u - \alpha_d \geq |\alpha_{uu}|. \quad (2.36)$$

When the same analysis is performed with four cells, α_{uuu} , α_{uu} , α_u and α_d , by varying $k\Delta x$ we find that equation (2.36) holds replacing $|\alpha_{uu}|$ with $\max(|\alpha_{uu}|, |\alpha_{uuu}|)$. Hence, we generalise equation (2.36) to obtain the final stability condition

$$\alpha_u - \alpha_d \geq \max_{p \in P} |\alpha_p| \quad (2.37)$$

where the peripheral cells P is the set of all stencil cells except for the upwind cell and downwind cell, and α_p is the weight for a given peripheral cell p . The three stability conditions (equations 2.30, 2.31 and 2.36) are used to impose three stability conditions on the weights \mathbf{w} ,

$$0.5 \leq w_u \leq 1 \quad (2.38a)$$

$$0 \leq w_d \leq 0.5 \quad (2.38b)$$

$$w_u - w_d \geq \max_{p \in P} (|w_p|) \quad (2.38c)$$

where w_u and w_d are the weights for the upwind and downwind cells respectively. The *peripheral points* P are the cells in the stencil that are not the upwind or downwind cells, and w_p is the weight for a given peripheral point p . The upwind, downwind and peripheral weights sum to one such that $w_u + w_d + \sum_{p \in P} w_p = 1$. We hypothesise that the stability conditions given by equation (2.38) are necessary but not sufficient for a transport scheme on arbitrary meshes.

The stability of the one-dimensional transport equation discretised in space and time could be analysed using existing techniques (Baldauf, 2008), but we have only analysed the spatial stability of the cubicFit scheme. Numerical experiments presented in section 4.2 demonstrate that the cubicFit scheme is generally insensitive to the time-step, provided that it is below a stability limit.

Stabilisation procedure

Equipped with three stability conditions in equation 2.38, we develop a stabilisation procedure that achieves numerical stability on arbitrary meshes. The stabilisation procedure comprises three steps. In the first step, the set of candidate polynomials is sorted in preference order so that candidates with more terms are preferred over those with fewer terms. If there are multiple candidates with the same number of terms, the minimum singular value of \mathbf{B} is calculated for each candidate, and an ordering is imposed such that the candidate with the larger minimum singular value is preferred. This ordering ensures that the preferred candidate is the highest-order polynomial with the most information content.²

In the second step, the most-preferred polynomial is taken from the list of candidates and the multipliers are assigned so that the upwind cell and downwind cell have multipliers $m_u = 2^{10}$ and $m_d = 2^{10}$ respectively, and all peripheral points have multipliers $m_p = 1$. These multipliers are very similar to those used by Lashley (2002), leading to a well-conditioned matrix $\tilde{\mathbf{B}}$ and a least-squares fit in which the polynomial passes almost exactly through the upwind and downwind cell centre values.

In the third step, we calculate the weights \mathbf{w} and evaluate them against the stability conditions given in equation (2.38). If any condition is violated, the value of m_d is halved and the conditions are evaluated with the new weights. This step is repeated until the weights satisfy the stability conditions, or m_d becomes smaller than one. In practice, the conditions are satisfied when m_d is either small (between 1 and 4) or equal to 2^{10} . The upwind multiplier m_u is fixed

²Note that singular values are used for two purposes: first, to test if the matrix \mathbf{B} is full-rank and, second, to impose an ordering on candidates. We have used the minimum singular value, $\sigma_{\min}(\mathbf{B})$, for both purposes. Alternatively, we could use the condition number, $\text{cond}(\mathbf{B})$, which is the ratio of smallest to largest singular value. Experiments revealed that only the candidate ordering was sensitive to the choice of σ_{\min} or cond . The most suitable choices of singular value calculations could be explored in future.

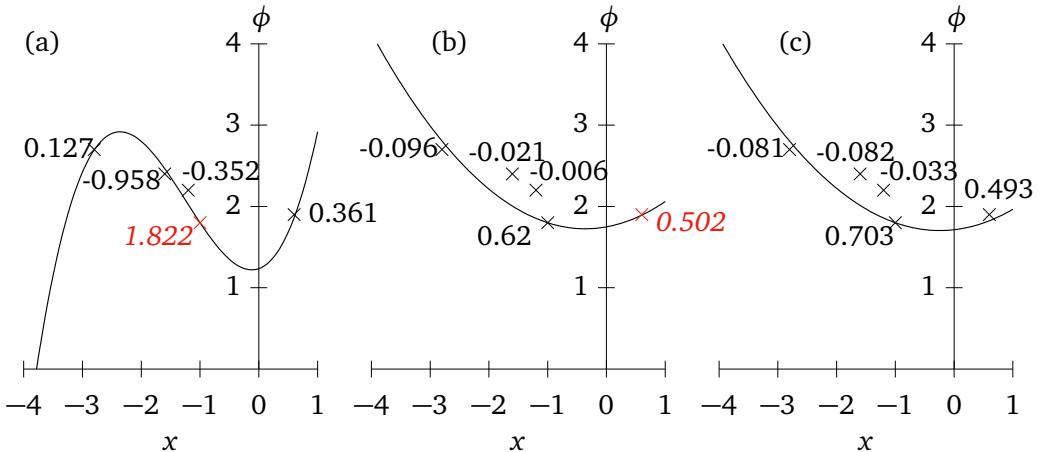


Figure 2.4: One-dimensional least-squares fits with a stencil of five points using (a) a cubic polynomial with multipliers $m_u = 1024$, $m_d = 1024$ and $m_p = 1$, (b) a quadratic polynomial with the same multipliers, and (c) a quadratic polynomial with multipliers $m_u = 1024$, $m_d = 1$ and $m_p = 1$. Notice that the curves in (a) and (b) fit almost exactly through the upwind and downwind points immediately adjacent to the y -axis, but in (c) the curve fits almost exactly only through the upwind point immediately to the left of the y -axis. The point data are labelled with their respective weights. Points that have failed one of the stability conditions in equation (2.38) are marked in red with italicised labels. The upwind point is located at $(-1, 1.8)$ and the downwind point at $(0.62, 1.9)$, and the peripheral points are at $(-2.8, 2.4)$, $(-1.6, 2.7)$ and $(-1.2, 2.2)$. The stabilisation procedure (section 2.1) calculates weights using only x positions, and values of ϕ are included here for illustration only.

at 2^{10} and the peripheral multipliers m_p are fixed at 1. If the conditions are still not satisfied, then we start again from the second step with the next polynomial in the candidate list.

Finally, if no stable weights are found for any candidate polynomial, we revert to an upwind scheme such that $w_u = 1$ and all other weights are zero. In our experiments we have not encountered any stencil for which this last resort is required. Furthermore, our experiments show that the stabilisation procedure only modifies the least squares fit for stencils near boundaries and for stencils in distorted mesh regions. For stencils in the interior of a uniform rectangular mesh, the least squares fit includes all terms in equation (2.5) with $m_u = m_d = 2^{10}$.

To illustrate the stabilisation procedure, figure 2.4a presents a one-dimensional example of a cubic polynomial fitted through five points, with the weight at each point printed beside it. The stabilisation procedure only uses the x positions of these points and does not use the values of ϕ themselves. The ϕ values are included here for illustration only. Hence, for a given set of x positions, the same set of weights are chosen irrespective of the ϕ values.

For a one-dimensional cubic polynomial fit, the list of candidate polynomials in preference

order is

$$\phi = a_1 + a_2x + a_3x^2 + a_4x^3 , \quad (2.39)$$

$$\phi = a_1 + a_2x + a_3x^2 , \quad (2.40)$$

$$\phi = a_1 + a_2x , \quad (2.41)$$

$$\phi = a_1 . \quad (2.42)$$

We begin with the cubic equation (2.39). The multipliers are chosen so that the polynomial passes almost exactly through the upwind and downwind points that are immediately to the left and right of the y -axis respectively. The stability condition on the upwind point is violated because $w_u = 1.822 > 1$ (equation 2.38a). Reducing the downwind multiplier does not help to satisfy the stability condition, so we start again with the quadratic equation (2.40), and the new fit is presented in figure 2.4b. Again, the multipliers are chosen to force the polynomial through the upwind and downwind points, but this violates the stability condition on the downwind point because $w_d = 0.502 > 0.5$ (equation 2.38b). This time, however, stable weights are found by reducing m_d to one (figure 2.4c) and these are the weights that will be used to approximate ϕ_F , where the polynomial intercepts the y -axis.

Future extension to three dimensions

All the procedures used in the cubicFit scheme generalise to three dimensions. The stencil construction procedure described in section 2.1 creates a stencil with 12 cells for a face in the interior of a two-dimensional rectangular mesh. In three dimensions, the same procedure creates a stencil with $3 \times 12 = 36$ cells. A three-dimensional stencil has three times as many cells as its two-dimensional counterpart if the mesh has prismatic cells arranged in columns. Hence, the computational cost during integration increases three-fold when moving from two dimensions to three dimensions.

To extend the least squares fit to three dimensions, the two-dimensional polynomial in equation (2.5) is replaced with its three-dimensional counterpart,

$$\begin{aligned} \phi = a_1 + a_2x + a_3y + a_4z + a_5x^2 + a_6xy + a_7y^2 + a_8xz + a_9yz + a_{10}z^2 + \\ a_{11}x^3 + a_{12}x^2y + a_{13}xy^2 + a_{14}x^2z + a_{15}xz^2 + a_{16}yz^2 + a_{17}y^2z + a_{18}xyz . \end{aligned} \quad (2.43)$$

The procedure for generating candidate polynomials described in section 2.1 results in 26 dense subsets in two dimensions and 842 dense subsets in three dimensions. Note that the combinatorial explosion of dense subsets in three dimensions does not increase the computational cost during integration.

The stabilisation procedure described in section 2.1 requires further numerical experiments to verify that it is sufficient for three-dimensional flows and arbitrary polyhedral meshes. An initial three-dimensional test with uniform flow and a uniform Cartesian mesh obtained a numerically stable result. For stencils in the interior of the domain, the least squares fit includes all polynomial terms in equation (2.43) with $m_u = m_d = 2^{10}$. The stabilisation procedure does not modify the least squares fit for these stencils, but we have not explored the three-dimensional extension of cubicFit any further.

Multidimensional linear upwind transport scheme

The multidimensional linear upwind scheme, called “linearUpwind” hereafter, is documented here since it provides a baseline accuracy for the experiments that follow. The approximation of ϕ_F is calculated using a gradient reconstruction,

$$\phi_F = \phi_u + \nabla_c \phi \cdot (\mathbf{x}_f - \mathbf{x}_c) \quad (2.44)$$

where ϕ_u is the upwind value of ϕ , and \mathbf{x}_f and \mathbf{x}_c are the position vectors of the face centroid and cell centroid respectively. The gradient $\nabla_c \phi$ is calculated using Gauss’ theorem:

$$\nabla_c \phi = \frac{1}{V_c} \sum_{f \in c} \tilde{\phi}_F \mathbf{s}_f \quad (2.45)$$

where $\tilde{\phi}_F$ is linearly interpolated from the two neighbouring cells of face f . The resulting stencil comprises all cells sharing a face with the upwind cell, including the upwind cell itself. For a face in the interior of a two-dimensional rectangular mesh, the stencil for the linearUpwind scheme is a ‘+’ shape with 5 cells. On the same mesh, the stencil for the cubicFit scheme is more than twice the size with 12 cells. For cells adjacent to boundaries having zero gradient boundary conditions, the boundary value is set to be equal to the cell centre value before equation (2.45) is evaluated. This implementation of the multidimensional linear upwind scheme is included with OpenFOAM ([CFD Direct, 2016](#)).

2.2 Horizontal transport over mountains

A two-dimensional transport test was developed by [Schär et al. \(2002\)](#) to study the effect of terrain-following coordinate transformations on numerical accuracy. In this standard test, a tracer is positioned aloft and transported horizontally over wave-shaped mountains. When terrain-following meshes are used, this test challenges transport schemes because the tracer must cross mesh layers, which acts to reduce numerical accuracy ([Schär et al., 2002](#)). Here we use a more challenging variant of the test that has steeper mountains and highly-distorted

terrain-following meshes. Numerical convergence and numerical error structures are compared using the linearUpwind and cubicFit transport schemes on terrain-following meshes and cut cell meshes.

The domain is defined on a rectangular $x-z$ plane that is 300 km wide as measured between the outermost cell centres, and 25 km high as measured between upper and lower boundary edges. Boundary conditions are imposed on the tracer density ϕ such that $\phi = 0 \text{ kg m}^{-3}$ at the inlet boundary, and a zero normal gradient $\partial\phi/\partial n = 0 \text{ kg m}^{-4}$ is imposed at the outlet boundary. There is no normal flow at the lower and upper boundaries.

The terrain is wave-shaped, specified by the surface elevation h such that

$$h(x) = h^* \cos^2(\alpha x) \quad (2.46a)$$

where

$$h^*(x) = \begin{cases} h_0 \cos^2(\beta x) & \text{if } |x| < a \\ 0 & \text{otherwise} \end{cases} \quad (2.46b)$$

where $a = 25 \text{ km}$ is the mountain envelope half-width, $h_0 = 6 \text{ km}$ is the maximum mountain height, $\lambda = 8 \text{ km}$ is the wavelength, $\alpha = \pi/\lambda$ and $\beta = \pi/(2a)$. Note that, in order to make this test more challenging, the mountain height h_0 is double the mountain height used by [Schär et al. \(2002\)](#).

A basic terrain-following (BTF) mesh is constructed by using the terrain profile to modify the uniform rectangular mesh. The BTF method uses a linear decay function so that mesh layers become horizontal at the top of the model domain ([Gal-Chen and Somerville, 1975](#)),

$$z(x) = (H - h(x))(z^*/H) + h(x) \quad (2.47)$$

where z is the geometric height, H is the height of the domain, $h(x)$ is the surface elevation and z^* is the computational height of a mesh layer. If there were no terrain then $h = 0$ and $z = z^*$.

A velocity field is prescribed with uniform horizontal flow aloft and zero flow near the ground,

$$u(z) = u_0 \begin{cases} 1 & \text{if } z \geq z_2 \\ \sin^2\left(\frac{\pi}{2} \frac{z-z_1}{z_2-z_1}\right) & \text{if } z_1 < z < z_2 \\ 0 & \text{otherwise} \end{cases} \quad (2.48)$$

where $u_0 = 10 \text{ m s}^{-1}$, $z_1 = 7 \text{ km}$ and $z_2 = 8 \text{ km}$. This results in a constant wind above z_2 , and zero flow at 7 km and below.

The discrete velocity field is defined using a streamfunction, Ψ . Given that $u = -\partial\Psi/\partial z$, the streamfunction is found by vertical integration of the velocity profile:

$$\Psi(z) = -\frac{u_0}{2} \begin{cases} (2z - z_1 - z_2) & \text{if } z > z_2 \\ z - z_1 - \frac{z_2 - z_1}{\pi} \sin\left(\pi \frac{z - z_1}{z_2 - z_1}\right) & \text{if } z_1 < z \leq z_2 \\ 0 & \text{if } z \leq z_1 \end{cases} \quad (2.49)$$

A tracer with density ϕ is positioned upstream above the height of the terrain. It has the shape

$$\phi(x, z) = \phi_0 \begin{cases} \cos^2\left(\frac{\pi r}{2}\right) & \text{if } r \leq 1 \\ 0 & \text{otherwise} \end{cases} \quad (2.50a)$$

with radius r given by

$$r = \sqrt{\left(\frac{x - x_0}{A_x}\right)^2 + \left(\frac{z - z_0}{A_z}\right)^2} \quad (2.50b)$$

where $A_x = 25\text{ km}$, $A_z = 3\text{ km}$ are the horizontal and vertical half-widths respectively, and $\phi_0 = 1\text{ kg m}^{-3}$ is the maximum density of the tracer. At $t = 0\text{ s}$, the tracer is centred at $(x_0, z_0) = (-50\text{ km}, 12\text{ km})$ so that the tracer is upwind of the mountain, in the region of uniform flow above z_2 .

Tests are integrated for 10 000 s using a time-step chosen for each mesh so that the maximum Courant number is about 0.4. This choice yields a time-step that is well below any stability limit, as recommended by [Lauritzen et al. \(2012\)](#). By the end of integration the tracer is positioned downwind of the mountain. The analytic solution at $t = 10000\text{ s}$ is centred at $(x_0, z_0) = (50\text{ km}, 12\text{ km})$ with its shape unchanged from the initial condition.

To assess numerical convergence, a range of mesh spacings are chosen so that $\Delta x : \Delta z = 2 : 1$ to match the original test specification from [Schär et al. \(2002\)](#). Tests were performed using the linearUpwind and cubicFit schemes using BTF meshes and cut cell meshes with mesh spacings between $\Delta x = 250\text{ m}$ and $\Delta x = 5000\text{ m}$. Error norms are calculated by subtracting the analytic solution from the numerical solution,

$$\ell_2 = \sqrt{\frac{\sum_c (\phi - \phi_T)^2 \mathcal{V}_c}{\sum_c (\phi_T^2 \mathcal{V}_c)}} \quad (2.51)$$

$$\ell_\infty = \frac{\max_c |\phi - \phi_T|}{\max_c |\phi_T|} \quad (2.52)$$

where ϕ is the numerical value, ϕ_T is the analytic value, \sum_c denotes a summation over all cells c in the domain, and \max_c denotes a maximum value of any cell. The linearUpwind and cubicFit

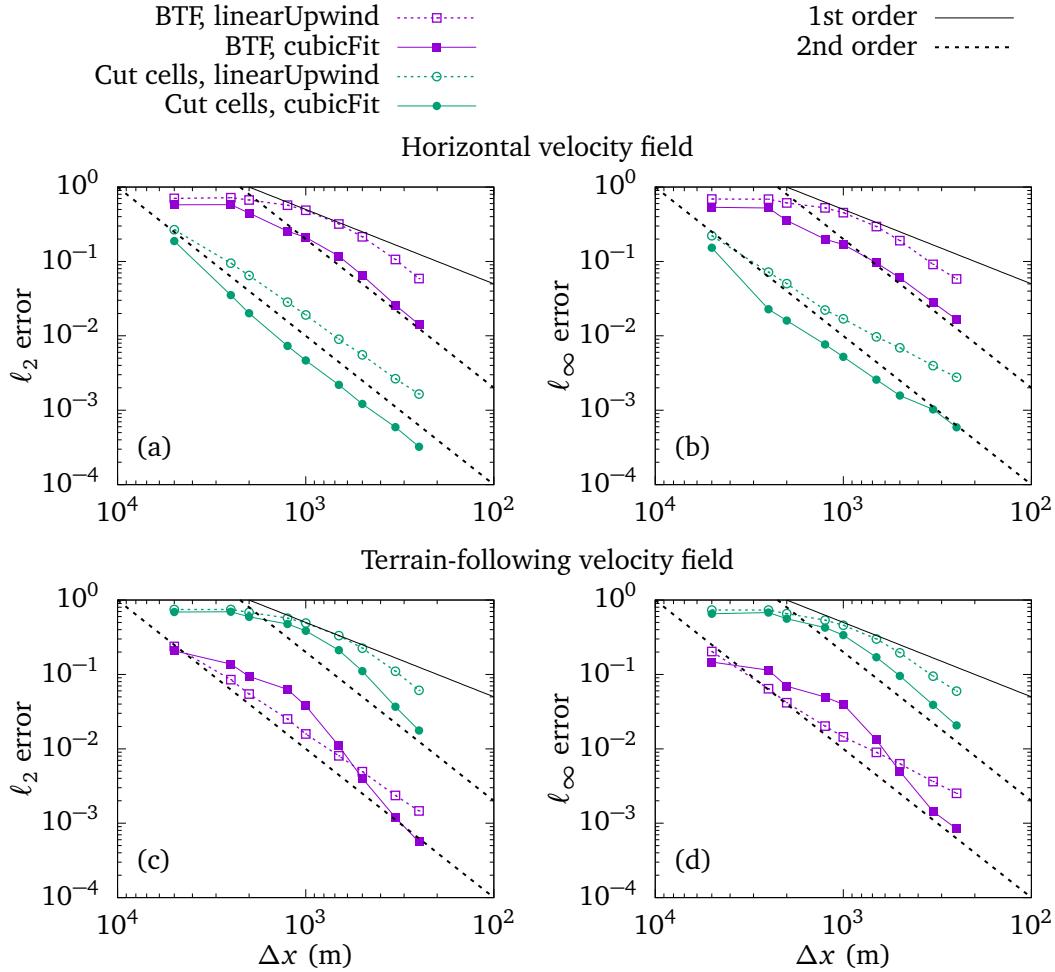


Figure 2.5: Numerical convergence of the two-dimensional tracer transport tests over mountains using (a, b) horizontal and (c, d) terrain-following velocity fields. ℓ_2 errors (equation 2.51) and ℓ_∞ errors (equation 2.52) are marked at mesh spacings between 5000 m and 250 m using linearUpwind and cubicFit transport schemes on basic terrain-following and cut cell meshes.

schemes are second-order convergent in the ℓ_2 norm (figure 2.5a) and ℓ_∞ norm (figure 2.5) at all but the coarsest mesh spacings where errors are saturated for both schemes.

The cubicFit scheme achieves a given ℓ_2 error using a mesh spacing that is almost twice as coarse as that needed by the linearUpwind scheme. Doubling the mesh spacing results in a coarser mesh with four times fewer cells because the $\Delta x : \Delta z$ aspect ratio is fixed. Recall that the stencil for the cubicFit scheme has about twice as many cells as the stencil for the linearUpwind scheme. Hence, for a given ℓ_2 error, the computational cost during integration of the cubicFit scheme is about half the computational cost of the linearUpwind scheme.

Next, we examine the structure of numerical errors with test results using the linearUpwind and cubicFit transport schemes on BTF and cut cell meshes with $\Delta x = 1000$ m and $\Delta z = 500$ m. To obtain a maximum Courant number of about 0.4, we choose $\Delta t = 40$ s on the cut cell mesh where the flow is aligned with mesh layers and there are no fluxes through upper and lower cell faces. Since there is no flow below $z = 7$ km, the time-step is not constrained by small, cut cells next to the lower boundary. On the BTF mesh, Δt is only 8 s because the flow is misaligned with mesh layers, with fluxes through all four faces of cells above sloping terrain.

The highly-distorted BTF mesh presents a particular challenge to the linearUpwind scheme with the final numerical solution, marked by solid lines, losing its correct shape and maximum intensity compared to the analytic solution marked by dashed lines (figure 2.6a). The linearUpwind scheme produces a much better solution on the cut cell mesh, with only small phase errors apparent in figure 2.6b. Accuracy is much improved using the cubicFit scheme: on the BTF mesh, shape and maximum intensity are similar to the analytic solution (figure 2.6c) and, on the cut cell mesh, numerical errors are so small they are not visible (figure 2.6d). The numerical and analytic contours overlay a color error field that reveals horizontal streaks of error on the BTF mesh (figure 2.6a, 2.6c) that were generated above the steepest mountain peaks before becoming trapped in the region of zero flow below $z = 7$ km.

The horizontal transport test demonstrates that the cubicFit scheme is second-order convergent in the domain interior irrespective of mesh distortions. Numerical errors are largest on terrain-following meshes, due either to misalignment of the flow with mesh layers, or to mesh distortions. In the next section, we propose a new test in order to identify the primary cause of these numerical errors.

2.3 Transport in a terrain-following velocity field

In the horizontal transport test, results were least accurate on the BTF mesh where the mesh was most distorted and flow was misaligned with mesh layers. Here, we formulate a new tracer transport test in which the velocity field is everywhere tangential to the basic terrain-

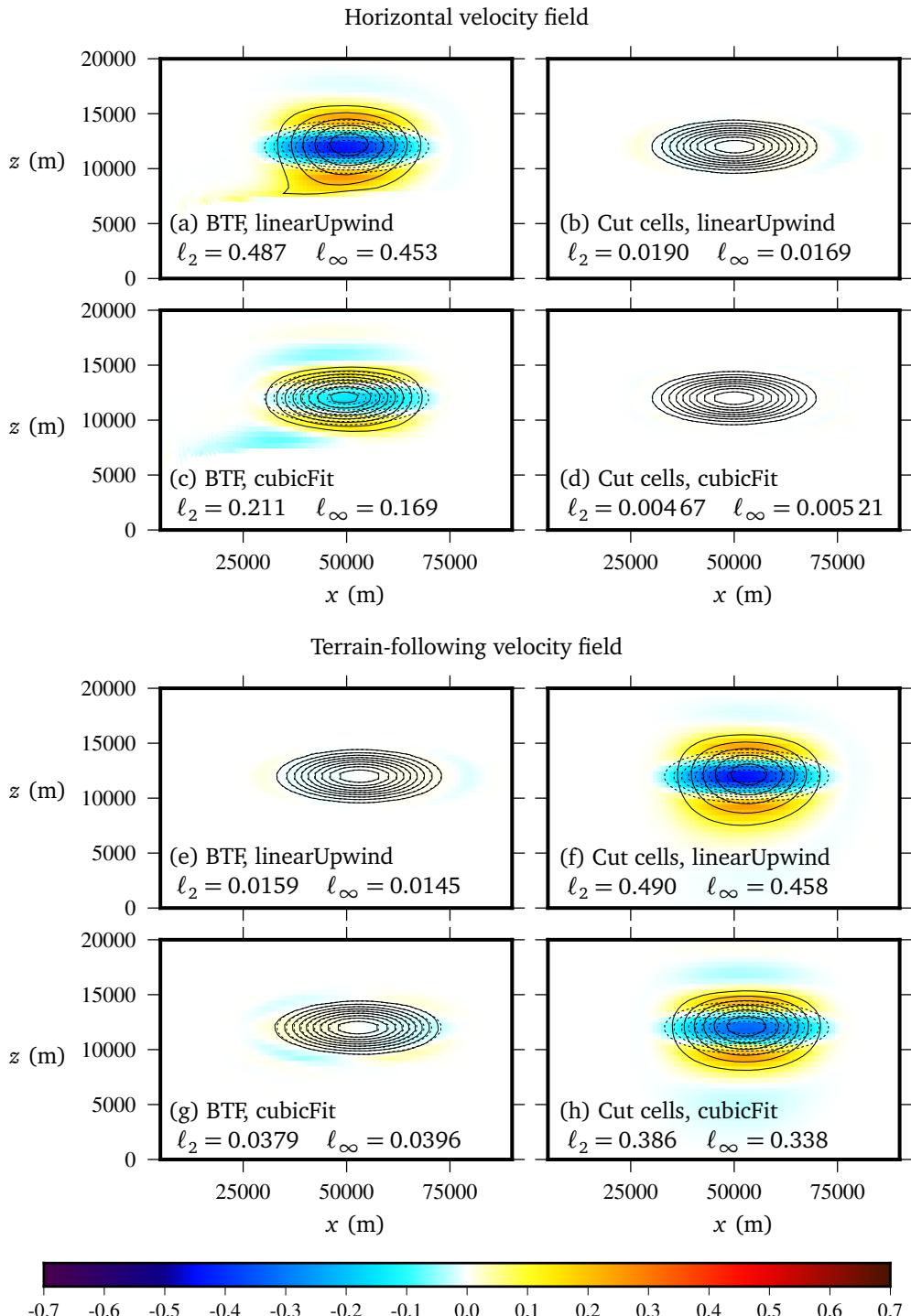


Figure 2.6: Tracer contours at the end of integration for the two-dimensional tracer transport tests over mountains using (a, b, c, d) horizontal and (e, f, g, h) terrain-following velocity fields. The numerical solution, marked with solid lines, and the analytic solution, marked with dashed lines, are plotted every 0.1. Tracer contours overlay a color error field, calculated by subtracting the analytic solution from the numerical solution. Only the lowest 20 km in the lee of the mountain is plotted. The entire domain is 300 km wide and 25 km high.

following mesh layers. The flow is then aligned with the BTF mesh layers, but the points in the linearUpwind and cubicFit stencils are not uniformly distributed because the BTF mesh is distorted. Conversely, the flow is misaligned with the cut cell mesh layers but, except in cut cells next to the ground, the cut cell mesh is undistorted. This test determines whether the primary source of numerical error is due to mesh distortions or misalignment of the flow with mesh layers.

The domain size, mountain profile, initial tracer profile and boundary conditions are the same as those in the horizontal tracer advection test in section 2.2. The discrete velocity field is calculated using a streamfunction Ψ in the same way as the horizontal transport test. Here, we define a different streamfunction that yields a velocity field that follows the BTF mesh layers given by equation (2.47) such that

$$\Psi(x, z) = -u_0 H_1 \frac{z - h}{H_1 - h} \quad (2.53)$$

where $u_0 = 10 \text{ m s}^{-1}$, which is the horizontal velocity where $h(x) = 0$. The velocity field follows the lower boundary and becomes entirely horizontal at $H_1 = H = 25 \text{ km}$, hence, there is no normal flow at the lower and upper boundaries. In the domain interior, the flow is predominantly horizontal, with non-zero vertical velocities only above sloping terrain.

The horizontal and vertical components of velocity, u and w , are given by

$$u = -\frac{\partial \Psi}{\partial z} = u_0 \frac{H_1}{H_1 - h}, \quad w = \frac{\partial \Psi}{\partial x} = u_0 H_1 \frac{dh}{dx} \frac{H_1 - z}{(H_1 - h)^2}, \quad (2.54)$$

$$\frac{dh}{dx} = -h_0 [\beta \cos^2(\alpha x) \sin(2\beta x) + \alpha \cos^2(\beta x) \sin(2\alpha x)]. \quad (2.55)$$

Unlike the horizontal transport test, the velocity field presented here extends from the top of the domain all the way to the ground.

An analytic solution at 10 000 s is obtained by calculating the new horizontal position of the tracer. Integrating along the trajectory yields t , the time taken to move from the left side of the mountain at $-a$, to the right side of the mountain at a ,

$$dt = dx/u(x) \quad (2.56)$$

$$t = \int_{-a}^a \frac{H_1 - h(x)}{u_0 H_1} dx \quad (2.57)$$

$$t = \frac{2a}{u_0} - \frac{h_0}{16u_0 H_1} \left[4x + \frac{\sin 2(\alpha + \beta)x}{\alpha + \beta} + \frac{\sin 2(\alpha - \beta)x}{\alpha - \beta} + 2 \left(\frac{\sin 2\alpha x}{\alpha} + \frac{\sin 2\beta x}{\beta} \right) \right]_{-a}^a \quad (2.58)$$

Because the velocity field is non-divergent, the flow accelerates over mountain ridges and the tracer travels 2997.162 m further compared to the tracer in a purely horizontal velocity field.

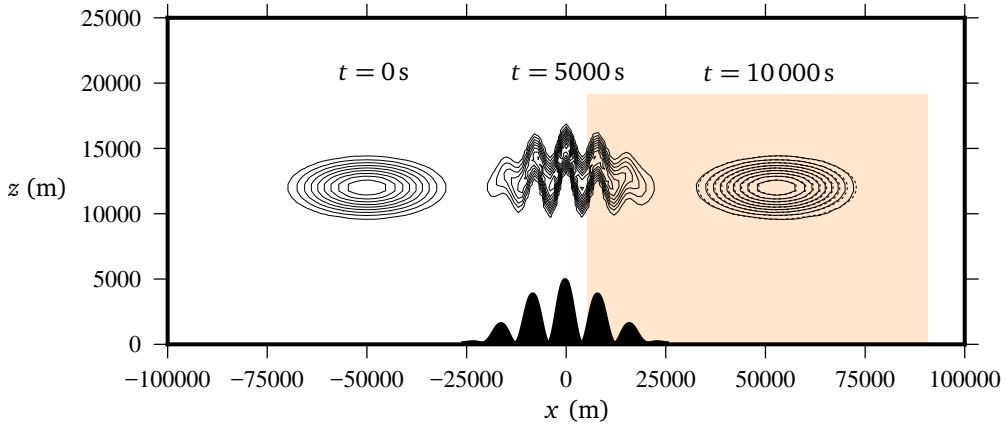


Figure 2.7: Tracer contours transported above mountains in a terrain-following velocity field at $t = 0$ s, 5000 s, and 10 000 s using the cubicFit transport scheme on a BTF mesh. The analytic solution at $t = 10 000$ s is plotted with dashed contours. All contour intervals are 0.1. The terrain profile is shown immediately above the x axis. The region highlighted in orange marks the region plotted in the panels of figure 2.6. Only the central 200 km of the domain is shown. The entire domain is 300 km wide and 25 km high.

The vertical tracer position is unchanged downwind of the mountains because flow is parallel to the mesh layers.

To enable comparisons with the horizontal transport test, results are obtained using the linearUpwind and cubicFit transport schemes on BTF and cut cell meshes with $\Delta x = 1000$ m and $\Delta z = 500$ m. To obtain a maximum Courant number of about 0.4, we choose $\Delta t = 25$ s on the BTF mesh where flow is aligned with mesh layers. The cut cell mesh suffers from the small cell problem, having a more stringent time-step constraint of $\Delta t = 8$ s. Recall that, in this test, there is flow everywhere in the domain, and it is flow through arbitrarily small cut cells that imposes the more stringent time-step constraint.

Figure 2.7 shows results using the cubicFit scheme on the BTF mesh, illustrating the evolution of the tracer with snapshots plotted every 5000 s. At $t = 5000$ s, the tracer is distorted by the terrain-following velocity field but, by $t = 10 000$ s, the tracer has correctly returned to its original shape, with some phase errors apparent when comparing the numerical solution (solid contours) with the analytic solution (dashed contours). The region highlighted in orange corresponds to the region plotted in figure 2.6, where tracer contours and numerical errors are plotted at $t = 10 000$ s.

Unlike the horizontal transport test, results are most accurate on the BTF mesh (linearUpwind, figure 2.6e; cubicFit, figure 2.6g) and least accurate on the cut cell mesh (linearUpwind, figure 2.6f; cubicFit, figure 2.6h). Hence, we conclude that the accuracy of the transport schemes depends upon alignment of the flow with mesh layers, and accuracy is mostly unaffected by

mesh distortions. The error structures on the cut cell mesh in this test (2.6f, 2.6h) are similar to the error structures on the BTF mesh in the horizontal transport test (2.6a, 2.6c), and the phase error using the linearUpwind scheme on the BTF mesh (2.6e) closely resembles the error on the cut cell mesh in the horizontal transport test (2.6b).

Perhaps surprisingly, errors are slightly larger using the cubicFit scheme on the BTF mesh (2.6g) compared to those obtained using the linearUpwind scheme (2.6e). At finer mesh spacings, however, cubicFit is more accurate on BTF and cut cell meshes in both the ℓ_2 norm (figure 2.5c) and ℓ_∞ norm (figure 2.5d). Once again, both transport schemes are second-order convergent irrespective of mesh distortions or misalignment of the flow with mesh layers.

In both horizontal and terrain-following transport tests, which are both variations on the standard test case by Schär et al. (2002), the linearUpwind and cubicFit transport schemes are second-order convergent irrespective of mesh distortions or misalignment of the flow with mesh layers. Together, the horizontal and terrain-following transport tests demonstrate that numerical accuracy depends primarily on the alignment of the flow with mesh layers.

2.4 Deformational flow on a sphere

The tests presented so far have used flows that are mostly uniform on meshes that are based on rectangular cells. To ensure that the cubicFit transport scheme is suitable for complex flows on a variety of meshes, we use a standard test of deformational flow on a spherical Earth, as specified by Lauritzen et al. (2012). Results are compared between linearUpwind and cubicFit schemes using hexagonal-icosahedral meshes and cubed-sphere meshes. Hexagonal-icosahedral meshes are constructed by successive refinement of a regular icosahedron following the approach by Thuburn et al. (2014); Heikes and Randall (1995a,b) without any mesh twisting. Cubed-sphere meshes are constructed using an equi-distant gnomic projection of a cube having a uniform Cartesian mesh on each panel (Staniforth and Thuburn, 2012).

Following appendix A9 in Lauritzen et al. (2014), the average equatorial spacing $\Delta\lambda$ is used as a measure of mesh spacing. It is defined as

$$\Delta\lambda = 360^\circ \frac{\overline{\Delta x}}{2\pi R_e} \quad (2.59)$$

where $\overline{\Delta x}$ is the mean distance between cell centres and $R_e = 6.3712 \times 10^6$ m is the radius of the Earth.

The deformational flow test specified by Lauritzen et al. (2012) comprised six elements:

1. a convergence test using a Gaussian-shaped tracer
2. a “minimal” resolution test using a cosine bell-shaped tracer

3. a test of filament preservation
4. a test using a “rough” slotted cylinder tracer
5. a test of correlation preservation between two tracers
6. a test using a divergent velocity field

We assess the cubicFit scheme using the first two tests only. We do not consider filament preservation, correlation preservation, or the transport of a “rough” slotted cylinder because no shape-preserving filter has yet been developed for the cubicFit scheme. Stable results were obtained when testing the cubicFit scheme using a divergent velocity field, but no further analysis is made here.

The first deformational flow test uses an infinitely continuous initial tracer that is transported in a non-divergent, time-varying, rotational velocity field. The velocity field deforms two Gaussian ‘hills’ of tracer into thin vortical filaments. Half-way through the integration the rotation reverses so that the filaments become circular hills once again. The analytic solution at the end of integration is identical to the initial condition. A rotational flow is superimposed on a time-invariant background flow in order to avoid error cancellation. The non-divergent velocity field is defined by the streamfunction Ψ ,

$$\Psi(\lambda, \theta, t) = \frac{10R_e}{T} \sin^2(\lambda') \cos^2(\theta) \cos\left(\frac{\pi t}{T}\right) - \frac{2\pi R_e}{T} \sin(\theta) \quad (2.60)$$

where λ is a longitude, θ is a latitude, $\lambda' = \lambda - 2\pi t/T$, and $T = 12$ days is the duration of integration. The time-step is chosen such that the maximum Courant number is about 0.4.

The initial tracer density ϕ is defined as the sum of two Gaussian hills,

$$\phi = \phi_1(\lambda, \theta) + \phi_2(\lambda, \theta). \quad (2.61)$$

An individual hill ϕ_i is given by

$$\phi_i(\lambda, \theta) = \phi_0 \exp\left(-b\left(\frac{|\mathbf{x} - \mathbf{x}_i|}{R_e}\right)^2\right) \quad (2.62)$$

where $\phi_0 = 0.95 \text{ kg m}^{-3}$ and $b = 5$. The Cartesian position vector $\mathbf{x} = (x, y, z)$ is related to the spherical coordinates (λ, θ) by

$$(x, y, z) = (R_e \cos \theta \cos \lambda, R_e \cos \theta \sin \lambda, R_e \sin \theta). \quad (2.63)$$

The centre of hill i is positioned at \mathbf{x}_i . In spherical coordinates, two hills are centred at

$$(\lambda_1, \theta_1) = (5\pi/6, 0) \quad (2.64)$$

$$(\lambda_2, \theta_2) = (7\pi/6, 0) \quad (2.65)$$

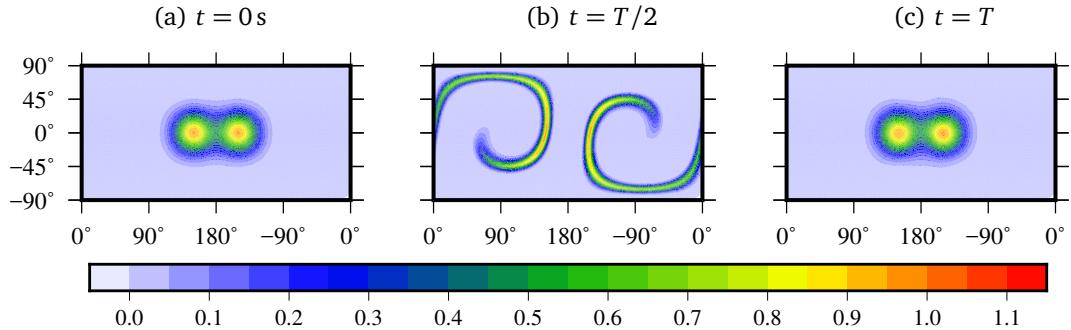


Figure 2.8: Tracer fields for the deformational flow test using initial Gaussian hills. The tracer is deformed by the velocity field before the rotation reverses to return the tracer to its original distribution: (a) the initial tracer distribution at $t = 0\text{ s}$; (b) by $t = T/2$ the Gaussian hills are stretched into a thin S-shaped filament; (c) at $t = T$ the tracer resembles the initial Gaussian hills except for some distortion and diffusion due to numerical errors. Results were obtained with the cubicFit scheme on a hexagonal-icosahedral mesh with an average equatorial mesh spacing of $\Delta\lambda = 0.542^\circ$.

The results in figure 2.8 are obtained using the cubicFit scheme on a hexagonal-icosahedral mesh with $\Delta\lambda = 0.542^\circ$. The initial Gaussian hills are shown in figure 2.8a. At $t = T/2$ the tracer has been deformed into an S-shaped filament (figure 2.8b). By $t = T$ the tracer has almost returned to its original distribution except for some slight distortion and diffusion that are the result of numerical errors (figure 2.8c).

To determine the order of convergence and relative accuracy of the linearUpwind and cubicFit schemes, the same test was performed at a variety of mesh spacings between $\Delta\lambda = 8.61^\circ$ and $\Delta\lambda = 0.271^\circ$ on hexagonal-icosahedral meshes and cubed-sphere meshes. The results are shown in figure 2.9. The solution is slow to converge at coarse resolutions, and this behaviour agrees with the results from Lauritzen et al. (2012). Both linearUpwind and cubicFit schemes achieve second-order accuracy at smaller mesh spacings. For any given mesh type and mesh spacing, the cubicFit scheme is more accurate than the linearUpwind scheme. Results are more accurate using hexagonal-icosahedral meshes compared to cubed-sphere meshes. It is not known whether the larger errors on cubed-sphere meshes are due to mesh non-uniformities at panel corners but there is no evidence of grid imprinting in the error fields (not shown).

A slightly more challenging variant of the same test is performed using a quasi-smooth tracer field defined as the sum of two cosine bells,

$$\phi = \begin{cases} b + c\phi_1(\lambda, \theta) & \text{if } r_1 < r, \\ b + c\phi_2(\lambda, \theta) & \text{if } r_2 < r, \\ b & \text{otherwise.} \end{cases} \quad (2.66)$$

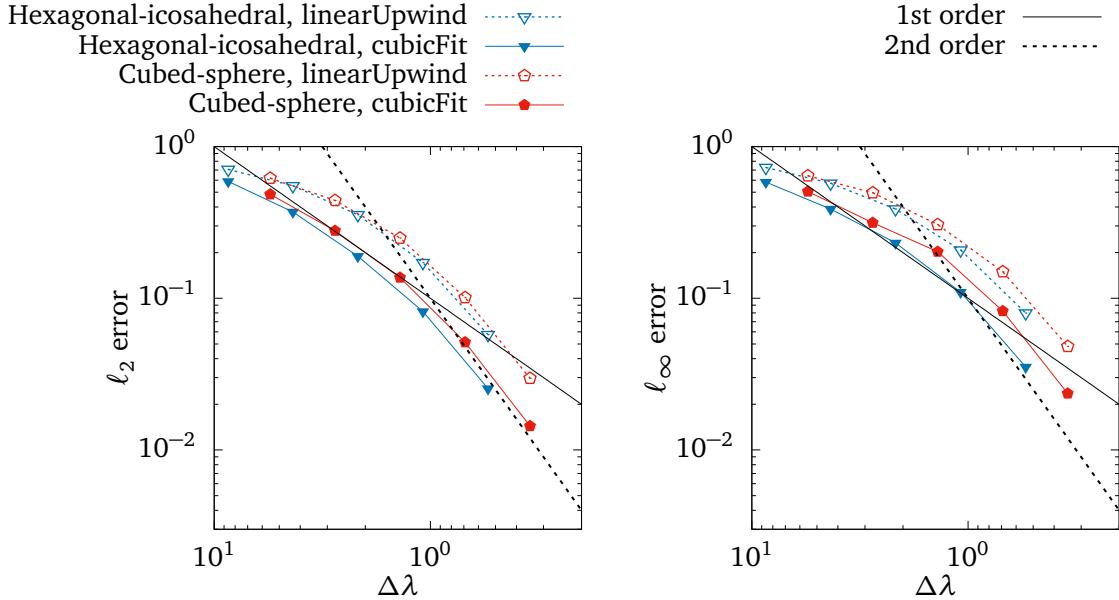


Figure 2.9: Numerical convergence of the deformational flow test on the sphere using initial Gaussian hills. ℓ_2 errors (equation 2.51) and ℓ_∞ errors (equation 2.52) are marked at mesh spacings between 8.61° and 0.271° using the linearUpwind scheme (dotted lines) and the cubicFit scheme (solid lines) on hexagonal-icosahedral meshes and cubed-sphere meshes.

The velocity field is the same as before. This test is used to determine the “minimal” resolution, $\Delta\lambda_m$, which is specified by [Lauritzen et al. \(2012\)](#) as the coarsest mesh spacing for which $\ell_2 \approx 0.033$.

The minimal resolution for the cubicFit scheme on a hexagonal-icosahedral mesh is about $\Delta\lambda_m = 0.3^\circ$. Tests were not performed at mesh spacings finer than $\Delta\lambda = 0.271^\circ$ but approximate minimal resolutions have been extrapolated from the second-order convergence that is found at fine mesh spacings. These minimal resolutions are presented in table 2.1 along with a selection of transport schemes having similar minimal resolutions from the model intercomparison by [Lauritzen et al. \(2014\)](#).

The series of deformational flow tests presented here demonstrate that the cubicFit scheme is suitable for transport on spherical meshes based on quadrilaterals and hexagons. The cubicFit scheme is largely insensitive to the mesh type, and results are more accurate compared to the linearUpwind scheme for a given mesh type and mesh spacing. Neither scheme requires special treatment at the corners of cubed-sphere panels.

Transport scheme	Mesh type	Minimal resolution ($^{\circ}$)
linearUpwind	Cubed-sphere	0.15
FARSIGHT, grid-point semi-Lagrangian <i>(White and Dongarra, 2011)</i>	Cubed-sphere	0.1875
linearUpwind	Hexagonal-icosahedral	0.2
SLFV-SL, swept-area scheme <i>(Miura, 2007)</i>	Hexagonal-icosahedral	0.25
cubicFit	Cubed-sphere	0.25
cubicFit	Hexagonal-icosahedral	0.3
ICON-FFSL, swept-area scheme <i>(Miura, 2007)</i>	Triangular-icosahedral	0.42

Table 2.1: Minimal resolutions for the cubicFit and linearUpwind schemes in the test of deformational flow using cosine bells. Italicised values have been extrapolated using the second-order convergence obtained at coarser mesh spacings. For comparison with existing models, some results are also included for unlimited versions of the transport schemes from the intercomparison by [Lauritzen et al. \(2014\)](#).

3 High-order transport for arbitrary meshes

TODO: *Motivation*

- *cubicFit is suitable for flows over steep terrain but it is only second-order convergent despite having a large stencil and a cubic/quadratic polynomial*
- *high-order schemes on coarser meshes can be more computationally efficient than lower-order schemes on finer meshes... sure I saw a citation for this recently*
- *existing high-order FV schemes exist, but are they more computationally expensive? or unsuitable for arbitrary meshes? identify applications of high-order FV schemes to atmospheric models*
- *we want to retain the low computational cost of cubicFit but achieve high-order convergence at the same time*

TODO:

- *test: solid body rotation on 2D plane, uniform and distorted meshes following Leonard et al. (1996); Chen et al. (2017) (will need ghost cells for periodic BCs), OR*
- *test: solid body rotations on spherical shell, cubed-sphere and hexagonal icosahedra (Lauritzen et al., 2012)*
- *test: horizontal flow above a mountain on a basic terrain-following mesh (Schär et al., 2002; Shaw et al., 2017) – the cosBell tracer field might be insufficiently smooth for high-order but still a useful comparison with cubicFit, and returns to the mountainous theme!*

TODO: somewhere in chapter intro: We define high-order convergence as any rate of convergence beyond second-order.

The cubicFit transport scheme achieves only second-order convergence even though it includes high-order polynomial terms. The cubicFit scheme uses a sub-grid reconstruction that fits a polynomial over known values stored at cell centre points, and it is this point-wise approach that limits the scheme to second-order convergence. Devendran et al. (2017) developed a high-order finite volume scheme for solving Poisson's equation, and they achieved high-order convergence by constraining the polynomial fit so that the average of the polynomial integrated over a cell volume equals the cell average value. We apply their approach to obtain a transport scheme with high-order convergence. Since it has much in common with the cubicFit transport scheme, we name this high-order transport scheme 'highOrderFit'.

Integrating the flux-form transport equation (2.1) over a volume \mathcal{V} and using Gauss's divergence theorem,

$$\int_{\mathcal{V}} \frac{\partial \phi}{\partial t} d\mathcal{V} = - \int_{\partial \mathcal{V}} \phi \mathbf{u} \cdot \hat{\mathbf{n}} dA \quad (3.1)$$

where $\hat{\mathbf{n}}$ is the outward unit normal vector. For a polygonal cell with faces f equation (3.1) becomes

$$\int_{\mathcal{V}} \frac{\partial \phi}{\partial t} d\mathcal{V} = - \sum_f \int_{\mathcal{A}_f} \phi \mathbf{u} \cdot \hat{\mathbf{n}} d\mathcal{A}_f \quad (3.2)$$

where \mathcal{A}_f is the area of face f . If ϕ is a sufficiently smooth field then it can be approximated to P -order accuracy by replacing ϕ with a polynomial interpolant ψ ,

$$\psi = \sum_{|\mathbf{p}| \leq P} c_{\mathbf{p}} (\mathbf{x} - \mathbf{x}_0)^{\mathbf{p}} \quad (3.3)$$

where $c_{\mathbf{p}}$ are unknown polynomial coefficients, \mathbf{x}_0 is the origin of some local coordinate system, and P is the total polynomial order. Note that we use the multi-index notation such that $|\mathbf{p}| = p_1 + \dots + p_n$ and

$$c_{\mathbf{p}} (\mathbf{x} - \mathbf{x}_0)^{\mathbf{p}} = c_{\mathbf{p}} \prod_{d=1}^D (x_d - x_{0_d})^{p_d} . \quad (3.4)$$

where D is the number of physical dimensions. As an example, the exponents \mathbf{p} in two dimensions (x, y) with $|\mathbf{p}| \leq 1$ are $(0, 0)$, $(1, 0)$ and $(0, 1)$, hence the two-dimensional polynomial interpolant for a total polynomial order $P = 1$ is

$$\psi = c_{0,0} + c_{1,0}(x - x_0) + c_{0,1}(y - y_0) . \quad (3.5)$$

Replacing ϕ in (3.2) with ψ in (3.3) we obtain an expression for the face flux,

$$\int_{\mathcal{A}} \phi \mathbf{u} \cdot \hat{\mathbf{n}} d\mathcal{A} = \mathbf{u} \cdot \hat{\mathbf{n}} \sum_{|\mathbf{p}| \leq P} a_{\mathbf{p}} m_{\mathcal{A}}^{\mathbf{p}} \quad (3.6)$$

where $m_{\mathcal{A}}^p = \int_{\mathcal{A}} (x - x_0)^p d\mathcal{A}$ is the p -th moment of area \mathcal{A} . Therefore, the face flux can be calculated by finding the polynomial coefficients a_p .

Following the same approach as the cubicFit transport scheme, taking a total polynomial order $P = 3$ gives 9 polynomial terms with polynomial coefficients calculated using the same upwind-biased stencil. For every cell in the stencil we require that the average of the polynomial integrated over a cell volume equals the cell average value,

$$\langle \psi \rangle_{\mathcal{V}} = \langle \phi \rangle_{\mathcal{V}} \quad (3.7)$$

where the average over volume \mathcal{V} is

$$\langle \psi \rangle_{\mathcal{V}} = \frac{1}{\mathcal{V}} \int_{\mathcal{V}} \psi d\mathcal{V}. \quad (3.8)$$

Using equations (3.3) and (3.8) we can rewrite equation (3.7) as

$$\frac{1}{m_{\mathcal{V}}^0} \sum_{|p| \leq P} c_p m_{\mathcal{V}}^p = \langle \phi \rangle_{\mathcal{V}} \quad (3.9)$$

where $m_{\mathcal{V}}^p = \int_{\mathcal{V}} (x - x_0)^p d\mathcal{V}$ is the p -th moment of volume \mathcal{V} , and the zeroth moment $m_{\mathcal{V}}^0$ is the volume. For m polynomial terms and a stencil with n cells we can write the linear system

$$\begin{bmatrix} m_{\mathcal{V}_1}^{p_1}/m_{\mathcal{V}_1}^0 & \cdots & m_{\mathcal{V}_1}^{p_m}/m_{\mathcal{V}_1}^0 \\ \vdots & & \vdots \\ m_{\mathcal{V}_n}^{p_1}/m_{\mathcal{V}_n}^0 & \cdots & m_{\mathcal{V}_n}^{p_m}/m_{\mathcal{V}_n}^0 \end{bmatrix} \begin{bmatrix} a_{p_1} \\ \vdots \\ a_{p_m} \end{bmatrix} = \begin{bmatrix} \langle \phi \rangle_{\mathcal{V}_1} \\ \vdots \\ \langle \phi \rangle_{\mathcal{V}_n} \end{bmatrix} \quad (3.10)$$

which can be written as

$$\mathbf{B}\mathbf{a} = \boldsymbol{\phi}. \quad (3.11)$$

where \mathbf{B} is the stencil matrix, which is constructed using only the mesh geometry. Assuming the stencil comprises at least as many cells as there are polynomial coefficients then $n \geq m$ and the matrix equation can be solved using a least-squares approach to find the unknown coefficients \mathbf{a} .

To obtain a stable advection scheme, we follow the approach of the cubicFit scheme by introducing multipliers \mathbf{m} to obtain

$$\tilde{\mathbf{B}}\mathbf{a} = \mathbf{m} \cdot \boldsymbol{\phi} \quad (3.12)$$

where $\tilde{\mathbf{B}} = \mathbf{M}\mathbf{B}$ and $\mathbf{M} = \text{diag}(\mathbf{m})$. The upwind cell and downwind cell have multipliers $m_u = 2^{10}$ and $m_d = 2^{10}$ respectively, and all peripheral points have multipliers $m_p = 1$.

The calculation of high-order cell volume moments and surface moments are required by equations (3.10) and (3.6) respectively. These volume and surface moments can be calculated exactly using the method of [Tuzikov et al. \(2003\)](#). We follow their method but, in order to avoid any degenerate triangles, we introduce a centre point shared by all triangles instead of triangulating polygons with only existing vertices.

TODO: discuss any hacks near boundaries

4 A new mesh for representing the atmosphere above terrain

Highlights

- The new slanted cell mesh permits longer time-steps than cut cells, with time-steps comparable to terrain-following meshes
 - Resting atmosphere simulations are more accurate using the new slanted cell method compared to terrain-following methods
 - Unlike the multidimensional linear upwind scheme, the cubicFit scheme is numerically stable over very steep slopes
-

Two sources of numerical error receive particular attention in atmospheric models: errors associated with transport terms and errors associated with the pressure gradient term. The previous chapter developed the cubicFit transport scheme that reduces numerical errors associated with transport over mountains. This chapter seeks to reduce errors associated with the balance between the pressure gradient and gravity by representing the atmosphere above terrain by introducing a new type of mesh, the ‘slanted cell’ mesh.

Pressure gradient errors result in spurious flows that are especially apparent for diurnal valley flows where synoptic-scale winds are weak ([Fast, 2003](#)), and even small velocity errors can produce large errors in derived quantities such as relative vorticity and potential vorticity ([Hoinka and Zängl, 2004](#)). These numerical errors are particularly large using terrain-following meshes with steeply sloping terrain ([Zängl, 2012](#)). Terrain-following meshes are typically implemented using a coordinate transform that introduces metric terms into the equations of motion. The

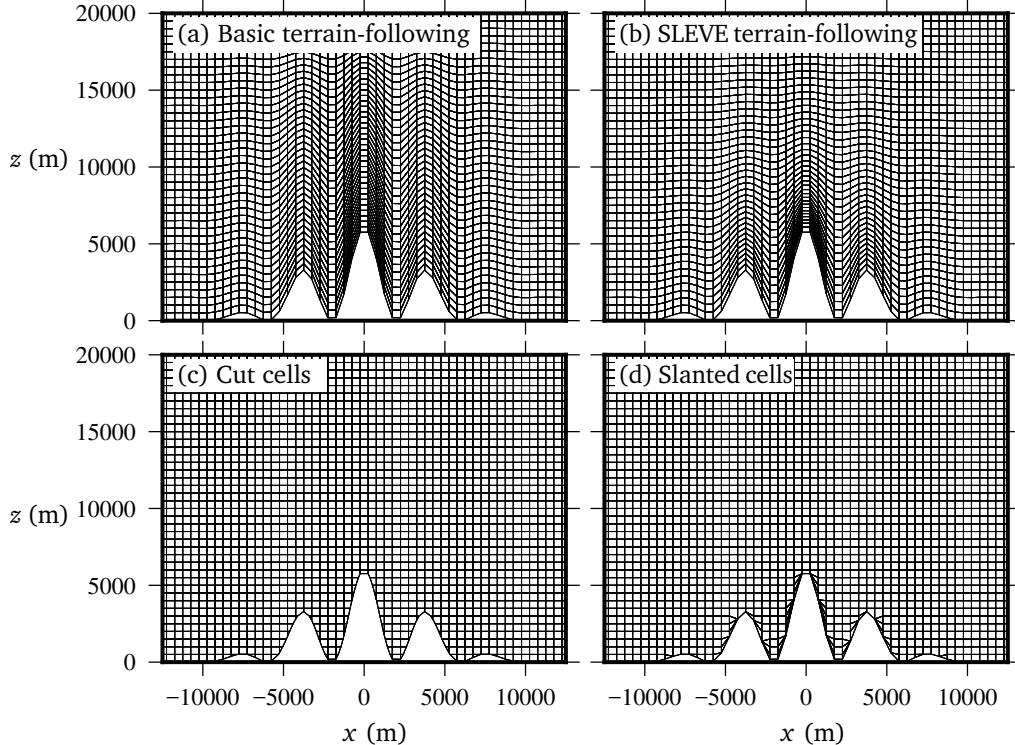


Figure 4.1: Two dimensional x - z meshes created with the (a) basic terrain-following, (b) SLEVE, (c) cut cell, and (d) slanted cell methods, used for the resting atmosphere tests in section 4.4. Cell edges are marked by thin black lines. The peak mountain height $h_0 = 6$ km. Only the central region of the domain is shown. The entire domain is 200 km wide and 20 km high.

horizontal pressure gradient $\partial p / \partial x|_z$ can be written as (Mahrer, 1984)

$$\left. \frac{\partial p}{\partial x} \right|_z = \left. \frac{\partial p}{\partial x} \right|_{z^*} + \left. \frac{\partial z^*}{\partial x} \right|_z \left. \frac{\partial p}{\partial z^*} \right|_{z^*} \quad (4.1)$$

where $\partial / \partial x|_z$ denotes a horizontal derivative at a fixed height in the physical domain, and $\partial / \partial x|_{z^*}$ denotes a horizontal derivative at a fixed model level in the computational domain, with z^* held constant. The first term on the right hand side of equation (4.1) is the change in pressure along the terrain-following coordinate surfacee, and the second term corrects for the vertical contribution in the first. These terms tend to be large and of opposite sign over steep terrain, and cancellation errors between the two terms result in pressure gradients errors that drive spurious flows.

There are two common approaches to reducing errors associated with terrain-following meshes. The first approach reduces the influence of the terrain on the mesh by choosing a vertical decay function that smooths mesh layers rapidly with height. The Smooth Level Vertical (SLEVE) decay function formulated by Schär et al. (2002), later improved by Leuenberger et al.

(2010), is one such approach. The SLEVE method achieves a less distorted terrain-following mesh in the middle and top of the domain than the BTF method. The difference is illustrated in figure 4.1, in which the SLEVE mesh (figure 4.1b) is noticeably smoother than the equivalent BTF mesh (figure 4.1a). The terrain height is split into coarse-scale and fine-scale components, h_1 and h_2 , such that $h = h_1 + h_2$, with each component having a different exponential decay. The transformation is defined as (Leuenberger et al., 2010)

$$z = z^* + h_1 b_1 + h_2 b_2 \quad (4.2)$$

where the vertical decay functions are given by

$$b_i = \frac{\sinh((H/s_i)^n - (z^*/s_i)^n)}{\sinh(H/s_i)^n} \quad (4.3)$$

and s_1 and s_2 are the scale heights of coarse-scale and fine-scale terrain respectively. The exponent n was introduced by Leuenberger et al. (2010) in order to increase cell thickness in the layers nearest the ground, allowing longer timesteps. In their experiments, Leuenberger et al. (2010) found the exponent to have an optimal value of $n = 1.35$. Choosing $n = 1$ gives the decay functions used by Schär et al. (2002). While SLEVE can produce very smooth meshes, the coordinate transform becomes non-monotonic and the SLEVE mesh becomes tangled if parameter values are chosen poorly (Schär et al., 2002; Leuenberger et al., 2010), making it difficult to produce a very smooth global mesh with real terrain (C. Kühnlein 2015, personal communication). Many operational atmospheric models use some form of coordinate smoothing (Eckermann, 2009), and this approach has been found to reduce pressure gradient errors (Schär et al., 2002; Leuenberger et al., 2010; Klemp, 2011).

The second approach to reducing pressure gradient errors is to improve the accuracy in calculating the horizontal pressure gradient itself. Instead of calculating the horizontal pressure gradient in the computational domain, the techniques proposed by Klemp (2011) and Zängl (2012) both involve interpolation onto z levels in the physical domain. This gave them the flexibility to design more accurate horizontal pressure gradient discretizations using more appropriate stencils.

TODO: Another approach is to improve the balance between pressure gradient and gravity and reduce the spurious solenoidal term by using a curl-free gradient formulation (Weller and Shahrokh, 2014). I think I should describe this formulation and explain why errors can grow with increasing non-orthogonality.

Cut cell meshes are less distorted than any smoothed terrain-following mesh, and some studies have shown examples where cut cells produce more accurate results when compared to terrain-following meshes (Good et al., 2014; Steppeler et al., 2013). Although cut cell meshes

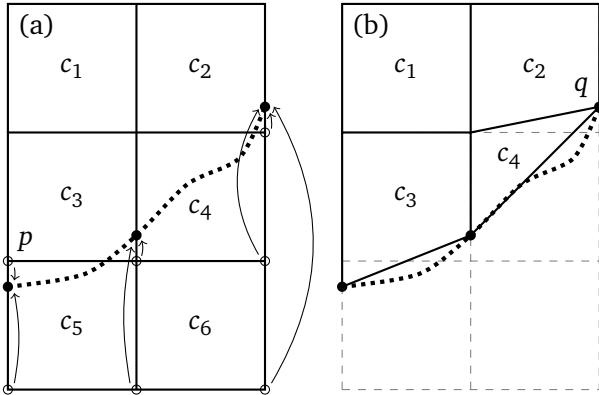


Figure 4.2: Illustration of a slanted cell mesh (a) before, and (b) after construction. The terrain surface, denoted by a heavy dotted line, intersects a uniform rectangular mesh comprising six cells, c_1, \dots, c_6 . The cell vertices, marked by open circles, are moved to the points at which the terrain intersects vertical cell edges, marked by filled circles. Cells that have no volume are removed. Where a cell has two vertices occupying the same point, the zero-length edge that joins those vertices is removed. In this illustration, cells c_5 and c_6 are removed because they have no volume, and the zero-length edge at point q is removed to create a triangular cell, c_4 . Point p is moved down because it is within $2\Delta z/5$ of the surface, avoiding the creation of a thin cell.

are almost entirely undistorted, when explicit methods are used with cut cells, the small cell problem must be overcome in order to avoid severe time-step constraints.

We seek a new type of mesh that improves the balance between the pressure gradient and gravity compared to terrain-following methods, and avoids the severe time-step constraints associated with arbitrarily small cut cells. Section 4.1 describes the slanted cell method which is designed to satisfy these criteria. Section 4.2 presents a new two-dimensional test that challenges transport schemes by transporting a tracer along the ground through slanted cells, and this test is used to measure time-step constraints for terrain-following, cut cell and slanted cell meshes. Section 4.3 outlines the discretisation of the fully compressible model taken from [Weller and Shahrokhi \(2014\)](#) which includes a curl-free pressure gradient formulation. In section 4.4, the fully compressible model is used to simulate a standard resting atmosphere test case ([Klemp, 2011](#)), comparing results using terrain-following, cut cell and slanted cell meshes.

4.1 Slanted cell method

The slanted cell method is straightforward, and slanted cell meshes are always free of mesh tangling by construction. Starting from a uniform rectangular mesh, all cell vertices that lie beneath the orography are moved up to the surface. Additionally, to avoid creating very thin

cells, all vertices up to $2\Delta z/5$ above the orography can be moved down to the surface. Where all four of a cell's vertices are moved, the cell has zero volume and so it is removed. Where two vertices at the same horizontal location are moved up to the surface they will occupy the same point; this results in a zero-length edge that is removed to create a triangular cell. Figure 4.2 shows how a 2×3 -cell, uniform rectangular mesh is transformed into a slanted cell mesh. Cells c_5 and c_6 are removed because they have zero volume, and the zero-length edge at point q is removed to create a triangular cell, c_4 . Point p is moved down because it is within $2\Delta z/5$ of the surface, avoiding the creation of a very thin cell. We have not explored the sensitivity of results using values other than $2\Delta z/5$, but we did find that this approach reduces numerical errors on some meshes with very thin slanted cells.

The slanted cell method does generate some small cells but, unlike the cut cell method, the width of slanted cells is never altered. Since a no normal flow condition is imposed at the lower boundary, flow must be parallel to the surface and there is only very weak flow across the long, upper face of slanted cells. Hence, slanted cell meshes should not suffer from severe time-step constraints associated with arbitrarily small cut cells because slanted cells are never shortened in the direction of flow. An example of a slanted cell mesh is illustrated in figure 4.1d for comparison with the equivalent BTF (figure 4.1a), SLEVE (figure 4.1b), and cut cell (figure 4.1c) meshes, with the same mesh spacing and mountain profile used for all meshes.

4.2 Transport over a mountainous lower boundary

The two-dimensional tests performed in chapter 2 transported tracers positioned well above the terrain surface. Here we formulate a new test, positioning the tracer at the ground in order to assess the accuracy of transport schemes immediately above a mountainous lower boundary. Results using the cubicFit scheme are compared with the linearUpwind scheme on basic terrain-following, cut cell and slanted cell meshes. The test presents a particular challenge to transport schemes as they must transport the tracer through arbitrarily small cut cells and distorted slanted cells.

The domain size and mountain profile is the same as those in the horizontal tracer advection test in section 2.2, with a mesh spacing of $\Delta x = 1000$ m and $\Delta z = 500$ m. In order to present the most challenging test on slanted cell meshes, and so thin cells remain near mountain peaks. Cell edges in the central region of the domain are shown in figure 4.3 for each of the three mesh types. Cells in the BTF mesh are highly distorted over steep slopes (figure 4.3a) while the cut cell mesh (figure 4.3b) and slanted cell mesh (figure 4.3c) are orthogonal everywhere except for cells nearest the ground.

A velocity field is prescribed using equation (2.53) so that the flow follows the terrain at

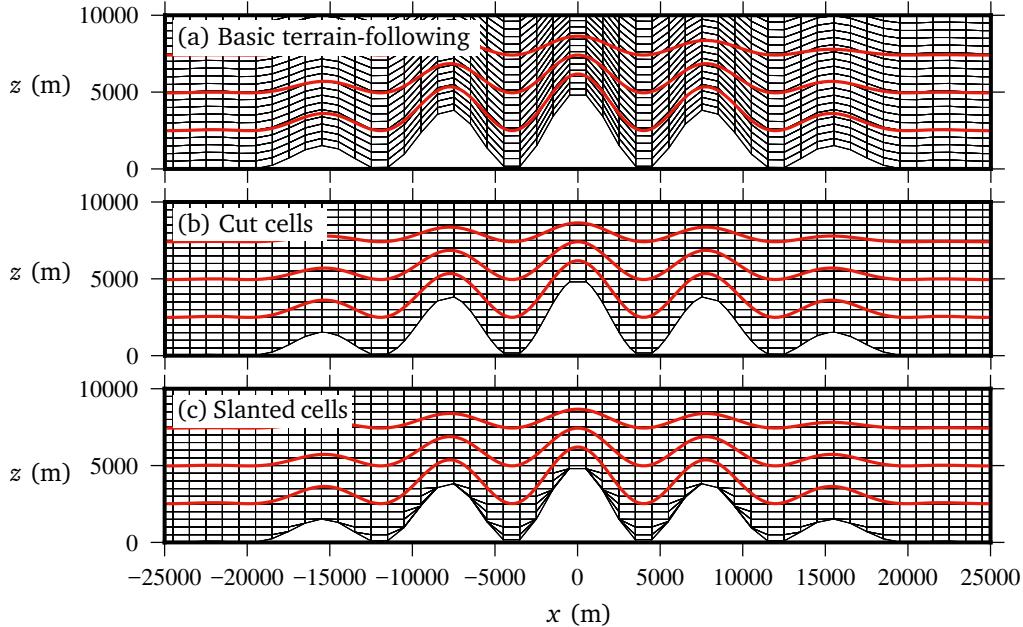


Figure 4.3: Two dimensional x - z meshes created with the (a) basic terrain-following, (b) cut cell, and (c) slanted cell methods, used for the tracer transport tests in section 4.2. Cell edges are marked by thin black lines. The peak mountain height $h_0 = 5$ km. The velocity field is the same for all mesh types with streamlines marked on each panel by thick red lines. The velocity field (equation 2.53) follows the lower boundary and becomes entirely horizontal above $H_1 = 10$ km. Only the lowest 10 km for the central region of the domain is shown. The entire domain is 300 km wide and 25 km high.

the surface and becomes entirely horizontal above $H_1 = 10$ km. The value of H_1 is chosen to be much smaller than the domain height H in equation (2.47) so that flow crosses the surfaces of the BTF mesh. This is evident in figure 4.3a where the the velocity streamlines are tangential to the mesh only at the ground. The flow is deliberately misaligned with the BTF, cut cell and slanted cell meshes away from the ground (figure 4.3) to ensure that flow always crosses mesh surfaces in order to challenge the transport schemes.

The tracer is defined again by equation (2.50) but is now positioned at the ground with $(x_0, z_0) = (-50 \text{ km}, 0 \text{ km})$ with half-widths $A_x = 25 \text{ km}$ and $A_z = 10 \text{ km}$. Tests are integrated forward for 10 000 s. The time-step was chosen for each mesh so that the maximum Courant number was about 0.4 (table 4.1). An analytic solution at 10 000 s is obtained by calculating the new horizontal position of the tracer using equation (2.58). By solving this equation we find that $x(t = 10\,000 \text{ s}) = 6244.087 \text{ m}$ when $h_0 = 5 \text{ km}$.

The tracer density boundary conditions are the same as those in section 2.2. Since the cubicFit transport scheme uses values at boundaries with Dirichlet boundary conditions, the

Mesh type	Peak mountain height h_0 (km)				
	0	3	4	5	6
BTF	40	16	10	8	5
Cut cell	40	1.6	1.6	0.5	1.6
Slanted cell	40	8	6.25	5	4

Table 4.1: Time-steps (s) for the two-dimensional transport test over a mountainous lower boundary. The time-steps were chosen so that the maximum Courant number was between 0.36 and 0.46.

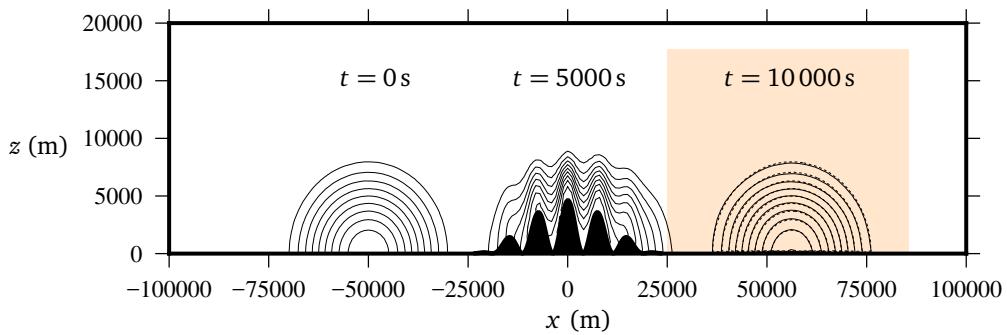


Figure 4.4: Evolution of the tracer in the two-dimensional transport test over a mountainous lower boundary. The tracer is transported to the right over the wave-shaped terrain. Tracer contours are every 0.1 kg m^{-3} . The result obtained using the cubicFit scheme on the basic terrain-following mesh is shown at $t = 0 \text{ s}$, $t = 5000 \text{ s}$ and $t = 10 000 \text{ s}$ with solid black contours. The analytic solution at $t = 10 000 \text{ s}$ is shown with dotted contours. The shaded box indicates the region that is plotted in figure 4.5.

cubicFit scheme uses only inlet boundary values in this test case.

Three series of tests were performed using similar configurations. The first series uses a peak mountain height of $h_0 = 5 \text{ km}$ to examine errors on different mesh types using the two transport schemes. The second series varies the peak mountain height to examine the sensitivity of the transport schemes to mesh distortions. The third series verifies accuracy at Courant numbers close to the limit of stability, and examines the longest stable time-step for different mesh types.

A comparison of numerical accuracy between mesh types and transport schemes

For the first series of tests with $h_0 = 5 \text{ km}$, tracer contours at the initial time $t = 0 \text{ s}$, half-way time $t = 5000 \text{ s}$, and end time $t = 10 000 \text{ s}$ are shown in figure 4.4 using the cubicFit scheme on the BTf mesh. As apparent at $t = 5000 \text{ s}$, the tracer is distorted by the terrain-following velocity field as it passes over the mountain as expected, and its original shape is restored once

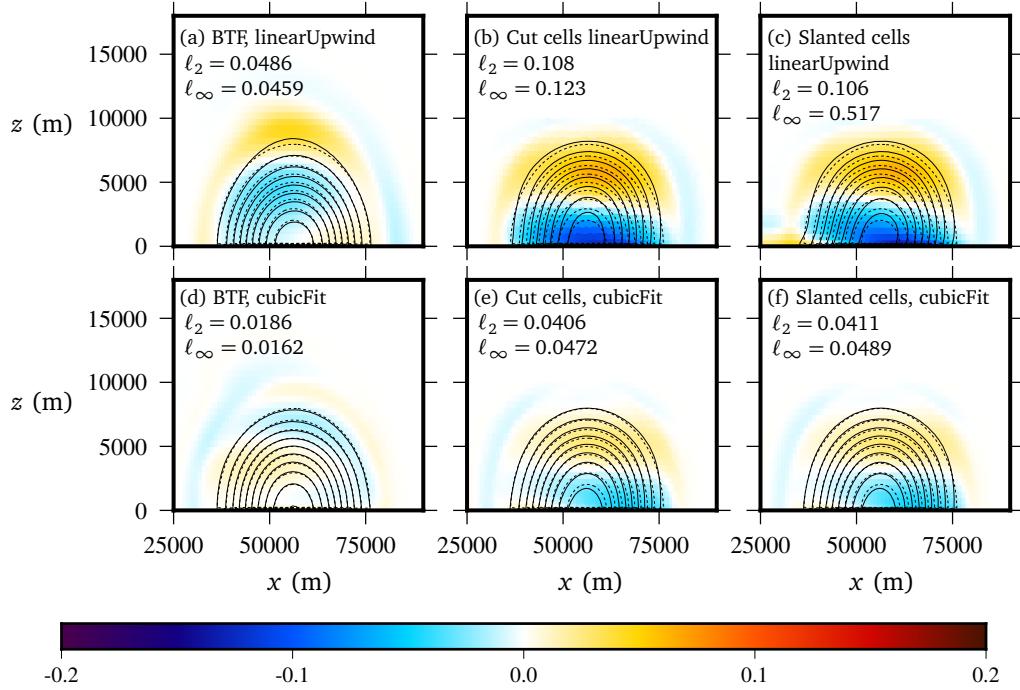


Figure 4.5: Tracer contours at $t = 10\,000$ s for the two-dimensional tracer transport tests over a mountainous lower boundary. A region in the lee of the mountain is plotted corresponding to the shaded area in figure 4.4. Results are presented on BTF, cut cell and slanted cell meshes (shown in figure 4.3) using the linearUpwind and cubicFit transport schemes. The numerical solutions are marked by solid black lines. The analytic solution is marked by dotted lines. Contours are every 0.1 kg m^{-3} .

it has cleared the mountain by $t = 10\,000$ s. Slight errors are apparent at $t = 10\,000$ s when the numerical solution marked with solid contour lines is compared with the analytic solution marked with dotted contour lines.

Numerical errors are more clearly revealed by subtracting the analytic solution from the numerical solution. Error fields are compared between BTF, cut cell and slanted cell meshes using the linearUpwind scheme (figures 4.5a, 4.5b and 4.5c respectively) and the cubicFit scheme (figures 4.5d, 4.5e and 4.5f respectively). Results are least accurate using the linearUpwind scheme on the slanted cell mesh (figure 4.5c) with the final tracer being slightly distorted. The ℓ_∞ error magnitude is reduced by using the linearUpwind scheme on the cut cell mesh (figure 4.5b), but the shape of the error remains the same. On the BTF mesh (figure 4.5d), cut cell mesh (figure 4.5e) and slanted cell mesh (figure 4.5f), the cubicFit scheme is more accurate than the linearUpwind scheme.

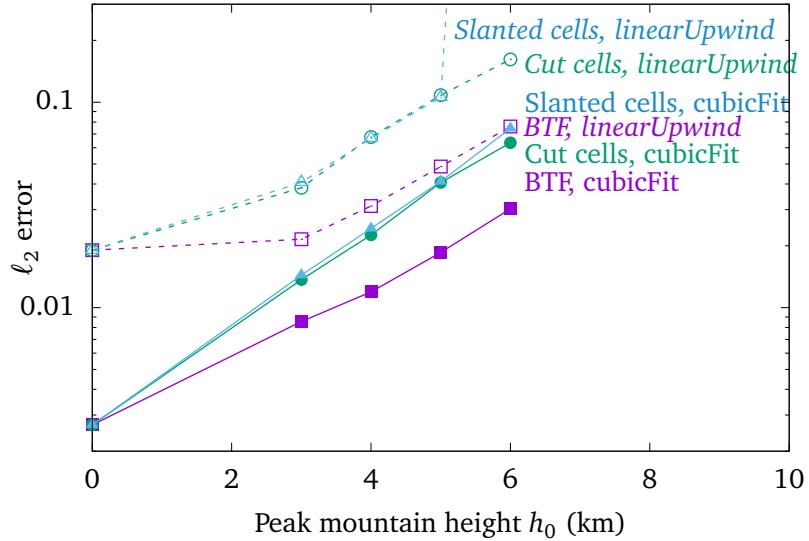


Figure 4.6: Error measures for the two-dimensional tracer transport tests over a mountainous lower boundary. Peak mountain heights h_0 are from 0 km to 6 km. Results are compared on BTF, cut cell and slanted cell meshes using the linearUpwind and the cubicFit schemes. At $h_0 = 0$ km the terrain is entirely flat and the BTF, cut cell and slanted cell meshes are identical. At $h_0 = 6$ km the linearUpwind scheme is unstable on the slanted cell mesh.

Numerical stability and numerical accuracy with increasingly steep slopes

To further examine the performance of the cubicFit scheme in the presence of steep terrain, a second series of tests were performed in which the peak mountain height was varied from 0 km to 6 km keeping all other parameters constant. Results were obtained on BTF, cut cell and slanted cell meshes using the linearUpwind scheme and cubicFit scheme. Again, the time-step was chosen for each test so that the maximum Courant number was about 0.4 (table 4.1). The ℓ_2 error was calculated by subtracting the analytic solution from the numerical solution (figure 4.6). Note that the analytic solution is a function of mountain height, with the tracer travelling farther over higher mountains due to non-divergent flow through a narrower channel. In all cases, error increases with increasing mountain height because steeper slopes lead to greater mesh distortions. Errors are identical for a given transport scheme when $h_0 = 0$ km and the ground is entirely flat because the BTF, cut cell and slanted cell meshes are identical. The linearUpwind scheme is unstable on the slanted cell mesh with a peak mountain height $h_0 = 6$ km despite using a Courant number of 0.428. The cubicFit scheme yields stable results in all tests, and cubicFit is more accurate than linearUpwind in all tests.

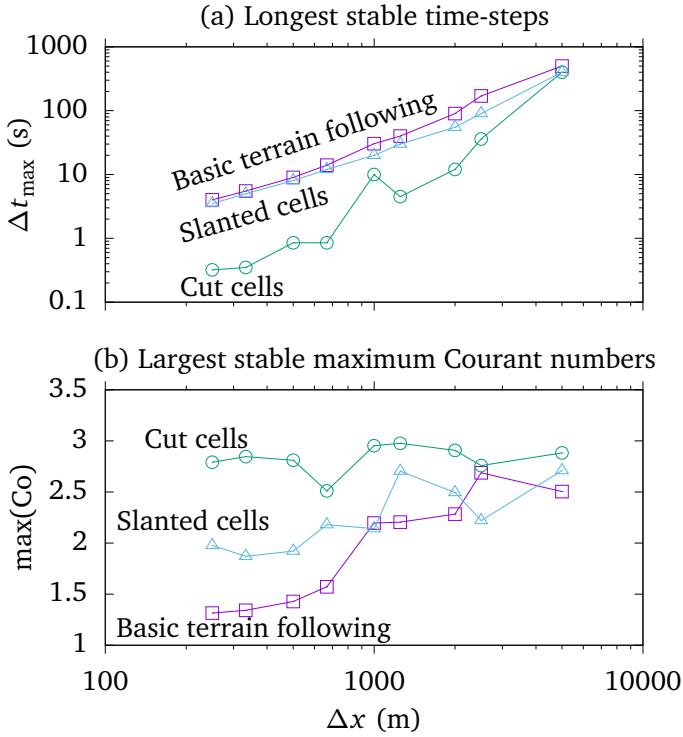


Figure 4.7: (a) Longest stable time-steps, Δt_{\max} , and (b) largest stable maximum Courant numbers, $\max(Co)$, for the two-dimensional tracer transport test over a mountainous lower boundary. Results were obtained on basic terrain-following, cut cell and slanted cell meshes at mesh spacings between $\Delta x = 5000$ m and $\Delta x = 250$ m. The largest stable maximum Courant numbers were calculated from the corresponding longest stable time-steps using equation (2.4).

Numerical stability limits of the cubicFit transport scheme

A final series of tests were performed to determine the stability limit of the cubicFit scheme with the two-stage Heun time-stepping scheme (equation 2.2). The tracer was transported on BTF, slanted cell and cut cell meshes with a variety of mesh spacings between $\Delta x = 5000$ m and $\Delta x = 125$ m. Δz was chosen so that a constant aspect ratio is preserved such that $\Delta x/\Delta z = 2$. For each test, the time-step was adjusted in order to find the largest stable time-step, Δt_{\max} , presented in figure 4.7a. BTF meshes permit the longest time-steps of all three mesh types since cells are almost uniform in volume. As expected, the longest stable time-step scales linearly with BTF mesh spacing. There is no such linear scaling on cut cell meshes because these meshes can have arbitrarily small cells. The time-step constraints on cut cell meshes are the most severe of the three mesh types. Slanted cell meshes have a slightly more stringent time-step constraint than BTF meshes but still exhibit similar linear scaling with mesh spacing.

Figure 4.7b presents the largest stable maximum Courant numbers, $\max(Co)$, which were

calculated by substituting $\Delta t = \Delta t_{\max}$ into equation (2.4). On basic terrain-following meshes, the maximum Courant number tends towards about 1.3 with finer mesh spacings. No such trend is found on cut cell or slanted cell meshes. Cut cell meshes permit the largest maximum Courant numbers of around 3, but the largest stable time-steps on cut cell meshes are still smaller than corresponding time-steps on basic terrain-following and slanted cell meshes.

This thesis focuses on the spatial discretisation of the cubicFit scheme, but the stability limit depends also upon the choice of time-stepping. We have not calculated a theoretical Courant number limit, although such an analysis should be possible using the techniques in (Baldauf, 2008).

This new test case demonstrates that the cubicFit transport scheme is more accurate than the linearUpwind scheme on all meshes, and only the cubicFit scheme can achieve stable results on slanted cell meshes with very steep slopes. The slanted cell method exhibits a time-step constraint that scales linearly with mesh spacing, and slanted cells avoid severe time-step constraints associated with arbitrarily small cut cells. Next, we incorporate the cubicFit transport scheme into a model of the fully compressible Euler equations.

4.3 Discretisation of the fully compressible Euler equations

The finite volume model of the fully compressible Euler equations is taken from Weller and Shahrokhi (2014), given by

$$\text{Momentum} \quad \frac{\partial \rho \mathbf{u}}{\partial t} + \nabla \cdot (\rho \mathbf{u} \otimes \mathbf{u}) = \rho \mathbf{g} - c_p \rho \theta \nabla \Pi - \mu \rho \mathbf{u} \quad (4.4a)$$

$$\text{Continuity} \quad \frac{\partial \rho}{\partial t} + \nabla \cdot \rho \mathbf{u} = 0 \quad (4.4b)$$

$$\text{Thermodynamic equation} \quad \frac{\partial \rho \theta}{\partial t} + \nabla \cdot \rho \mathbf{u} \theta = 0 \quad (4.4c)$$

$$\text{Ideal gas law} \quad \Pi^{(1-\kappa)/\kappa} = \frac{R \rho \theta}{p_0} \quad (4.4d)$$

where ρ is the density, \mathbf{u} is the velocity field, \mathbf{g} is the gravitational acceleration, c_p is the heat capacity at constant pressure, $\theta = T(p_0/p)^\kappa$ is the potential temperature, T is the temperature, p is the pressure, $p_0 = 1000 \text{ hPa}$ is a reference pressure, $\Pi = (p/p_0)^\kappa$ is the Exner function of pressure, and $\kappa = R/c_p$ is the gas constant to heat capacity ratio. μ is a damping function that can be used to absorb momentum in a sponge layer near the upper boundary.

The model uses the C-grid staggering in the horizontal and the Lorenz staggering in the vertical such that θ , ρ and Π are stored at cell centroids and the covariant component of velocity at cell faces. The model is configured in an inertial frame without Coriolis forces.

Acoustic and gravity waves are treated implicitly and transport terms are treated explicitly. The trapezoidal implicit treatment of fast waves and the Hodge operator suitable for non-orthogonal meshes are described in the appendix to [Shaw and Weller \(2016\)](#). To avoid time-splitting errors between transport and fast waves, transport is time-stepped using a three-stage, second-order Runge-Kutta scheme. The transport terms of the momentum equation (4.4a) and thermodynamic equation (4.4c) are discretised in flux form using either the linearUpwind scheme or the cubicFit scheme as desired.

This model is suitable for arbitrary meshes and includes a curl-free pressure gradient formulation. In the next section, we use this model to compare the accuracy of hydrostatic balance calculations using terrain-following, cut cell and slanted cell meshes.

4.4 Stratified atmosphere initially at rest

Diurnal valley and slope flows are associated with weak synoptic-scale winds, and cold air that sinks along sloping terrain can stagnate for days after becoming trapped in topographic basins ([Chow et al., 2013](#)). The test case by [Klemp \(2011\)](#) is an idealised representation of such phenomena, in which a wave-shaped mountain is submerged in a stably stratified atmosphere at rest in hydrostatic balance. The analytic solution is time-invariant, but numerical errors in calculating pressure gradients can give rise to spurious flows which become stronger over steeper terrain ([Klemp, 2011](#)). Results are compared using terrain-following, cut cell and slanted cell meshes.

Following [Klemp \(2011\)](#), the domain is 200 km wide and 20 km high, and the mesh spacing is $\Delta x = \Delta z^* = 500$ m. All boundary conditions are no normal flow. The wave-shaped mountain profile has a surface height, h , given by

$$h(x) = h_0 \exp\left(-\left(\frac{x}{a}\right)^2\right) \cos^2(\alpha x) \quad (4.5)$$

where $a = 5$ km is the mountain half-width $\lambda = 4$ km is the wavelength and h_0 is the peak mountain height. For the optimised SLEVE mesh, the coarse-scale component h_1 is specified as

$$h_1(x) = \frac{1}{2}h_0 \exp\left(-\left(\frac{x}{a}\right)^2\right). \quad (4.6)$$

To accommodate a range of mountain heights we choose a coarse scale height $s_1 = 20$ km and a fine scale height $s_2 = 8$ km. Following [Leuenberger et al. \(2010\)](#) the optimal exponent value of $n = 1.35$ is used. These parameter values result in a SLEVE mesh that is more distorted than the SLEVE mesh used by [Klemp \(2011\)](#), but the choice is necessary to avoid mesh tangling with mountains higher than 1 km.

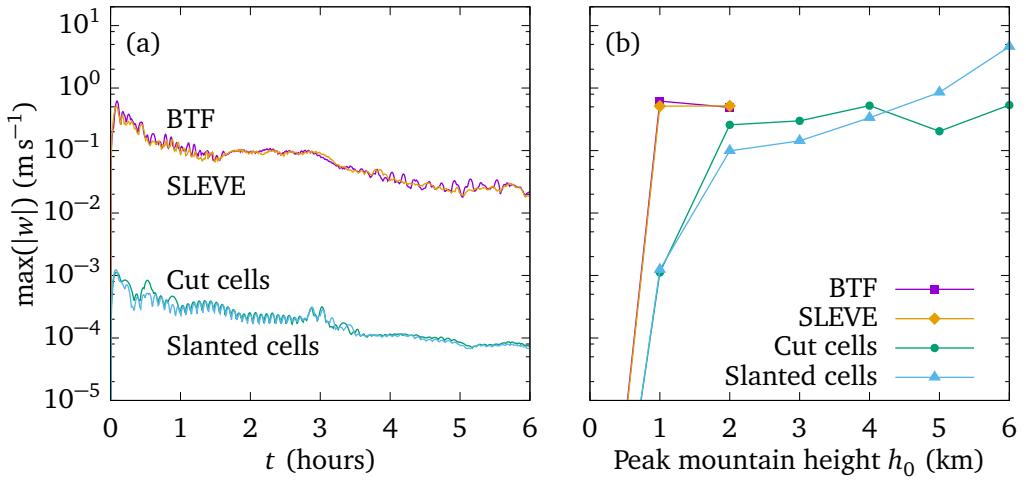


Figure 4.8: Spurious vertical velocities in the resting atmosphere test using BTF, SLEVE, cut cell and slanted cell meshes. (a) Time series of spurious vertical velocities for a peak mountain height $h_0 = 1$ km, with the maximum absolute value calculated at each time-step. (b) Sensitivity to peak mountain height h_0 , with the maximum absolute value calculated across all time-steps.

The initial potential temperature field has a nonlinear vertical profile in the lower atmosphere, with $\theta(z=0) = 288\text{ K}$ and a constant static stability with Brunt-Väisälä frequency $N = 0.01\text{ s}^{-1}$ everywhere, except for a more stable layer of $N = 0.02\text{ s}^{-1}$ between $2\text{ km} \leq z \leq 3\text{ km}$. The Exner function of pressure is calculated so that it is in discrete hydrostatic balance in the vertical direction (Weller and Shahrokhi, 2014).

Momentum and potential temperature are transported using the cubicFit transport scheme. The damping function μ is set to 0 s^{-1} . Unlike Klemp (2011), there is no eddy diffusion in the equation set.

The test is integrated forward by 6 hours using a time-step of $\Delta t = 25\text{ s}$ on the BTF, SLEVE, cut cell and slanted cell meshes with a peak mountain height $h_0 = 1\text{ km}$. For each mesh, the maximum absolute vertical velocity is calculated at each time-step as a measure of the spurious flow generated by numerical errors. In agreement with (Klemp, 2011), magnitudes of vertical velocity peak shortly after integration begins and magnitudes are larger on more distorted meshes (figure 4.8a). However, magnitudes are much smaller comparing results on the terrain-following meshes with those from Klemp (2011): results in figure 4.8a, which use a curl-free pressure gradient formulation, have maximum absolute vertical velocities of 0.62 m s^{-1} , compared with a maximum of $\sim 7\text{ m s}^{-1}$ found by Klemp (2011) using their improved horizontal pressure gradient formulation. The results on terrain-following meshes in figure 4.8a have similar maximum errors as Weller and Shahrokhi (2014) but, due to the more stable split into implicitly and explicitly treated terms (described in the appendix to Shaw and Weller (2016)), the errors decay over

time due to the dissipative nature of the transport scheme. Unlike the result from Klemp (2011), spurious flows are similar on both terrain-following meshes even though the SLEVE mesh is less distorted than the BTF mesh.

Compared to results on the terrain-following meshes, spurious flows are two orders of magnitude smaller on the cut cell mesh and the slanted cell mesh with a maximum absolute vertical velocity of $\sim 1 \times 10^{-3} \text{ m s}^{-1}$. Good et al. (2014) found the maximum vertical velocity in their cut cell model was $1 \times 10^{-12} \text{ m s}^{-1}$, which is better than any result obtained here. It is worth noting that our model stores values at the geometric centre of cut cells, whereas the model used by Good et al. (2014) has cell centres at the centre of the uncut cell, resulting in the centre of some cut cells being below the ground (S.-J. Lock 2014, personal communication). This means that the mesh is effectively regular when calculating horizontal and vertical gradients, and this would account for the very small velocities found by Good et al. (2014).

To evaluate the slanted cell method with steeper slopes, we perform a second series of tests with peak mountain heights ranging from $h_0 = 0 \text{ km}$ to $h_0 = 6 \text{ km}$. The BTF, SLEVE, cut cell and slanted cell meshes with the largest peak mountain height of $h_0 = 6 \text{ km}$ are shown in figure 4.1. To obtain a single measure of spurious flow for a given mesh, the maximum absolute vertical velocity is calculated across all time-steps. The most accurate results are obtained without mountains when $h_0 = 0 \text{ km}$ when all meshes become identical, with $\max(|w|) \sim 1 \times 10^{-11} \text{ m s}^{-1}$. Using terrain-following meshes, the model becomes unstable beyond $h_0 = 2 \text{ km}$. Using cut cell meshes, maximum vertical velocities are almost constant at $\sim 0.5 \text{ m s}^{-1}$ beyond $h_0 = 1 \text{ km}$ because cut cell mesh distortions are largely independent of mountain height. Using slanted cell meshes, maximum vertical velocities are one to two orders of magnitude smaller than those found on terrain-following meshes at a given mountain height. Unlike results on terrain-following meshes, slanted cell meshes yield stable results for all mountain heights, although maximum vertical velocities increase with peak mountain height as slanted cells become increasingly distorted. Up to a peak mountain height of $h_0 = 4 \text{ km}$, slanted cell meshes produce results that are more accurate than those obtained for any other mesh.

In summary, spurious velocities in the resting atmosphere test were similar on both terrain-following meshes, with errors being much smaller compared to those from Klemp (2011). The maximum absolute vertical velocity was decreased by one to two orders of magnitude using cut cell and slanted cell meshes, so we conclude that, in this test, mesh distortion, or lack of alignment of the mesh with surfaces of constant gravitational potential, are the primary cause of numerical error. The resting atmosphere test presented a challenge to the pressure gradient formulation but the resultant spurious flows presented no particular challenge to the cubicFit transport scheme. We will turn our attention to transport-dominated flow in the next chapter.

5 A new test case to excite the Lorenz computational mode

Highlights

- A new idealised two-dimensional test case reveals spurious grid-scale waves excited by the Lorenz computational mode
 - The Charney–Phillips staggering is generalised for arbitrary meshes that reduces to classical Charney–Phillips on traditional meshes
 - A new fully compressible Euler model that implements the generalised Charney–Phillips formulation is free from spurious grid-scale waves
-

The Lorenz computational mode arises from having one too many degrees of freedom in the Lorenz staggering of variables, and it is often excited by thermal forcing, producing spurious, vertical, grid-scale waves ([Schneider, 1987](#); [Arakawa and Konor, 1996](#)). In the Lorenz staggering, the pressure and vertical velocity variables are staggered, with the thermodynamic variable collocated with the pressure variable ([Lorenz, 1960](#)). Vertical averaging of the thermodynamic variable in calculating vertical momentum means that these spurious grid-scale waves persist because they become invisible to the model ([Arakawa and Konor, 1996](#)). Spurious grid-scale waves have been attributed to the Lorenz computational mode in the Global Environmental Multiscale 3 model ([Girard et al., 2014](#)), and the Korea Institute of Atmospheric Prediction Systems Integrated Model ([Yi and Park, 2017](#)) amongst others, and these non-physical waves can lead to spurious rainfall in atmospheric models ([Hollingsworth, 1995](#)), inaccurate simulations of idealised hurricanes ([Zhu and Smith, 2003](#)), and spurious instabilities in ocean models ([Bell](#)

and White, 2017).

The computational mode can be at least partially controlled by using sufficient vertical diffusion (Chang, 1992; Zadra et al., 2004), or by using a higher-order vertical discretisation (Untch and Hortal, 2004; Guerra and Ullrich, 2016; Yi and Park, 2017), but the computational mode can only be properly eliminated by choosing an alternative staggering of variables that removes the extra degree of freedom. One such alternative is the Charney–Phillips staggering (Charney and Phillips, 1953), in which the thermodynamic variable is collocated with vertical velocity, avoiding any vertical averaging in calculating vertical momentum. Due to the errors associated with the Lorenz computational mode, the Global Environmental Multiscale model switched from a Lorenz staggering to a Charney–Phillips staggering between model versions 3 and 4 (Girard et al., 2014), and a Charney–Phillips staggering is also used in the Met Office Unified Model (Davies et al., 2005) and the Global/Regional Assimilation and Prediction System (Yang et al., 2007). Thuburn and Woollings (2005) exhaustively tested different combinations of vertical coordinates, prognostic variables and their staggerings, and found that a Charney–Phillips staggering has better dispersion properties than a Lorenz staggering for any given choice of vertical coordinate and prognostic variables. Numerical experiments performed by Cullen et al. (1997) revealed that a model with a Charney–Phillips staggering reduced spurious gravity waves and had better geostrophic adjustment compared to the same model with a Lorenz staggering.

While the Charney–Phillips staggering avoids vertical averaging of the thermodynamic variable in calculating vertical momentum, Davies et al. (2005) notes that horizontal pressure gradient calculations can involve vertical averaging of the thermodynamic variable which is inaccurate in the lowest layers where there are strong temperature gradients. Holdaway et al. (2013) note that, in calculating the Richardson number for boundary layer schemes, averaging that is necessary with the Charney–Phillips staggering that is avoided by using a Lorenz staggering.

Previous studies have used a variety of test cases to compare different model variants using Lorenz and Charney–Phillips staggering. One of the earliest comparisons was made by Arakawa and Moorthi (1988) who found that, without additional diffusion, their numerical solutions of a baroclinic instability test were dominated by short-wave noise. Later, Arakawa and Konor (1996) performed the same test to find that a model using a Charney–Phillips staggering did not suffer from spurious noise, with the model needing no additional diffusion. In the same study, Arakawa and Konor (1996) proposed new test cases that use thermal forcing to excite the Lorenz computational mode. The new test cases were performed using a simplified, vertically discrete model, and the tests clearly reveal spurious grid-scale waves that grow and persist throughout the simulation. Based on the work of Arakawa and Konor (1996), Untch and Hortal (2004) developed a new test case, using thermal forcing to excite spurious grid-scale waves in a 600-day

integration of a global, 3D model.

We propose a new, idealised two-dimensional test case, also based on the work of [Arakawa and Konor \(1996\)](#), to compare the accuracy of models using Lorenz or Charney–Phillips staggerings. The new test case intended to aid in the development and intercomparison of modern, nonhydrostatic dynamical cores, and uses a coarse two-dimensional mesh specified in Cartesian coordinates. We compare test results between the fully compressible Euler model with a Lorenz staggering (section 4.3), and a variant of this same model that includes a new generalisation of the Charney–Phillips staggering for arbitrary meshes.

After describing the generalised Charney–Phillips formulation in section 5.1, we compare Lorenz and generalised Charney–Phillips model variants in section 5.2 using the standard mountain waves test case specified by [Schär et al. \(2002\)](#). Section 5.3 presents the new test case based on the original test specified by [Arakawa and Konor \(1996\)](#). We verify that the Lorenz computational mode is excited using the fully compressible Euler model with a Lorenz staggering, and we verify that the Charney–Phillips model variant is free of spurious grid-scale waves. Finally, we explore the sensitivity to mesh distortions using the generalised Charney–Phillips model variant.

5.1 Generalising the Charney–Phillips staggering for arbitrary meshes

The generalisation of the Lorenz staggering for arbitrary meshes is straightforward ([Weller and Shahrokhi, 2014](#)) but this is not true for the Charney–Phillips staggering, which is only suitable for structured meshes with cells stacked in columns. On a finite volume mesh, variables are ordinarily placed at cell centres or cell faces. In the Charney–Phillips staggering, the thermodynamic variable is placed at only those cell faces that lie on the vertical coordinate surfaces, and vertically-oriented faces have no thermodynamic information. This existing staggering is unsuitable for arbitrary finite volume meshes because faces can have any orientation.

A generalised Charney–Phillips staggering will be particularly relevant to atmospheric models that use vertical mesh refinement techniques; an area of research that has so far received little attention. Controlling the vertical mesh spacing near the ground is straightforward using terrain-following meshes because the mesh is organised in rows of cells that are uninterrupted by mountain peaks. With other mesh types such as cut cell meshes and slanted cell meshes, controlling the vertical mesh spacing is less straightforward because mountain peaks interrupt the rows of cells nearest sea level. On such meshes, if fine vertical mesh spacing was used near sea level and coarse mesh spacing used aloft, then the mesh above a high-altitude mountain range would have coarse spacing and boundary layer processes would be poorly resolved.

Mesh refinement could help to better resolve the boundary layer above high-altitude mountain ranges represented by cut cell meshes and slanted cell meshes. Mesh refinement has received growing attention in atmospheric modelling literature because it could enable atmospheric models to produce more accurate forecasts with less computation ([Behrens, 2006](#); [Jablonowski et al., 2009](#)). While much of the literature concentrates on horizontal mesh refinement, some investigations have been made into vertical refinement on two-dimensional x - z Cartesian planes: [Müller et al. \(2013\)](#) have used conforming refinement of triangular meshes for simulating the standard rising bubble and density current test cases, and [Yamazaki and Satomura \(2012\)](#) have used nonconforming block-refinement to better resolve the atmosphere immediately above idealised mountains.

According to [Thuburn and Woollings \(2005\)](#), the vertical discretisation used by [Yamazaki and Satomura \(2012\)](#) supports computational modes and instabilities, although these errors were not excited by the test cases performed by [Yamazaki and Satomura \(2012\)](#). The Charney–Phillips staggering is unsusceptible to such errors, but we are not aware of any existing literature that combines mesh refinement with a Charney–Phillips staggering. By allowing for any mesh structure, a generalised Charney–Phillips formulation should be suitable for any type of mesh, including conforming and non-conforming mesh refinement, terrain-following meshes, cut cell meshes and slanted cell meshes.

5.2 Schär mountain waves

Chapter 4 assessed a finite volume model of the fully compressible Euler equations with a Lorenz staggering using a test case with a stratified atmosphere initially at rest above an isolated mountain. We now turn our attention to a transport-dominated test case that presents a challenge to the transport schemes within the dynamical model. As specified by [Schär et al. \(2002\)](#), the test prescribes flow over idealised terrain with small-scale and large-scale undulations that induce propagating and evanescent gravity waves. We use the test to compare results from the two finite volume model variants with Lorenz and generalised Charney–Phillips staggerings against the reference solution from [Melvin et al. \(2010\)](#).

Following [Melvin et al. \(2010\)](#), the domain is 300 km wide and 30 km high, and the mesh spacing is $\Delta x = 500\text{m}$ and $\Delta z^* = 300\text{m}$. The mountain profile has the same form as equation (4.5), but the mountain waves test has a lower peak mountain height of $h_0 = 250\text{m}$. As in the resting atmosphere test, $a = 5\text{ km}$ is the mountain half-width and $\lambda = 4\text{ km}$ is the wavelength.

A uniform horizontal wind $(u, w) = (10, 0)\text{ m s}^{-1}$ is prescribed in the interior domain and at the inlet boundary. No normal flow is imposed at the top and bottom boundaries and the velocity field has a zero gradient outlet boundary condition.

The initial thermodynamic conditions have constant static stability with $N = 0.01 \text{ s}^{-1}$ everywhere such that

$$\theta(z) = \theta_0 \exp\left(\frac{N^2}{g}z\right) \quad (5.1)$$

where the temperature at $z = 0$ is $\theta_0 = 288 \text{ K}$. Potential temperature values are prescribed at the inlet and upper boundary using equation (5.1), and a zero gradient boundary condition is applied at the outlet. At the ground, fixed gradients are imposed by calculating the component of $\nabla\theta$ normal to each face using the vertical derivative of equation (5.1). For the Exner function of pressure, hydrostatic balance is prescribed on top and bottom boundaries and the inlet and outlet are zero normal gradient.

Sponge layers are added to the upper 10 km and leftmost 10 km at the inlet boundary to damp the reflection of waves. The damping function μ is adapted from [Melvin et al. \(2010\)](#) such that

$$\mu(x, z) = \mu_{\text{upper}} + \mu_{\text{inlet}} \quad (5.2a)$$

$$\mu_{\text{upper}}(z) = \begin{cases} \bar{\mu} \sin^2\left(\frac{\pi}{2} \frac{z-z_B}{H-z_B}\right) & \text{if } z \geq z_B \\ 0 & \text{otherwise} \end{cases} \quad (5.2b)$$

$$\mu_{\text{inlet}}(x) = \begin{cases} \bar{\mu} \sin^2\left(\frac{\pi}{2} \frac{x_I-x}{x_I-x_0}\right) & \text{if } x < x_I \\ 0 & \text{otherwise} \end{cases} \quad (5.2c)$$

where $\bar{\mu} = 1.2 \text{ s}^{-1}$ is the damping coefficient, $z_B = 20 \text{ km}$ is the bottom of the sponge layer, $H = 30 \text{ km}$ is the top of the domain, $x_0 = -150 \text{ km}$ is the leftmost limit of the domain and $x_I = -140 \text{ km}$ is the rightmost extent of the inlet sponge layer. The sponge layer is only active on faces whose normal is vertical so that it damps vertical momentum only. Note that, while the domain itself is 30 km in height, for the purposes of generating BTF meshes, the domain height is set to 20 km because the sponge layer occupies the uppermost 10 km.

The test is integrated forward by five hours using a time-step of 8 s. At the end of the simulation, gravity waves are apparent in the contours of vertical velocity (figure 5.1). Results are presented for the finite volume model with a Lorenz staggering, with momentum and potential temperature being transported using the linearUpwind scheme (figure 5.1a) and the cubicFit scheme (figure 5.1b), and for the finite volume model with generalised Charney–Phillips staggering (figure 5.1c), and all are in general agreement with the reference solution from [Melvin et al. \(2010\)](#), reproduced in figure 5.1d. All four results presented in figure 5.1 were all obtained using the same BTF mesh.

Spurious distortions are visible in the vertical velocity contours using the model variant with a Lorenz staggering and the linearUpwind transport scheme (figure 5.1a), and similar

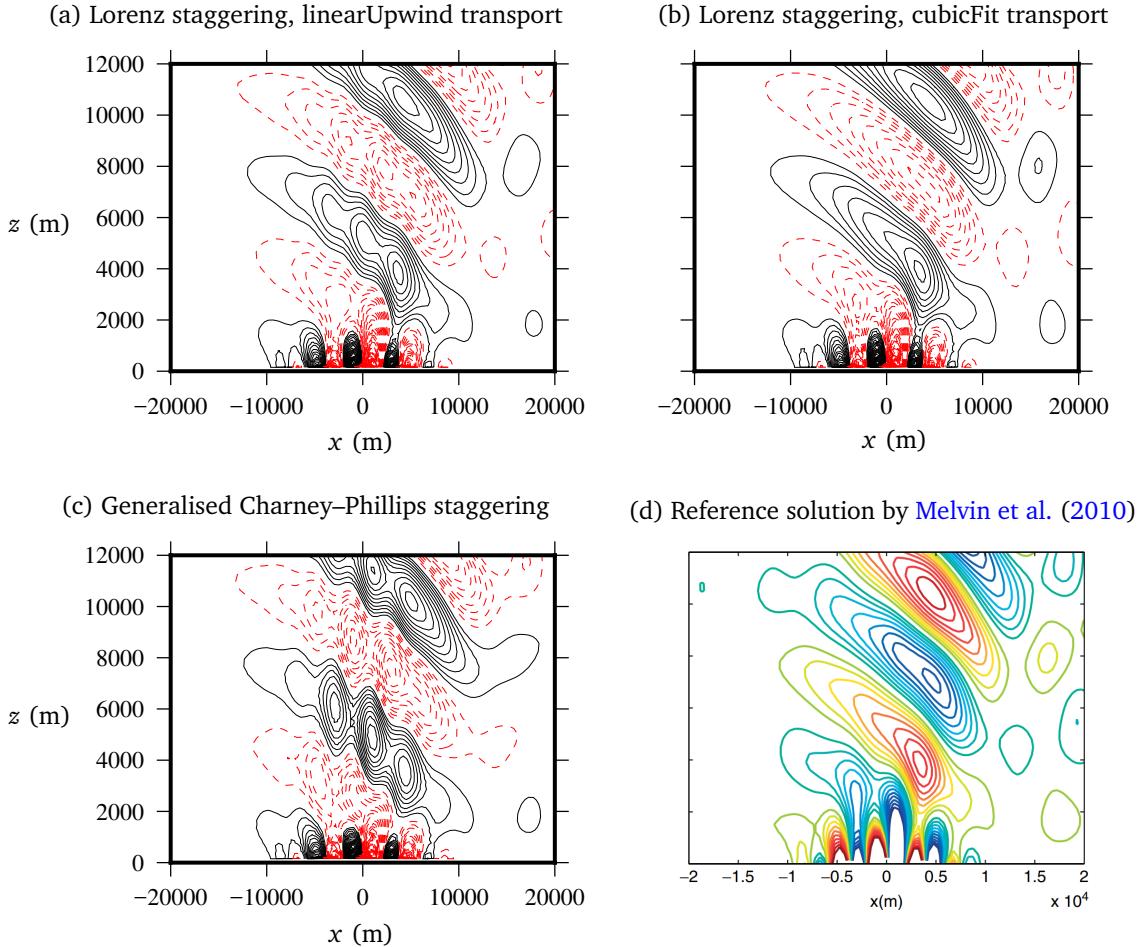


Figure 5.1: Vertical velocities at the end of integration of the Schär mountain waves test case. Results obtained using a BTF mesh and Lorenz staggering, with potential temperature and momentum transported by (a) the linearUpwind scheme and (b) the cubicFit scheme, and (c) using a BTF mesh and generalised Charney–Phillips staggering. For comparison, (d) provides a reference solution obtained with a mass-conserving semi-implicit semi-Lagrangian model ([Melvin et al., 2010](#)). Contours are plotted every 0.05 m s^{-1} . In figures (a), (b) and (c), ascending velocities are marked by solid black lines and descending velocities are marked by dashed red lines. Only the lowest 12 km in the central region of the domain is shown. The entire domain is 300 km wide and 30 km high.

error structures have been found in previous studies and were attributed to numerical errors associated with BTF mesh distortions (Schär et al., 2002; Klemp et al., 2003). Spurious gravity wave distortions can be avoided by switching from a BTF mesh to a slanted cell mesh or cut cell mesh (results not shown). Spurious gravity wave distortions can also be avoided by transporting momentum and potential temperature using the cubicFit scheme (figure 5.1b). Avoiding such spurious gravity waves distortions using either approach produces solutions that closely match the reference solution (figure 5.1d). Given these results, we can attribute spurious gravity wave distortions to transport scheme errors associated with flow that is misaligned with mesh layers. Unlike the results obtained by Shaw and Weller (2016) that used an older formulation of the cubicFit scheme, potential temperature errors are negligible for all types of mesh when using the most recent formulation of the cubicFit scheme documented in chapter 2.

As seen in figure 5.1c, the generalised Charney–Phillips model variant produces gravity waves with spurious distorted structures similar to those obtained using the Lorenz model variant with the linearUpwind scheme (figure 5.1a). Furthermore, as evidenced by the density of vertical velocity contour lines in figure 5.1c, the generalised Charney–Phillips model variant produces gravity wave amplitudes that are too large compared to the reference solution.

In summary, accurate gravity wave solutions were obtained using the Lorenz model variant with cut cell meshes and slanted cell meshes, and accurate solutions were also obtained by transporting momentum and potential temperature on the BTF mesh using the cubicFit scheme. A less accurate solution was obtained on the BTF mesh using the generalised Charney–Phillips model variant, but all results were in good general agreement with the reference solution from Melvin et al. (2010). Knowing that an improved transport scheme was responsible for the improved gravity wave solution using the Lorenz model variant, we might conjecture that the generalised Charney–Phillips model variant produced less accurate results because the model uses a transport scheme that is insufficiently accurate. In the next section we perform a further comparison between Lorenz and generalised Charney–Phillips model variants using a new test case to excite the Lorenz computational mode.

5.3 A two-dimensional standing waves test case

TODO:

- *Plot: conservation of internal energy and total energy time series, ExnerFoamH and ExnerFoamCP uniform mesh, horizontal edgeGrading, vertical edgeGrading*
- *Conclusion: edgeGrading reveals lack of conservation, due to advective form transport scheme?*

Having verified that the generalised Charney–Phillips formulation produces a reasonable mountain waves solution, we must also verify that the formulation is free from the Lorenz computational mode. Therefore, we design a new, two-dimensional standing waves test case, based on the original specification by [Arakawa and Konor \(1996\)](#). Results are compared between Lorenz and generalised Charney–Phillips model variants. To explore the applicability of the generalised Charney–Phillips formulation to arbitrary vertical meshes, we also compare results between distorted and undistorted meshes.

The domain is 30 km high and 600 km wide between the outermost faces, and the mesh spacing is $\Delta x = 10$ km and $\Delta z = 1$ km. The lower boundary is flat with no mountain profile. The upper and lower boundaries are no normal flow, and the domain is horizontally periodic.

The initial potential temperature profile is the sum of a stably-stratified profile and a grid-scale perturbation near the ground. The stably-stratified profile has $\theta(z=0) = 250$ K and a constant static stability with Brunt-Väisälä frequency $N = 0.02 \text{ s}^{-1}$. The potential temperature perturbation θ' is defined as

$$\theta' = \begin{cases} S\theta'_0 \sin\left(\frac{2\pi x}{\lambda}\right) & \text{if } |x| \leq \frac{\lambda}{2} \\ 0 & \text{otherwise} \end{cases} \quad (5.3a)$$

where

$$S = \begin{cases} -1 & \text{if } 1 \text{ km} \leq z < 2 \text{ km} \\ 1 & \text{if } 2 \text{ km} \leq z < 3 \text{ km} \\ 0 & \text{otherwise} \end{cases} \quad (5.3b)$$

with the maximum amplitude $\theta'_0 = 0.5$ K and the wavelength $\lambda = 100$ km. Using a Lorenz staggering, this arrangement produces grid-scale waves in the central region of the domain in two adjacent layers near the ground (figure 5.2a). Using a generalised Charney–Phillips staggering, the perturbation is non-zero on the lowest two interior mesh layers above the lower boundary (not shown). The definition given by equation (5.3) ensures that the potential temperature perturbation integrated over the domain is zero.

At the upper and lower boundaries, zero gradients are imposed on the potential temperature field for the Lorenz model variant; for the Charney–Phillips model variant, fixed potential temperature values are prescribed using equation 5.1. The Exner function of pressure is calculated so that it is in discrete hydrostatic balance.

A sponge layer is added to the upper 10 km. The damping function is given by

$$\mu(z) = \begin{cases} \bar{\mu} \sin^2\left(\frac{\pi}{2} \frac{z-z_B}{H-z_B}\right) & \text{if } z \geq z_B \\ 0 & \text{otherwise} \end{cases} \quad (5.4)$$

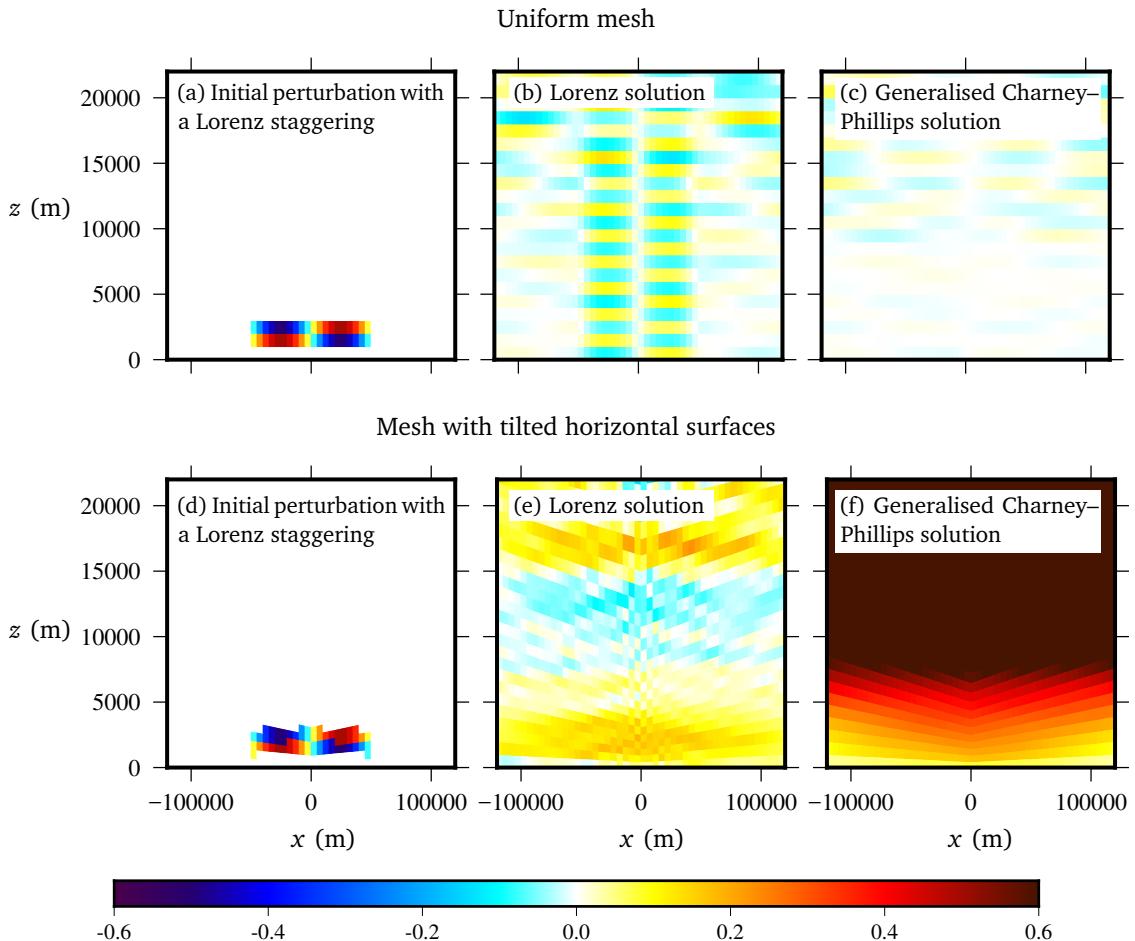


Figure 5.2: Differences in potential temperature for the standing waves test case. On the uniform mesh and the horizontally tilted mesh, (a, d) a grid-scale potential temperature perturbation near the surface is added to an initial, stably-stratified profile; the difference between the initial, unperturbed, stably-stratified potential temperature profile and the final solution are shown using (b, e) the Lorenz model variant, and (c, f) the generalised Charney–Phillips model variant. Only the lowest 22 km in the central region of the domain is shown. The entire domain is 600 km wide and 30 km high.

where $\bar{\mu} = 1.2 \text{ s}^{-1}$ is the damping coefficient, $z_B = 20 \text{ km}$ is the bottom of the sponge layer and $H = 30 \text{ km}$ is the top of the domain. The sponge layer is only active on faces whose normal is vertical so that it damps vertical momentum only.

The test is integrated forward by 48 hours using a time-step of $\Delta t = 25 \text{ s}$. The initial potential temperature perturbation generates gravity waves that rapidly spread through the domain. In addition to these gravity waves, using the Lorenz model variant, a grid-scale standing wave slowly spreads vertically, occupying the entire depth of the atmosphere (figure 5.2b), and the

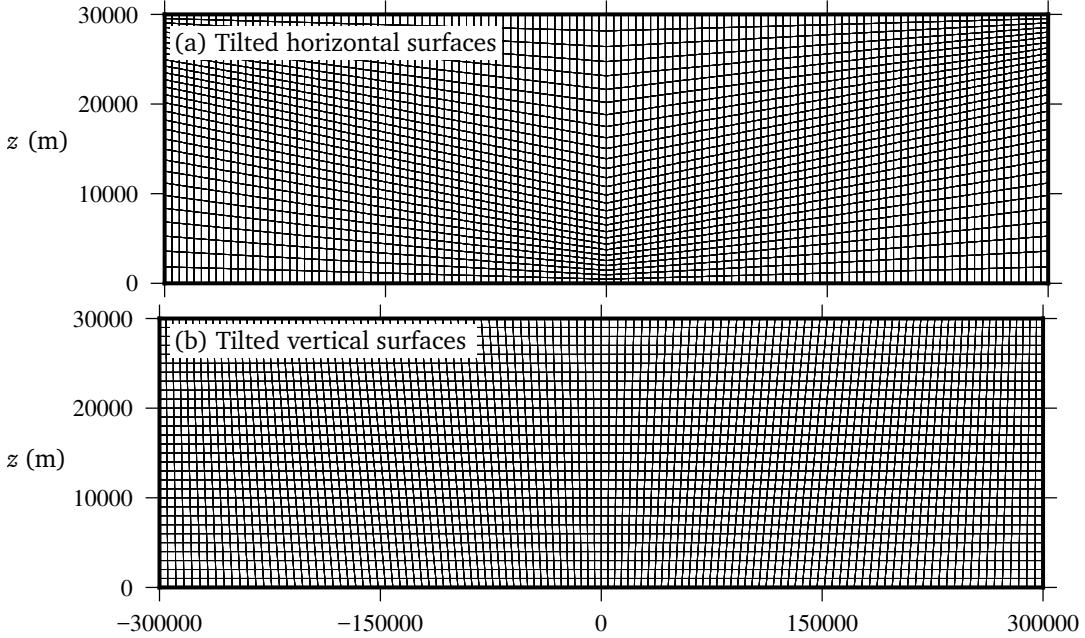


Figure 5.3: *TODO: horizontal and vertical edge graded meshes*

initial perturbation, though weakened in amplitude, persists throughout the duration of the simulation. No standing waves are produced by the generalised Charney–Phillips model variant (figure 5.2c). Hence, we conclude that the grid-scale standing waves seen only in the Lorenz model variant are a spurious feature excited by the Lorenz computational mode.

TODO: define horizontal and vertical edge graded meshes

Using the horizontally tilted mesh, large-scale responses are produced by both the Lorenz model variant (figure 5.2e) and generalised Charney–Phillips model variant (figure 5.2f), and these large-scale responses are very different from the small-scale gravity waves produced by models using the uniform mesh (figures 5.2b and 5.2c). Note that, since the initial potential temperature perturbation is defined in Cartesian coordinates and not relative to model layers, the initial potential temperature perturbation differs slightly between the uniform mesh (figure 5.2a), horizontally tilted mesh (figure 5.2d) and vertically tilted mesh (not shown). *TODO: but we wouldn't expect this small change to produce such wildly different results*

6 Discussion

TODO: some ideas for future work...

cubicFit/highOrderFit

TODO:

- I'm still unaware of mathematical theory that tells us: for a given mesh geometry, what polynomial should we attempt to use as an approximation? this all seems wrapped up with linear algebra: full-rank matrices and condition numbers etc, but also have to think in terms of the stability of the discretisation?
- put flux stabilisation from cubicFit into highOrderFit: expect that it would stabilise schaeferAdvect for coarse BTF meshes
- an accurate transport scheme walks the line between damping and instability. Devendran et al. (2017) note that the multipliers that go into the weighted least squares fit are extra degrees of freedom that could be optimised (somehow). We do make some attempt at this by adjusting multipliers in cubicFit stabilisation procedure, but I'm not aware of any previous research into how to optimise these weights. We want to approach $A = 1$ from below to guarantee stability with minimal damping.

slanted cells

TODO: be interesting to try and get mesh refinement near lower boundary. we've also talked about a TF/cut/slanted cell blend: use TF to capture slope flows, but get better pressure gradients and horizontal flows aloft. Haven't given any of this much thought, though

Appendices

A Mesh geometry on a spherical Earth

The cubicFit transport scheme is implemented using the OpenFOAM CFD library. Unlike many atmospheric models that use spherical coordinates, OpenFOAM uses global, three-dimensional Cartesian coordinates with the z -axis pointing up through the North pole. In order to perform the experiments on a spherical Earth presented in section 2.4, it is necessary for velocity fields and mesh geometries to be expressed in these global Cartesian coordinates.

Velocity field specification

The non-divergent velocity field in section 2.4 is specified as a streamfunction $\Psi(\lambda, \theta)$. Instead of calculating velocity vectors, the flux $\mathbf{u}_f \cdot \mathbf{S}_f$ through a face f is calculated directly from the streamfunction,

$$\mathbf{u}_f \cdot \mathbf{S}_f = \sum_{e \in f} \mathbf{e} \cdot \mathbf{x}_e \Psi(e) \quad (\text{A.1})$$

where $e \in f$ denotes the edges e of face f , \mathbf{e} is the edge vector joining the two vertices of the edge, \mathbf{x}_e is the position vector of the edge midpoint, and $\Psi(e)$ is the streamfunction evaluated at the same position. Edge vectors are directed in a counter-clockwise orientation.

Spherical mesh construction

Since OpenFOAM does not support two-dimensional spherical meshes, instead, we construct meshes that have a single layer of cells that are 2000 m deep, having an inner radius $r_1 = R_e - 1000$ m and an outer radius $r_2 = R_e + 1000$ m. By default, OpenFOAM meshes comprise polyhedral cells with straight edges and flat faces. This is problematic for spherical meshes because face areas and cell volumes are too small. For tests on a spherical Earth, we override

the default configuration and calculate our own face areas, cell volumes, face centres and cell centres that account for the mesh curvature. Note that the new centres are no longer centroids, but they are consistent with the horizontal transport tests on a sphere presented in section 2.4.

A face is classified as either a surface face or radial face. A surface face has any number of vertices, all of equal radius. A radial face has four vertices with two different radii, r_1 and r_2 , and two different horizontal coordinates, (λ_1, θ_1) and (λ_2, θ_2) . A radial face centre is modified so that it has a radius R_e . The latitudinal and longitudinal components of a radial face centre need no modification. The face area A_f for a radial face f is the area of the annular sector,

$$A_f = \frac{d}{2} |r_2^2 - r_1^2| \quad (\text{A.2})$$

where d is the great-circle distance between (λ_1, θ_1) and (λ_2, θ_2) .

To calculate the centre of a surface face f , a new vertex is created that is positioned at the mean of the face vertices. Note that this centre position, $\tilde{\mathbf{c}}_f$, is used in intermediate calculations and it is not the face centre position. Next, the surface face is subdivided into spherical triangles that share this new vertex (Van Brummelen, 2013). The face centre direction and radius are calculated separately. The face centre direction $\hat{\mathbf{r}}$ is the mean of the spherical triangle centres weighted by their solid angle,

$$\hat{\mathbf{r}} = \frac{\sum_{t \in f} \Omega_t (\mathbf{x}_{t,1} + \mathbf{x}_{t,2} + \tilde{\mathbf{c}}_f)}{|\sum_{t \in f} \Omega_t (\mathbf{x}_{t,1} + \mathbf{x}_{t,2} + \tilde{\mathbf{c}}_f)|} \quad (\text{A.3})$$

where $t \in f$ denotes the spherical triangles t of face f , Ω_t is spherical triangle's solid angle which is calculated using l'Huilier's theorem, $\mathbf{x}_{t,1}$ and $\mathbf{x}_{t,2}$ are the positions of the vertices shared by the face f and spherical triangle t , and $\tilde{\mathbf{c}}_f$ is the position of the centre vertex shared by all spherical triangles of face f . The face centre radius r is the mean radius of the face vertices, again weighted by the solid angle of each spherical triangle,

$$r = \frac{\sum_{t \in f} \Omega_t (|\mathbf{x}_{t,1}| + |\mathbf{x}_{t,2}|) / 2}{\Omega_f} \quad (\text{A.4})$$

where the solid angle Ω_f of face f is the sum of the solid angles of the constituent spherical triangles,

$$\Omega_f = \sum_{t \in f} \Omega_t . \quad (\text{A.5})$$

We use equations (A.3) and (A.4) to calculate the centre \mathbf{c}_f of the face f ,

$$\mathbf{c}_f = r \hat{\mathbf{r}} \quad (\text{A.6})$$

The area vector \mathbf{S}_f of the surface face f is the sum of the spherical triangle areas (Van Brummelen, 2013),

$$\mathbf{S}_f = r^2 \Omega_f \hat{\mathbf{r}} . \quad (\text{A.7})$$

Cell centres and cell volumes are corrected by considering faces that are not normal to the sphere such that

$$\frac{(\mathbf{S}_f \cdot \mathbf{c}_f)^2}{|\mathbf{S}_f|^2 |\mathbf{c}_f|^2} > 0 . \quad (\text{A.8})$$

Let \mathcal{F} be the set of faces satisfying equation (A.8). Then, the cell volume \mathcal{V}_c is

$$\mathcal{V}_c = \frac{1}{3} \sum_{f \in \mathcal{F}} \mathbf{S}_f \cdot \mathbf{c}_f \quad (\text{A.9})$$

which can be thought of as the area A integrated between r_1 and r_2 such that $\int_0^R A(r) dr = \int_{r_1}^{r_2} r^2 \Omega dr = \frac{1}{3} \Omega (r_2^3 - r_1^3)$. The cell centre is modified so that it has a radius R_e , which is consistent with radial faces.

Edges can be classified in a similar manner to faces where surface edges are tangent to the sphere and radial faces are normal to the sphere. The edge midpoints \mathbf{x}_e are used to calculate the face flux for non-divergent velocity fields (equation A.1). For transport tests, corrections to edge midpoints are unnecessary. Due to the choice of r_1 and r_2 during mesh construction, the midpoint of a radial edge is at a radial distance of R_e which is necessary for the correct calculation of non-divergent velocity fields. The position of surface edge midpoints is unimportant because these edges do not contribute to the face flux since $\mathbf{e} \cdot \mathbf{x}_e = 0$. Edge lengths are the straight-line distance between the two vertices and not the great-circle distance. Again, the edge lengths are not corrected because it makes no difference to the face flux calculation.

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