

SICHENG HE

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🎓 EDUCATION

University of Southern California, Los Angeles, CA 01/2024 – 05/2026 (anticipated)

M.S. in Computer Science

Tsinghua University, Beijing, China 08/2019 – 06/2023

B.E. in Electronic Information Science and Technology, GPA: 3.54/4

👥 EXPERIENCE

Tsinghua NICS-EFC Beijing, China 08/2023 – 01/2024

Research Intern Advisor: Dr. Chao Yu

Multi-Agent Reinforcement Learning for Drone Control

- Achieved over 90% success in cooperative drone juggling tasks
- Investigated self-play algorithms (e.g., PSRO) in adversarial scenarios
- Replace the motion planning module with RL techniques in a quadrotor ball playing system

HKUST Stat and ML Research Group Hong Kong, China 07/2022 – 10/2022

Summer Intern Advisor: Dr. Xiao Zhou

Effective Sparsification of Neural Networks

- Implemented smaller dense subnetworks equivalent to sparse ones on Bert, VGG and other architectures
- Built a framework for a distributed training algorithm to mitigate the dependence on data copying
- Achieved speedup in pretraining Bert with negligible performance loss

Moka HR Beijing, China 02/2023 – 06/2023

NLP Intern

Instance Generation & Embedding

- Developed a data annotation application using Gradio
- Applied the self-instruct method to create instructions and instances within the HRM domain
- Finetuned and evaluated M3E3, a general-purpose text embedding model for Chinese

🔧 PROJECTS

🔗 **gomoku_rl**: train an AI to master the game of Gomoku

- Implemented a GPU-parallelized gomoku environment for a faster reinforcement learning training pipeline
- Trained agents that attained human-level performance on a 15×15 board using PSRO

⚙️ SKILLS

- Programming Languages: Python, C/C++, C#, Golang, Rust
- Tools and Frameworks: Pytorch, Git, Qt, Markdown, \LaTeX