

[C2-001] 기초수학

Lecture 04: Matrix Inverse

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Topics

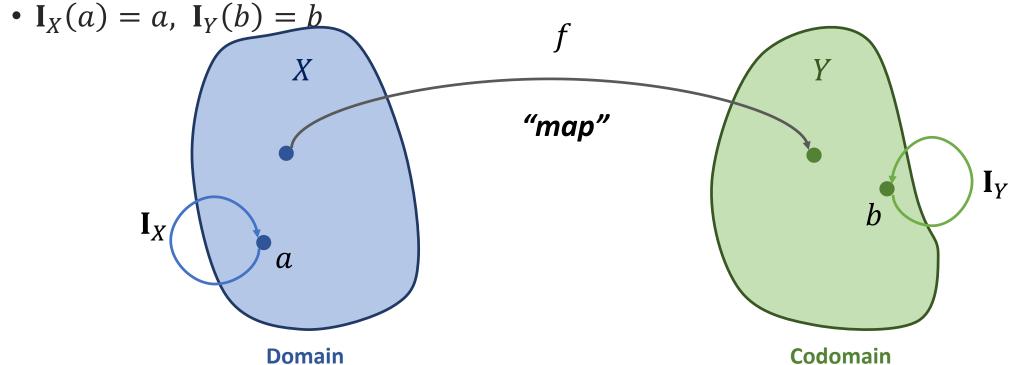
Matrix Inverse

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Introduction: The Inverse of a Function

Identity Function

- An identity function (identity relation; map; identity transformation) is a function that always returns the same value that was used as its argument
 - $I_X: X \to Y$, $a \in X$, $b \in Y$,



Introduction: The Inverse of a Function

Inverse of a Function

— An inverse function is a function that reverse another function.

- If the function f applied to an input x gives a result of y, then applying its inverse function g to y gives the result x.
 - $f(x) = y \iff g(y) = f^{-1}(y) = x$

 $-f: X \to Y$ is invertible \iff there exists a function, $f^{-1}: Y \to X$ such that $f^{-1} \circ f = \mathbf{I}_X$ and $f \circ f^{-1} = \mathbf{I}_Y$

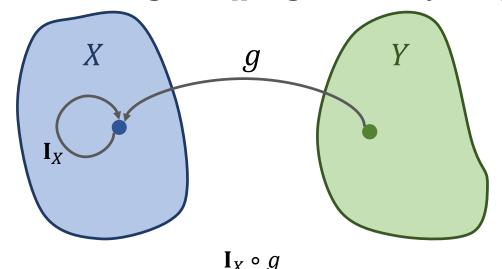
Introduction: The Inverse of a Function

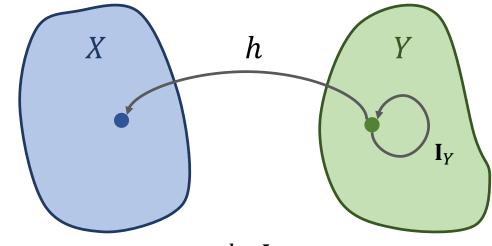
Inverse of a Function

- Q) f is invertible, then is f^{-1} unique?
- **A)** $g: Y \to X$, $g \circ f = \mathbf{I}_X$ and $f \circ g = \mathbf{I}_Y$

$$h: Y \to X$$
, $h \circ f = \mathbf{I}_X$ and $f \circ h = \mathbf{I}_Y$

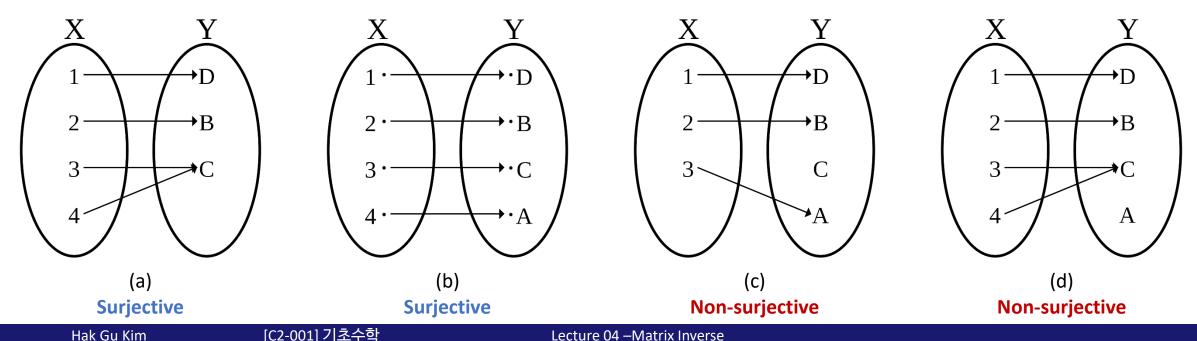
$$\rightarrow g = \mathbf{I}_X \circ g = (h \circ f) \circ g = h \circ (f \circ g) = h \circ \mathbf{I}_Y = h$$





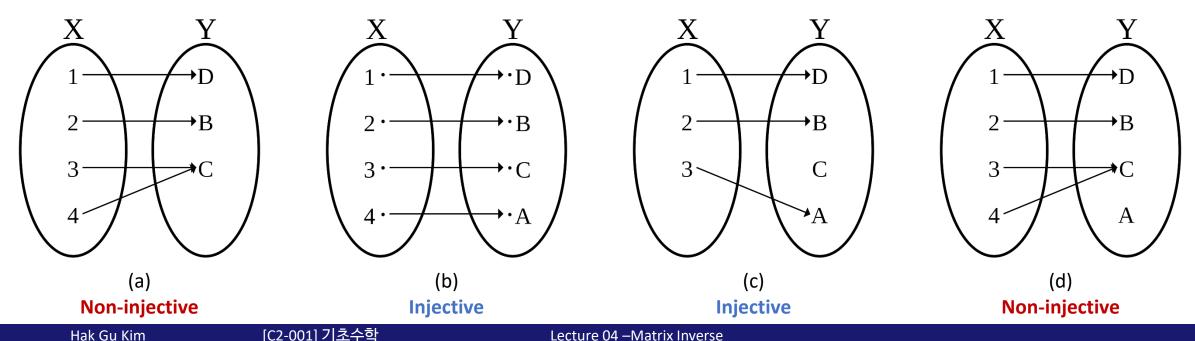
Surjective Function (Onto)

- A surjective function (onto function) is a function f that maps an element xto every element y.
- If $f: X \to Y$, then f is said to be *surjective* if $\forall y$ (every y) $\in Y$,
 - \exists at least one $x \in X$ (there exists at least one x) such that f(x) = y



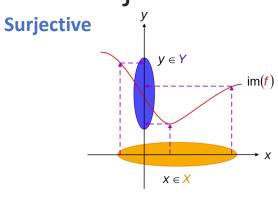
Injective Function (One-to-one)

- A injective function (one-to-one function) is a function f that maps an distinct element *x* to distinct element *y*.
- If $f: X \to Y$, then f is said to be *injective* if $\forall y$ (every y) $\in Y$,
 - \exists at most one $x \in X$ such that f(x) = y (i.e., $a \neq b \Leftrightarrow f(a) \neq f(b)$)

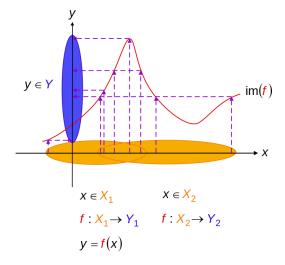


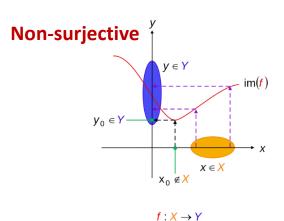
Surjective & Injective Functions

Surjective Function



$$f: X \to Y$$
$$y = f(x)$$

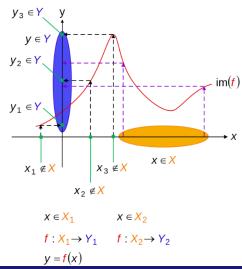




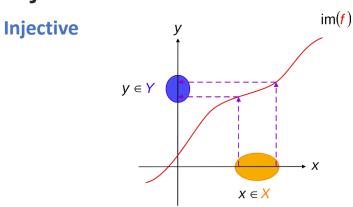
https://en.wikipedia.org/wiki/Surjective_function https://en.wikipedia.org/wiki/Injective_function

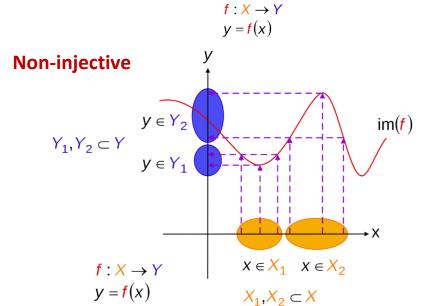
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y = f(x)



Injective Function





Examples of Surjective & Injective Functions

Example of Surjective Function



Projection onto 2D monitor



Example of Injective Function

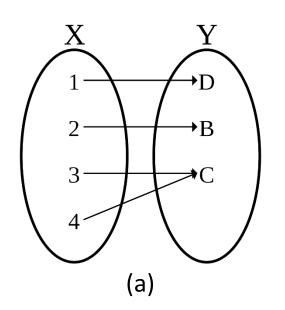


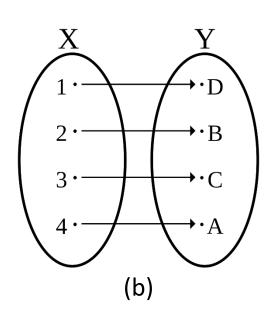
A character – Each item

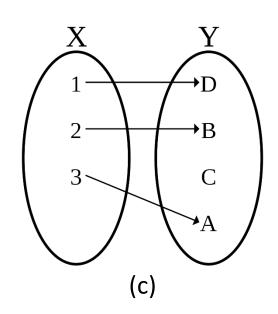
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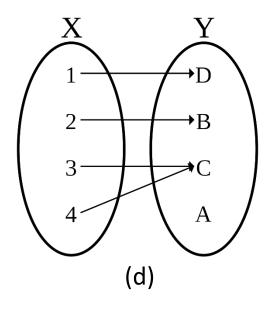
Relating Invertibility to being Onto and One-to-one

- f is invertible \Leftrightarrow for every $y \in Y$, there exists a unique $x \in X$ such that f(x) = y
- For every $y \in Y$: Surjective (Onto)
- A unique $x \in X$: Injective (One-to-one)









Non-invertible **Invertible** Non-invertible

Non-invertible

- Matrix Condition for Onto Transformation
- $-\mathcal{T}(\mathbf{x}) = \mathbf{A}\mathbf{x} = x_1\mathbf{v}_1 + x_2\mathbf{v}_2 + \dots + x_n\mathbf{v}_n \longrightarrow Span(\mathbf{v}_1, \dots, \mathbf{v}_n) = C(\mathbf{A}) = \mathbb{R}^m$
- $-\mathcal{T}$ is onto $\iff \mathcal{C}(\mathbf{A}) = \mathbb{R}^m \longrightarrow rref(\mathbf{A})$ has a pivot entry in every row
 - 1) m pivot entries
 - 2) $rank(\mathbf{A}) = m \left(rank(\mathbf{A}) = dim(C(\mathbf{A})) = \# \text{ of basis for } C(\mathbf{A}) \right)$

•
$$\mathcal{T}: \mathbb{R}^2 \to \mathbb{R}^3$$
, $\mathcal{T}(\mathbf{x}) = \begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \to \begin{bmatrix} 1 & 2 \\ 0 & 2 \\ 0 & 4 \end{bmatrix} \to \begin{bmatrix} 1 & 2 \\ 0 & 1 \\ 0 & 4 \end{bmatrix} \to \begin{bmatrix} \mathbf{1} & 0 \\ 0 & \mathbf{1} \\ 0 & 0 \end{bmatrix}$

• $rank(\mathcal{T}) = 2 \neq 3(:\mathbb{R}^3) \longrightarrow \mathcal{T}$ is not onto. $\longrightarrow \mathcal{T}$ is not invertible.

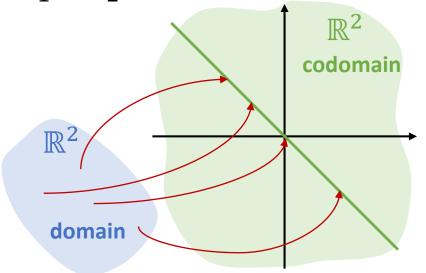
Exploring the Particular Solution Set of Ax=b

•
$$\mathcal{T}: \mathbb{R}^2 \to \mathbb{R}^2$$
, $\mathcal{T}(\mathbf{x}) = \begin{bmatrix} 1 & -3 \\ -1 & 3 \end{bmatrix} \mathbf{x} \to \mathbf{A}\mathbf{x} = \mathbf{b}$

$$\begin{bmatrix} 1 & -3 \\ -1 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} \to \begin{bmatrix} 1 & -3 & | & b_1 \\ -1 & 3 & | & b_2 \end{bmatrix} \to \begin{bmatrix} 1 & -3 & | & b_1 \\ 0 & 0 & | & b_1 + b_2 \end{bmatrix}$$
: Non-surjective

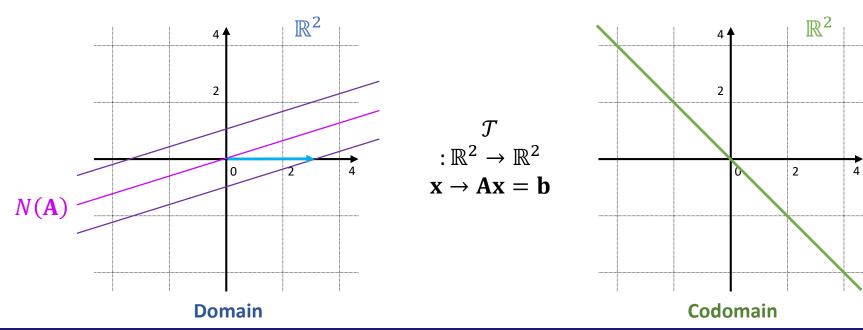
- \mathcal{T} is not surjective because $Im(\mathcal{T})$ is not the entire codomain.
- Only members $\mathbf{b} \in \mathbb{R}^2$ that have solutions are the ones $b_1 + b_2 = 0$.

• Constraint:
$$x_1 - 3x_2 = b_1 \longrightarrow \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$



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- Exploring the Particular Solution Set of Ax = b
 - For a particular **b** that has a solution $\mathbf{A}\mathbf{x} = \mathbf{b}$, the solution set is $\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 3 \\ 1 \end{bmatrix}$
 - Assuming that Ax = b has a solution: the solution set $\{x_p + n \mid n = N(A)\}$.
 - One-to-one \rightarrow At most one solution: $N(\mathbf{A})$ has to just have the zero vector, $\mathbf{0}$



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- Matrix Condition for One-to-one Transformation
 - Any solution to the inhomogeneous system, Ax = b, will take the form, $x = x_p + x_h$

•
$$\mathbf{A}\mathbf{x} = \mathbf{0} \rightarrow [\mathbf{A} \mid \mathbf{0}] \rightarrow [rref(\mathbf{A}) \mid \mathbf{0}]$$

 $\rightarrow \mathbf{x}_h = x_1\mathbf{v}_1 + x_2\mathbf{v}_2 + \dots + x_n\mathbf{v}_n = N(\mathbf{A}) = Span(\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n)$
• $\mathbf{A}\mathbf{x} = \mathbf{b} \rightarrow [\mathbf{A} \mid \mathbf{b}] \rightarrow [rref(\mathbf{A}) \mid \mathbf{b}']$
 $\rightarrow \mathbf{x} = \mathbf{b}' + \mathbf{0} = \mathbf{b}' + x_1\mathbf{v}_1 + x_2\mathbf{v}_2 + \dots + x_n\mathbf{v}_n = \mathbf{x}_p + \mathbf{x}_h$

• $\mathcal{T}: X \to Y$, if \mathcal{T} is one-to-one transformation, $\forall \mathbf{b} \in Y$, \exists at most one solution to $\mathbf{A}\mathbf{x} = \mathbf{b}$ \rightarrow $\mathbf{x} = \mathbf{x}_p + \mathbf{x}_h$ can be only one solution \rightarrow $\mathbf{x}_h = N(\mathbf{A}) = x_1 \mathbf{v}_1 + \dots + x_n \mathbf{v}_n = \{\mathbf{0}\}$ $\rightarrow x_1 = x_2 = \cdots = x_n = 0$: Linearly independent \rightarrow $\mathbf{v}_1, \mathbf{v}_2, \cdots, \mathbf{v}_n$: Basis for $C(\mathbf{A}) \rightarrow :: dim(C(\mathbf{A})) = rank(\mathbf{A}) = n$

- Invertibility of Linear Transformation
- Onto (Surjective) $\Leftarrow rank(\mathbf{A}) = m$
- One-to-one (Injective) $\Leftarrow rank(\mathbf{A}) = n$
- Onto & One-to-one (invertible) $\Rightarrow rank(\mathbf{A}) = m = n \Rightarrow n \times n$ square mtx

•
$$\mathbf{A}_{n \times n} = [\mathbf{v}_1 \ \mathbf{v}_2 \ \cdots \ \mathbf{v}_n]_{n \times n} \longrightarrow rref(\mathbf{A}) = \begin{bmatrix} 1 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & 1 \end{bmatrix}_{n \times n} = \mathbf{I}_n$$

• $:: \mathcal{T}: \mathbb{R}^n \to \mathbb{R}^n$, $\mathcal{T}(\mathbf{x}) = \mathbf{A}\mathbf{x}$, \mathcal{T} is only invertible if $rref(\mathbf{A}) = \mathbf{I}_n$

Finding Inverse

Example of Finding Inverse Matrix, A^{-1}

$$\bullet \mathbf{A} = \begin{bmatrix} 1 & -1 & -1 \\ -1 & 2 & 3 \\ 1 & 1 & 4 \end{bmatrix} \xrightarrow{\mathcal{T}_1} \begin{bmatrix} 1 & -1 & -1 \\ 0 & 1 & 2 \\ 0 & 2 & 5 \end{bmatrix} \xrightarrow{\mathcal{T}_2} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix} \xrightarrow{\mathcal{T}_3} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

•
$$\mathcal{T}_1 \begin{pmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \end{pmatrix} = \begin{bmatrix} x_1 \\ x_1 + x_2 \\ x_3 - x_1 \end{bmatrix}$$
, $\mathcal{T}_2 \begin{pmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \end{pmatrix} = \begin{bmatrix} x_1 + x_2 \\ x_2 \\ x_3 - 2x_2 \end{bmatrix}$, $\mathcal{T}_3 \begin{pmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \end{pmatrix} = \begin{bmatrix} x_1 - x_3 \\ x_2 - 2x_3 \\ x_3 \end{bmatrix}$

•
$$\mathcal{T}_1(\mathbf{x}) = \mathbf{S}_1 \mathbf{x}$$
, $\mathcal{T}_2(\mathbf{x}) = \mathbf{S}_2 \mathbf{x}$, $\mathcal{T}_3(\mathbf{x}) = \mathbf{S}_3 \mathbf{x}$

$$\mathcal{T}_2(\mathbf{x}) = \mathbf{S}_2 \mathbf{x}$$

$$\mathcal{T}_3(\mathbf{x}) = \mathbf{S}_3 \mathbf{x}$$

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•
$$\mathbf{S}_1 = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ -1 & 0 & 1 \end{bmatrix}$$
, $\mathbf{S}_2 = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & -2 & 1 \end{bmatrix}$, $\mathbf{S}_3 = \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & -2 \\ 0 & 0 & 1 \end{bmatrix}$

•
$$[A \mid I] \rightarrow [S_1A \mid S_1I] \rightarrow [S_2S_1A \mid S_2S_1I]$$

 $\rightarrow [S_3S_2S_1A \mid S_3S_2S_1I] = [I \mid A^{-1}]$

Finding Inverse

• Example of Finding Inverse Matrix, A^{-1}

•
$$\mathbf{A} = \begin{bmatrix} 1 & -1 & -1 \\ -1 & 2 & 3 \\ 1 & 1 & 4 \end{bmatrix} \longrightarrow \mathbf{A}^{-1} = ?$$

$$\bullet \begin{bmatrix} 1 & -1 & -1 & | & 1 & 0 & 0 \\ -1 & 2 & 3 & | & 0 & 1 & 0 \\ 1 & 1 & 4 & | & 0 & 0 & 1 \end{bmatrix} \to \begin{bmatrix} 1 & -1 & -1 & | & 1 & 0 & 0 \\ 0 & 1 & 2 & | & 1 & 1 & 0 \\ 1 & 2 & 5 & | & -1 & 0 & 1 \end{bmatrix} \to$$

$$\begin{bmatrix} 1 & 0 & 1 & | & 2 & 1 & 0 \\ 0 & 1 & 2 & | & 1 & 1 & 0 \\ 0 & 0 & 1 & | & -3 & -2 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 0 & | & 5 & 3 & -1 \\ 0 & 1 & 0 & | & 7 & 5 & 2 \\ 0 & 0 & 1 & | & -3 & -2 & 1 \end{bmatrix} = [rref(\mathbf{A}) \mid \mathbf{A}^{-1}]$$

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2 x 2 Determinant

$$\bullet \mathbf{A} = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

$$\bullet \begin{bmatrix} a & b & | & 1 & 0 \\ c & d & | & 0 & 1 \end{bmatrix} \xrightarrow{T_1} \begin{bmatrix} a & b & | & 1 & 0 \\ 0 & ad - bc & | & -c & a \end{bmatrix} \xrightarrow{T_2} \begin{bmatrix} (ad - bc)a & 0 & | & ad & -ab \\ 0 & ad - bc & | & -c & a \end{bmatrix}$$

$$\xrightarrow{T_3} \begin{bmatrix} 1 & 0 & | & \frac{ad}{(ad-bc)a} & \frac{-ab}{(ad-bc)a} \\ 0 & 1 & | & \frac{-c}{(ad-bc)} & \frac{a}{(ad-bc)} \end{bmatrix} \xrightarrow{A^{-1}} \mathbf{A}^{-1} = \begin{bmatrix} \frac{d}{ad-bc} & \frac{-b}{ad-bc} \\ \frac{-c}{ad-bc} & \frac{a}{ad-bc} \end{bmatrix} = \frac{1}{ad-bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

- **Definition of Determinant**
 - $ad bc \neq 0 \Leftrightarrow A$ is invertible
 - $det(\mathbf{A}) = |\mathbf{A}| = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad bc$ • $\therefore \mathbf{A}^{-1} = \frac{1}{ad-bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} = \frac{1}{det(\mathbf{A})} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$

3 x 3 Determinant

•
$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \rightarrow det(\mathbf{A}) = a_{11} \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix} - a_{12} \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix} + a_{13} \begin{vmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{vmatrix}$$

Example of Finding 3 x 3 Determinant

•
$$\mathbf{B} = \begin{bmatrix} 1 & 2 & 4 \\ 2 & -1 & 3 \\ 4 & 0 & 1 \end{bmatrix} \rightarrow det(\mathbf{B}) = 1 \begin{vmatrix} -1 & 3 \\ 0 & 1 \end{vmatrix} - 2 \begin{vmatrix} 2 & 3 \\ 4 & 1 \end{vmatrix} + 4 \begin{vmatrix} 2 & -1 \\ 4 & 0 \end{vmatrix}$$

= $(-1 - 0) - 2(2 - 12) + 4(0 + 4) = 35$: Invertible

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n x *n* Determinant

•
$$\mathbf{A}_{n \times n} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{bmatrix}$$
, $\widetilde{\mathbf{A}}_{ij} = (n-1) \times (n-1)$ matrix

•
$$det(\mathbf{A}) = a_{11} |\widetilde{\mathbf{A}}_{11}| - a_{12} |\widetilde{\mathbf{A}}_{12}| + a_{13} |\widetilde{\mathbf{A}}_{13}| - \dots \pm a_{1n} |\widetilde{\mathbf{A}}_{1n}|$$

$$= a_{11} det(\widetilde{\mathbf{A}}_{11}) - a_{12} det(\widetilde{\mathbf{A}}_{12}) + a_{13} det(\widetilde{\mathbf{A}}_{13}) - \dots \pm a_{1n} det(\widetilde{\mathbf{A}}_{1n})$$

Example

$$\bullet B = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 1 & 0 & 2 & 0 \\ 0 & 1 & 2 & 3 \\ 2 & 3 & 0 & 0 \end{bmatrix} = 1 \begin{bmatrix} 0 & 2 & 0 \\ 1 & 2 & 3 \\ 3 & 0 & 0 \end{bmatrix} - 2 \begin{bmatrix} 1 & 2 & 0 \\ 0 & 2 & 3 \\ 2 & 0 & 0 \end{bmatrix} + 3 \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 3 \\ 2 & 3 & 0 \end{bmatrix} - 4 \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & 2 \\ 2 & 3 & 0 \end{bmatrix}$$

• =
$$1 \cdot (-2 \cdot (-9)) - 2 \cdot (-2 \cdot (-6)) + 3 \cdot (1 \cdot (-9)) - 4 \cdot (1 \cdot (-6) + 2 \cdot (-2)) = 7$$

Determinant along Other Rows/Columns

• =
$$-2 \cdot (2 \cdot 2) + 3 \cdot (-2 \cdot (-4) + 3 \cdot (-1)) = -8 + 3 \cdot (8 - 3) = 7$$

Sign of Determinant

•
$$sign(i,j) = (-1)^{(i+j)}$$
, $(e.g.,)$ 4 × 4: $\begin{bmatrix} + & - & + & - \\ - & + & - & + \\ + & - & + & - \\ - & + & - & + \end{bmatrix}$

Rule of Sarrus for Determinant

$$\begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = a \begin{vmatrix} e & f \\ h & i \end{vmatrix} - b \begin{vmatrix} d & f \\ g & i \end{vmatrix} + c \begin{vmatrix} d & e \\ g & h \end{vmatrix}$$

$$= a(ei - fh) - b(di - fg) + c(dh - eg)$$

$$= aei + bfg + cdh - afh - bdi - ceg$$

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Determinant When Row Multiplied by Scalar

•
$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc = det(\mathbf{A}), \begin{vmatrix} a & b \\ kc & kd \end{vmatrix} = k(ad - bc) = k \cdot det(\mathbf{A}) = det(\mathbf{A}')$$

• $k\mathbf{A} = k \begin{bmatrix} a & b \\ c & d \end{bmatrix} \longrightarrow det(k\mathbf{A}) = \begin{vmatrix} ka & kb \\ kc & kd \end{vmatrix} = k^2(ad - bc) = k^2det(\mathbf{A})$

•
$$k\mathbf{A} = k \begin{bmatrix} a & b \\ c & d \end{bmatrix} \longrightarrow det(k\mathbf{A}) = \begin{vmatrix} ka & kb \\ kc & kd \end{vmatrix} = k^2(ad - bc) = k^2det(\mathbf{A})$$

•
$$\begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = -d \begin{vmatrix} b & c \\ h & i \end{vmatrix} + e \begin{vmatrix} a & c \\ g & i \end{vmatrix} - f \begin{vmatrix} a & b \\ g & h \end{vmatrix} = det(\mathbf{B})$$

•
$$\begin{vmatrix} a & b & c \\ kd & ke & kf \\ g & h & i \end{vmatrix} = -kd \begin{vmatrix} b & c \\ h & i \end{vmatrix} + ke \begin{vmatrix} a & c \\ g & i \end{vmatrix} - kf \begin{vmatrix} a & b \\ g & h \end{vmatrix} = kdet(\mathbf{B}) = det(\mathbf{B}')$$

• : det(A') = kdet(A), $det(kA) = k^n det(A)$

Determinant When Row is Added

$$\bullet \ \mathbf{X} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ \vdots & \vdots & \cdots & \vdots \\ x_1 & x_2 & \cdots & x_n \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{bmatrix}, \ \mathbf{Y} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ \vdots & \vdots & \cdots & \vdots \\ y_1 & y_2 & \cdots & y_n \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{bmatrix}, \ \mathbf{Z} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ \vdots & \vdots & \cdots & \vdots \\ x_1 + y_1 & x_2 + y_2 & \cdots & x_n + y_n \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{bmatrix}$$

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•
$$det(\mathbf{X}) = \sum_{j=1}^{n} (-1)^{(i+j)} x_j |\widetilde{\mathbf{A}}_{ij}|$$

•
$$det(\mathbf{Y}) = \sum_{j=1}^{n} (-1)^{(i+j)} y_j |\widetilde{\mathbf{A}}_{ij}|$$

•
$$det(\mathbf{Z}) = \sum_{j=1}^{n} (-1)^{(i+j)} (x_j + y_j) |\widetilde{\mathbf{A}}_{ij}| = det(\mathbf{X}) + det(\mathbf{Y})$$

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Example of Determinant When Row is Added

•
$$\mathbf{X} = \begin{bmatrix} a & b \\ x_1 & x_2 \end{bmatrix}$$
, $\mathbf{Y} = \begin{bmatrix} a & b \\ y_1 & y_2 \end{bmatrix}$, $\mathbf{Z} = \begin{bmatrix} a & b \\ x_1 + y_1 & x_2 + y_2 \end{bmatrix}$

- $det(\mathbf{X}) = ax_2 bx_1$
- $det(\mathbf{Y}) = ay_2 by_1$
- $det(\mathbf{Z}) = a(x_2 + y_2) b(x_1 + y_1) = ax_2 bx_1 + ay_2 by_1 = det(\mathbf{X}) + det(\mathbf{Y})$

Determinant with Duplicate Row

$$\bullet \mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ \vdots & \vdots & \cdots & \vdots \\ a_{i1} & a_{i2} & \cdots & a_{in} \\ \vdots & \vdots & \vdots & \vdots \\ a_{j1} & a_{j2} & \cdots & a_{jn} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{bmatrix} = \begin{bmatrix} \mathbf{r}_1 \\ \vdots \\ \mathbf{r}_i \\ \vdots \\ \mathbf{r}_n \end{bmatrix} \rightarrow \mathbf{S}_{ij} = \begin{bmatrix} \mathbf{r}_1 \\ \vdots \\ \mathbf{r}_j \\ \vdots \\ \mathbf{r}_n \end{bmatrix} \rightarrow det(\mathbf{S}_{ij}) = -det(\mathbf{A})$$

- If $\mathbf{r}_i = \mathbf{r}_j$, $\mathbf{S}_{ij} = \mathbf{A} \rightarrow det(\mathbf{S}_{ij}) = det(\mathbf{A}) = -det(\mathbf{A}) = 0$: Not invertible
- Matrix **A** is invertible $\Leftrightarrow rref(\mathbf{A}) = \mathbf{I}_n$
- Duplicate row \rightarrow Never get $rref(\mathbf{A}) = \mathbf{I}_n \rightarrow$ Not invertible $\rightarrow det(\mathbf{A}) = 0$

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Determinant After Row Operations

$$\bullet \mathbf{A} = \begin{bmatrix} \mathbf{r}_{1} \\ \vdots \\ \mathbf{r}_{i} \\ \vdots \\ \mathbf{r}_{n} \end{bmatrix}, \mathbf{B} = \begin{bmatrix} \mathbf{r}_{1} \\ \vdots \\ \mathbf{r}_{i} \\ \vdots \\ \mathbf{r}_{n} \end{bmatrix} \rightarrow det(\mathbf{B}) = \begin{bmatrix} \mathbf{r}_{1} \\ \vdots \\ \mathbf{r}_{i} \\ \vdots \\ \mathbf{r}_{n} \end{bmatrix} + \begin{bmatrix} \mathbf{r}_{1} \\ \vdots \\ \mathbf{r}_{i} \\ \vdots \\ \mathbf{r}_{n} \end{bmatrix} = \begin{bmatrix} \mathbf{r}_{1} \\ \vdots \\ \mathbf{r}_{i} \\ \vdots \\ \mathbf{r}_{n} \end{bmatrix} = det(\mathbf{A})$$

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Upper/Lower Triangular Determinant

•
$$\mathbf{A} = \begin{bmatrix} a & b \\ 0 & d \end{bmatrix} \rightarrow det(\mathbf{A}) = ad$$

•
$$\mathbf{B} = \begin{bmatrix} a & b & c \\ 0 & e & f \\ 0 & 0 & i \end{bmatrix} \longrightarrow det(\mathbf{B}) = a \begin{vmatrix} e & f \\ 0 & i \end{vmatrix} - b \begin{vmatrix} 0 & f \\ 0 & i \end{vmatrix} + c \begin{vmatrix} 0 & e \\ 0 & 0 \end{vmatrix} = aei$$

$$\bullet \mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ 0 & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & a_{nn} \end{bmatrix} \rightarrow det(\mathbf{A}) a_{11} \begin{vmatrix} a_{22} & a_{23} & \cdots & a_{2n} \\ 0 & a_{33} & \cdots & a_{3n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & a_{nn} \end{vmatrix} = a_{11} a_{22} \begin{vmatrix} a_{33} & a_{34} & \cdots & a_{3n} \\ 0 & a_{44} & \cdots & a_{4n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & a_{nn} \end{vmatrix}$$

$$= a_{11} a_{22} \cdots a_{nn}$$

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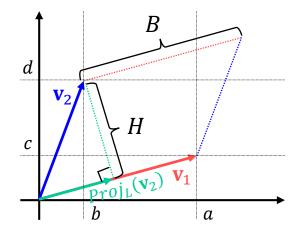
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- Simpler 4 x 4 Determinant
 - Our goal is to make a given matrix the upper triangular matrix form.

More Determinant: Area of a Parallelogram

Determinant and Area of a Parallelogram

•
$$\mathbf{A} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} \mathbf{v_1} & \mathbf{v_2} \end{bmatrix}, \ \mathbf{v_1} = \begin{bmatrix} a \\ c \end{bmatrix}$$
 and $\mathbf{v_2} = \begin{bmatrix} b \\ d \end{bmatrix}$



- Area of a parallelogram
 - $B = \|\mathbf{v}_1\| \to B^2 = \|\mathbf{v}_1\|^2 = \mathbf{v}_1 \cdot \mathbf{v}_1$

•
$$H^2 = \|\mathbf{v}_2\|^2 - \|Proj_L(\mathbf{v}_2)\|^2 = \mathbf{v}_2 \cdot \mathbf{v}_2 - \left\|\frac{\mathbf{v}_2 \cdot \mathbf{v}_1}{\mathbf{v}_1 \cdot \mathbf{v}_1} \mathbf{v}_1\right\|^2 = \mathbf{v}_2 \cdot \mathbf{v}_2 - \left(\frac{(\mathbf{v}_2 \cdot \mathbf{v}_1)(\mathbf{v}_2 \cdot \mathbf{v}_1)}{(\mathbf{v}_1 \cdot \mathbf{v}_1)(\mathbf{v}_1 \cdot \mathbf{v}_1)} \mathbf{v}_1 \cdot \mathbf{v}_1\right)$$

•
$$S = BH \rightarrow S^2 = B^2H^2 = (\mathbf{v}_1 \cdot \mathbf{v}_1) \left(\mathbf{v}_2 \cdot \mathbf{v}_2 - \left(\frac{(\mathbf{v}_2 \cdot \mathbf{v}_1)^2}{\mathbf{v}_1 \cdot \mathbf{v}_1} \right) \right) = (\mathbf{v}_1 \cdot \mathbf{v}_1) (\mathbf{v}_2 \cdot \mathbf{v}_2) - (\mathbf{v}_2 \cdot \mathbf{v}_1)^2$$

$$= (a^2 + c^2)(b^2 + d^2) - (ab + cd)^2 = a^2b^2 + a^2d^2 + c^2b^2 + c^2d^2 - (a^2b^2 + 2abcd + c^2d^2)$$

$$= a^2d^2 - 2abcd + c^2d^2 = (ad - bc)^2 = \left(det(\mathbf{A}) \right)^2$$

• $\therefore S = |det(\mathbf{A})|$

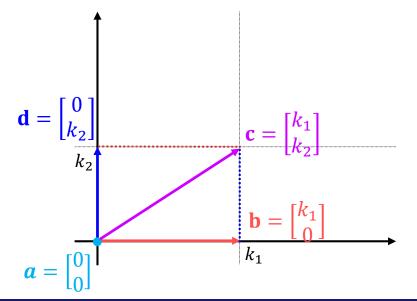
More Determinant: Scaling

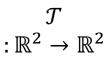
Determinant as Scaling Factor

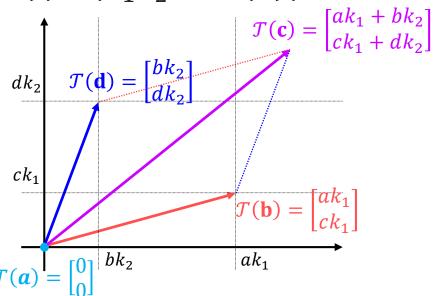
•
$$\mathcal{T}: \mathbb{R}^2 \to \mathbb{R}^2$$
, $\mathcal{T}(\mathbf{x}) = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \mathbf{x} = \mathbf{A}\mathbf{x}$

•
$$\mathbf{R} = \begin{bmatrix} k_1 & 0 \\ 0 & k_2 \end{bmatrix} \xrightarrow{\mathcal{T}} \mathcal{T}(\mathbf{R}) = \begin{bmatrix} ak_1 & bk_2 \\ ck_1 & dk_2 \end{bmatrix} = \mathbf{P}$$

• $det(\mathbf{P}) = |k_1k_2ad - k_1k_2bc| = |k_1k_2(ad - bc)| = |k_1k_2 \cdot det(\mathbf{A})|$







Next Lecture

Affine Transformation

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