

Q2 Explain the Features of python.

→ There are many Features of python like

- ① easy to code and easy to read
- ② Free and open source
- ③ Robust standard library
- ④ interpreted and portable.
- ⑤ object oriented & Process oriented
- ⑥ extensible and support GUI
- ⑦ dynamically typed and high level language.

Q5 what are the rules for creating variables?

→ A variable name must start with letter under score.

A variable name cannot start with a number

A variable name can only contain Alpha numeric char and Under score's Ex A-Z, 0-9, 0-6 etc.

Variable names are case sensitivity
Ex NAME, name.

The key words can not be used to name variable.

10 What are the use for upper function and lower function.

→ lower function : This method converts all alphabetic characters to the lower case

```
Ex s = "HelloWorld"
```

```
s2 = s.lower
```

```
Print(s2)
```

Output = hello world

upper function : This method converts all alphabetic character to upper case

```
Ex s = "hello python"
```

```
s1 = s.upper()
```

```
Print(s1)
```

Output: HELLO PYTHON

- 7* membership operator: in and not in. The membership operator is used to test whether a value or variable is in sequence or not.

Operator	Description
in i	True if value is found in the sequence
not in	True if value is not found in the sequence.

Example:

x = 24

y = 20

list = [10, 20, 30, 40, 50]

if (x not in list):

 print("x is not present")

else:

 print("x is present")

if (y in list):

 print("y is present")

else:

 print("y is not present")

Output:

x is not present

y is present

Experiment-5: Write a python program to demonstrate string slicing

s = "Welcome to JKU"

Print (s[0:8])

Print (len(s))

Print (s[11:16])

Print (s[:])

Print (s[0:])

Print (s[3:3])

Print (s[1:-1])

Print (s[1:2])

Print (s[: -2])

Print (s[4:2:-2])

Print (s[-3:-4:-2])

Output

welcome

15

LJKU

Welcome to LJKU

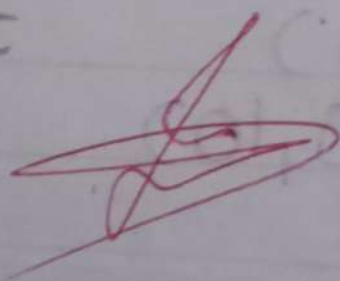
Welcome to LJKU

UK JL

wloet JU

UJ teolw

toet



Experiment 7: Write a python program to identify given number is odd or even

```
print ("Enter Number:")  
a = input()
```

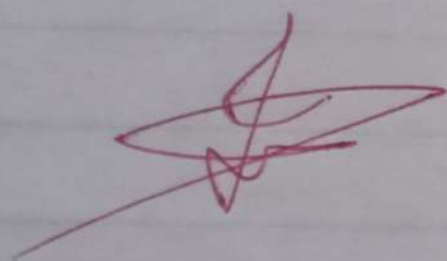
```
if (int(a) % 2 == 0)
```

```
    print ("Even Number")
```

```
else;
```

```
    print ("Odd Number")
```

Output: 24 is an
Enter Number: 24
Even Number



Q-1 Explain break statement in python using Loop.

A Break: It breaks out of the for particular letter or digit.

eg: For letter "in" Python:
if c letter == "P")
break
print c "current letter"

Output:

current letter: P

Exa 10:

```
mark = int(input("Enter mark"))  
if (mark >= 90):  
    print("Grade A")  
elif (mark >= 70):  
    print("Grade B")  
elif (mark >= 60):  
    print("Grade C")  
else:  
    print("Grade D")
```

Output:

⇒ Enter marks: 50
Grade D

⇒ Enter marks = 75
Grade B

Q2 What is the difference between break and continue statement.

→ Continue statement

⇒ It returns the control to the beginning of the loop

Break statement

⇒ It breaks control out of the loop for particular letter or digits.

Q3 What is the difference between tuple and lists in Python?

A The difference between tuple and list are, the tuples cannot be changed unlike lists and tuples use parentheses where as list use square brackets.

Q3 Explain Lists in python.

→ A list is a sequence of values. The values are characters in a list: they can be any type. The values in list are called element or sometimes items.

→ There are several ways to create a new list:

eg# Creating a list:

List = [] Output: Blank List:

Print ["Blank List:", List] []

Creating a List of numbers:

eg: List = [10, 20, 30] Output: List of numbers

Print ["List of numbers:", List] [10, 20, 30]

Print (List)

- List Operation:

The + operator concatenates list:

eg: a = [1, 2, 3]

b = [4, 5, 6]

c = a + b

Output: [1, 2, 3, 4, 5, 6]

Print (c)

The * operator repeats a list given number of times:

eg: a = [1]

a = a * 3

Print (a)

Output: [1, 1, 1]

Practical #3

Write a python program to declare a tuple and display it.

```
tuple1 = ("ABC", "PQR", 10, 20);  
tuple2 = (1, 2, 3, 4, 5);  
print(tuple1)  
print(tuple2)  
tuple3 = (7, 8, 9, 10, 11);  
print(tuple3)  
tuple4 = ('h', 'b', 'l', 'r', 'e');  
print(tuple4)  
tuple5 = ();  
print(tuple3)  
tuple6 = (50);  
print(tuple6).
```

output

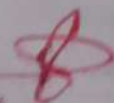
(1700, 'POK', 10, 20)

(1, 2, 3, 4, 5)

(4, 8, 9, 10, 11)

('a', 'b', 'c', 'x', 'e')

(50


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Q8. Explain Comment in Python.

Ans

Comment in Python is the inclusion of short description along with the code to increase its readability.

Single - Line Comment.

WAP to find square of num.

Multi - Line Comment

"""

This is a comment

written in more than just one line

"""

Q10 Write a python program to calculate the area of a circle.

A10.

```
r = float(input('Enter the radius'))
```

```
area = pi * r * r
```

```
print('The area of circle is : ', area)
```

output :

Enter the radius : 3.

The area of circle is : 28.27

* List slices

`L = ['a', 'b', 'c', 'd', 'e', 'f']`

`Print(L[1:3])`

`Print(L[:4])`

`Print(L[3:])`

`Print(L[-4:-2])`

Output

b, c

a, b, c, d

d, e, f

c, d

1. Append(): adds an element at the end of the List.

```
Fruit = ["apple", "banana"]
```

```
Fruit.append("orange")
```

```
print(Fruit)
```

Output:

```
['apple', 'banana', 'orange']
```


6. `pop()` removes the element at the specified position

`Fruit = ["apple", "orange", "cherry"]`

`Fruit.pop(1)`
`print(Fruit)`

2 What is `--init--`?, Give example,

→ All classes have a function called `--init--` which is always executed when the class is being initiated.

→ The `--init--` function is used to assign values to object properties & other operations that are necessary to do when the object is being created.

```
Ex: class person:
    def __init__(self, name):
        self.name = name
```

* Answer in 2-3 lines!

1. How can a class be created in python?

→ To create a class use the keyword 'class',
class my class;

xc = 5

- Accessing Values in Tuples:

Accessing a tuple:

eg: tup1 = ('physics', 'chemistry', 1997, 2000)
tup2 = (1, 2, 3, 4, 5, 6, 7)

Print ("tup1[0]:", tup1[0])

Print ("tup2[3:5]:", tup2[3:5])

output: tup1[0]: physics

tup2[3:5]: (3, 4)

iii) Multiplication
eg: $a = 1$
 $b = a * 3$ Output: Multiplication is 3
Print ("Multiplication is: ", b)
eg: $x = ('abc') * 2$
Print ("Output: ", 'abc')

* The self parameter

- The self parameter is a reference to the current instance of the class.
- It is used to access variables that belong to the class.
- It does not have to be named self, you can call it whatever you like but it has to be the first parameter of any function in the class.

Q13 What are the logical Operator And bitwise operator.

→ Logical operator: Perform logical And, OR, NOT operation it is use to combine conditional statements.

Operator	Description	Syntax
AND	True if both the operands are true	$x \text{ and } y$
OR	True if either one operand is true	$x \text{ or } y$
Not	True if operand is false	not $\text{not } x$

Ex

$x = 5$

Print $(x > 3 \text{ and } x > 10)$

Print $(x > 3 \text{ or } x > 10)$

Print $(\text{not } (x > 3) \text{ and } (x > 10))$

Output

False

True

True