

CMPT 413

Computational Linguistics

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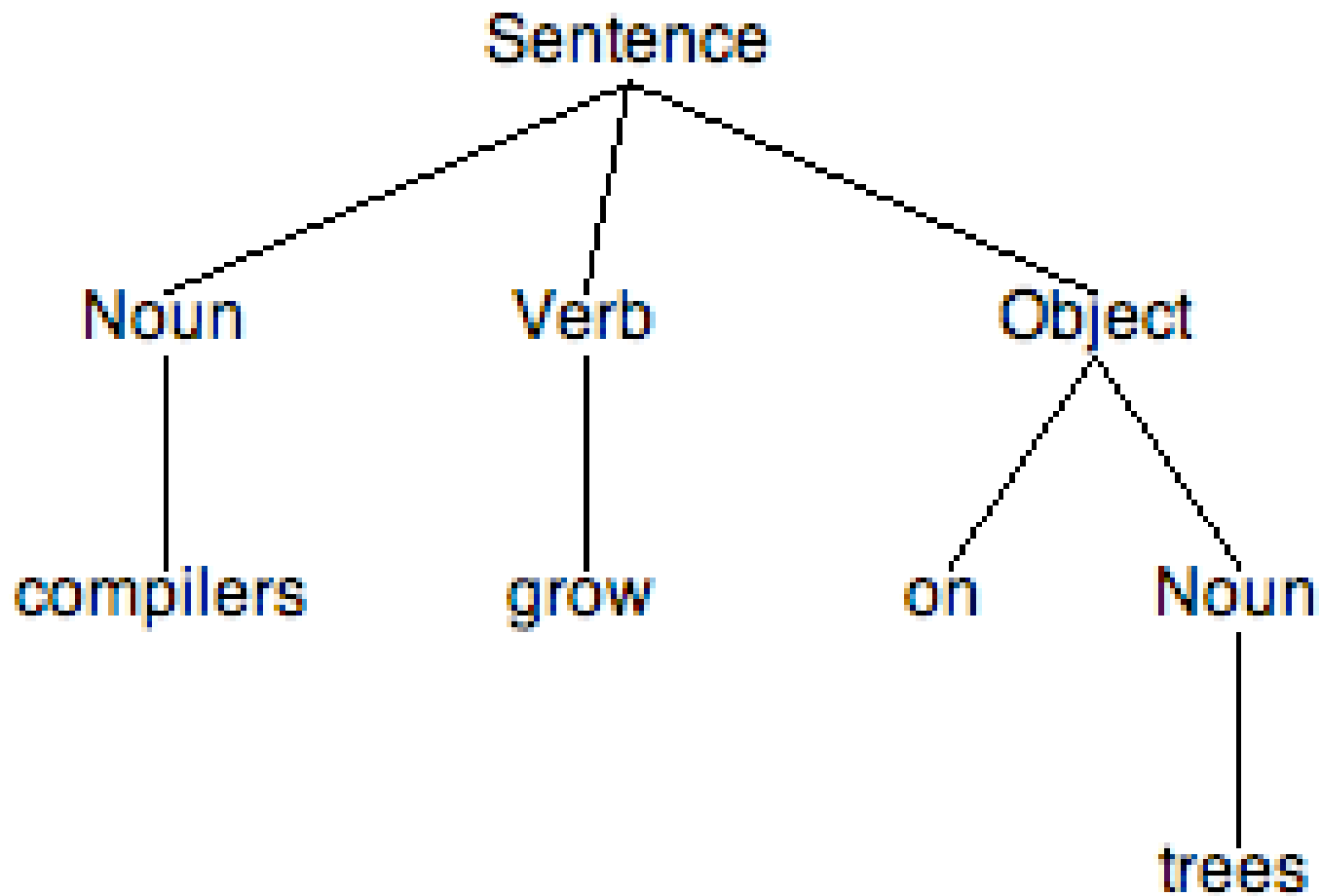
Context-free Grammars

- Set of rules by which valid sentences can be constructed.
- Example:
 - Sentence \rightarrow Noun Verb Object
 - Noun \rightarrow *trees* | *parsers*
 - Verb \rightarrow *are* | *grow*
 - Object \rightarrow *on* Noun | Adjective
 - Adjective \rightarrow *slowly* | *interesting*
- What strings can Sentence *derive*?
- Syntax only – no semantic checking

Derivations of a CFG

- *parsers grow on trees*
- *parsers grow on* **Noun**
- *parsers grow* **Object**
- *parsers* **Verb Object**
- **Noun Verb Object**
- **Sentence**

Derivations and parse trees



Arithmetic Expressions

- $E \rightarrow E + E$
- $E \rightarrow E * E$
- $E \rightarrow (E)$
- $E \rightarrow - E$
- $E \rightarrow \mathbf{id}$

Leftmost derivations for **id + id * id**

$E \rightarrow E + E$

$E \rightarrow E * E$

$E \rightarrow (E)$

$E \rightarrow - E$

$E \rightarrow \text{id}$

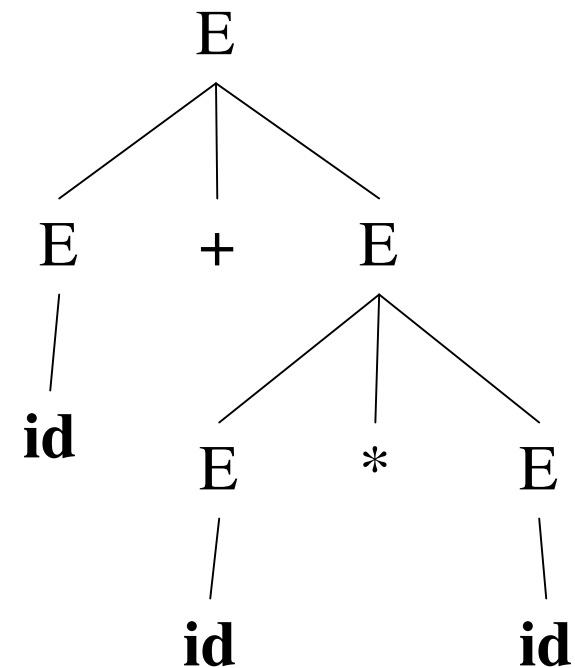
• $E \Rightarrow E + E$

$\Rightarrow \text{id} + E$

$\Rightarrow \text{id} + E * E$

$\Rightarrow \text{id} + \text{id} * E$

$\Rightarrow \text{id} + \text{id} * \text{id}$



Leftmost derivations for **id + id * id**

$E \rightarrow E + E$

$E \rightarrow E * E$

$E \rightarrow (E)$

$E \rightarrow - E$

$E \rightarrow \text{id}$

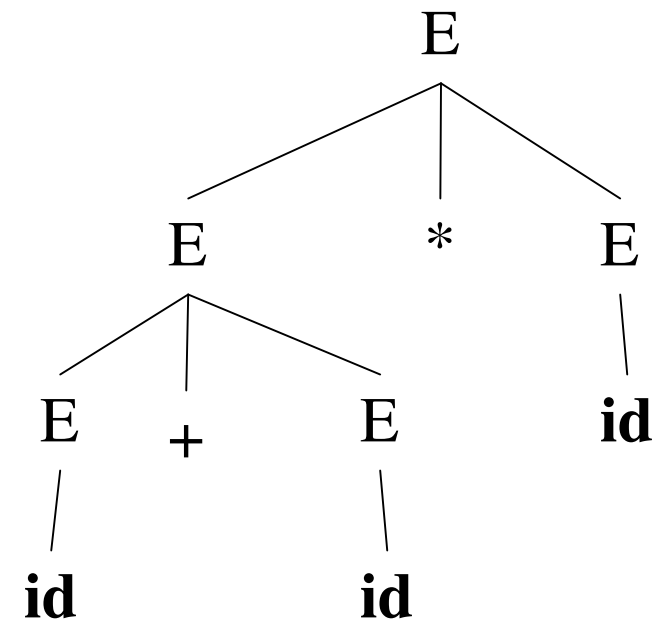
• $E \Rightarrow E * E$

$\Rightarrow E + E * E$

$\Rightarrow \text{id} + E * E$

$\Rightarrow \text{id} + \text{id} * E$

$\Rightarrow \text{id} + \text{id} * \text{id}$



Rightmost derivation for **id + id * id**

$E \rightarrow E + E$

$E \Rightarrow E + E$

$E \rightarrow E * E$

$\Rightarrow E + E * E$

$E \rightarrow (E)$

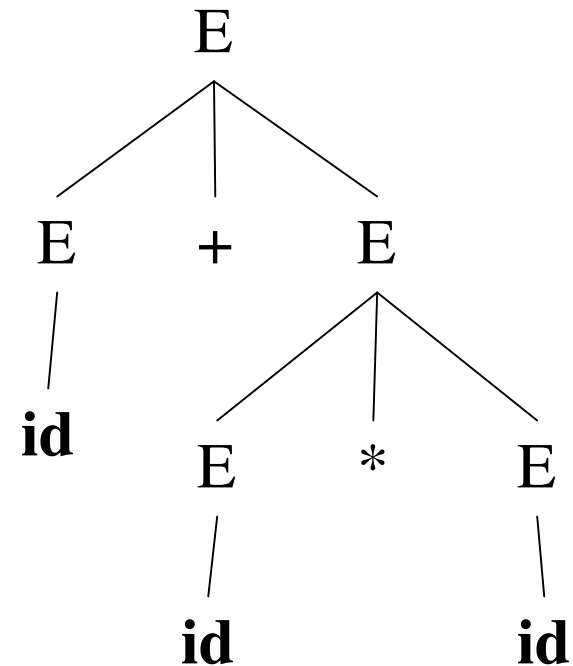
$\Rightarrow E + E * \mathbf{id}$

$E \rightarrow - E$

$\Rightarrow E + \mathbf{id} * \mathbf{id}$

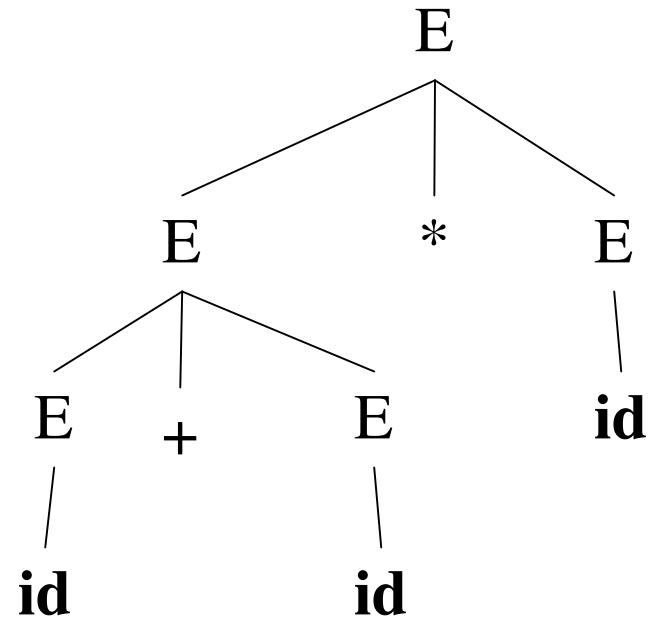
$E \rightarrow \mathbf{id}$

$\Rightarrow \mathbf{id} + \mathbf{id} * \mathbf{id}$



Rightmost derivation for **id + id * id**

$E \rightarrow E + E$	$E \Rightarrow E * E$
$E \rightarrow E * E$	$\Rightarrow E * id$
$E \rightarrow (E)$	$\Rightarrow E + E * id$
$E \rightarrow - E$	$\Rightarrow E + id * id$
$E \rightarrow id$	$\Rightarrow id + id * id$



Parsing - Roadmap

- Parser is a decision procedure: builds a parse tree
- Top-down vs. bottom-up
- Recursive-descent with backtracking
- Bottom-up parsing (CKY)
- Shift-reduce parsing
- Combining top-down and bottom-up: Earley parsing

Top-Down vs. Bottom Up

Grammar: $S \rightarrow A B$

Input String: ccbca

$A \rightarrow c \mid \varepsilon$

$B \rightarrow cbB \mid ca$

Top-Down/leftmost		Bottom-Up/rightmost	
$S \Rightarrow AB$	$S \rightarrow AB$	$ccbca \Leftarrow Acbca$	$A \rightarrow c$
$\Rightarrow cB$	$A \rightarrow c$	$\Leftarrow AcbB$	$B \rightarrow ca$
$\Rightarrow ccbB$	$B \rightarrow cbB$	$\Leftarrow AB$	$B \rightarrow cbB$
$\Rightarrow ccbca$	$B \rightarrow ca$	$\Leftarrow S$	$S \rightarrow AB$

Top-Down: Backtracking

$S \rightarrow A B$

$A \rightarrow c \mid \epsilon$

$B \rightarrow cbB \mid ca$

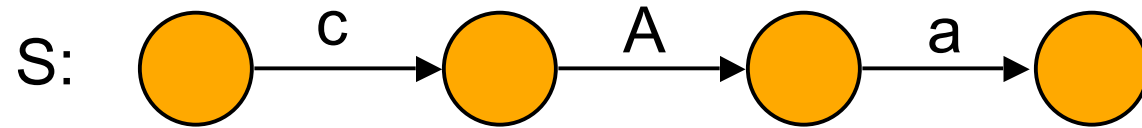
True/False

$S \Rightarrow^* cbca?$

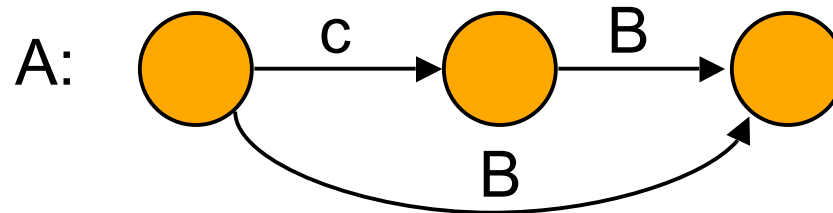
S	cbca	try $S \rightarrow AB$
AB	cbca	try $A \rightarrow c$
cB	cbca	match c
B	bca	dead-end, try $A \rightarrow \epsilon$
ϵB	cbca	try $B \rightarrow cbB$
cbB	cbca	match c
bB	bca	match b
B	ca	try $B \rightarrow cbB$
cbB	ca	match c
bB	a	dead-end, try $B \rightarrow ca$
ca	ca	match c
a	a	match a, Done!

Transition Diagram

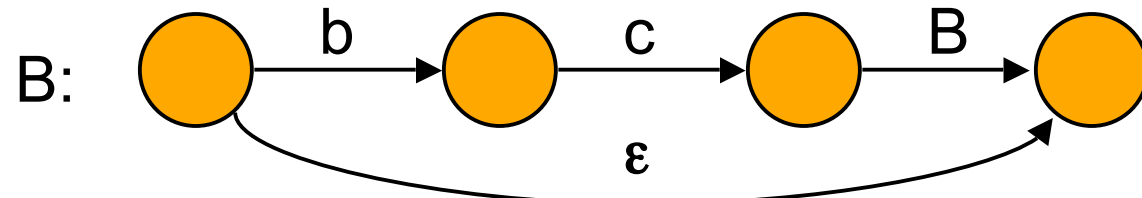
$S \rightarrow cAa$



$A \rightarrow cB \mid B$



$B \rightarrow bcB \mid \varepsilon$



Bottom-up parsing overview

- Start from terminal symbols, search for a path to the start symbol
- Apply shift and reduce actions: postpone decisions
- LR parsing:
 - L: left to right parsing
 - R: rightmost derivation (in reverse or bottom-up)
- Useful for deterministic parsing (e.g. in compilers for programming languages)

Rightmost derivation for **id + id * id**

$E \rightarrow E + E$

$E \rightarrow E * E$

$E \rightarrow (E)$

$E \rightarrow - E$

$E \rightarrow \text{id}$

$E \Rightarrow E * E$

$\Rightarrow E * \text{id}$

$\Rightarrow E + E * \text{id}$

$\Rightarrow E + \text{id} * \text{id}$

$\Rightarrow \text{id} + \text{id} * \text{id}$

reduce with $E \rightarrow \text{id}$

shift

Ambiguity

- Grammar is ambiguous if more than one parse tree is possible for some sentences
- Examples in English:
 - Two sisters reunited after 18 years in checkout counter
- It is undecidable to check using an algorithm whether a grammar is ambiguous

Parsing CFGs

- Consider the problem of parsing with arbitrary CFGs
- For any input string, the parser has to produce a parse tree
- The simpler problem: print **yes** if the input string is generated by the grammar, print **no** otherwise
- This problem is called *recognition*

CKY Recognition Algorithm

- The Cocke-Kasami-Younger algorithm
- As we shall see it runs in time that is polynomial in the size of the input
- It takes space polynomial in the size of the input
- **Remarkable fact:** it can find all possible parse trees (exponentially many) in polynomial time

Chomsky Normal Form

- Before we can see how CKY works, we need to convert the input CFG into Chomsky Normal Form
- CNF is one of many grammar transformations that *preserve* the language
- CNF means that the input CFG G is converted to a new CFG G' in which all rules are of the form:
 $A \rightarrow B C$
 $A \rightarrow a$

Epsilon Removal

- First step, remove epsilon rules

$$A \rightarrow B C$$

$$C \rightarrow \varepsilon \mid C D \mid a$$

$$D \rightarrow b \quad B \rightarrow b$$

- After ε -removal:

$$A \rightarrow B \mid B C D \mid B a$$

$$C \rightarrow D \mid C D D \mid a D \mid a$$

$$D \rightarrow b \quad B \rightarrow b$$

Removal of Chain Rules

- Second step, remove chain rules

$$A \rightarrow B C \mid C D C$$
$$C \rightarrow D \mid a$$
$$D \rightarrow d \quad B \rightarrow b$$

- After removal of chain rules:

$$A \rightarrow B a \mid B D \mid a D a \mid a D D \mid D D a \mid D D D$$
$$D \rightarrow d \quad B \rightarrow b$$

Eliminate terminals from RHS

- Third step, remove terminals from the rhs of rules

$$A \rightarrow B \ a \ C \ d$$

- After removal of terminals from the rhs:

$$A \rightarrow B \ N_1 \ C \ N_2$$

$$N_1 \rightarrow a$$

$$N_2 \rightarrow d$$

Binarize RHS with Nonterminals

- Fourth step, convert the rhs of each rule to have two non-terminals

$$A \rightarrow B N_1 C N_2$$

$$N_1 \rightarrow a$$

$$N_2 \rightarrow d$$

- After converting to binary form:

$$A \rightarrow B N_3 \quad N_1 \rightarrow a$$

$$N_3 \rightarrow N_1 N_4 \quad N_2 \rightarrow d$$

$$N_4 \rightarrow C N_2$$

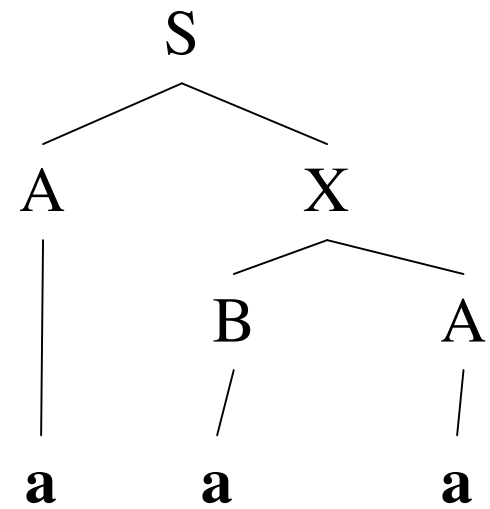
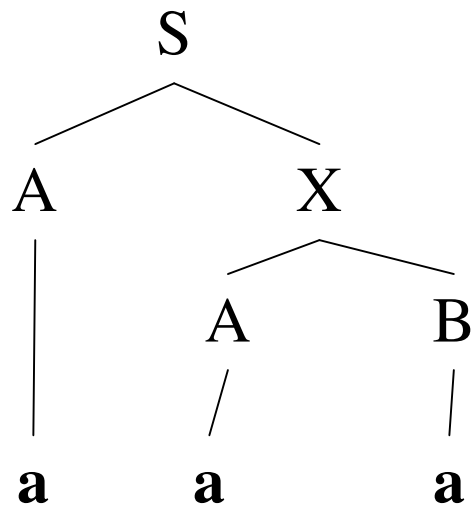
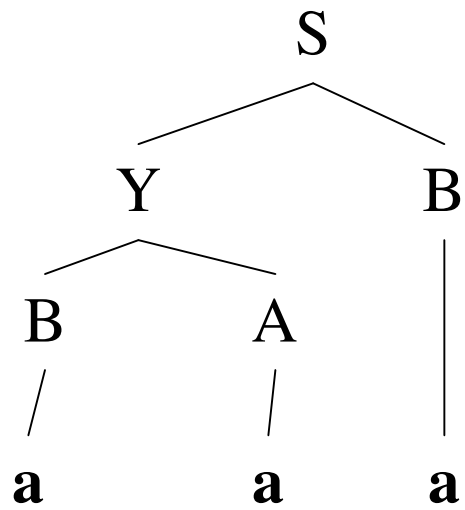
CKY algorithm

- We will consider the working of the algorithm on an example CFG and input string
- Example CFG:
$$S \rightarrow A X \mid Y B$$
$$X \rightarrow A B \mid B A \quad Y \rightarrow B A$$
$$A \rightarrow a \quad B \rightarrow a$$
- Example input string: *aaa*

CKY Algorithm

	0	1	2	3
0		A, B $A \rightarrow a$ $B \rightarrow a$	X, Y $X \rightarrow A B \mid B A$ $Y \rightarrow B A$	S $S \rightarrow A_{(0,1)} X_{(1,3)}$ $S \rightarrow Y_{(0,2)} B_{(2,3)}$
1			A, B $A \rightarrow a$ $B \rightarrow a$	X, Y $X \rightarrow A B \mid B A$ $Y \rightarrow B A$
2				A, B $A \rightarrow a$ $B \rightarrow a$
		a	a	a

Parse trees



CKY Algorithm

Input string **input** of size n

Create a 2D table **chart** of size n^2

for $i=0$ **to** $n-1$

chart $[i][i+1] = A$ **if** there is a rule $A \rightarrow a$ and **input** $[i]=a$

for $j=2$ **to** N

for $i=j-2$ **downto** 0

for $k=i+1$ **to** $j-1$

chart $[i][j] = A$ **if** there is a rule $A \rightarrow B C$ **and**

chart $[i][k] = B$ **and** **chart** $[k][j] = C$

return *yes* **if** **chart** $[0][n]$ has the start symbol

else return *no*

CKY algorithm summary

- Parsing arbitrary CFGs
- For the CKY algorithm, the time complexity is $O(|G|^2 n^3)$
- The space requirement is $O(n^2)$
- The CKY algorithm handles arbitrary ambiguous CFGs
- All ambiguous choices are stored in the chart
- For compilers we consider parsing algorithms for CFGs that do not handle ambiguous grammars

Parsing - Summary

- Parsing arbitrary CFGs: $O(n^3)$ time complexity
- Top-down vs. bottom-up
 - Recursive-descent parsing
 - Shift-reduce parsing
- Earley parsing
- Ambiguous grammars result in parser output with multiple parse trees for a single input string