Multiagent Systems: Algorithmic, Game-Theoretic, and Logical Foundations

By Shoham, Yoav; Leyton-Brown, Kevin

Cambridge University Press, 2008. Book Condition: New. Brand New, Unread Copy in Perfect Condition. A+ Customer Service! Summary: 1. Distributed constraint satisfaction; 2. Distributed optimization; 3. Introduction to non-cooperative game theory; 4. Computing solution concepts of normal-form games; 5. Games with sequential actions; 6. Richer representations; 7. Learning and teaching; 8. Communication; 9. Aggregating preferences; 10. Protocols for strategic agents; 11. Protocols for multiagent resource allocation; 12. Teams of selfish agents; 13. Logics of knowledge and belief; 14. Beyond belief.

DOWNLOAD PDF

READ ONLINE
[6.52 MB]

Reviews

The best pdf i at any time read. It is one of the most remarkable ebook we have read through. You wont really feel monotony at anytime of your own time (that's what catalogs are for concerning should you check with me).
-- Reggie Streich

This sort of ebook is everything and got me to searching in advance plus more. I could comprehended everything out of this created e pdf. You are going to like just how the author compose this pdf.
-- Prof. Ethelyn Hoeger