Hevin Jantasmin

San Luis Obispo, CA | 415 430 7145 | hjantasm@calpoly.edu github.com/hevinjant | linkedin.com/in/hevinjant https://hevinjant.github.io/my-portfolio-website

EDUCATION

California Polytechnic State University, San Luis Obispo

Computer Science

Relevant Coursework: Data Structure and Algorithm, Object Oriented Programming (OOP), System Programming, Computer System Organization, Software Engineering, Operating System, Artificial Intelligence, Game Design, Database.

SKILLS

C++, C, Python, Java, JavaScript, TypeScript, iOS Swift, React, HTML, CSS, RISC-V, Unity Game Engine, MongoDB, Amazon Web Service (AWS), Firebase, Google Cloud Platform, Jenkins, GitHub.

WORK EXPERIENCE

Full-Stack Web Developer

Verdant Robotics

June 2022 - Sep 2022

Expected graduation: March 2023

 Working on the internal company's web applications to automate the weeding work for agriculture. Maintaining, updating, and adding new features to the web applications that are built with React JavaScript and Python Flask.

React Front-end Developer

Cal Poly California Cybersecurity Institute

March 2022 - Present

 Working on the Space Grand Challenge website; refactoring the website from React class-based components to functional components, implementing user authentication process using AWS Cognito, and applying Material UI components to the website.

Web/Mobile App developer

PT Guna Elektro

June 2021 - Aug 2021

• Worked in a team of three people and developed web/mobile applications for internal warehouse management using Microsoft 365 platform such as Power Apps, and Power Automate.

Programming Tutor and Office Assistant

June 2018 – May 2020

Academic Computing Research Center at City College of San Francisco

• Guided 7 to 10 students per day to understand basic programming concepts in iOS Swift, C++, C, and Python programming language.

ACHIEVEMENT

First Winner of Progress Database at API World 2018 Hackathon

Sept 2018 | San Jose, CA

• Brainstormed and executed an idea in a group of three people to make a mobile app in iOS Swift and used Progress Database API for the backend.

PROJECTS (To see **more projects**, please visit https://hevinjant.github.io/my-portfolio-website) **Spotify Based Social Media**

Developed a web application social media based on music. Using Spotify API and Spotify OAuth
to access user's personal information and songs. Developed with React JavaScript, and Python
Flask. The web application is deployed to Heroku and the data is managed using Atlas MongoDB
database.