

+ summary

As a former Army officer, I developed reliability and a level head through adversity. I do not give up easily, and work to solve difficult problems with a dogged determination. I am self-reliant, able to work independently to quickly absorb new concepts to solve those difficult problems, but at the same time, work well with a team due to my military experience. These are the traits that I bring to a programming environment as a web developer.

+ projects

Read/Write Sep 2017 to Sep 2017

- Mobile-oriented web app for keeping track of books a user would like to read and books user has read, in addition to a writing project manager for writing stories.
- Built using React.js, Ruby on Rails, Quill.js
- Features a Google Books API search for adding books to your list, a user rating system for books you've read, a rich text editor for writing story chapters, and a character/location tracker for your writing projects

Grandmaster.io Aug 2017 to Aug 2017

- Online combat card game inspired by Blizzard's Hearthstone, but with a chess theme.
- Built using React.js, Express/Node.js, Socket.io, PostgreSQL, Firebase
- Heavy implementation of Socket.io to allow 2 players to play against each other and others to spectate and chat across 3 game rooms
- Group project, acted as Github manager to integrate changes/additions from team members.
- Leaderboard, card store for spending currency earned from winning games give user a sense of progression

The Reading List Jul 2017 to Aug 2017

- Full stack web app designed to help users keep track of books to read and books they've read. Also includes a chatroom for users to discuss books.
- Built using Javascript, Express/Node.js, EJS, PostgreSQL, Socket.io
- Includes Google Books API search for looking up books to add to reading list, as well as a Google Locations search to find nearby bookstores via ZIP code.

Blackjack Jul 2017 to Jul 2017

- Blackjack game developed for web browser.
- Built using Javascript, jQuery, HTML5 and CSS3
- Implements a betting system that stores a player's money in local storage for persistence.

Fuzzy Tic-Tac-Toe Jul 2017 to Jul 2017

- Simple, effective, and stylish Tic-Tac-Toe web browser game.
- Built using Javascript, HTML5 and CSS3.

+ skills

LANGUAGES: Javascript, HTML, CSS, Ruby, Go (Prior Exposure), C++ (Prior Exposure), Java (Prior Exposure)

FRAMEWORKS: Express.js, Ruby on Rails, Sinatra

LIBRARIES: React.js, Node.js, jQuery, Socket.io, Webpack

DATABASES: PostgreSQL, Firebase, APIs

TOOLS: Github, Git, Heroku, CLI, Postman

LEADERSHIP: Personnel Management, Project Management, Policy Development, Timeline Development, Risk Assessment

+ education

General Assembly

Full Stack Web Development Certification

Texas A&M University

B.A. Telecommunications Media

+ employment

General Assembly Web Development Immersive New York, NY Web Developer

Jun 2017 to Sep 2017

- Developed four effective web app projects using in-demand languages, libraries and frameworks.
- Worked with a team to develop a large-scale group project, used Slack to communicate and collaborate remotely and Github to integrate contributions for all team members.

Health Capital Investors, Inc. Stamford, CT

Business Development Associate / Executive Assistant

Feb 2013 to Dec 2016

- Attended to all business logistical needs of the CEO & President of the company, including travel booking & itineraries, conference information & attendance, lodging reservations, document routing & delivery, and organization of all documents requiring executive signatures.
- Coordinated with Director of Business Development in the acquisition of new brokers and potential clients, maintaining an organized Excel database of all clients, brokers, and referral sources.
- Drafted all Letters of Intent, Broker Agreements, and other contract documents for all clients and brokers.

United States Army

Fort Drum, NY

Human Resources Officer / Battalion Adjutant

Jul 2008 to Apr 2012

- Responsible for all Battalion HR policies, personnel strength and actions, including school requests, pay issues, disciplinary actions, records updates, awards, and evaluation reports for 700 officers and enlisted soldiers.
- Supervised and managed four Non-Commissioned Officers and four Soldiers across three areas of operation.
- Utilized MS Office Suite and a variety of robust HRIS software (EMILPO, TOPMIS, EDAS) to manage Battalion personnel records, strength accounting, personnel actions, evaluation reports, Line of Duty investigations, retention/recruiting, and awards in both garrison and deployed wartime environments.
- Created and delivered biweekly MS PowerPoint Command and Staff briefings to the Battalion leadership & staff.