

# LINUX DEBUGGING TOOLS YOU'LL



A small wizard tool handbook  
for anyone who writes (or runs!)  
programs on Linux computers.

—  
by **Julia Evans**

# what's this?

Hi! This is me:



JULIA EVANS  
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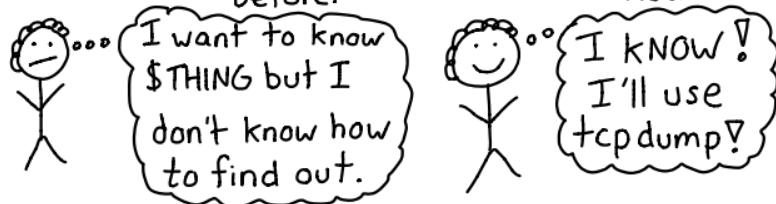
and in this zine I want to tell you about:

how I got  
better at  
debugging

These are 5 ways I've changed how I think about debugging:

- Remember the bug is happening for a logical reason.  
It's never magic. Really. Even when it makes no sense.
- I'm confident I can fix it.  
  
before:   
  
now:
- Talk to my coworkers.

|| Know my debugging toolkit.



|| most importantly: I learned to like it!



what you'll learn

I can't teach you in 20 pages to ❤️ debugging.  
(though I'll try anyway!) I can show you some of  
my debugging toolkit though!

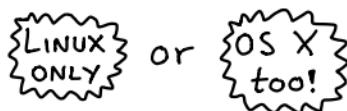
These are the tools I reach for when I have a question about a program I want to know the answer to. By the end of this zine, I hope to have given you a few new tools to use!



# section 1: I/O and ★ system calls ★

In this zine, there are 3 sections of tools that I love.

For each tool, I'll tell you why it's useful and give an example. Each one is either:



Some of the most basic questions you might have when you log into a misbehaving machine are:

- is this machine writing to or reading from disk? The network?
- are the programs reading files?  
Which files?

So, we're starting with finding out which resources are being used and what our programs are doing.

Let's go!

# dstat

LINUX  
ONLY

I love dstat because it's super simple. Every second, it prints out how many bytes were written to the network/disk that second.

Once, I had an intermittently slow database server. I opened up dstat and stared at the output while monitoring database speed.

```
$ dstat
```

send	recv	
	0	
	3K	
	5K	
	0	
	300 MB	DATA BASE
	48 MB	GETS SLOW !!
	0	
	0	back to normal

Pro dstat tip:  
the -t flag  
prints the time  
every second

Could 300MB coming in over the network mean... a 300MB database query?

= YES! =

This was an AWESOME CLUE that helped me isolate the problem query.

# ! strace !

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strace is my favorite program. It prints every system call your program used. It's a cool way to get an overall picture of what your program is doing, and I ❤️ using it to answer questions like "which files are being opened?"

( \$ strace python my\_program.py )

```
read(3, "the contents of the file") <----- file descriptor
  a{open("/home/bork/.config_file") = 3
file{read(3, "the contents of the file") <----- file descriptor
      ... hundreds of lines...
networking!
{connect(5, "172.217.0.163")
sendto(5, "hi!!!") <----- send "hi!!!"
  ↗ to 172.217.0.163
```



strace can make your programs run 50x slower. Don't run it on your production database!

I can't do justice to strace here, but I have a whole other zine about it at:

wizardzines.com

# opensnoop ! eBPF !

OS X  
too!  
(kind of)

When you run

```
$ opensnoop -p PID
```

it will print out **in real time** every file being opened by a program. You might think...



strace can do this too! Just use  
`$ strace -e open -p PID`

... and you would be right. But strace can make your program run 50x slower. opensnoop won't slow you down.

## = how to get it =

Requires: Ubuntu 16.04+ or a ~ 4.14+ kernel version

Installation instructions at:

[github.com/l iovisor/bcc](https://github.com/l iovisor/bcc)

## = how it works =

opensnoop is a script that uses a new kernel feature called **eBPF**.

eBPF is fast!

There's also an opensnoop on OSX & BSD!

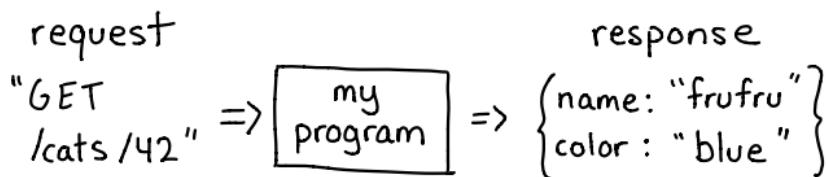
That one is powered by dtrace.

there are lots of eBPF powered tools! Check out that GitHub repo to learn more!

# section 2: networking

I've devoted a lot of space in this zine to networking tools, and I want to explain why.

A lot of the programs I work with communicate over HTTP.



Every programming language uses the same network protocols! So the network is a nice language-independent place to answer questions like:

- \* was the request wrong, or was it the response?
- \* is my service even running?
- \* my program is slow.  
Whose fault is that?

Let's go!



# netcat

handcrafted  
artisanal  
networking

HTTP requests are just text, and you can use netcat to make any HTTP request you want by hand.

Here's how to make a request for example.com! Try it!

```
printf "GET / HTTP/1.1\r\nHost:  
example.com\r\n\r\n"  
| nc example.com 80
```

You should get a response back with a bunch of HTML!

You can also use netcat to send huge files over a local network quickly:

step 1: (on target machine)

```
$ hostname -I *  
192.168.2.132  
$ nc -l 9931 > bigfile
```

this listens on the port!

step 2: (on the source)

```
cat bigfile |  
nc 192.168.2.132 9931
```

this sends the data!

\* you can also use ifconfig to get your IP address

# ★ netstat ★

LINUX  
ONLY

Every network request gets sent to a port (like 80) on a computer. To receive a request, a program (aka "server") needs to be "listening" on the port. Finding out which programs are listening on which ports is really easy. It's just:

★ tuna, please! ★

also known as

\$ sudo netstat -tunapl

Here's what you'll see:

proto	local address	PID / program name
tcp	0.0.0.0:8080	2993 / python

↑  
port

So! I ❤️ netstat because it tells me which processes are using which ports.

On OSX, use `[lsof -Pni]` instead



# ♥ ngrep ♥



ngrep is my favorite starter network spy tool! Try it right now! Run:

```
sudo ngrep -d any metafilter
```

Then go to <http://metafilter.com> in your browser. You should see matching network packets in ngrep's output! We are SPIES! ☺

Once at work, I made a change to a client so that it sent

```
{"some_id": ...}
```

with all its requests. I wanted to make sure it was working, so I ran:

```
'-----'  
( sudo ngrep some_id )  
'-----'
```

I found out everything was okay. ☺



# tcpdump

tcpdump is the most difficult networking tool we'll discuss here, and it took me a while to it. I use it to save network traffic to analyze later!

see wizardzines.com  
for a zine  
all about  
tcpdump!

```
sudo tcpdump port 8997  
-w service.pcap
```

! a pcap file ("packet capture") is the standard for saving network traffic. Everything understands pcap. ♥

port 8997 is actually a tiny program in the Berkeley Packet Filter (BPF) language. These programs are compiled and they run really fast!

Some situations where I'll use tcpdump:

- ★ I'm sending a request to a machine and I want to know where it's even getting there. `tcpdump port 80` prints every packet on port 80.
- ★ I have some slow network connections and I want to know whether to blame the client or server (also need wireshark!)
- ★ I just want to print out packets to see them. (`tcpdump -A`)

# Wireshark



Wireshark is an amazing GUI tool for network analysis. Here's an exercise to learn it! Run this:

```
$ sudo tcpdump port 80 -w http.pcap
```

While that's running, open [metafilter.com](http://metafilter.com) in your browser. Then press **Ctrl+C** to stop `tcpdump`. Now we have a `pcap` file to analyze!

```
$ wireshark http.pcap
```

Explore the Wireshark interface!

Questions you can try to answer:

- ① What HTTP headers did your browser send to [metafilter.com](http://metafilter.com)?

(hint: search frame contains "GET")

- ② How long did the longest request take?

(hint: click Statistics → Conversations)

- ③ How many packets were sent to [metafilter.com](http://metafilter.com)'s servers?

replace with  
metafilter.com's IP  
↙

(hint: search `ip.dst == 54.186.13.33`)

# section 3 : CPU +

Your programs spend a lot of time on the CPU! Billions of cycles. What are they DOING?!

This section is about using  to answer that question. perf is a Linux-only tool that is extremely useful and not as well known as it should be.

Some things I didn't have space for in this section but wanted to mention anyway:

- ★ valgrind
- ★ the Java ecosystem's fantastic tools (jstack, VisualVM, YourKit), which your language is probably jealous of
- ★ ftrace (for linux kernel tracing)
- ★ LTTng (ditto)
- ★ eBPF

# perf

perf is not simple or elegant. It's a weird multitool that does a few different, very useful things. First, it's a

= sampling profiler =

Try running:

```
$ sudo perf record python  
(press Ctrl+C after a few seconds)
```

saves a file perf.data

You can look at the results with:

```
$ sudo perf report
```

Mine says it spent 5% of its time in the PyDict\_GetItem function. Cool! We learned a tiny thing about the CPython interpreter.

Shows you C functions

if you use perf to profile a Python program, it'll show you the C functions (symbols) from the CPython interpreter, not the Python functions.

works everywhere ❤

perf can be installed on pretty much any Linux machine. The exact features it has will depend on your kernel version!

# perf is for everyone

One day, I had a server that was using 100% of its CPU. Within about 60 seconds, I knew it was doing regular expression matching in Ruby. How? perf top is like top, but for functions instead of programs.

\$ sudo perf top

<u>process</u>	<u>PID</u>	<u>%</u>	<u>function</u>
ruby	1957	77	match_at

perf top doesn't always help.

Ruby's internal regexp  
matching function!

But it's easy to try, and sometimes

I learn something!

... especially for Java and node devs!

Remember when I said perf only knows C functions? It's not quite true. node.js and the JVM (Java, Scala, Clojure) have both taught perf about their functions.

≡ [node] ≡

Use the  
--perf-basic-prof  
command line option

≡ [Java] ≡

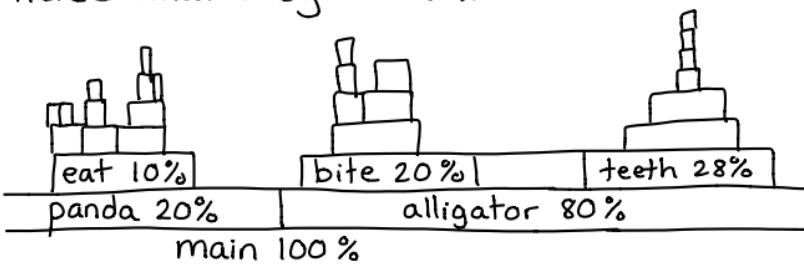
Look up perf-map-agent  
on GitHub and follow  
the directions

# flamegraphs

Flamegraphs are an ~~awesomē~~ way to visualize CPU performance. Generate them with Brendan Gregg's `flamegraph.pl` tool:

≡ [github.com/brendangregg/flamegraph](https://github.com/brendangregg/flamegraph) ≡

Here's what they look like:



They're constructed from collections (usually thousands) of stack traces sampled from a program. The one above means 80% of the stack traces started with  $\begin{bmatrix} \text{main} \\ \text{alligator} \end{bmatrix}$  and 10% with  $\begin{bmatrix} \text{main} \\ \text{panda} \\ \text{eat} \end{bmatrix}$ .

You can construct them from perf recordings (see Brendan Gregg's `flamegraph` GitHub for how), but lots of other unrelated tools can produce them too. I ❤ them.

# SPY ON YOUR CPU!

Your CPU has a small cache on it (the L1 cache) that it can access in ~0.5 nanoseconds! 200 times faster than RAM!

tip!

google "Latency numbers every programmer should know!"

If you're trying to do an operation in microseconds, CPU cache use matters!



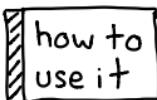
how do I know if my program is using those caches?



perf stat!

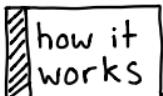
tip

pass -e to request a specific statistic



\$ perf stat 1s

This runs 1s and prints a report at the end



Your CPU can track all kinds of counters about what it's doing. perf stat asks it to count things (like L1 cache misses) & report the results.



Hardware is cool. I've never used perf stat in earnest, but I think it's awesome that you can get so much info from your CPU!

phew

I hope you learned  
something new.  
Thanks for reading ❤

Thanks to my partner kamal for reviewing and to the amazing Monica Dinculescu (@notwaldorf) for the cover art.

To learn more, see:

- ★ my blog : [jvns.ca](http://jvns.ca)
- ★ my other zines: [wizardzines.com](http://wizardzines.com)
- ★ [brendangregg.com](http://brendangregg.com)

But really you just need to experiment. Try these tools everywhere. See where they help you track down bugs and where they don't.



strace really  
helped with  
that problem!



that didn't  
tell me much,  
oh well!

It takes practice, but I find these tools both fun and useful for my job! I hope you will too!

