DSA4199: Deep Learning for Evaluation of Synthetic Speech

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Preface

Project

The focus of this project is on automated evaluation of synthetic speech, ie: Text-To-Speech (TTS) models.



Warning

Everything here is a work in progress!

It aims to cover the following non-exhaustive list of topics in a gentle but technical manner:

- 1. Audio processing in general
- 2. How deep learning is applied to audio waveforms for different downstream tasks.
- 3. Existing literature on SoTA TTS models
 - Model architecture (spectrogram feature extractors [CNN], GPT, Transformers, Diffusers, Vocoders)
 - (digression) Some notebooks on how to inference them
 - (digression) Some notebooks on how to fine tune them
- 4. Existing literature on automated TTS evals
 - Types of metrics (MoS, prosody, naturalness, ...)
 - Datasets (NISQA, MOSNet, ...)
 - Some notebooks on how to inference them
 - How to train them
 - Evaluation
- 5. Review of contributions & conclusion

Typesetting

This Quarto book serves as living documentation, which should later turn into the final paper I need for submission.

? Using Quarto over Overleaf

Quarto is able to export all this markup to \mathbf{TeX} and then to a PDF document automatically thanks to \mathbf{Pandoc} .

Not only do I get to write Markdown, I'm also able to version control everything using Git & automate publishing to both PDF & static HTML (this website) upon push to main with this GitHub Action

1 Introduction

1.1 Background

In comtemporary academia, the burgeoning field of synthetic speech synthesis has garnered substantial attention and interest owing to its multifarious applications spanning from human-computer interaction, such as voice powered ChatGPT, Google Home and Alexa to assistive technologies, like the Rabbit R1. Within this domain, the imperative for automated evaluations arises due to several paramount reasons.

Firstly, the proliferation of **Text-To-Speech (TTS)** systems across diverse sectors necessitates a systematic means of evaluating their performance. Different downstream use cases demand optimizing for different metrics. Long form speech generation such as audiobook readers require natural flow and consistent prosody, whereas voice cloning requires evaluating intonation, cadence and emotional nuances. In applications like virtual assistants and navigation systems, intelligibility, clarity and prompt delivery are paramount.

Secondly, these nuances are not directly present at the optimization step during training. Without jumping the gun on terminology, TTS models in general are trained on **melspectrograms** with the goal of minimizing their reconstruction loss, more formally known as spectral accuracy. This is typically computed by **Mean Squared Error**, MSE or **Mean Absolute Error**, MAE. These metrics do not contain any information on the previously mentioned nuances in speech but merely how well it approximates the training data. This phenomenon gives rise to the need for manual assessments by human judgement. For example, the **Mean Opinion Score (MoS)** serves as a popular metric employed for this purpose. It operates on the premise of perceived quality of synthesized speech samples, typically on a Likert scale ranging from 1 (poor) to 5 (excellent).

It is no surpise then that the existing process of developing TTS systems is beset by the limitations inherent in manual evaluations. Primarily, they are labor-intensive, required significant time and resources to collect & analyze. This approach not only imposes constraints on the scalability of evaluation efforts but also introduces biases and variability stemming from inter-rater differences in subjective perception.

However, the recent advancements in deep learning such as the advent of **Transformers** and **Self Attention** has accelerated research on data-driven approaches to predict these subjective quality metrics with remarkable accuracy, including Lo et al. (2019) and Mittag et al. (2021).

The significance of reliable evaluation systems can alleviate the reliance on manual human assessments but also offer a scalable and objective means of evaluating TTS systems.

1.2 Analog to Digital

2 Text To Speech Architectures

3 Related Work

4 Experimental Setup

5 Results and Conclusions

References

Lo, Chen-Chou, Szu-Wei Fu, Wen-Chin Huang, Xin Wang, Junichi Yamagishi, Yu Tsao, and Hsin-Min Wang. 2019. "MOSNet: Deep Learning-Based Objective Assessment for Voice Conversion." In *Interspeech 2019*. Interspeech_2019. ISCA. https://doi.org/10.21437/interspeech.2019-2003.

Mittag, Gabriel, Babak Naderi, Assmaa Chehadi, and Sebastian Möller. 2021. "NISQA: A Deep CNN-Self-Attention Model for Multidimensional Speech Quality Prediction with Crowdsourced Datasets." In *Interspeech 2021*. Interspeech_2021. ISCA. https://doi.org/10.21437/interspeech.2021-299.