# **NAME** LASTNAME Software Developer

5553339999

# Skillset

- Languages/Frameworks: Java, Javascript, React, Typescript, JavaFX, Python, C, C++, MATLAB, R, Node.js, OCaml.
- **Tools/Softwares**: Git, Linux (*Ubuntu / WSL*), Stack Overflow, Scenebuilder, Mathematica, Jupyter, Inkscape, VsCode, GDB.
- Markup languages: CSS, SASS, HTML, 上下X, Markdown, VsCode, Neovim.

### **Education**

2020	<b>─</b>	Current	## EE **	McGill University Majors Physics and Computer Science	(CGPA $\sim 3.8$ )
2018	$\longrightarrow$	2020	## W	McGill University Honours Physics	
2015	$\rightarrow$	2018	<b>B</b>	College de Bois-de-Boulogne Computer Science and Mathematics	(R-Score $\sim 32$ )

# **Personal Projects**

#### **Particle Geometrical Simulation**

A particle sandbox with main functionalities being arrangement in shapes and natural forces modelling.

■ Physical phenomena modelling Gravitational force, electrostatic force, and elastic collisions

■ Dynamic shape arrangement and animations
Circle, square, diamond, spiral, sunflower spiral; division of a given shape rotation of shapes with the mouse.

Weather Application

A graphical weather application with forecast containers and graphs.

■ Weather forecast hourly (24) and daily (7) forecast, with data fetched from an online API

■ Interactive components and animations
Carousel containers for daily and hourly forecasts; styled bar charts for daily
and hourly forecasts.

Technologies

Source code

Java JavaFX CSS

Scenebuilder

Source code Website

#### Technologies

React Javascript CSS HTML

#### Honors & Awards

■ Computer Science Excellence Scholarship Award By Ministry of Higher Education (April 2021).