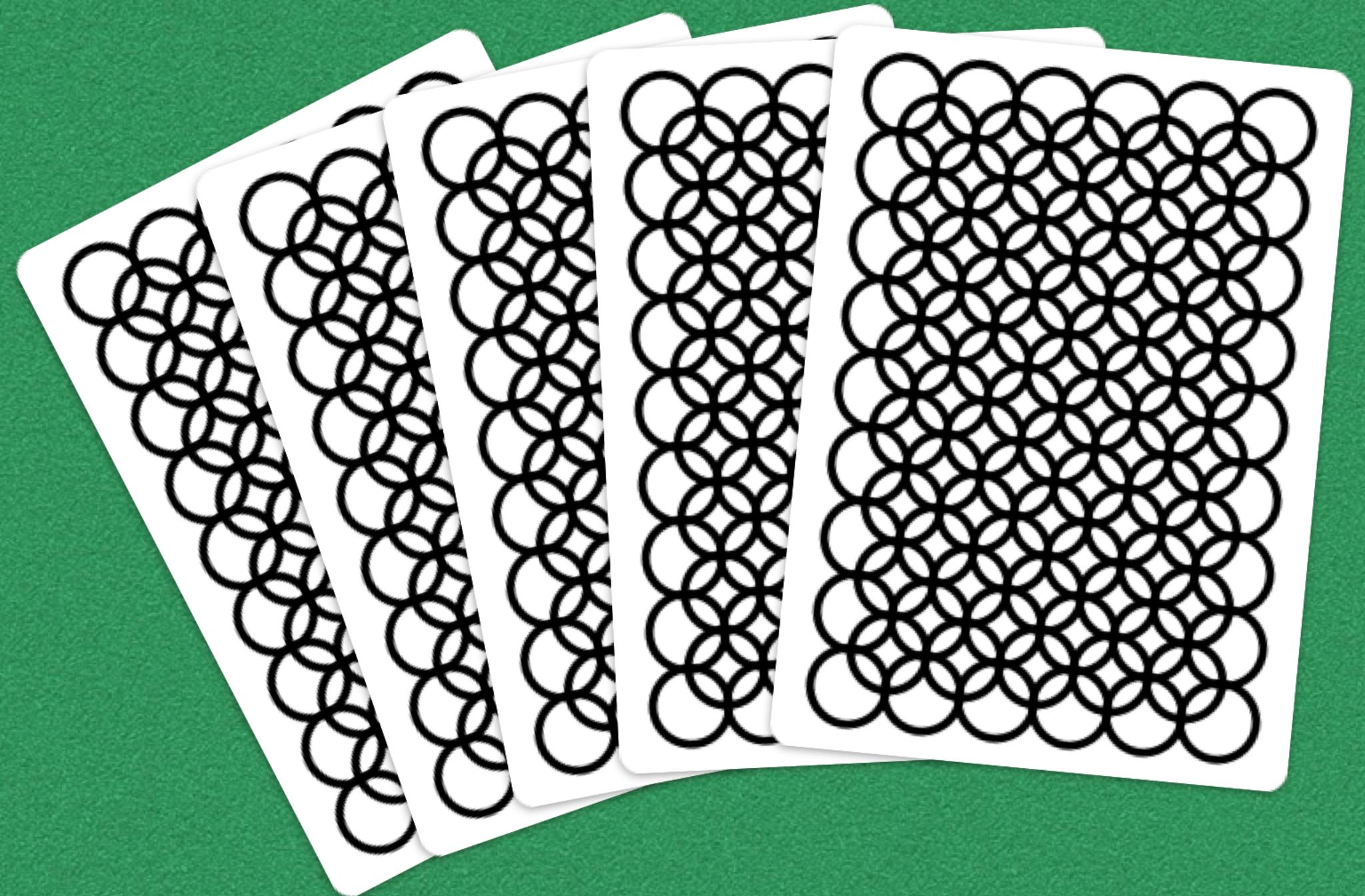


“Cards”

from JuiceCo.

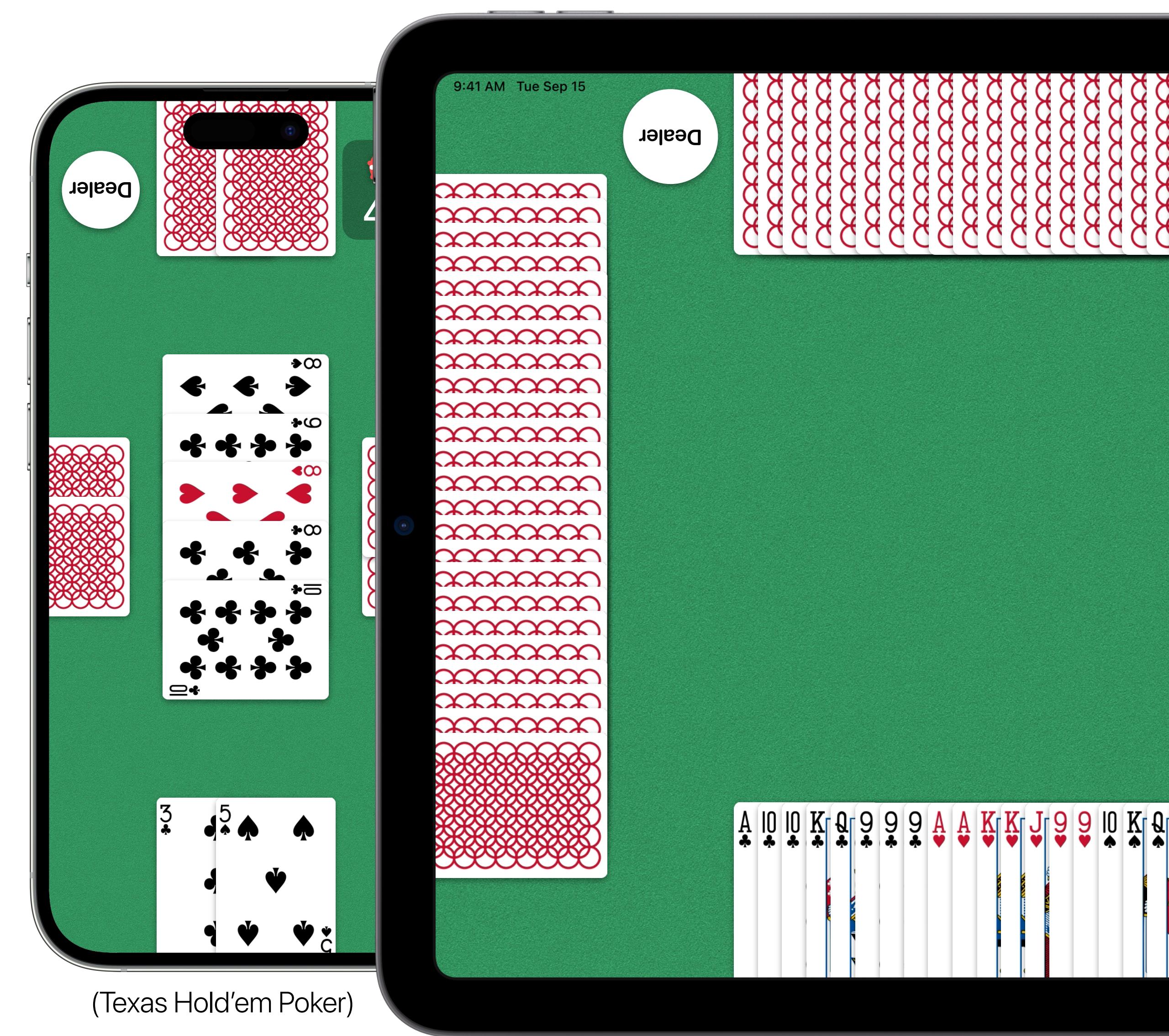


Version 1.0 - All Games

macOS, iOS, tvOS (1.4)

Classical Styling

Cards features a clean, focused tabletop interface designed to be familiar and draw players in.



(Texas Hold'em Poker)

(Double Pinochle with Partners)

Version 2.0 - All Games

macOS, iOS, tvOS, watchOS (2.4)

Personal Preference

Players focused on speed-of-play can activate a "Simplified Style" that cuts animations, the skeuomorphic tabletop and focuses solely on play.



Texas Hold'em Poker
(Simplified Mode)

Version 1.0*-3.2**

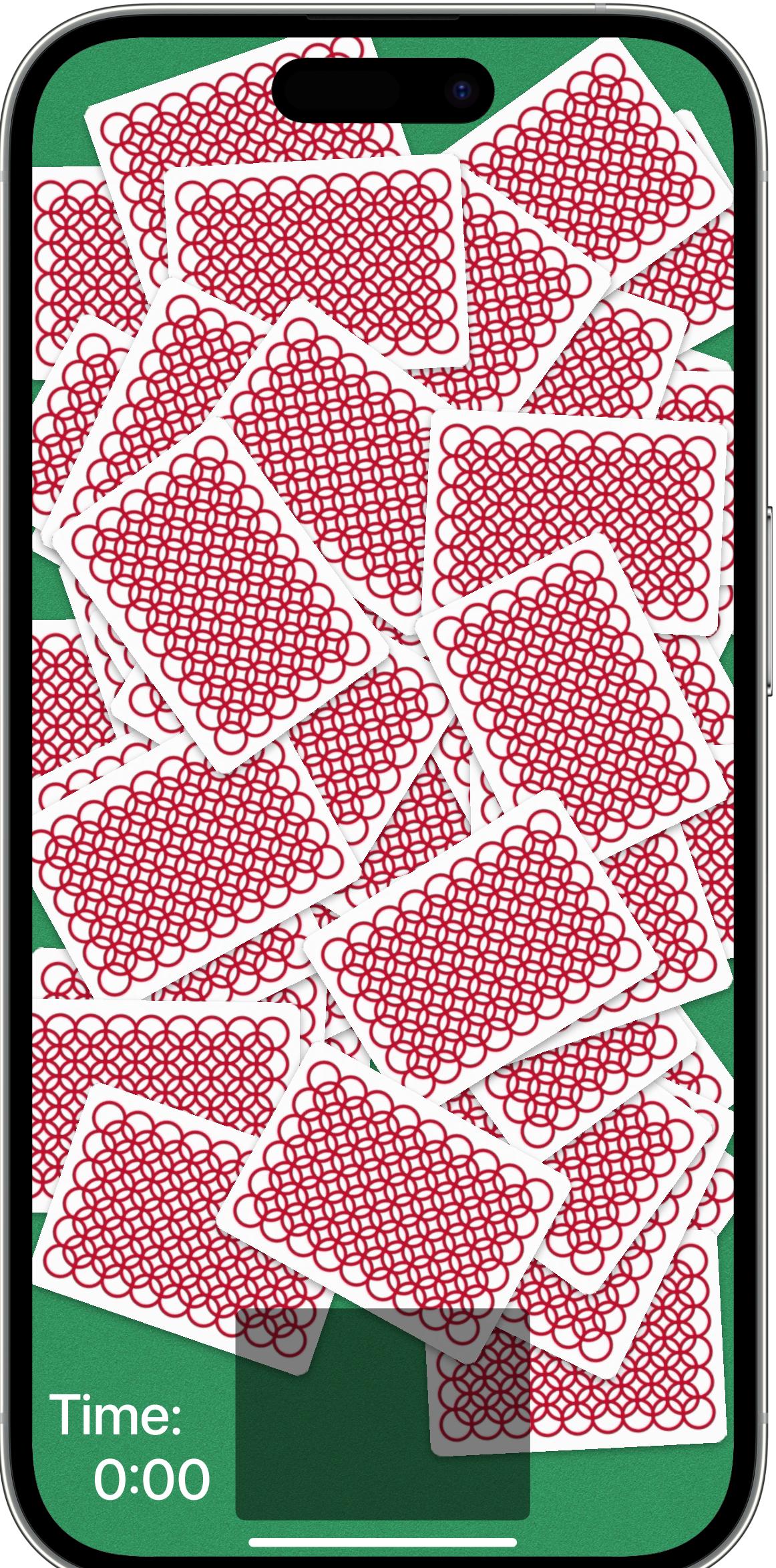
macOS, iOS, tvOS (1.4), watchOS (2.4)

The last card game app you will ever need

Cards implements a card game engine capable of modeling each of the 735 card games described in "*Hoyle's Modern Encyclopedia of Card Games*".

*14 games coming in 1.0 - New games added each month

**Version 3.2 release will include all 735 games



(52 Card Pickup)

Version 1.0 - All Games

macOS, iOS, tvOS (1.4)

From idle chit-chat to full-on table talk

 SharePlay is a revolution for playing Cards with friends and family, bringing players together one “table talk” at a time.



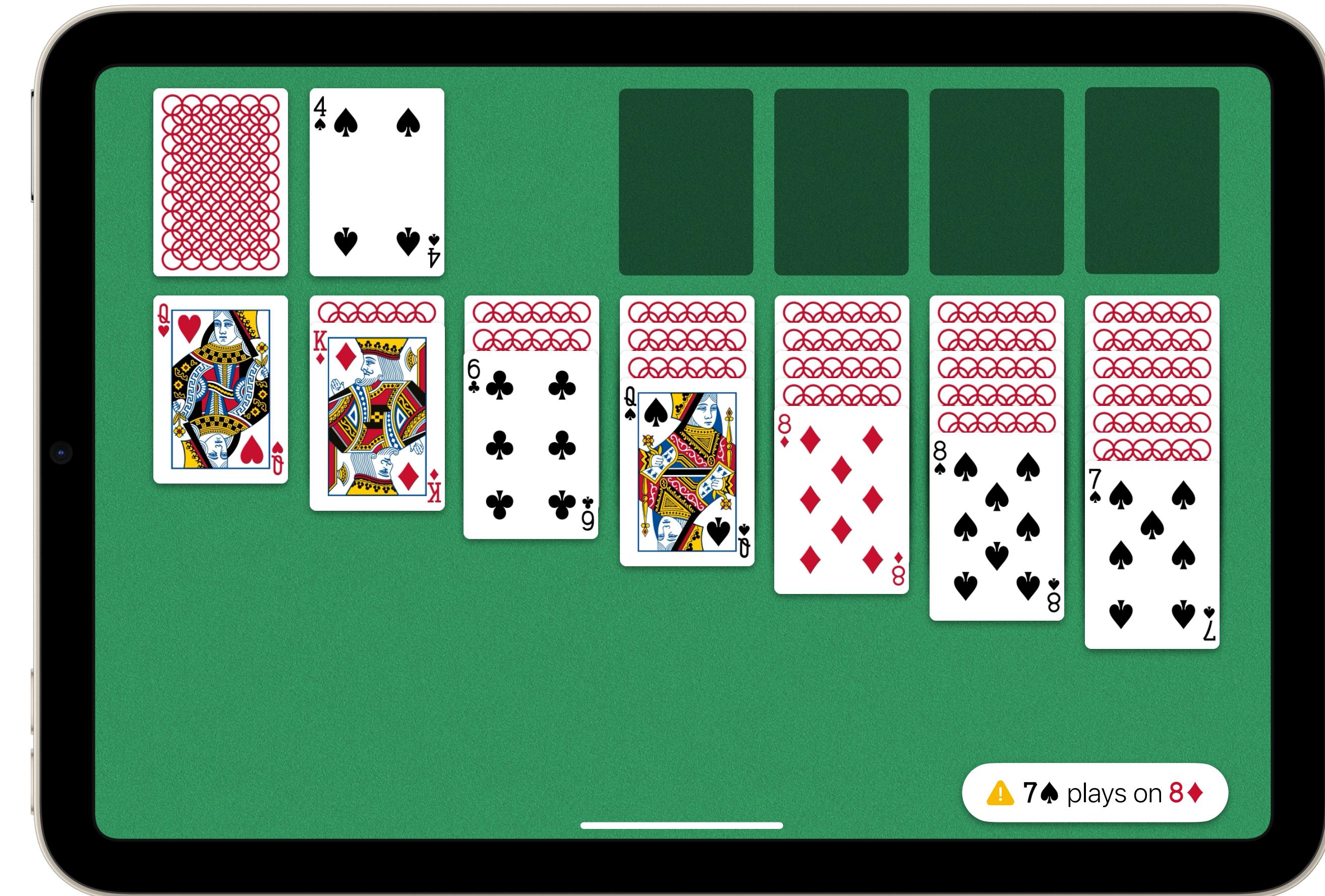
(Euchre)

Version 2.0

macOS, iOS, tvOS, watchOS (2.4)

Coaching Mode

Cards will teach you new games by guiding you step-by-step through play, but it does more than that. "Coaching Mode" explains why you might want to make one move versus another in the context of the current game.



Best of all, it can be used while you SharePlay so you can learn while you play with friends and family.

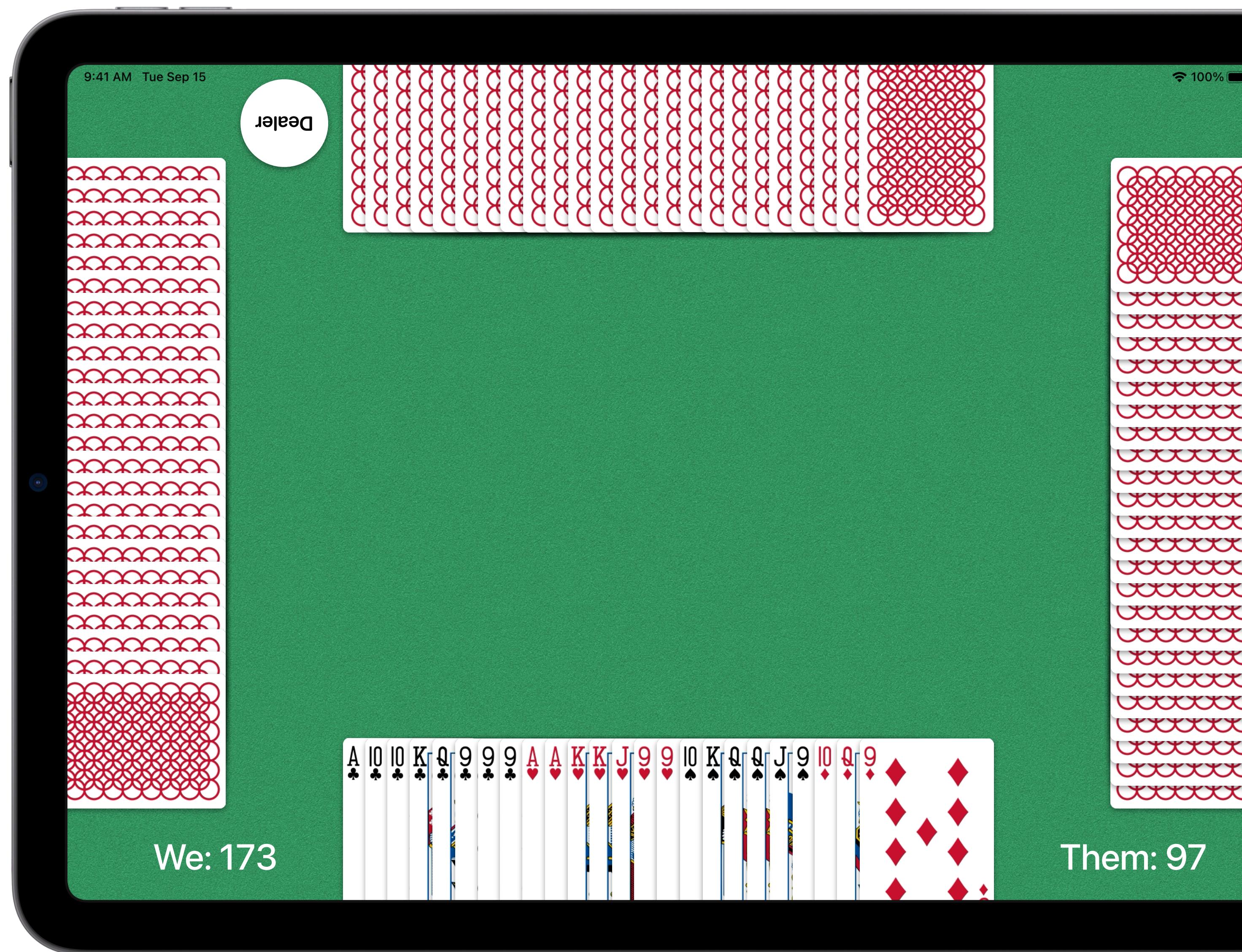
Klondike (Solitaire)

Version 3.0

macOS, iOS, tvOS, watchOS (2.4)

House Rules

Create your own game variations like “dump the dealer” in Euchre, or “score to 250” in Pinochle.



(Double Pinochle with Partners)

Version 1.0

macOS, iOS, tvOS (1.4)*, watchOS (2.4)**

Everywhere Apple Arcade is... And more!

Cards supports
macOS, iOS, tvOS &
even watchOS!

*tvOS support coming in version 1.4

**watchOS support for select games coming in version 2.4

(Blackjack)



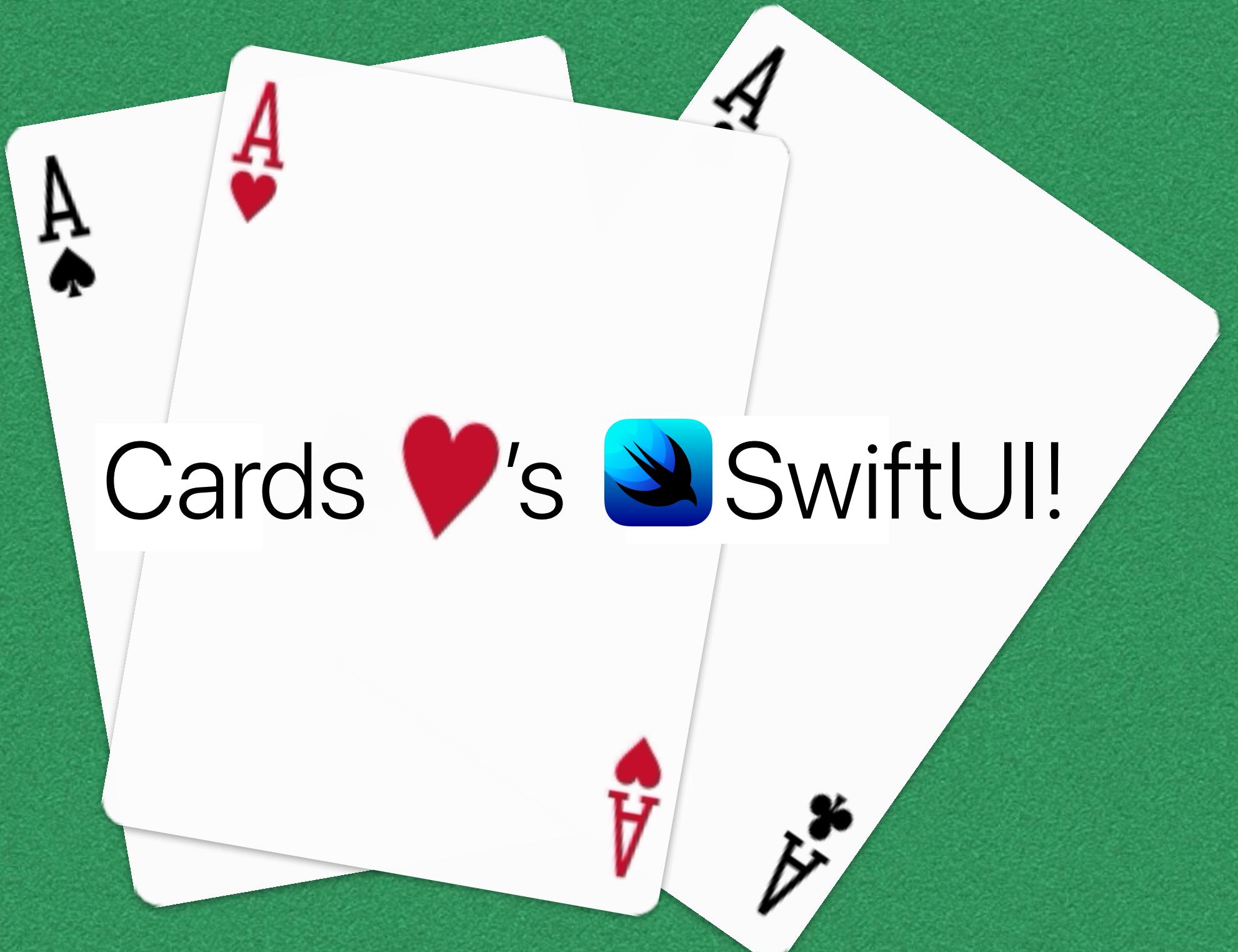
Version 1.0

macOS, iOS, tvOS (1.4), watchOS (2.4)

Native Code

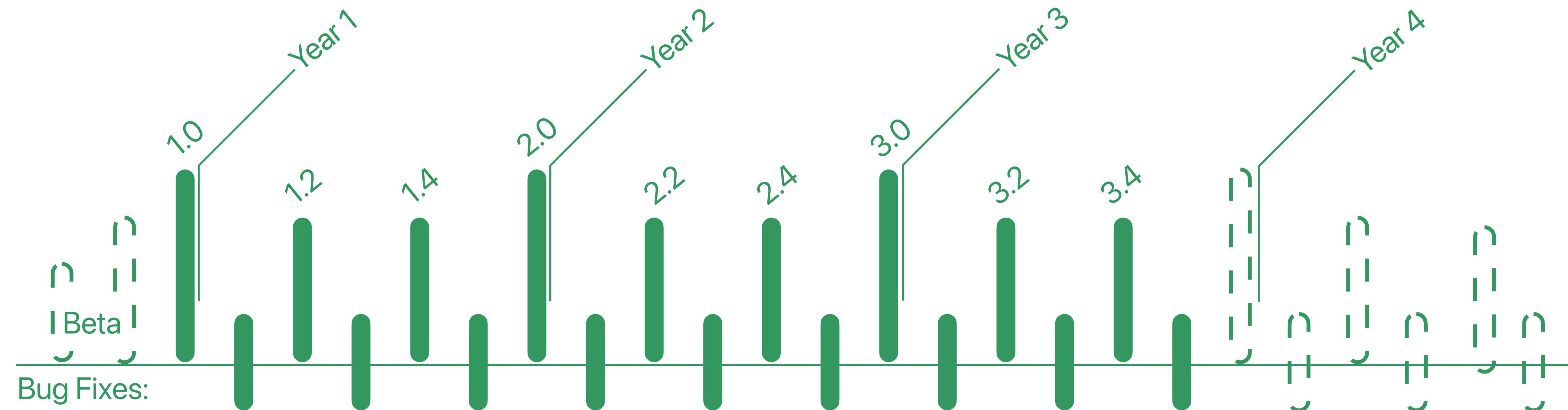
Cards is built entirely in  Swift
and  SwiftUI.

That's how you get the best
performance with the best
battery life.



Timeline

New Feature Releases:



Year 1 - 1.0 Release

- 14 games
- SharePlay

Year 1 - 1.2 Release

- Simplified Style

Year 1 - 1.4 Release

- tvOS Support

Monthly
- New Games

Biannually
- New Card Pack Themes

Year 2 - 2.0 Release

- Coaching Mode

Year 2 - 2.2 Release

- All Poker Variations
- All Solitaire Variations

Year 2 - 2.4 Release

- watchOS Support

Year 3 - 3.0 Release

- House Rules

Year 3 - 3.2 Release

- Final Games Added

Year 3 - 3.4 Release

- Future SDK Update
- Streamline Codebase

Year 4 - Future Possibilities

- Adding licensed games
 - Uno, Phase10, etc.
- Non-French Suited Decks
 - Hanafuda

Exclusively for - and only because of Arcade

Built on  Arcade's support of small development teams and SharePlay's incredible ability to connect people.

With the current "microtransaction" focus, development of a game like Cards wouldn't be possible without  Arcade's structure and audience.



Cards is the last card game app you'll ever need.