

## UNIT 4

Applications of  
Boolean Algebra  
Minterm and  
Maxterm  
Expansions

***This chapter includes:***

- 4.1 Conversion of English Sentences to Boolean Equations
- 4.2 Combinational Logic Design Using a Truth Table
- 4.3 Minterm and Maxterm Expansions
- 4.4 General Minterm and Maxterm Expansions
- 4.5 Incompletely Specified Functions
- 4.6 Examples of Truth Table Construction
- 4.7 Design of Binary Adders and Subtractors

# Learning Objectives

1. Given a word description of the desired behavior of a logic circuit, write the output of the circuit as a function of the input variables. Specify this function as an algebraic expression or by means of a truth table, as is appropriate.
2. Given a truth table, write the function (or its complement) as both a minterm expansion (standard sum of products) and a maxterm expansion (standard product of sums). Be able to use both alphabetic and decimal notation.
3. Given an algebraic expression for a function, expand it algebraically to obtain the minterm or maxterm form.

# Learning Objectives

4. Given one of the following: minterm expansion for  $F$ , minterm expansion for  $F$ , maxterm expansion for  $F$ , or maxterm expansion for  $F$ , find any of the other three forms.
5. Write the general form of the minterm and maxterm expansion of a function of  $n$  variables.
6. Explain why some functions contain don't-care terms.
7. Explain the operation of a full adder and a full subtracter and derive logic equations for these modules. Draw a block diagram for a parallel adder or subtracter and trace signals on the block diagram.

# Conversion of English Sentences to Boolean Equations

## Introduction:

- ❖ Logic design problems are often stated in terms of one or more English sentences.
- ❖ The first step in designing a logic circuit is to translate these sentences into Boolean equations. Must break down each sentence into phrases and associate a Boolean variable with each phrase.
- ❖ If a phrase can have a value of true or false, then we can represent that phrase by a Boolean variable.
- ❖ Phrases can be either true or false, or have no truth value.

# Conversion of English Sentences to Boolean Equations

## Example 1:

*Statement:* The alarm will ring iff the alarm switch is turned on and the door is not closed, or it is after 6 p.m. and the window is not closed.

This statement can be broken up into the following phrases with Boolean variables  $A, B, C, D$  and  $Z$ :

<u>The alarm will ring</u>	iff	<u>the alarm switch is on</u>	and
$Z$		$A$	
<u>the door is not closed</u>	or	<u>it is after 6 P.M.</u>	and
$B'$		$C$	
<u>the window is not closed.</u>			
$D'$			

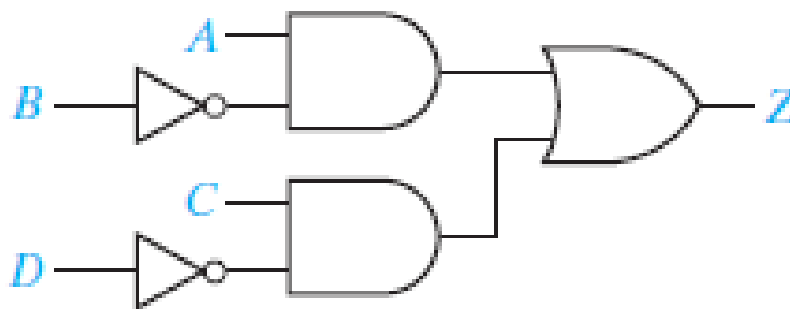
# Conversion of English Sentences to Boolean Equations

## Example 1 (continued):

❖ *Using this assignment of variables, the sentence can be translated into the following Boolean equation:*

$$Z = AB + CD$$

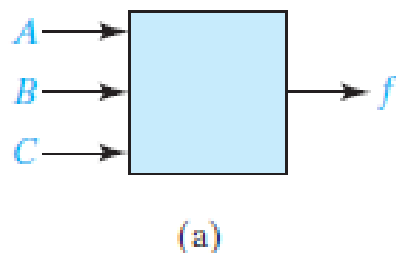
❖ This equation corresponds to the following circuit:



# Combinational Logic Design Using a Truth Table

## Logic Design with Truth Tables:

❖ Take a three-input, one output system where  $A, B, C$  are inputs that represent the digits of binary number  $N$  and  $f$  is the output such that  $f=1$  if  $N \geq 011_2$  and  $f=0$  if  $N < 011_2$ .



$A$	$B$	$C$	$f$	$f'$
0	0	0	0	1
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	1	0
1	0	1	1	0
1	1	0	1	0
1	1	1	1	0

(b)



# Combinational Logic Design Using a Truth Table

## Logic Design with Truth Tables:

- ❖ OR-ing the terms that yield value 1 will result in

$$f = A'BC + AB'C' + AB'C + ABC' + ABC$$

- ❖ Where the expression equals 1 if A,B, and C take on any of the five combinations of values 011, 100, 101, 110 or 111.

- ❖ This can be simplified to

$$f = A'BC + AB' + AB = A'BC + A = A + BC$$

- ❖ The expression can also be written in terms of 0's:

$$f = (A + B + C)(A + B + C')(A + B' + C)$$

# Minterm and Maxterm Expansions

## Minterms:

- ❖ A **minterm** of  $n$  variables is a product of  $n$  literals in which each variable appears exactly once in either true or complemented form, but not both.
- ❖ Minterms are often written in abbreviated form— $A'B'C'$  is designated  $m_0$ ,  $A'B'C$  is designated  $m_1$ , etc.
- ❖ In general, the minterm which corresponds to row  $i$  of the truth table is designated  $m_i$  ( $i$  is usually written in decimal).
- ❖ When a function  $f$  is written as a sum of minterms as in Equation (4-1), this is referred to as a **minterm expansion** or a **standard sum of products**.

$$f(A, B, C) = m_3 + m_4 + m_5 + m_6 + m_7$$

$$f(A, B, C) = \Sigma m(3, 4, 5, 6, 7)$$

# Minterm and Maxterm Expansions

## Maxterms:

- ❖ A **maxterm** of  $n$  variables is a sum of  $n$  literals in which each variable appears exactly once in either true or complemented form, but not both.
- ❖ A maxterm is the complement of the corresponding minterm.
- ❖ Maxterms are written in  $M$ -notation.
- ❖ When a function  $f$  is written as a product of maxterms, this is referred to as a **maxterm expansion** or a **standard product of sums**.

$$f(A, B, C) = M_0 M_1 M_2$$

$$f(A, B, C) = \Pi M(0, 1, 2)$$

# Minterm and Maxterm Expansions

## Table of Minterms and Maxterms for Three Terms:

Row No.	A B C	Minterms	Maxterms
0	0 0 0	$A'B'C' = m_0$	$A + B + C = M_0$
1	0 0 1	$A'B'C = m_1$	$A + B + C' = M_1$
2	0 1 0	$A'BC' = m_2$	$A + B' + C = M_2$
3	0 1 1	$A'BC = m_3$	$A + B' + C' = M_3$
4	1 0 0	$AB'C' = m_4$	$A' + B + C = M_4$
5	1 0 1	$AB'C = m_5$	$A' + B + C' = M_5$
6	1 1 0	$ABC' = m_6$	$A' + B' + C = M_6$
7	1 1 1	$ABC = m_7$	$A' + B' + C' = M_7$

# Minterm and Maxterm Expansions

## Example 2:

Find the minterm expansion of  $f(a, b, c, d) = a'(b' + d) + acd'$ .

$$\begin{aligned}
 f &= a'b' + a'd + acd' \\
 &= a'b'(c + c')(d + d') + a'd(b + b')(c + c') + acd'(b + b') \\
 &= a'b'c'd' + a'b'c'd + a'b'cd' + a'b'cd + \cancel{a'b'c'd} + \cancel{a'b'cd} \\
 &\quad + a'bc'd + a'bcd + abcd' + ab'cd'
 \end{aligned} \tag{4-9}$$

Duplicate terms have been crossed out, because  $X + X = X$ . This expression can then be converted to decimal notation:

$$\begin{aligned}
 f &= a'b'c'd' + a'b'c'd + a'b'cd' + a'b'cd + a'bc'd + a'bcd + abcd' + ab'cd' \\
 &\quad 0000 \quad 0001 \quad 0010 \quad 0011 \quad 0101 \quad 0111 \quad 1110 \quad 1010 \\
 f &= \Sigma m(0, 1, 2, 3, 5, 7, 10, 14)
 \end{aligned} \tag{4-10}$$

The maxterm expansion for  $f$  can then be obtained by listing the decimal integers (in the range 0 to 15) which do not correspond to minterms of  $f$ :

$$f = \Pi M(4, 6, 8, 9, 11, 12, 13, 15)$$

# Minterm and Maxterm Expansions

## Example 3:

Show that  $a'c + b'c' + ab = a'b' + bc + ac'$ .

We will find the minterm expansion of each side by supplying the missing variables. For the left side,

$$\begin{aligned}a'c(b + b') + b'c'(a + a') + ab(c + c') \\&= a'bc + a'b'c + ab'c' + a'b'c' + abc + abc' \\&= m_3 + m_1 + m_4 + m_0 + m_7 + m_6\end{aligned}$$

For the right side,

$$\begin{aligned}a'b'(c + c') + bc(a + a') + ac'(b + b') \\&= a'b'c + a'b'c + abc + a'bc + abc' + ab'c' \\&= m_1 + m_0 + m_7 + m_3 + m_6 + m_4\end{aligned}$$

Because the two minterm expansions are the same, the equation is valid.

# General Minterm and Maxterm Expansions

## General definition:

- ❖ A general truth table for three variables:
- ❖ To completely specify a function, all  $a_i$ 's must be assigned values.
- ❖  $2^8$  ways of filling the F column.
- ❖ Minterm expansion of a general function:

A	B	C	F
0	0	0	$a_0$
0	0	1	$a_1$
0	1	0	$a_2$
0	1	1	$a_3$
1	0	0	$a_4$
1	0	1	$a_5$
1	1	0	$a_6$
1	1	1	$a_7$

$$F = a_0m_0 + a_1m_1 + a_2m_2 + \cdots + a_7m_7 = \sum_{i=0}^7 a_i m_i$$

- ❖ Maxterm expansion of a general function:

$$F = (a_0 + M_0)(a_1 + M_1)(a_2 + M_2) \cdots (a_7 + M_7) = \prod_{i=0}^7 (a_i + M_i)$$

# General Minterm and Maxterm Expansions

## Conversion of Forms (Table 4-3):

		DESIRED FORM			
		Minterm Expansion of $F$	Maxterm Expansion of $F$	Minterm Expansion of $F'$	Maxterm Expansion of $F'$
GIVEN FORM	Minterm Expansion of $F$	_____	maxterm nos. are those nos. not on the minterm list for $F$	list minterms not present in $F$	maxterm nos. are the same as minterm nos. of $F$
	Maxterm Expansion of $F$	minterm nos. are those nos. not on the maxterm list for $F$	_____	minterm nos. are the same as maxterm nos. of $F$	list maxterms not present in $F$



# General Minterm and Maxterm Expansions

## Application of Conversion of Forms (Table 4-4):

GIVEN FORM	DESIRED FORM			
	Minterm Expansion of $f$	Maxterm Expansion of $f$	Minterm Expansion of $f'$	Maxterm Expansion of $f'$
$f = \Sigma m(3, 4, 5, 6, 7)$	_____	$\Pi M(0, 1, 2)$	$\Sigma m(0, 1, 2)$	$\Pi M(3, 4, 5, 6, 7)$
$f = \Pi M(0, 1, 2)$	$\Sigma m(3, 4, 5, 6, 7)$	_____	$\Sigma m(0, 1, 2)$	$\Pi M(3, 4, 5, 6, 7)$

# Incompletely Specified Functions

## Introduction:

- ❖ In some systems, certain combinations of inputs will never occur. For these combinations, we “don’t care” what the value of  $F$  is. The function  $F$  is then considered **incompletely** specified.

- ❖ Truth table with don’t-cares:

$A$	$B$	$C$	$F$
0	0	0	1
0	0	1	X
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	0
1	1	0	X
1	1	1	1

- ❖  $d$ , and  $D$  specify “don’t cares” in minterm and maxterm expansions respectively.

# Examples of Truth Table Construction

## Example 4:

We will design a simple binary adder that adds two 1-bit binary numbers,  $a$  and  $b$ , to give a 2-bit sum. The numeric values for the adder inputs and output are as follows:

$a$	$b$	Sum	
0	0	00	(0 + 0 = 0)
0	1	01	(0 + 1 = 1)
1	0	01	(1 + 0 = 1)
1	1	10	(1 + 1 = 2)

# Examples of Truth Table Construction

## Example 4 (continued):

We will represent inputs to the adder by the logic variables  $A$  and  $B$  and the 2-bit sum by the logic variables  $X$  and  $Y$ , and we construct a truth table:

$A$	$B$	$X$	$Y$
0	0	0	0
0	1	0	1
1	0	0	1
1	1	1	0

Because a numeric value of 0 is represented by a logic 0 and a numeric value of 1 by a logic 1, the 0's and 1's in the truth table are exactly the same as in the previous table. From the truth table,

$$X = AB \text{ and } Y = A'B + AB' = A \oplus B$$

# Examples of Truth Table Construction

## Example 5:

The four inputs to a circuit ( $A, B, C, D$ ) represent an 8-4-2-1 binary-coded-decimal digit. Design the circuit so that the output ( $Z$ ) is 1 iff the decimal number represented by the inputs is exactly divisible by 3. Assume that only valid  $BCD$  digits occur as inputs.

The digits 0, 3, 6, and 9 are exactly divisible by 3, so  $Z = 1$  for the input combinations  $ABCD = 0000, 0011, 0110$ , and  $1001$ . The input combinations 1010, 1011, 1100, 1101, 1110, and 1111 do not represent valid  $BCD$  digits and will never occur, so  $Z$  is a don't-care for these combinations. This leads to the following truth table:

$A$	$B$	$C$	$D$	$Z$
0	0	0	0	1
0	0	0	1	0
0	0	1	0	0
0	0	1	1	1
0	1	0	0	0
0	1	0	1	0
0	1	1	0	1
0	1	1	1	0
1	0	0	0	0
1	0	0	1	1
1	0	1	0	X
1	0	1	1	X
1	1	0	0	X
1	1	0	1	X
1	1	1	0	X
1	1	1	1	X

# Examples of Truth Table Construction

## Example 5 (continued):

The corresponding output function is

$$Z = \Sigma m(0, 3, 6, 9) + \Sigma d(10, 11, 12, 13, 14, 15)$$

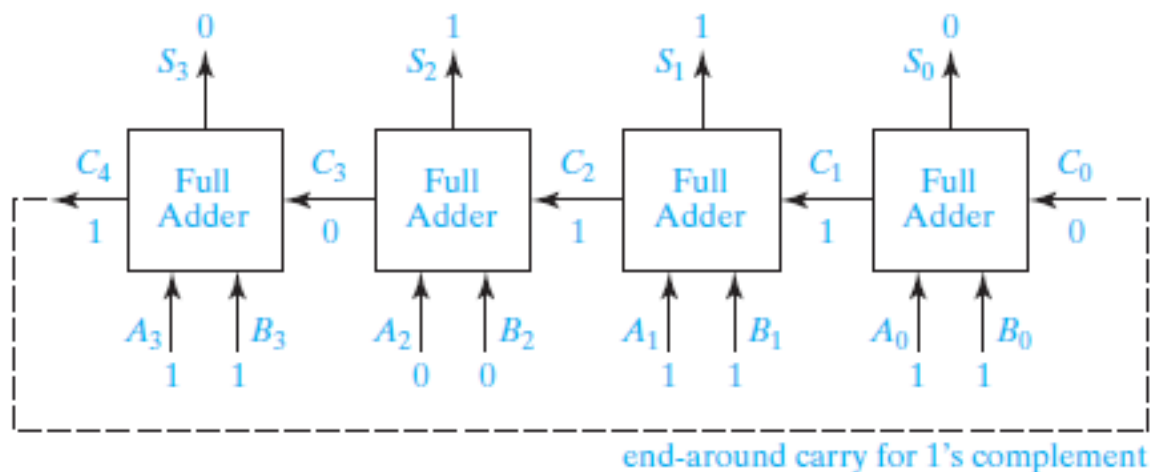
In order to find the simplest circuit which will realize  $Z$ , we must choose some of the don't-cares ( $X$ 's) to be 0 and some to be 1. The easiest way to do this is to use a Karnaugh map as described in Unit 5.

❖ See pages 104-107 for more examples

# Design of Binary Adders and Subtractors

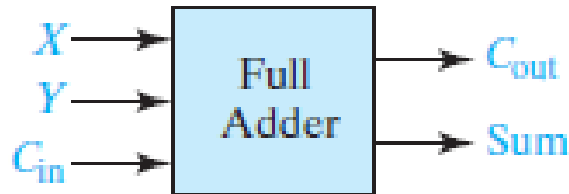
## Full Adder:

❖ Below, the carry output from the first full adder serves as the carry input to the second full adder, etc.



# Design of Binary Adders and Subtractors

## Full Adder Truth Table:



$X$	$Y$	$C_{in}$	$C_{out}$	$Sum$
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1



# Design of Binary Adders and Subtractors

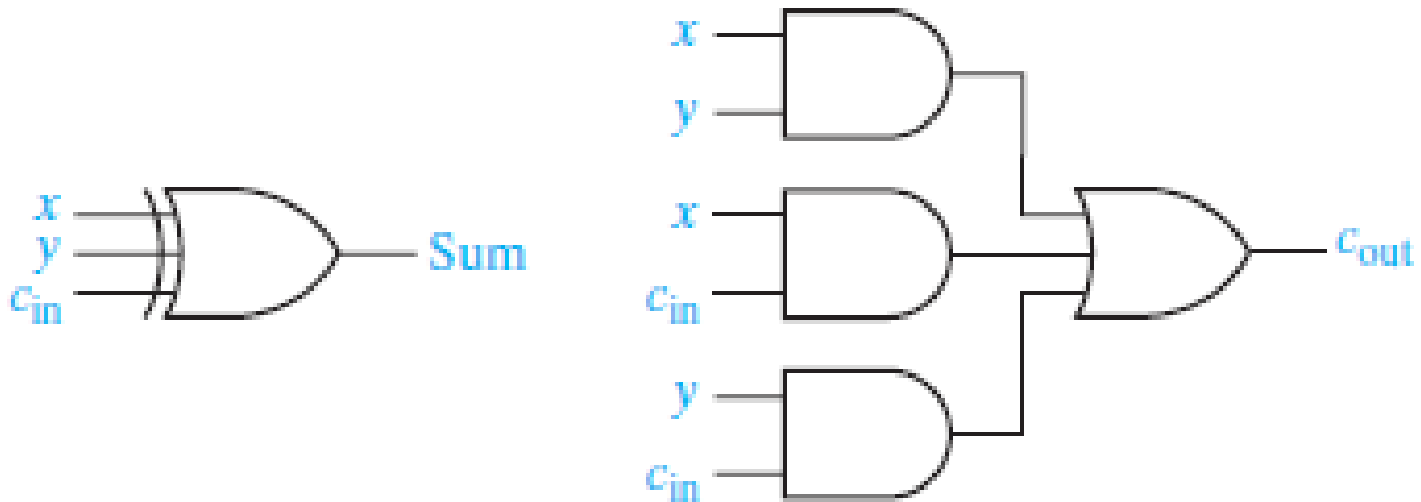
## Logic Equations for Full Adder:

$$\begin{aligned} Sum &= X'Y'C_{in} + X'YC'_{in} + XY'C'_{in} + XYC_{in} \\ &= X'(Y'C_{in} + YC'_{in}) + X(Y'C'_{in} + YC_{in}) \\ &= X'(Y \oplus C_{in}) + X(Y \oplus C_{in})' = X \oplus Y \oplus C_{in} \end{aligned} \quad (4-20)$$

$$\begin{aligned} C_{out} &= X'YC_{in} + XY'C_{in} + XYC'_{in} + XYC_{in} \\ &= (X'YC_{in} + XYC_{in}) + (XY'C_{in} + XYC_{in}) + (XYC'_{in} + XYC_{in}) \\ &= YC_{in} + XC_{in} + XY \end{aligned} \quad (4-21)$$

# Design of Binary Adders and Subtractors

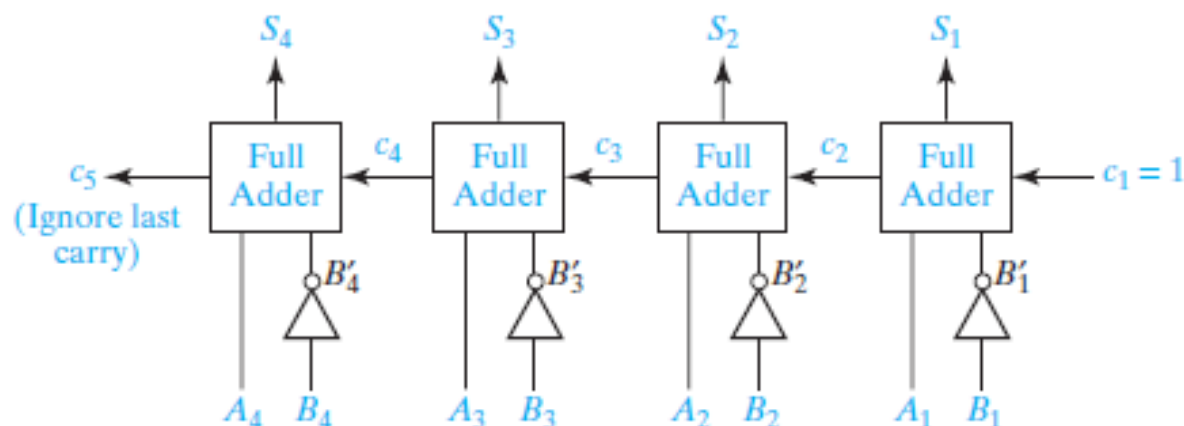
## Implementation of Full Adder:



# Design of Binary Adders and Subtractors

## Binary Subtractor:

- ❖ A binary subtractor can be made using full adders as shown below:

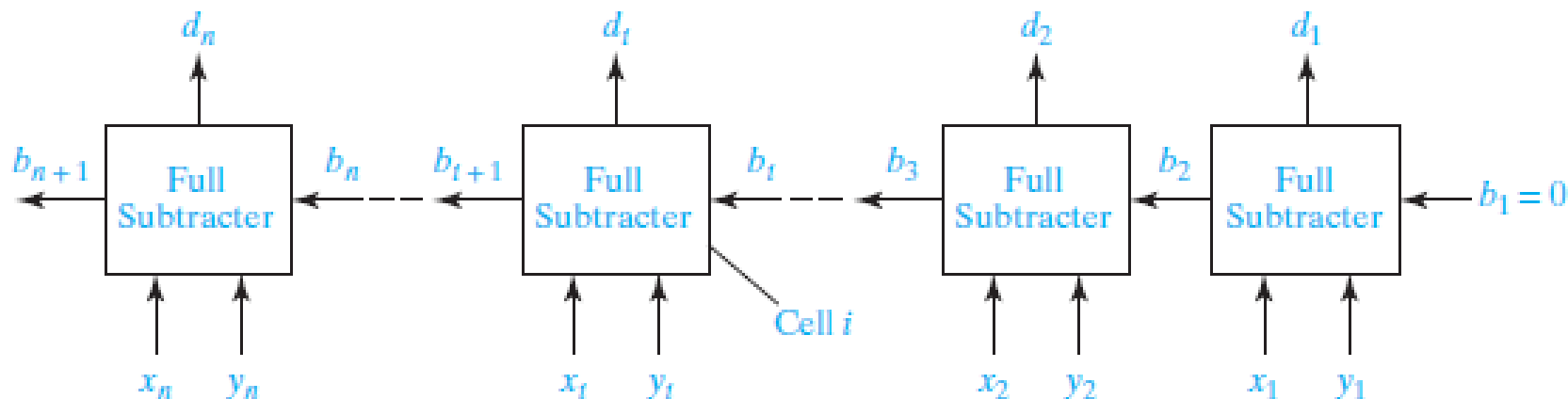


$x_i$	$y_i$	$b_i$	$b_{i+1}d_i$	
0	0	0	0	0
0	0	1	1	1
0	1	0	1	1
0	1	1	1	0
1	0	0	0	1
1	0	1	0	0
1	1	0	0	0
1	1	1	1	1

# Design of Binary Adders and Subtractors

## Parallel Subtractor:

- ❖ A parallel subtractor can be made using full subtracters as shown below:



# Design of Binary Adders and Subtracters

## Carry Lookahead Adder:

In the parallel adder the carry out of the  $i^{\text{th}}$  stage can be written as:

$$C_{i+1} = A_i B_i + C_i(A_i + B_i) = A_i B_i + C_i(A_i \oplus B_i) = G_i + P_i C_i$$

where  $G_i = A_i B_i$  indicates the condition for the  $i^{\text{th}}$  stage to *generate* a carry out and  $P_i = A_i \oplus B_i$  (or  $P_i = A_i + B_i$ ) indicates the condition for the  $i^{\text{th}}$  stage to propagate a carry in to the carry out. Then  $C_{i+2}$  can be expressed in terms of  $C_i$ .

$$C_{i+1} = G_i + P_i C_i$$

$$C_{i+2} = G_{i+1} + P_{i+1} G_i + P_{i+1} P_i C_i$$

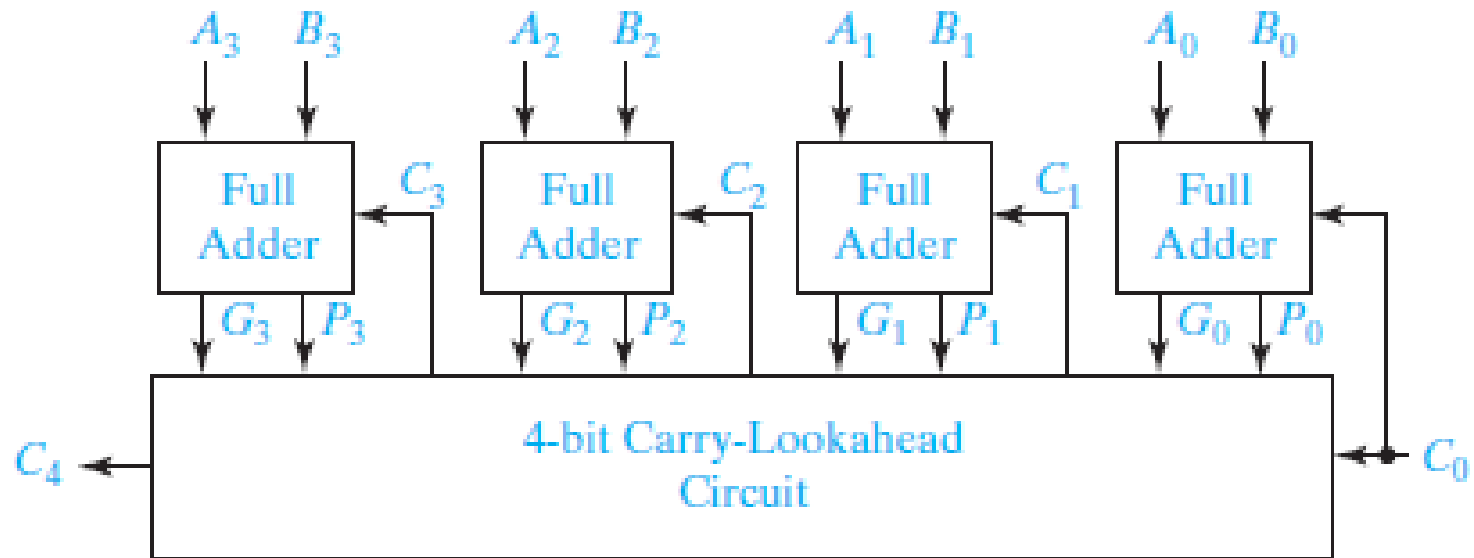
$$C_{i+3} = G_{i+2} + P_{i+2} G_{i+1} + P_{i+2} P_{i+1} G_i + P_{i+2} P_{i+1} P_i C_i$$

$$C_{i+4} = G_{i+3} + P_{i+3} G_{i+2} + P_{i+3} P_{i+2} G_{i+1} + P_{i+3} P_{i+2} P_{i+1} G_i + P_{i+3} P_{i+2} P_{i+1} P_i C_i$$

(4-23)

# Design of Binary Adders and Subtractors

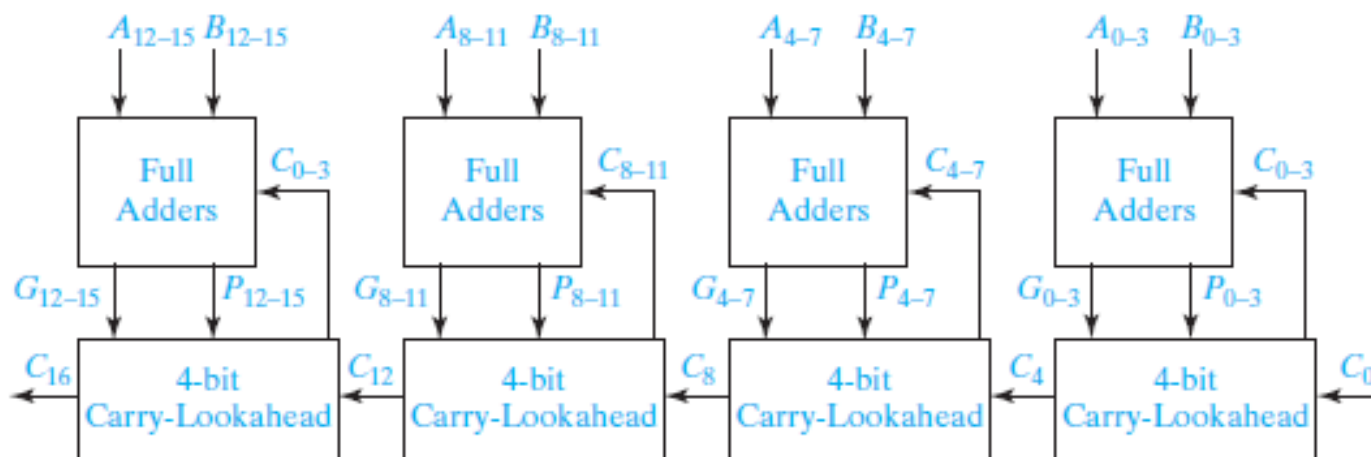
## 4 Bit Adder with Carry-Lookahead:



# Design of Binary Adders and Subtractors

## 16-bit adder with Carry-Lookahead:

❖ To reduce the delay of the adder without increasing the size of the carry-lookahead circuit, a second level of carry-lookahead circuits can be connected to the first level carry-lookahead circuits.



# Design of Binary Adders and Subtractors

## 16-bit adder with Carry-Lookahead:

$$C_4 = G_0 + P_0 C_0$$

$$\text{where } G_0 = G_3 + P_3 G_2 + P_3 P_2 G_1 + P_3 P_2 P_1 G_0 \text{ and } P_0 = P_3 P_2 P_1 P_0$$

$$C_8 = G_4 + P_4 C_4$$

$$\text{where } G_4 = G_7 + P_7 G_6 + P_7 P_6 G_5 + P_7 P_6 P_5 G_4 \text{ and } P_4 = P_7 P_6 P_5 P_4$$

$$C_{12} = G_8 + P_8 C_8$$

$$\text{where } G_8 = G_{11} + P_{11} G_{10} + P_{11} P_{10} G_9 + P_{11} P_{10} P_9 G_8 \text{ and } P_8 = P_{11} P_{10} P_9 P_8$$

$$C_{16} = G_{12} + P_{12} C_{12}$$

$$\text{where } G_{12} = G_{15} + P_{15} G_{14} + P_{15} P_{14} G_{13} + P_{15} P_{14} P_{13} G_{12} \text{ and } P_{12} = P_{15} P_{14} P_{13} P_{12}$$

Now these equations for  $C_4$ ,  $C_8$ ,  $C_{12}$ , and  $C_{16}$  can be written in terms of  $C_0$ .

$$C_4 = G_0 + P_0 C_0$$

$$C_8 = G_4 + P_4 G_0 + P_4 P_0 C_0$$

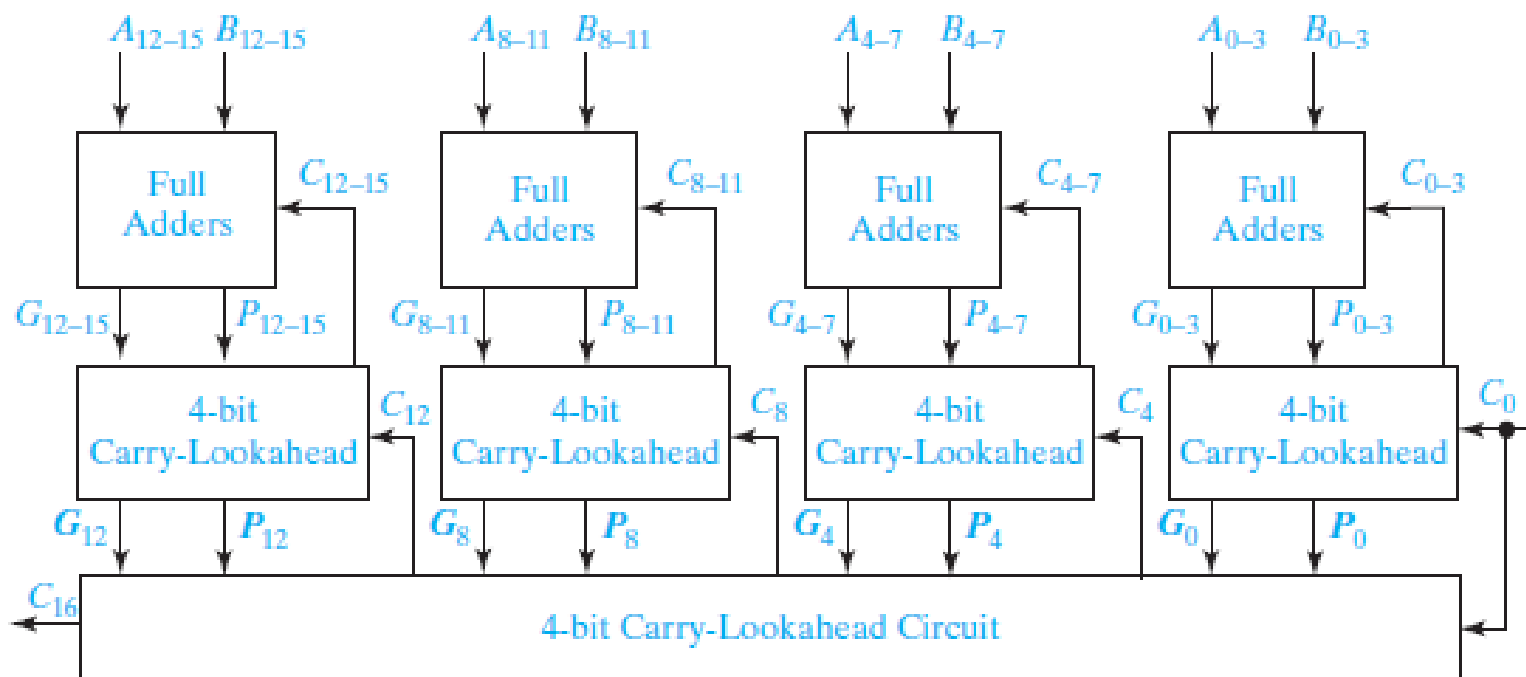
$$C_{12} = G_8 + P_8 G_4 + P_8 P_4 G_0 + P_8 P_4 P_0 C_0$$

$$C_{16} = G_{12} + P_{12} G_8 + P_{12} P_8 G_4 + P_{12} P_8 P_4 G_0 + P_{12} P_8 P_4 P_0 C_0$$



# Design of Binary Adders and Subtractors

## 16-bit adder with Second Level Carry-Lookahead:



# Design of Binary Adders and Subtracters

## 16-bit adder with Second Level Carry-Lookahead:

$$C_{i+1} = G_i + P_i G_{i-1} + P_i P_{i-1} G_{i-2} + P_i P_{i-1} P_{i-2} G_{i-3} + P_i P_{i-1} P_{i-2} P_{i-3} C_{i-3}$$

$$C_4 = G_3 + P_3 G_2 + P_3 P_2 G_1 + P_3 P_2 P_1 G_0 + P_3 P_2 P_1 P_0 C_0 = G_0 + P_0 C_0$$

This expression can be expanded to express  $C_{i+1}$  in terms of  $C_{i-1}$ .

$$C_{i+1} = G_i + C_i P_i + G_i = (G_{i-1} + C_{i-1} P_{i-1}) P_i = G_i + P_i G_{i-1} + P_i P_{i-1} C_{i-1}$$

This procedure can be continued to obtain

$$C_{i+1} = G_i + C_i P_i$$

$$C_{i+1} = G_i + P_i G_{i-1} + P_i P_{i-1} C_{i-1}$$

$$C_{i+1} = G_i + P_i G_{i-1} + P_i P_{i-1} G_{i-2} + P_i P_{i-1} P_{i-2} C_{i-2}$$

$$C_{i+1} = G_i + P_i G_{i-1} + P_i P_{i-1} G_{i-2} + P_i P_{i-1} P_{i-2} G_{i-3} + P_i P_{i-1} P_{i-2} P_{i-3} C_{i-3}$$

and so on.