

AGENDA

- Introduction
- The Market trend
- 5G Requirements
- 5G Architecture
- 5G New Radio
- 5G Core
- Conclusion

The Market trend

■ The data growth

– Q3 2019, mobile data traffic grew 68 percent year-on-year.

- › increase of mobile subscriptions
- › average data volume per subscription

Figure 12: Global mobile network data traffic and year-on-year growth (EB per month)



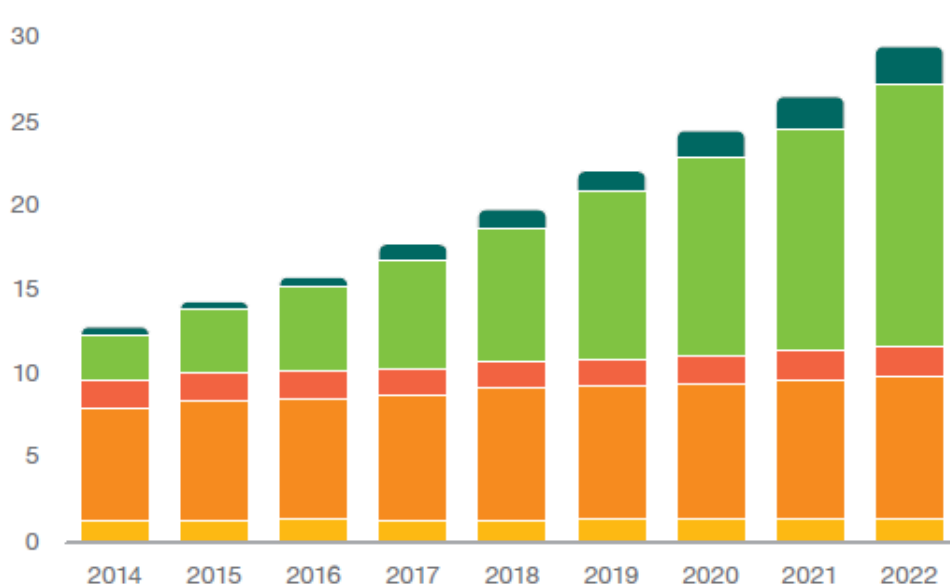
Note: Mobile network data traffic also includes traffic generated by fixed wireless access (FWA) services.






¹ Traffic does not include DVB-H, Wi-Fi or Mobile WiMAX. VoIP is included.

The Internet of Thinks - IoT

- M2M – Machine to machine communication the next growth segment
 - 29 billion connected devices are forecast by 2022, of which around 18 billion will be related to IoT.
 - 1.5 billion IoT devices with cellular connections by 2022

Connected devices (billions)

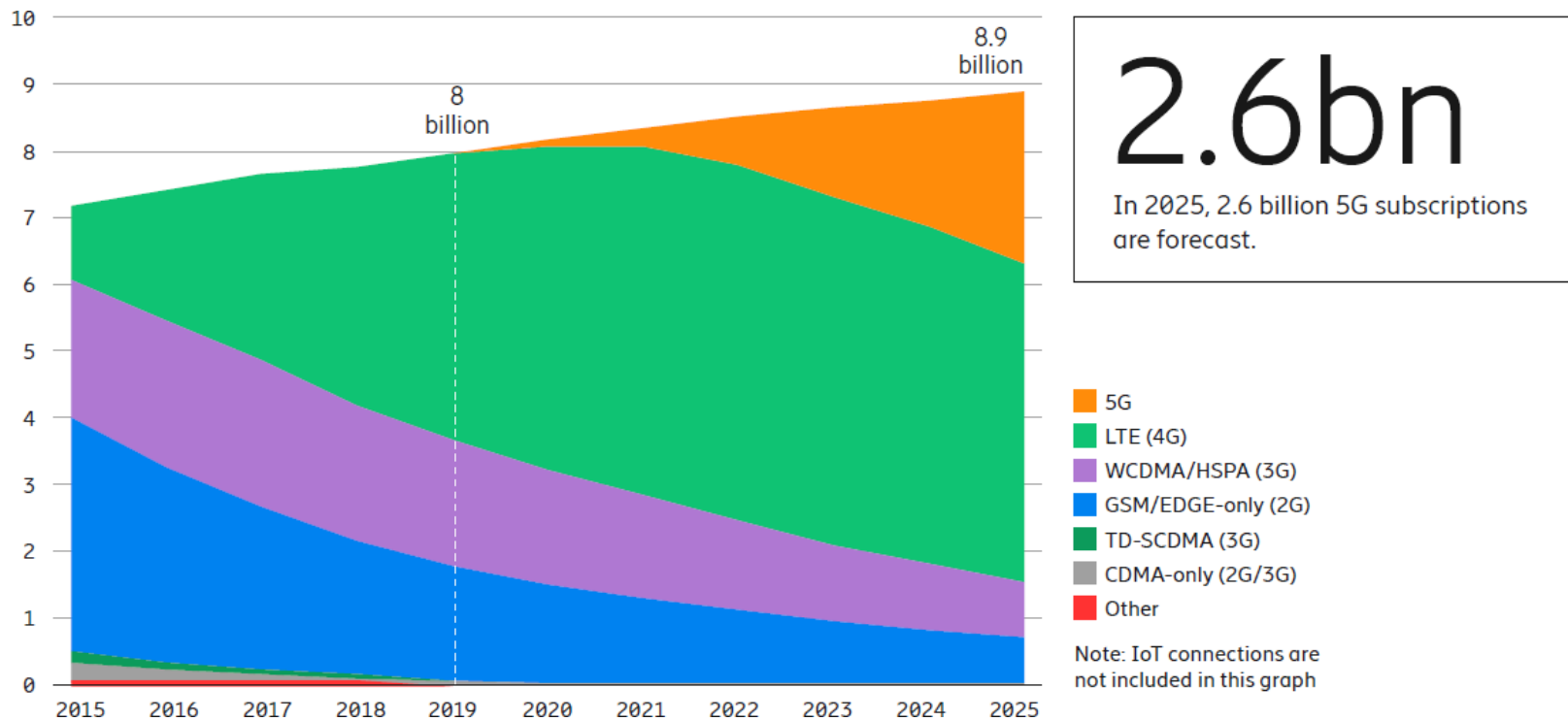


	2016	2022	CAGR
 Wide-area IoT	0.4	2.1	30%
 Short-range IoT	5.2	16	20%
 PC/laptop/tablet	1.6	1.7	0%
 Mobile phones	7.3	8.6	3%
 Fixed phones	1.4	1.3	0%
	16 billion	29 billion	10%

- Short-range segment: devices connected by unlicensed radio with a typical range of up to around 100 meters, such as Wi-Fi, Bluetooth and ZigBee. This category also includes devices connected over fixed line local area connections.
- Wide-area category : devices using cellular connections (3GPP-based), as well as unlicensed low-power technologies, such as Sigfox, LoRa

The Technology evolution

- In 2025 2.6 billion 5G subscriptions
 - 29% of mobile subscriptions

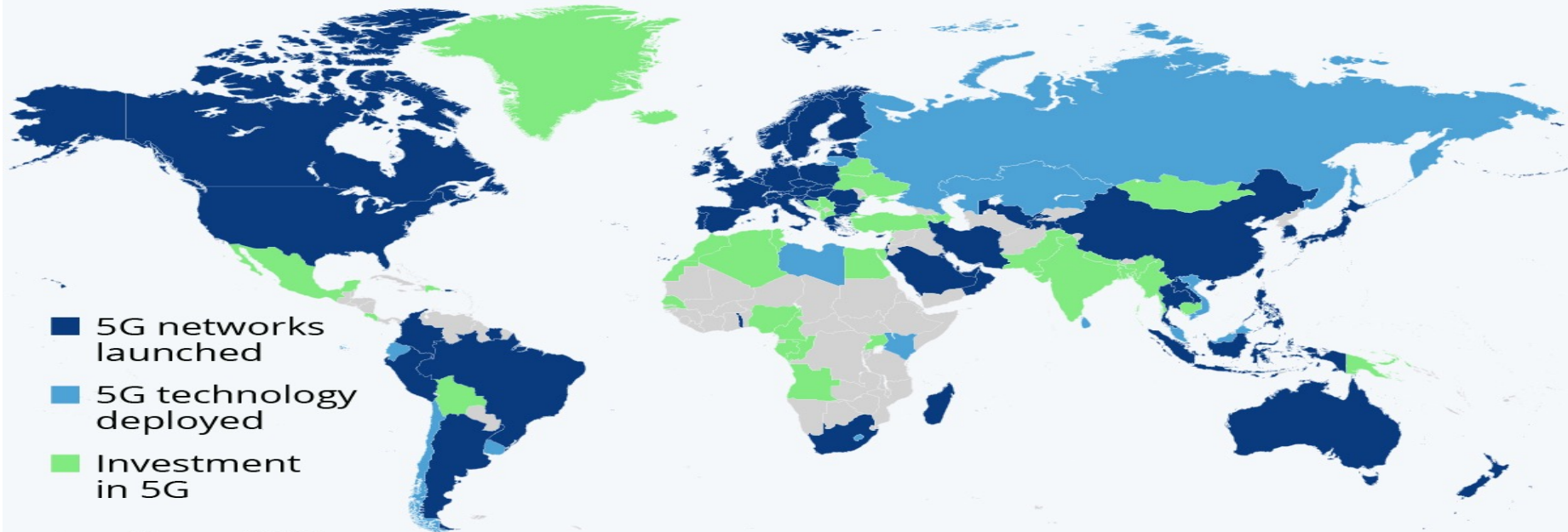


5G -Worldwide

- 5G Launches and deployment: Status of most advanced operator 5G investments, by country

Where 5G Technology Has Been Deployed

Countries where 5G networks/technology have been deployed and where 5G investments have been made



As of June 2021

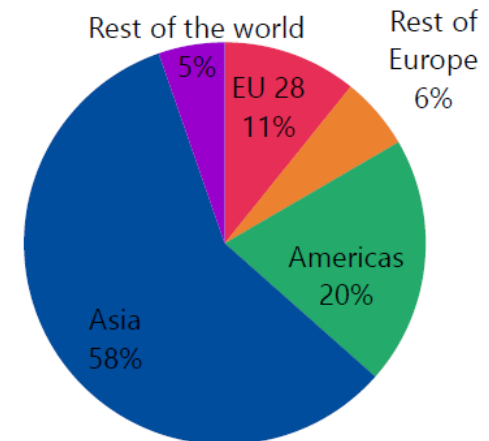
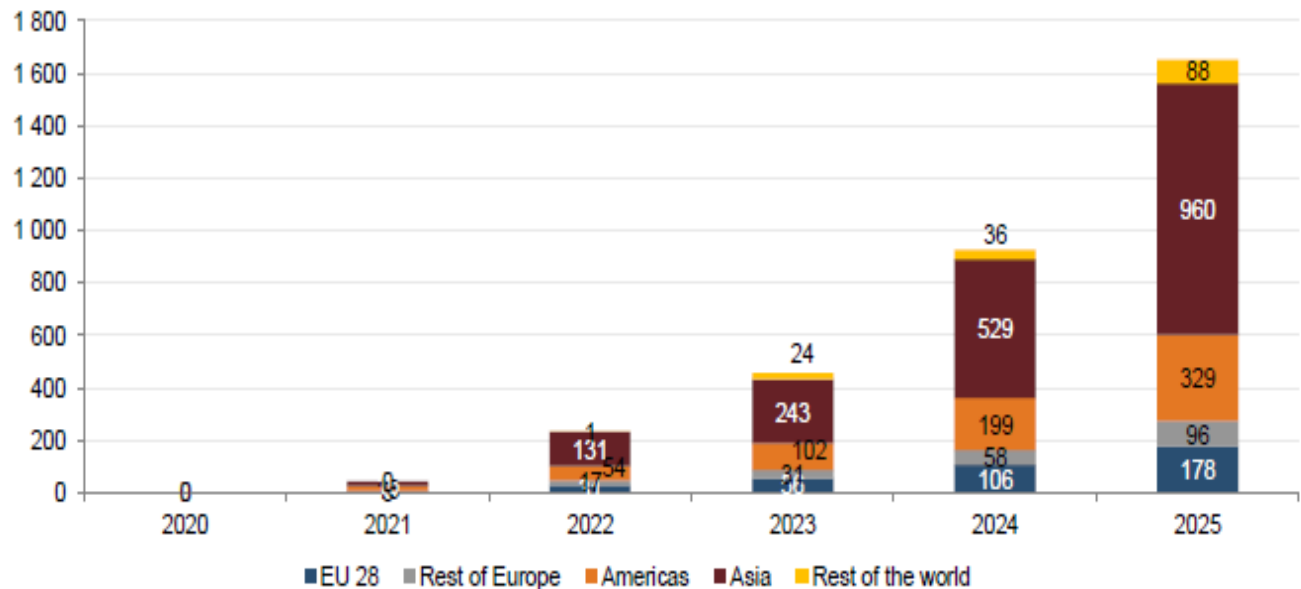
Source: GSA 5G Snapshot



5G -Worldwide

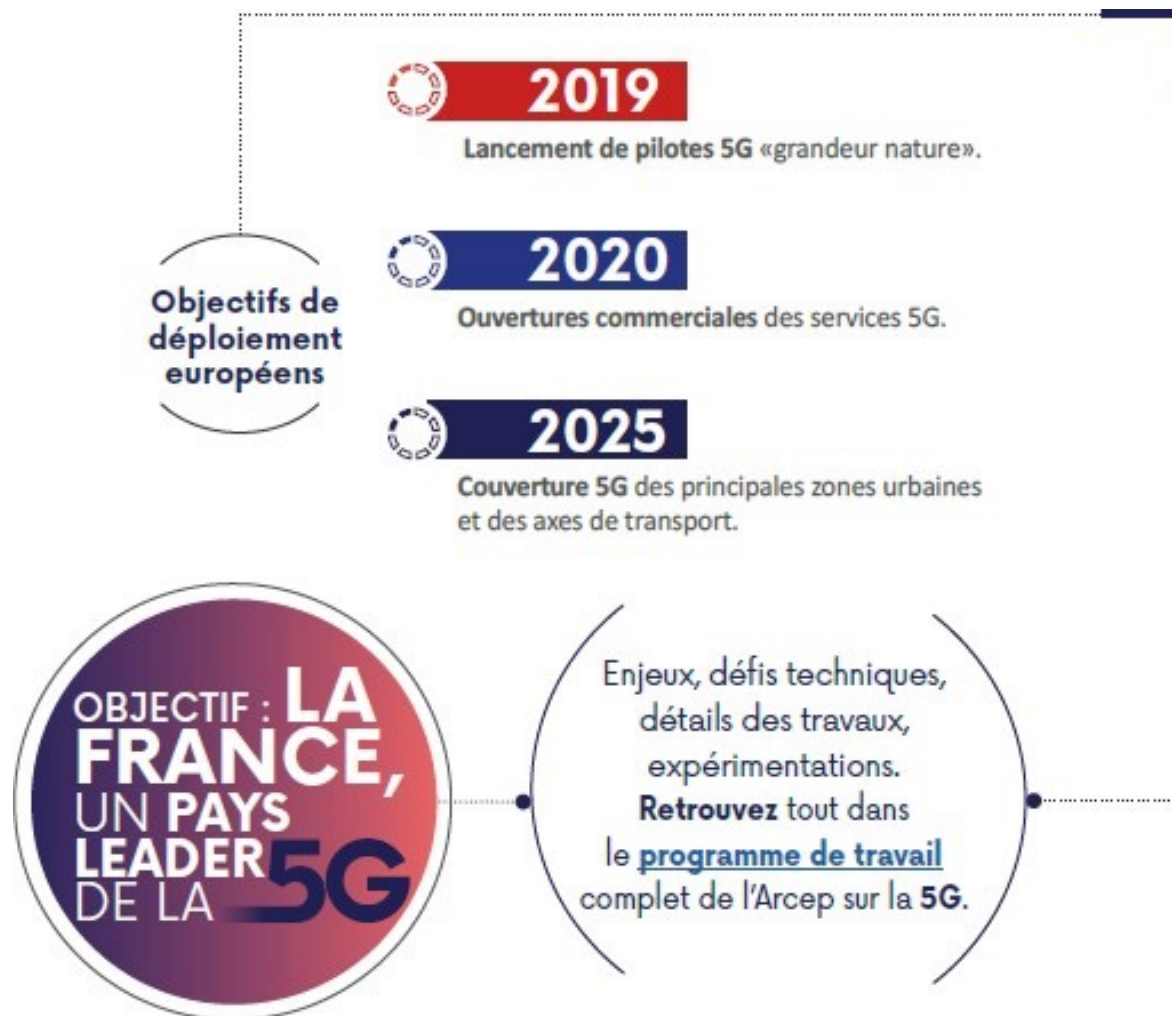
■ 5G Market

- 2018 -5G launched in 2018 in Asia and the USA
- 2020 -5G launched in Europe the migration from 4G to 5G is expected to be fast :
- 2025 -1,7 billion mark will be passed (source DATE)
 - › Asia will account for more than half (58%, 950 million) of the subscriptions in 2025.
 - › With 274 million 5G subscriptions, Europe is expected to account for 17% of total 5G subscriptions in 2025 (and EU-28 for 11%).



5G - France

■ 5G Roll-out



5G - France

	Bouygues Telecom	Free Mobile	Orange	SFR
Nombre de sites 5G	6730	13470	3035	4984
Progression des sites depuis le 30/09/2021	+1727	+1470	+562	+1824
dont sites équipés en bandes :				
700 & 800 MHz	0	13470	0	0
1800 & 2100 MHz	6468	0	471	2156
3500 MHz	2689	2384	2698	2828

LEGENDE Plus haute bande de fréquences 5G du site :

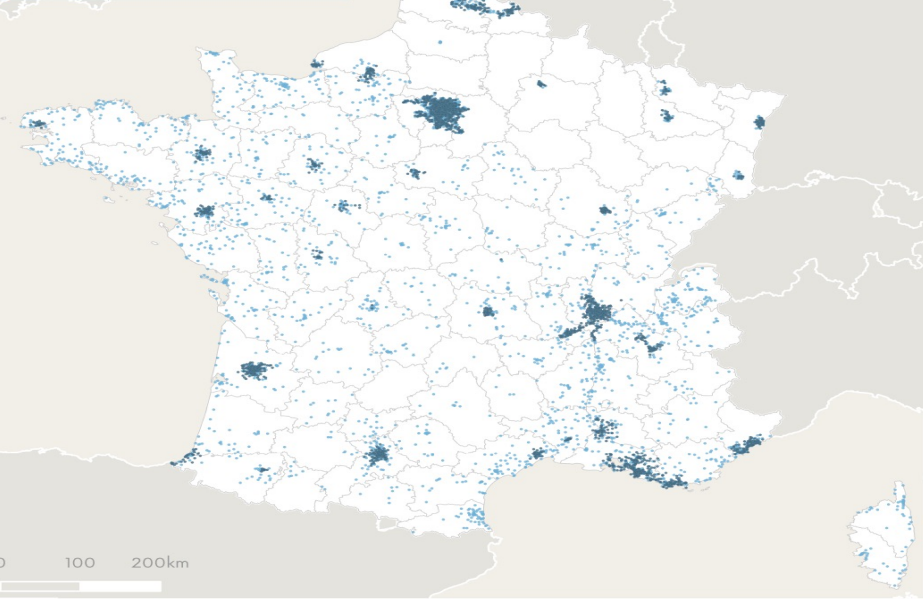
Bouygues Telecom
Free Mobile
Orange
SFR

● 700 & 800 MHz
● 700 & 800 MHz
● 700 & 800 MHz

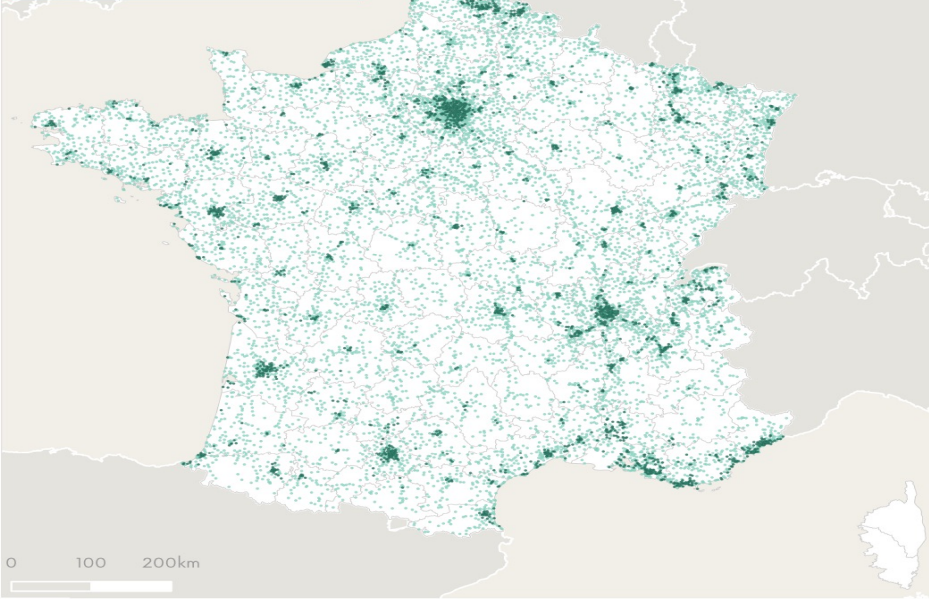
● 1800 & 2100 MHz
● 1800 & 2100 MHz
● 1800 & 2100 MHz

● 3500 MHz
● 3500 MHz
● 3500 MHz

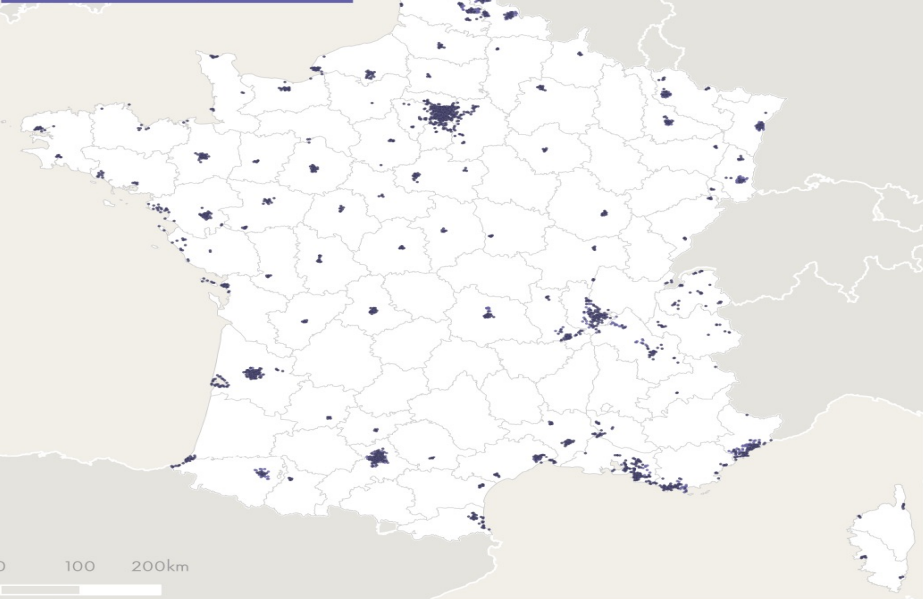
Bouygues Telecom



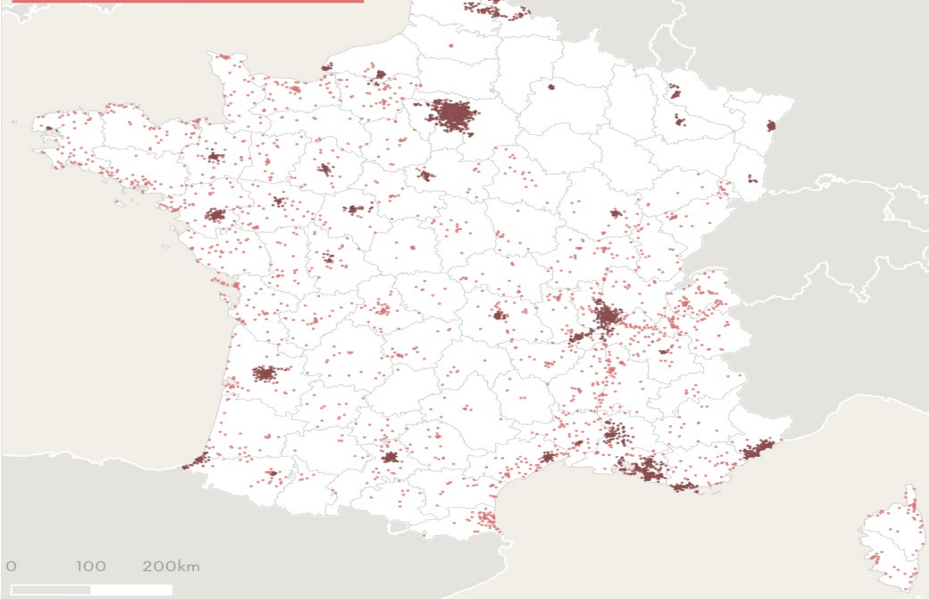
Free Mobile



Orange



SFR



AGENDA

- Introduction
- The market aspect
- The new usage
 - The mobile usage
 - The Internet of Things
- The technology evolution
 - 5G
 - Network Function Virtualization
- Conclusion

■ The International Telecommunication Union (ITU)

– Defines the standardization for International Mobile Telecommunication – IMT

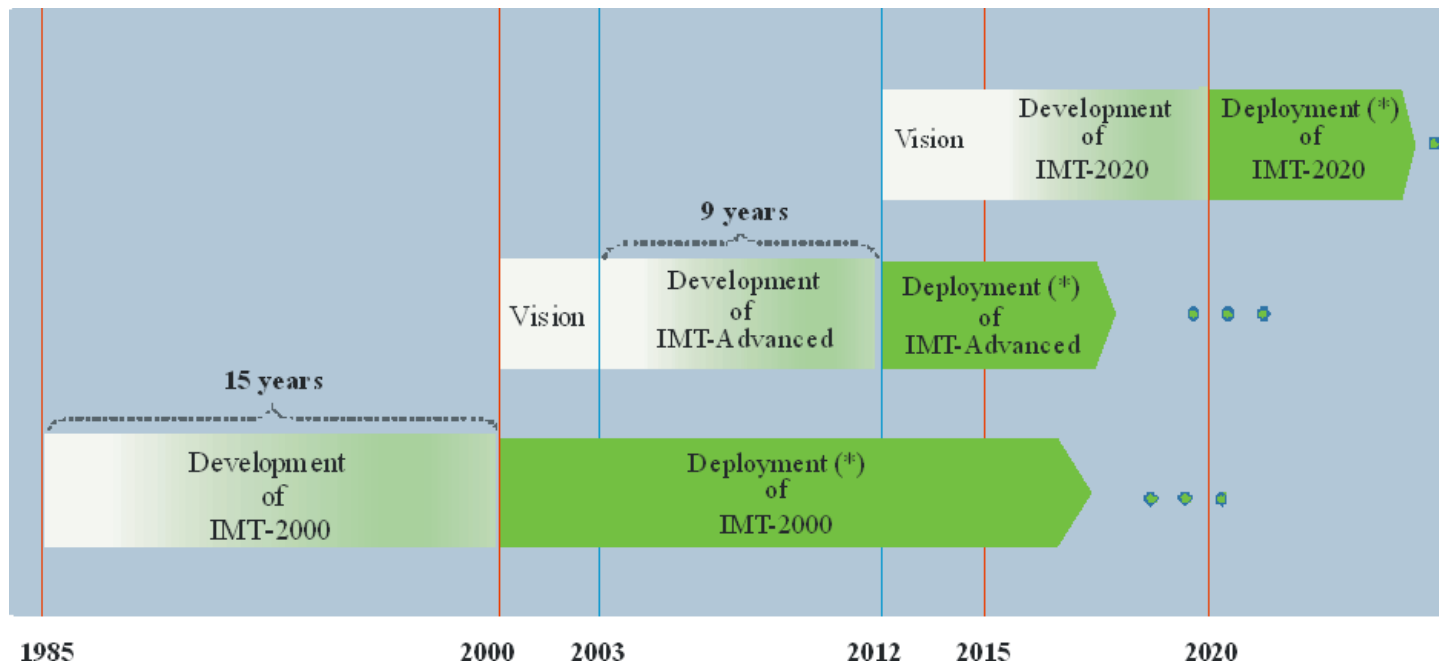
› The base line for the mobile systems generation

› IMT-2000 for 3G

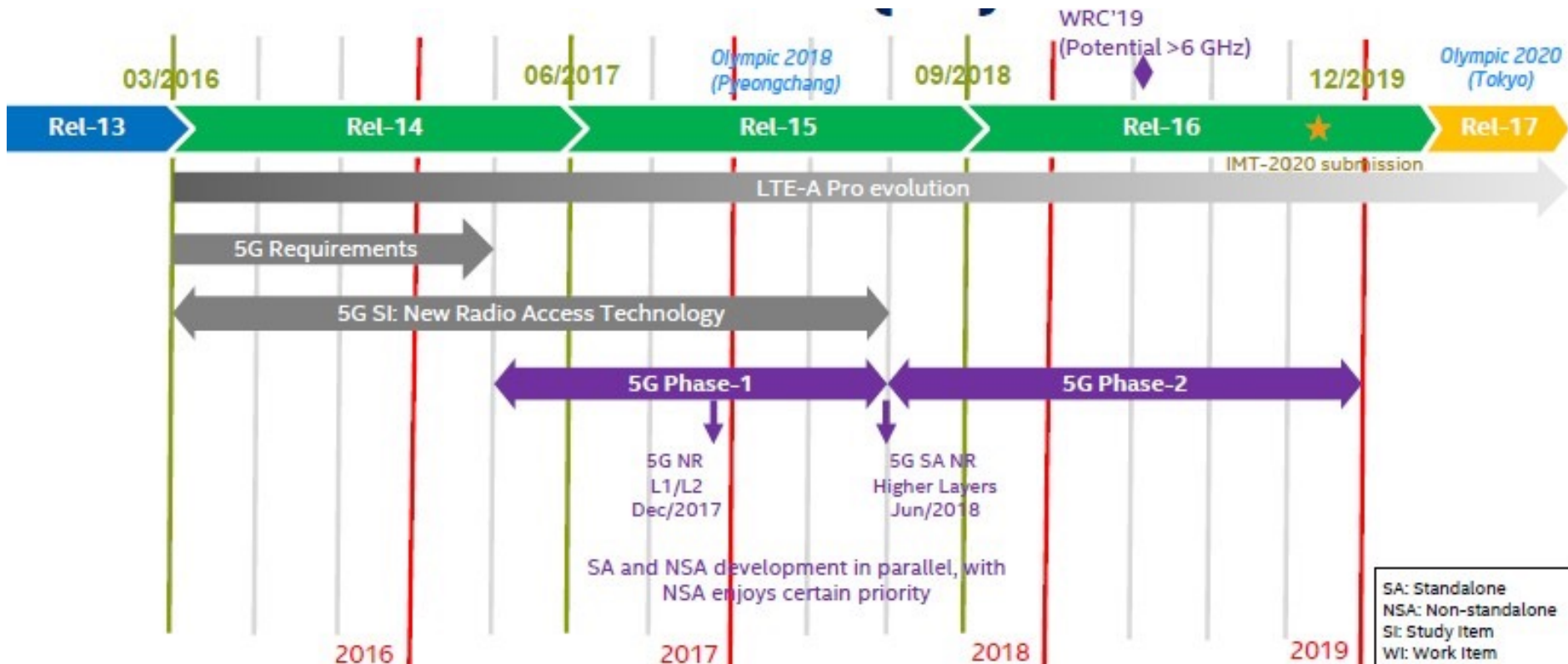
› IMT-Advanced for 4G

› IMT-2020 for 5G

- In June 2015 ITU has established the overall roadmap for the development of 5G mobile
- Development is expected within 5 years (compared to 9 years for IMT advanced and 15 years for IMT 2000)



- The 3GPP
 - Defines the technical solution to achieve the objective of the ITU



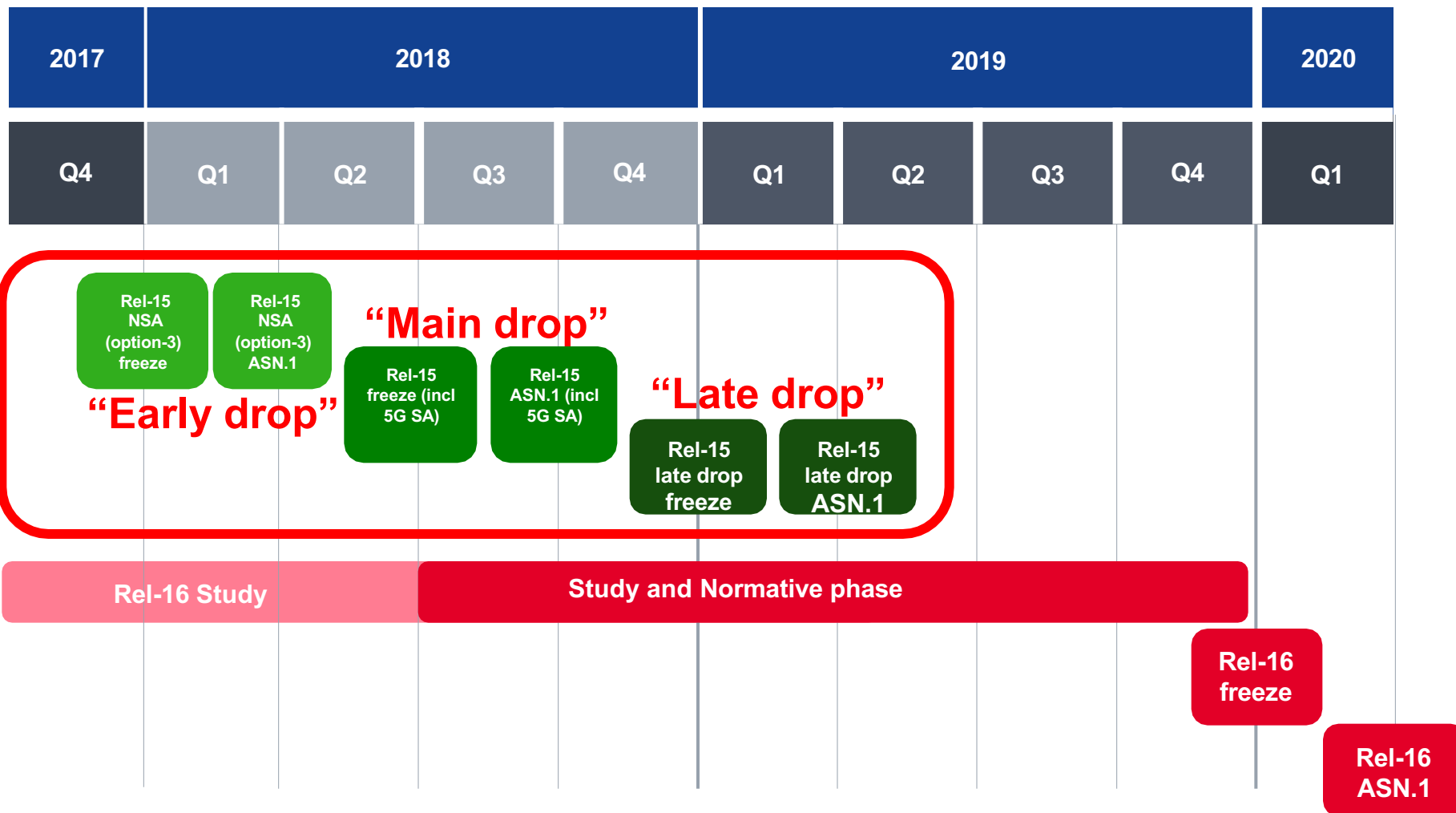
5G Preparation

■ The 5G mobile communication

- To prepare the network for the explosion of data bases services and Machine Type Communication (MTC)
- Commercial availability: by 2020
- Several forums ongoing: METIS in Europe
 - › NGNM, ATIS 5G in the US, Japan, China, Korea



Timeline



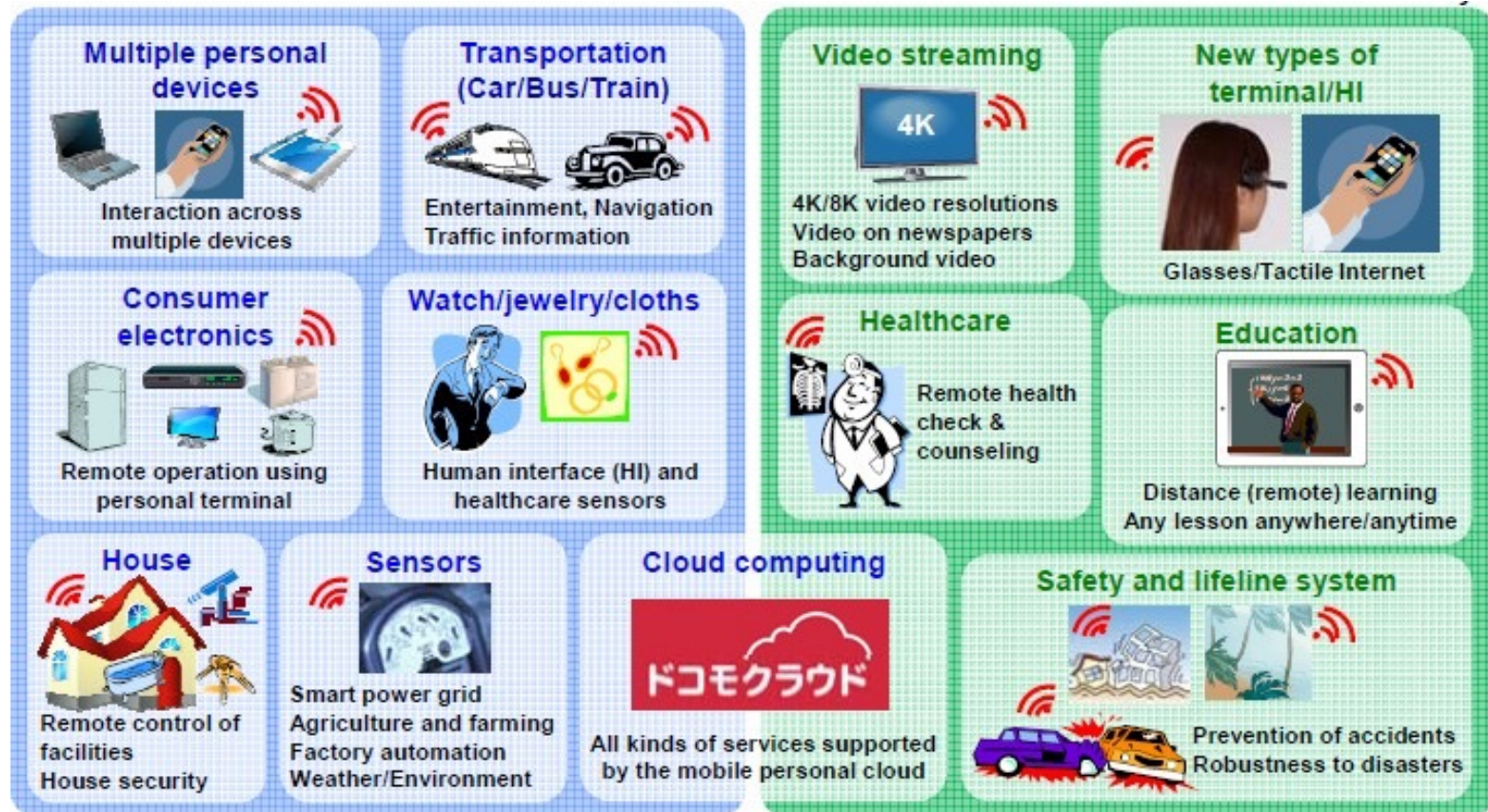
ASN = Abstract Syntax Notation One

“drops”

- **“Early drop”** for Non-Standalone 5G
 - Addresses the most urgent deployment needs for eMBB
 - › Uses LTE anchor with 5G NR in Dual Connectivity configuration
 - Accelerated specification to ensure a single global ecosystem
- **“Main drop”** for Standalone 5G
 - Contains full standalone 5G support with 5G Core
- **“Late drop” for accelerated migration**
 - Contains specs for all potential migration options

The 5G Usage

- The Usage of IMT2020/5G
 - From massive number of devices, to high performance application



The 5G Usage

1

ENHANCED MOBILE BROADBAND

- Très haut débit Mobile (>1Gbit/s)
- Vidéos live en très haute définition (UHD)
- Vidéos immersives en 3D et à 360°
- Accès mobile au cloud
- Jeux en ligne massivement multi-joueurs



2

ULTRA-RELIABLE AND LOW LATENCY COMMUNICATIONS

- Réalité virtuelle et augmentée
- Automatisation industrielle
- Véhicules autonomes
- Applications critiques et temps réel
- Chirurgie à distance
- Services de secours
- Vidéo pour bulle tactique & forces spéciales
- Gestion du trafic des drones



3

MASSIVE MACHINE TYPE COMMUNICATIONS

- Smart Cities
- Smart Home / Building
- Smart Grid
- Capteurs IoT & contrôle à distance
- Robots agricoles
- Essaims de drones



The 5G Usage

■ The Usage of IMT2020/5G: 3 main types of communication

1. Massive machine communication: mMTC

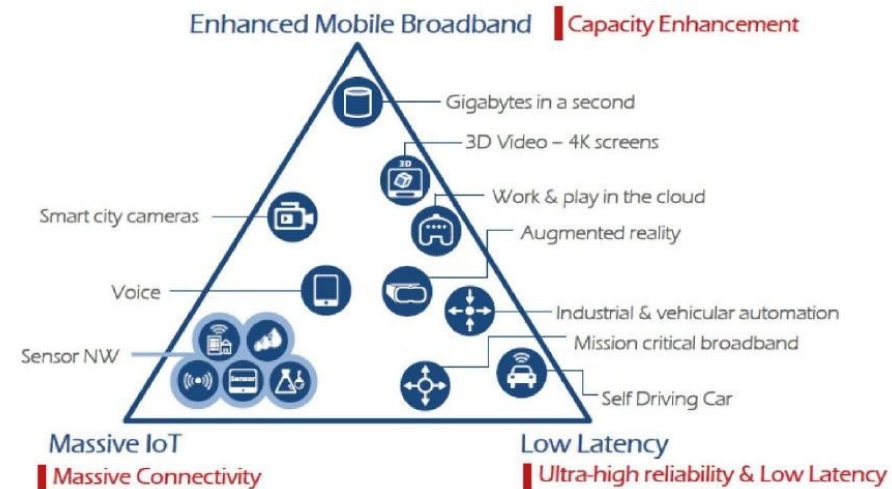
- Massive IoT: Wide area coverage, large number of devices, low cost device, low-energy operation, security

2. Critical Machine Type Communication: cMTC

- Critical IoT: monitoring and control; in real time → e2e latency requirements (at msec level) reliability and security
- Also referred as ultra-reliable low-latency communication (URLLC)

3. Extreme mobile broadband: eMBB

- eMBB: high data rate and low latency communications



(Source: ETRI graphic, from ITU-R IMT 2020 requirements)

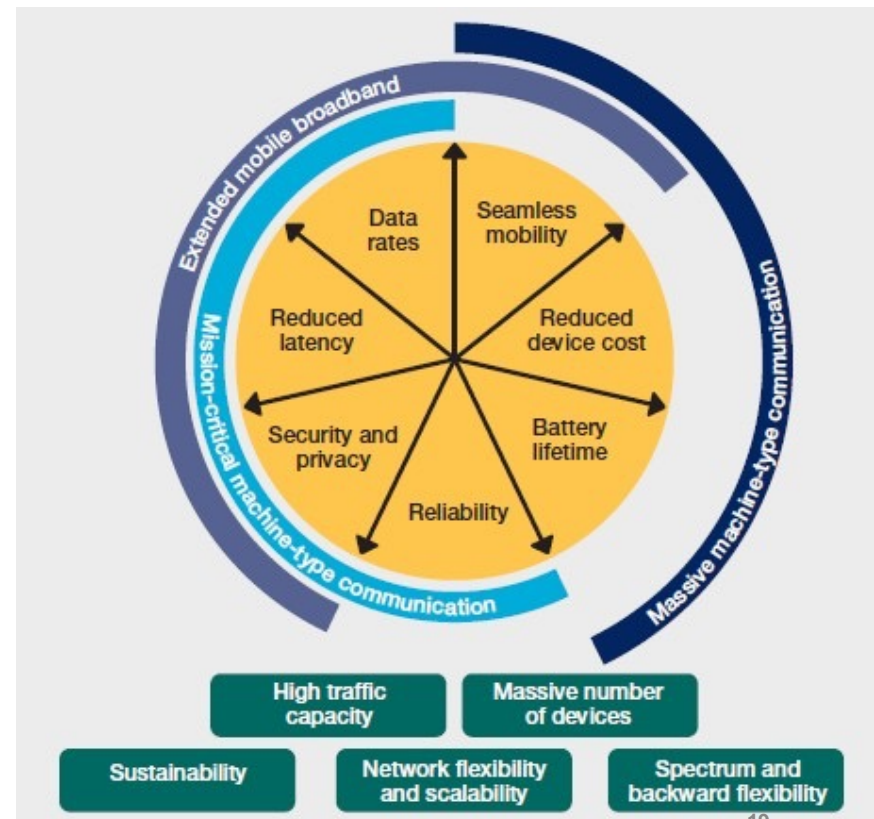
The 5G requirements

- The 5G requirements: a large diversity
 - 10 to 100 times higher user rate
 - 5 times reduced end to end latency
 - 10 to 100 times higher number of connected devices
 - 1000 times higher user data volume per area
 - 10 times longer battery life for low power devices

[1 – 10 Gpps]
[1 millisecond]
[Connection density]
[Connection density]
[Energy reduction]

- A large consensus over all the actors that the next network work will have to support:

- high data rates,
- low latency,
- a massive number of connected devices and of different types,
- low energy consumption,
- and high reliability.



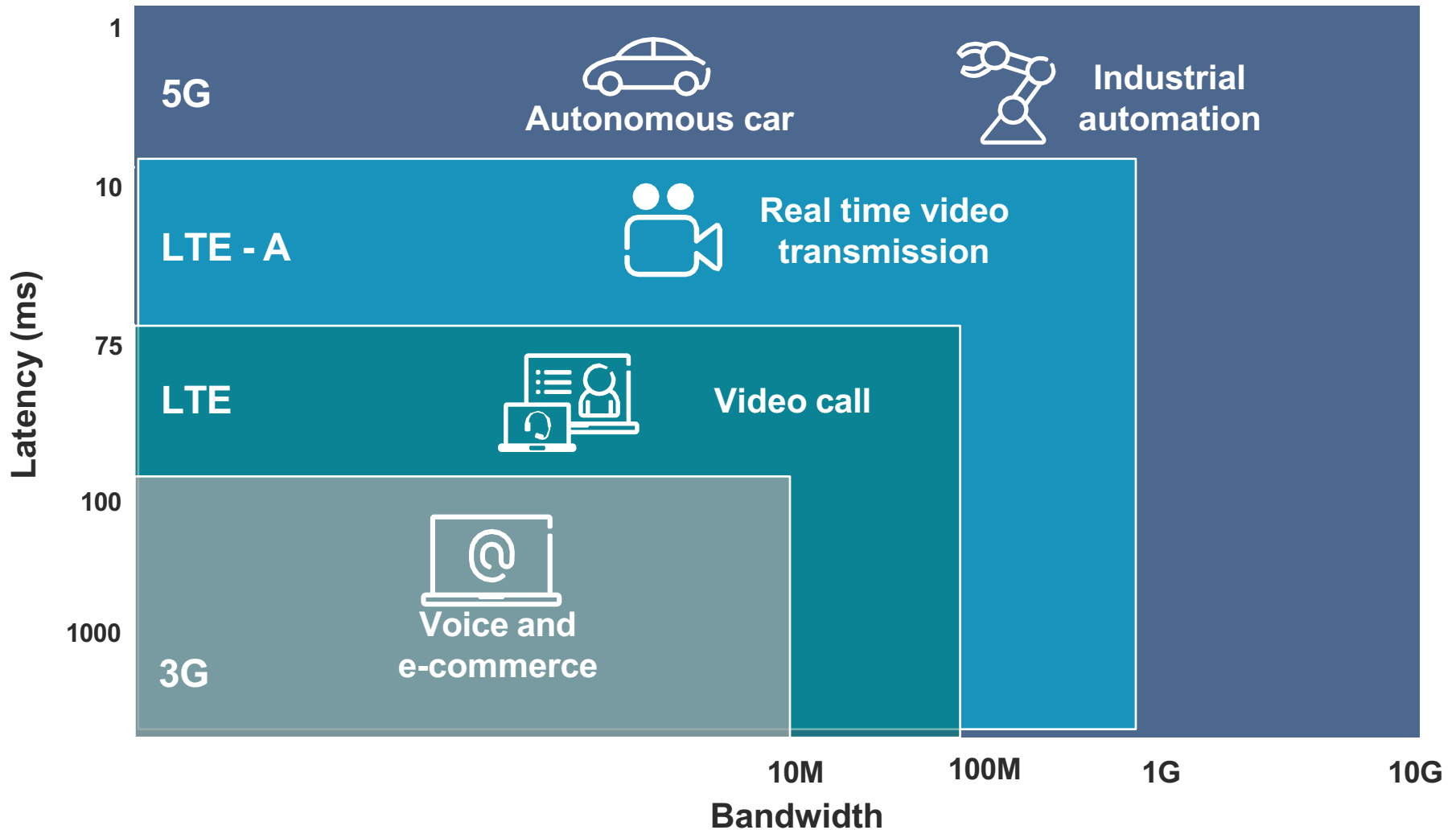
The 5G requirements

- 4G and 5G comparison

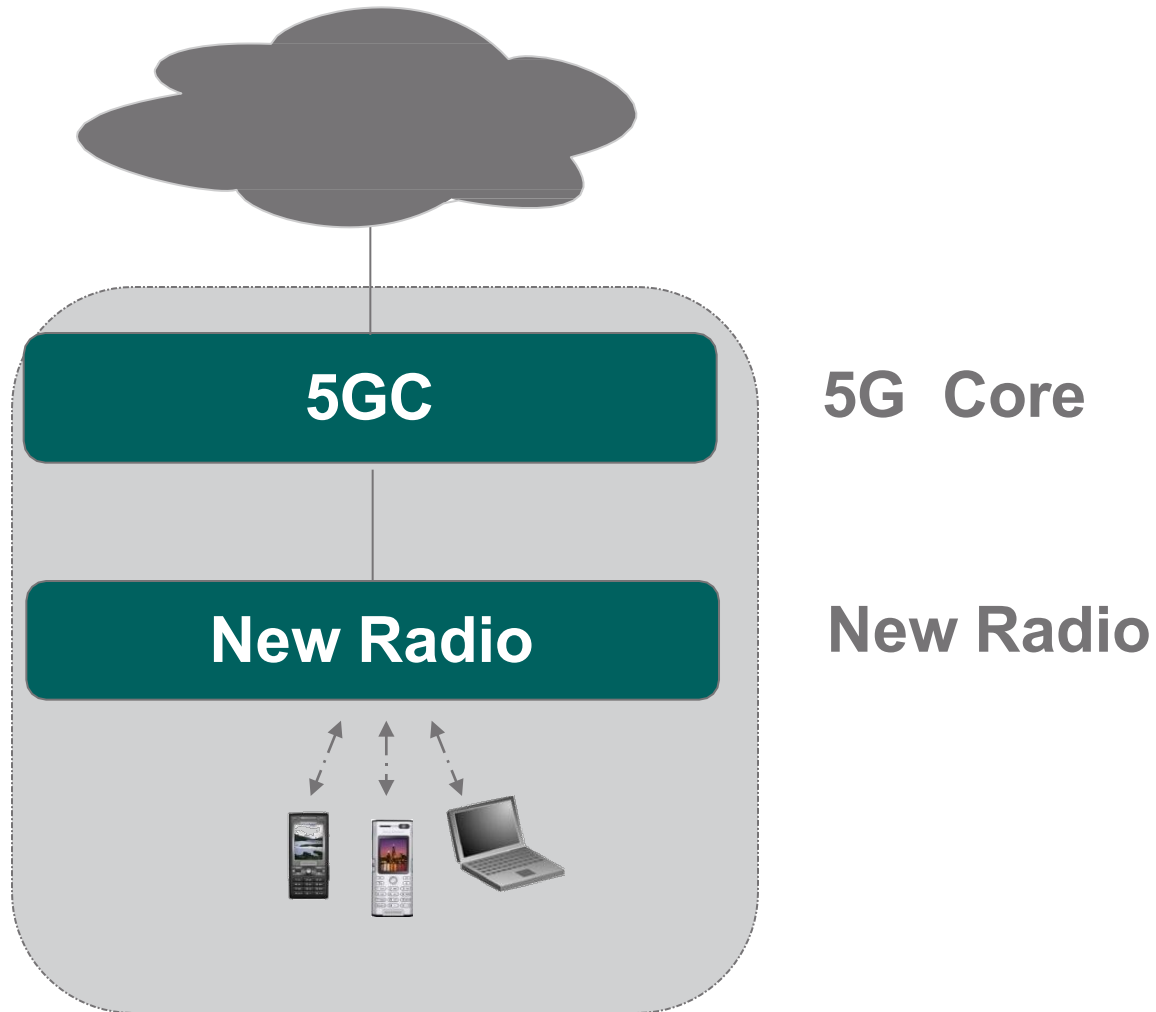
Performances/Generation	4G	5G
1. Peak data rate (Gbit/s)	1	20
2. User experience data rate (Mbit/s)	10	100
3. Spectrum efficiency	1x	3x
4. Speed (km/h)	350	500
5. Latency (ms)	10	1
6. Connection density (number of objects/km ²)	10 ⁵	10 ⁶
7. Network energy efficiency	1x	100x
8. Area traffic capacity (Mbit/s/m ²)	0.1	10

The 5G requirements

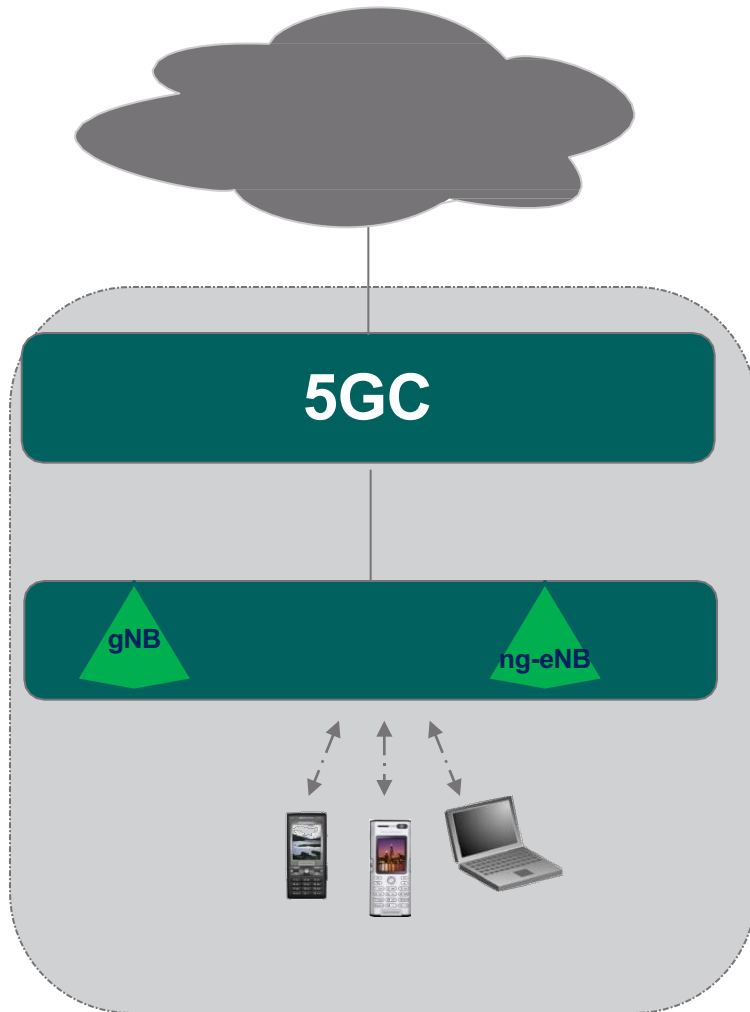
- The 5G requirements: the use cases



5G Architecture



5G Architecture



5G Core

New RAN

- The New RAN (Radio Access Network) for 5G provides both NR and E-UTRA (“LTE”) radio access
- A NG-RAN node is either
- gNB – (“5G base station”, providing NR access) or
- ng-eNB (“enhanced 4G base station”, providing E-UTRA access)

5G Architecture

5G Core

3 access types

1. New radio
 - 5G RAN
2. LTE, LTE-Advanced, LTE-Advanced Pro
 - eNB updated to support N2&N3 ref point → ng-eNB
3. WiFi access
 - Trusted
 - Untrusted

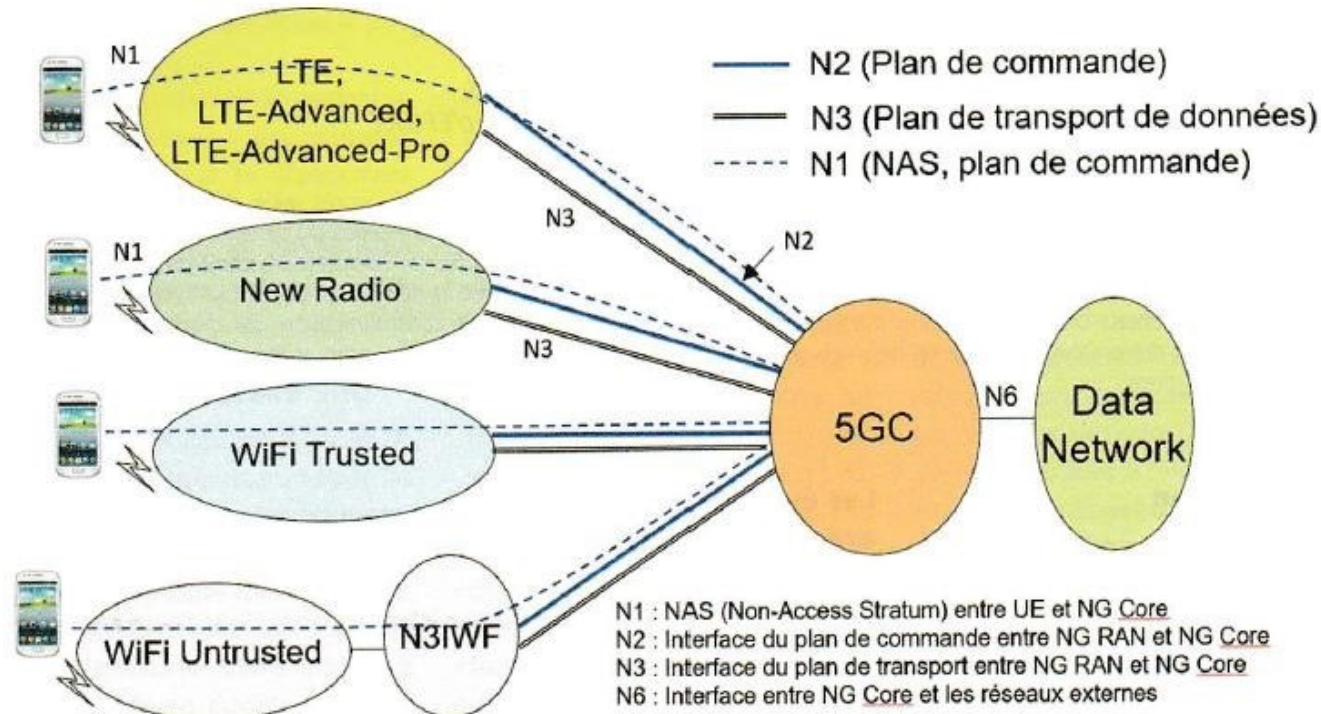
5G Core

Does not support

- 2G (GERAN), 3G (UTRAN)
- Circuit domain → no Circuit Voice

Support

- Voice is VoIP



5G Architecture

■ Enabler for 5G

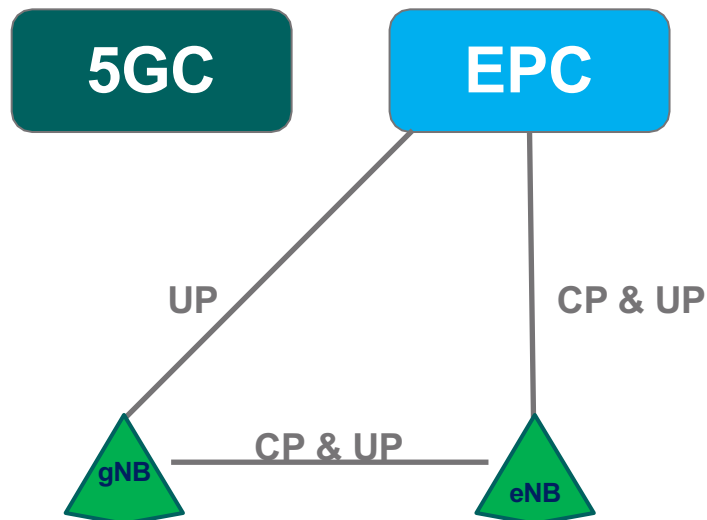
- Virtualisation
 - › The capability to run network functions “on the shelf” standard servers
 - The server resources can be shared by different application
- Cloud
 - › Scale the virtualization
 - 2 families
 - › Saas : Software as a service
 - › Paas and IaaS: platform as a service, Infrastructure as a service
- Slicing
 - › The capability to run different virtual network on the same physical network
- Edge Computing
 - › Applications can be hosted at “Edge-side”
 - >Low Latency compared with centralized manner

5G Architecture

5G Roll out : 2 scenario

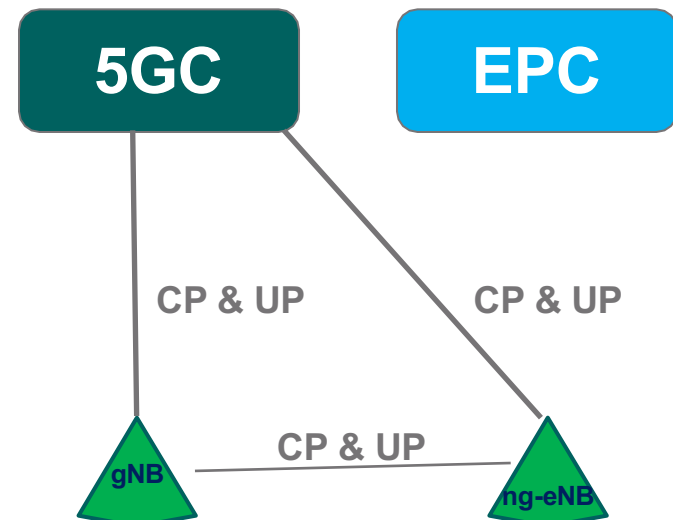
▪ Non –Standalone (NSA)

- No 5GC needed
- Provides new radio resources
 - › Data & customer increase
 - › 4G Tx adapted to NR



▪ Standalone (SA)

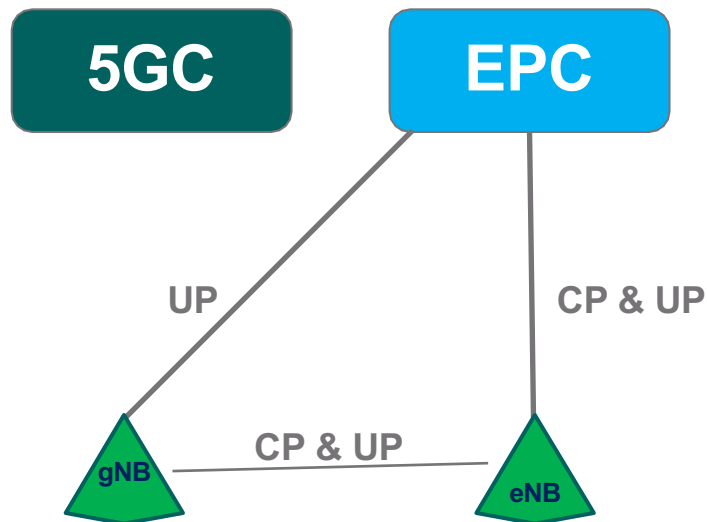
- 5GC
- New 5G services
- 4G eNB upgraded to ng-eNB to be connected to 5GC



5G Architecture

■ Non Standalone (NSA) Network

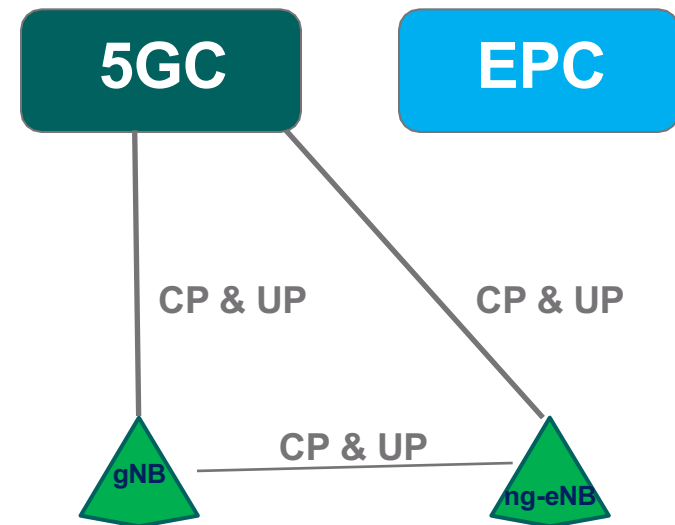
- The first wave of networks and devices will be classed as Non-Standalone (NSA):
 - › the 5G networks will be supported by existing 4G infrastructure.
- 5G-enabled smartphones will connect to 5G frequencies for data-throughput improvements but will still use 4G for non-data duties such as talking to the cell towers and servers.



5G Architecture

■ Standalone (SA) Network

- The 5G Standalone (SA) network and device standard is still under review and is expected to be signed-off by 3GPP this year.
- SA network and device will allow the development of new cellular use cases such as ultra-reliable low latency communications (URLLC).
- Once the SA standard is approved this year, the migration from 5G NSA to SA by operators should be invisible to the user.



5G Architecture

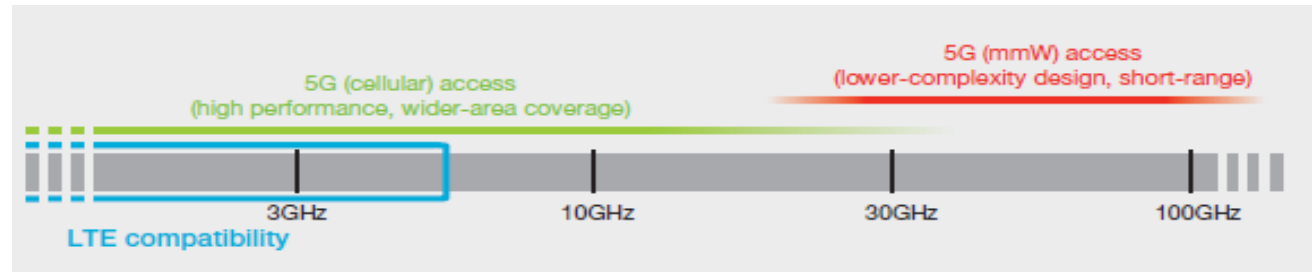
■ Non Standalone (NSA) Network

- The initial roll-out of 5G cellular infrastructure will focus on enhanced mobile broadband (eMBB) to provide increased data-bandwidth and connection reliability via two new radio frequency ranges:
 - › **Frequency Range 1** overlaps and extends 4G LTE frequencies, operating from 450 MHz to 6,000 MHz. Bands are numbered from 1 to 255 and this is commonly referred to as New Radio (NR) or sub-6GHz.
 - › **Frequency Range 2** operates at a much higher 24,250 MHz (~24GHz) to 52,600 MHz (~52GHz). Bands are numbered from 257 to 511 and this is commonly referred to as millimeter wave (mmWave), even though strictly speaking the ‘millimeter’ frequency length starts at 30 GHz.
- Available frequency zones in these ranges differ between countries.

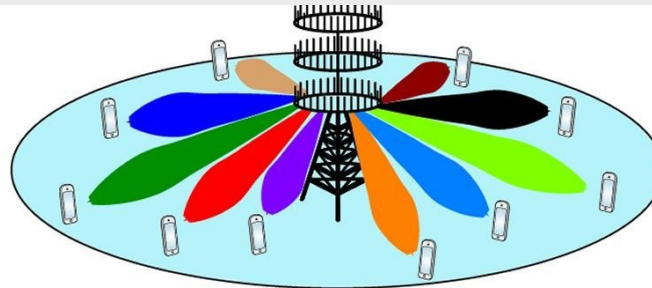
5G New Radio

5G NEW RADIO

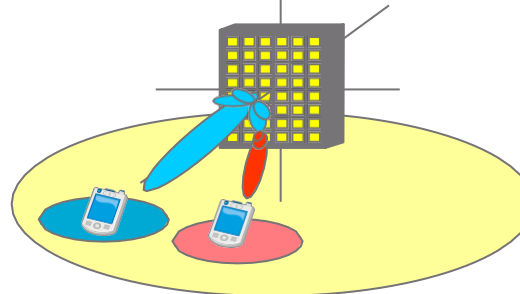
- Millimeter Waves



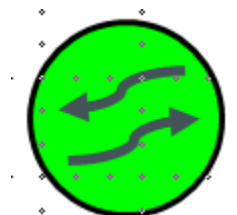
- Massive MIMO



- Beamforming



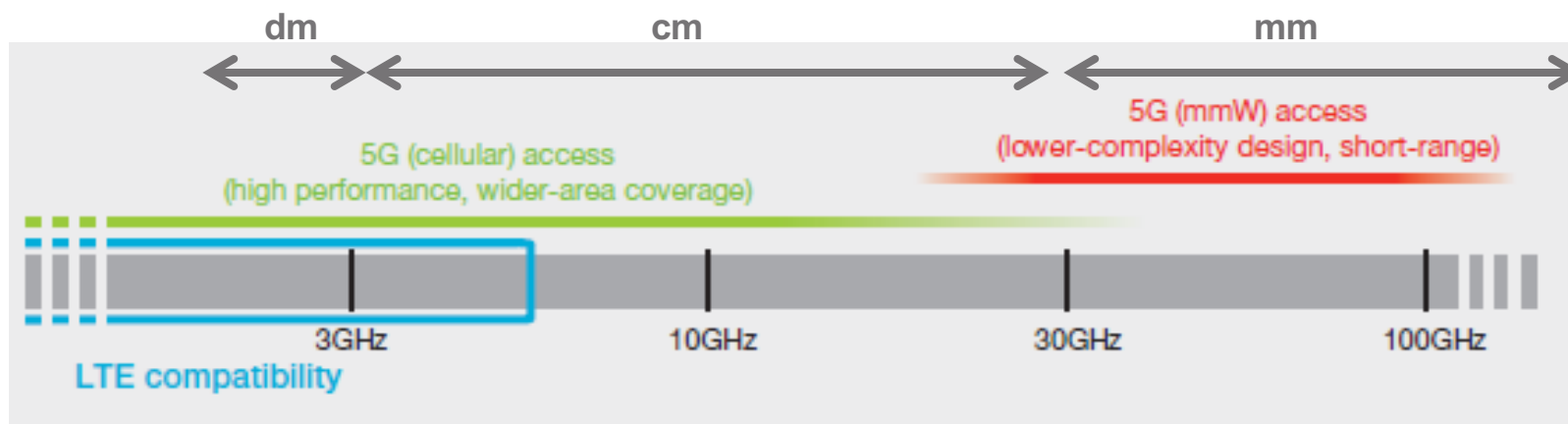
- Full duplex



5G NEW RADIO

- The 5G spectrum: below 1 GHz to 100 GHz

- To address the traffic increase additional spectrum is required
- this is the role of the 2015 WRC that will discuss the allocation below 6,5 GHz
- Additional spectrum from 10 GHz to 100 GHz is also considered and a candidate for the next WRC, the WRC-19: the millimeter wave (mmW)

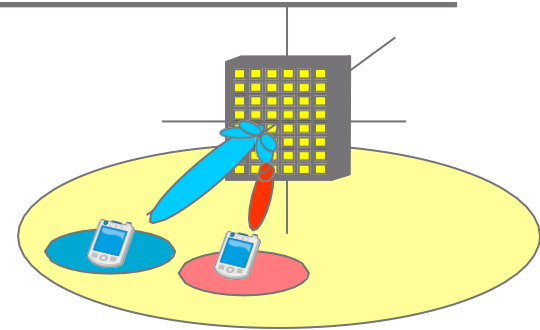


- The radio channel will have different propagation characteristics depending on the frequency band
- Different radio interface will be required
 - › OFDMA based access up to ~10 GHz
 - › For higher frequency a new access design will be required to address short-range communication and ultra-dense coverage

MIMO

■ Massive MIMO

- Use a large number of antennas: eg 128 antennas
 - › 2 mains use
 - Beamforming to focus the transmission towards narrow beams
 - Extended spatial multiplexing referred as massive-MIMO
 - › A factor 5x to 10x of the spectral efficiency is expected (the number of bits/hertz)

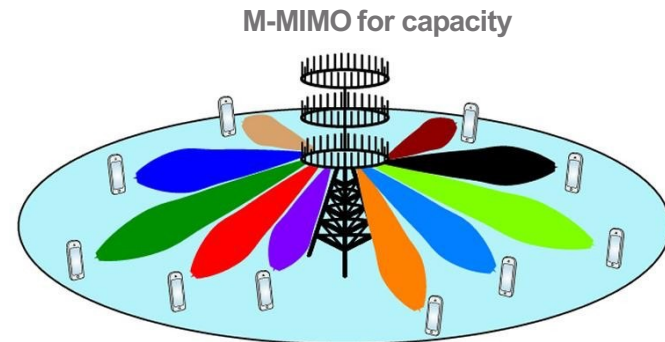


Beamforming for coverage



Photo: 160 antennas over 60x120 cm

- › Network-MIMO tecnics that use the cooperation of antennas from different sites
 - › Research is on-going



M-MIMO for capacity

MIMO

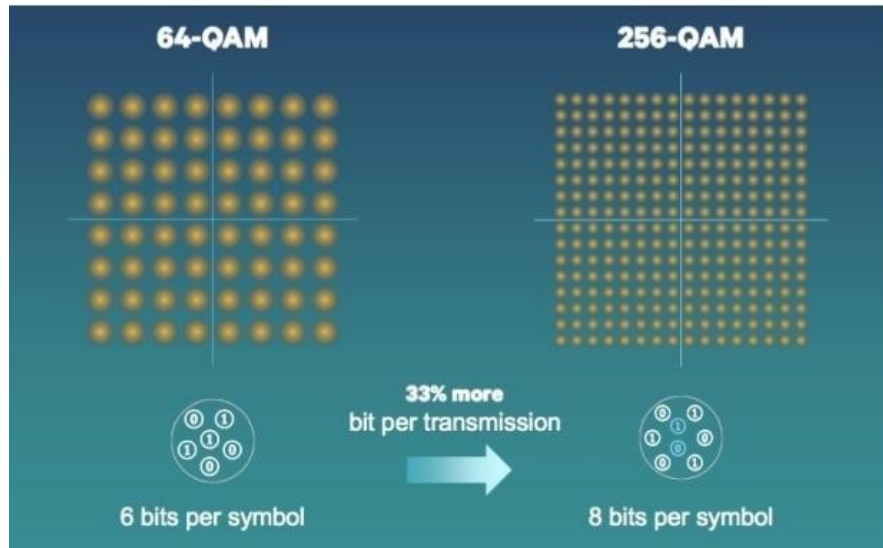
■ Massive MIMO

- Use with Time Division Duplexing - TDD -
 - › Uplink and downlink channels are using the same frequency band and share the time
 - The UL and DL physical channel have the same characteristics
 - Precoding of the DL can be done by the base station based on the channel estimation of the UL
 - Make use of a "pilot"
- Use with Frequency Division Duplexing - FDD –
 - › Uplink and downlink channels are using different frequency band
 - Channel estimation has to be done on both uplink channel and downlink channel
 - Result must be sent from the Terminal to the Base Station
 - Limit the MIMO to
 - › Low mobility
 - › Low frequency
- Massive MIMO is limited to TDD (at the time being)

5G NEW RADIO

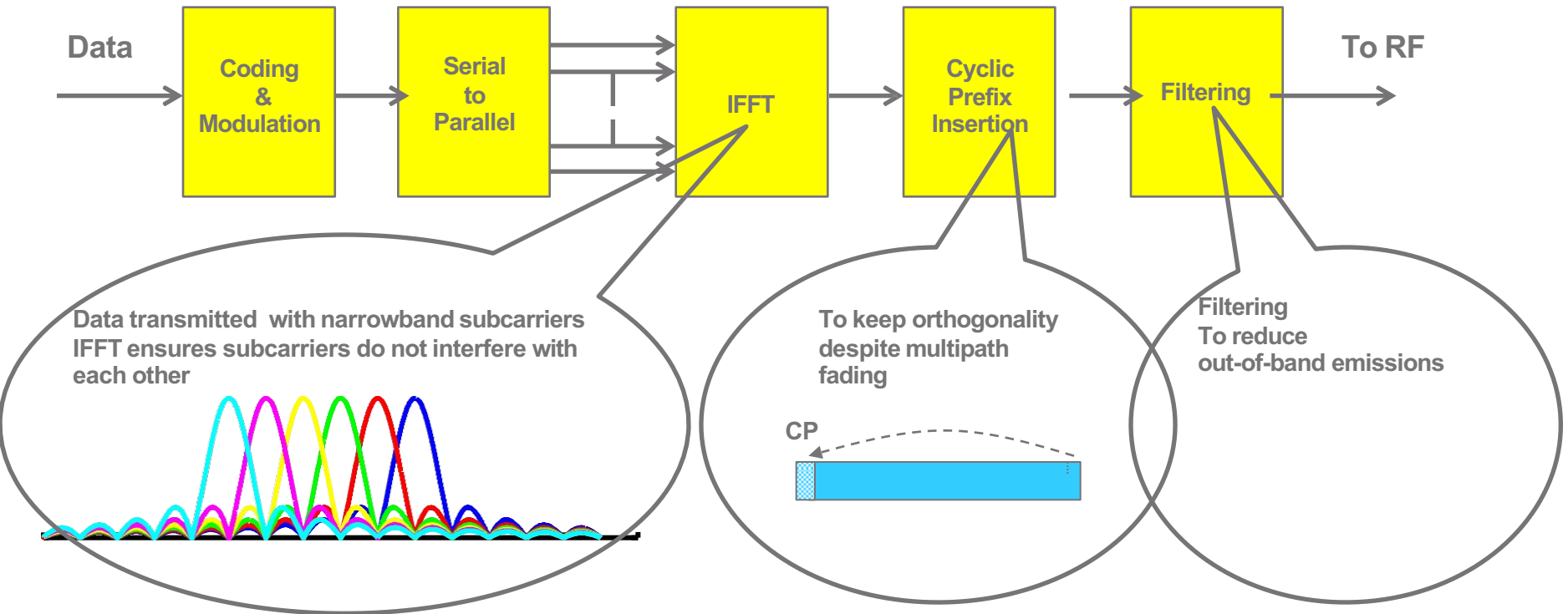
■ Modulation

- › Existing orthogonal access technics OFDMA with a larger set of modulation and coding shemes such as QAM256 (8bits/symbol)



5G NEW RADIO

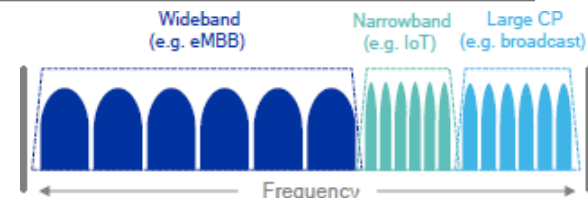
■ Re-use of Orthogonal Frequency Division Multiplexing



5G NEW RADIO

■ Why OFDM:

- Spectral efficiency, adapted to MIMO
- Low complexity receiver
- Frequency localisazion with windowing technics, In order to efficiently support multiplexing of 5G services, both in-band and out-of-band emissions must be kept to a minimum
- Low-Power consumption with SC OFDM for uplink
- Can co-exist with optimized waveforms and multiple access for wide area IoT



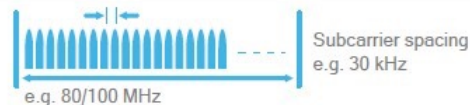
■ Scalable numerology:

- Fixed 15KHz SCS (subcarrier spacing)in LTE → Flexible SCS in NR
- To efficiently address diverse spectrum, deployments and services

Outdoor and
macro coverage
FDD/TDD <3 GHz



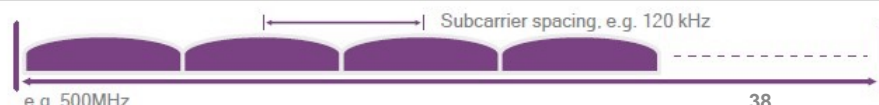
Outdoor and
small cell
TDD > 3 GHz



Indoor
wideband
TDD e.g. 5 GHz (Unlicensed)

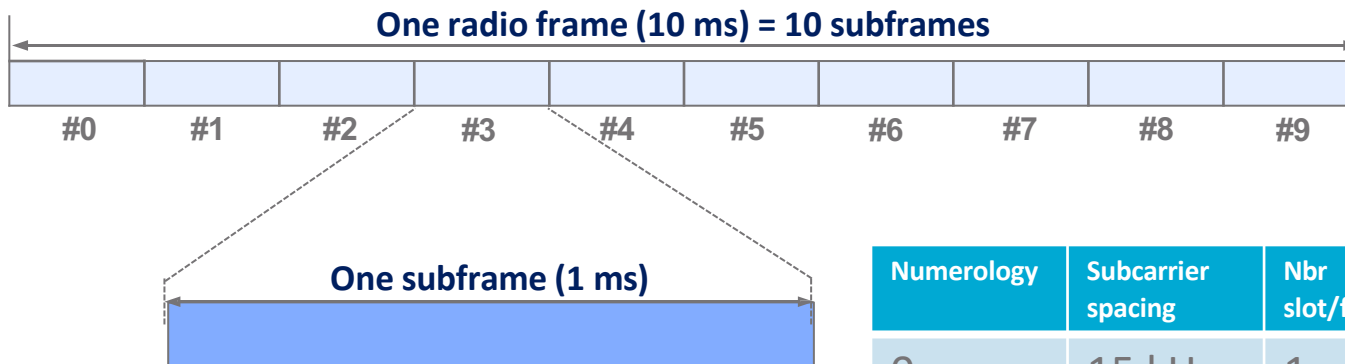


mmWave
TDD e.g. 28 GHz



5G NEW RADIO

- Radio frame structure in the time domain
 - Downlink and uplink transmissions are organized into radio frames
 - Radio frame duration : 10ms
 - A radio frame is divided in 10 subframes
 - Subframes duration: 1 ms
 - The number of slot in a subframe depends of the subcarrier spacing



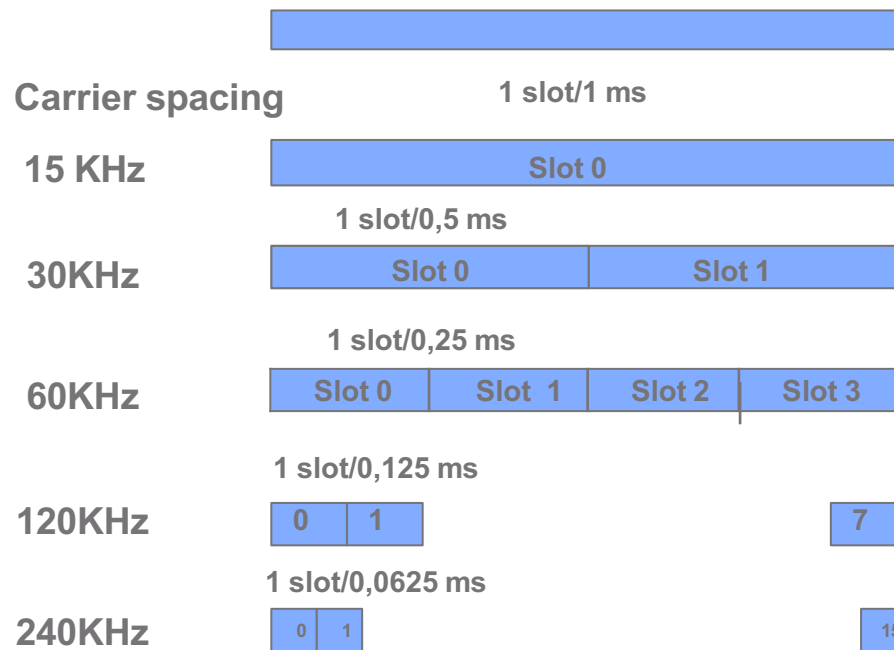
Numerology	Subcarrier spacing	Nbr slot/frame
0	15 kHz	1
1	30 kHz	2
2	60 kHz	4
3	120 kHz	8
4	240 kHz	16

5G NEW RADIO

■ Slot

- Slot length gets different depending on different subcarrier spacing.
- Slot length gets shorter as subcarrier spacing gets wider

One subframe (1 ms)



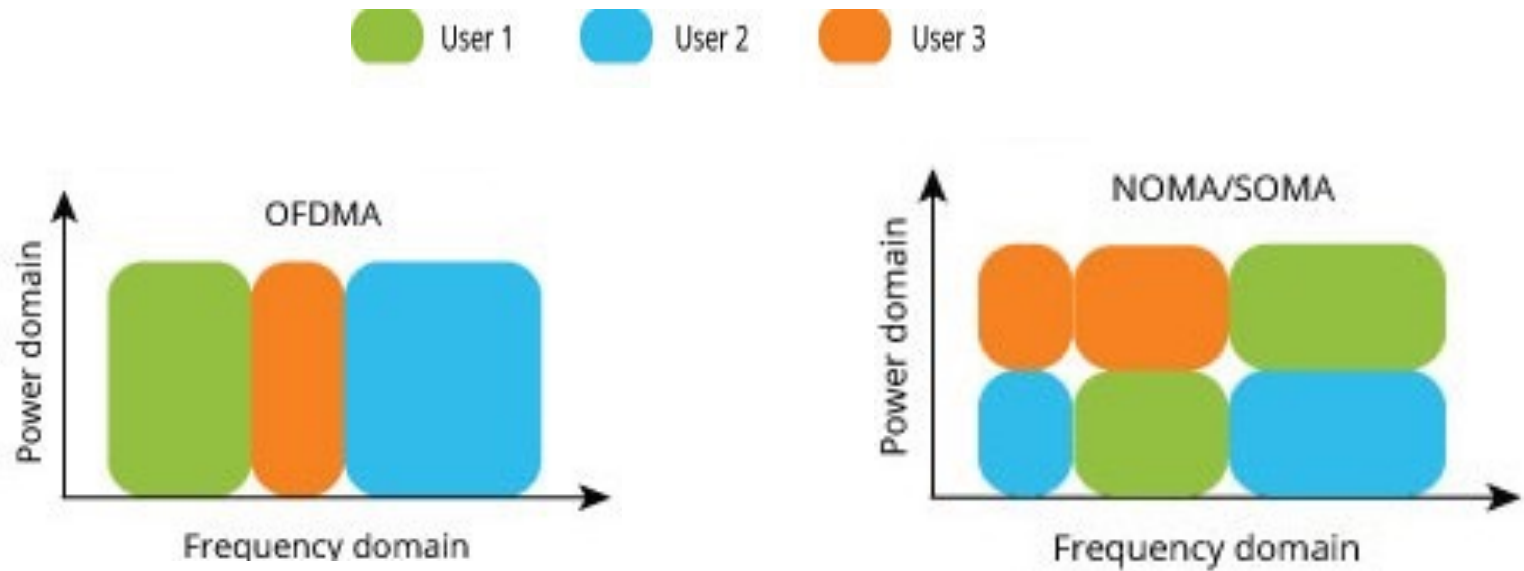
■ OFDM symbol

- The number of symbols within a slot does not change with the numerology or subcarrier spacing.
- The number of symbols per slot is 14 (in case of Normal CP)

5G NEW RADIO

■ Access technics

- › non-orthogonal technics is also considered by allocation of the same radio resources to multiple users
 - Power domain NOMA: a Non-Orthogonal Multiple Access using power to domain to differentiate the users
 - Sparse Code Multiple Access (SCMA) a combination of OFDMA and CDMA.



5G NEW RADIO

■ Spectrum flexibility

- › From licensed spectrum to unlicensed spectrum
 - Unlicensed to increase capacity

- › More flexible TDD-FDD operation

- › Dynamic TDD

- From a static split of the uplink and downlink to a dynamic one
- The network can use the spectrum resources for either the UL or the DL to cope with dynamic traffic variation

- › In-Band Full Duplex (IBFD)

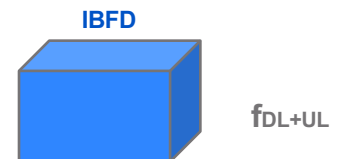
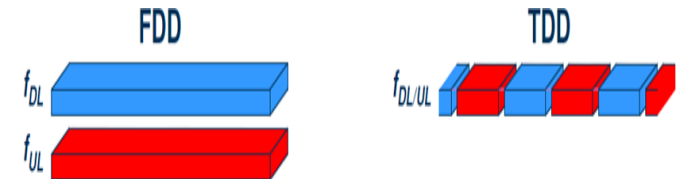
- to share the same time and frequency
- Full Duplex will allow simultaneous Transmission and Reception

■ Access and backhaul integration

The use of the same spectrum between the access and the backhaul remove the traditional division between access and backhaul

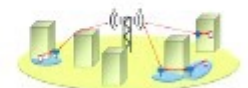
- › Same technology for access and backhaul
- › Same spectrum for access and backhaul

Flexible duplex



Access/backhaul integration

Same technology for access and backhaul
Same spectrum for access and backhaul

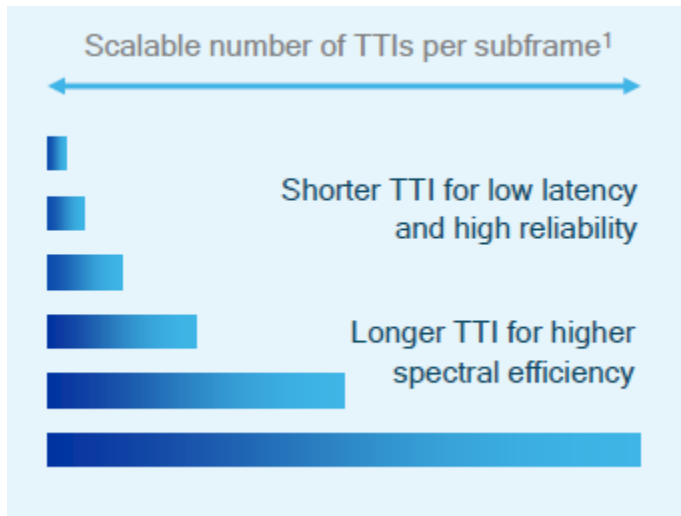


5G NEW RADIO

■ Low latency

Some of the aspects to be considered to lower the latency

- › Reduction of the time transmission interval where the resources are assigned to the terminal (TTI)
- › Immediate access instead of the request-grant phase prio to transmission
- › Direct device-to-device transmission
- › Service-aware TTI (different TTIs)



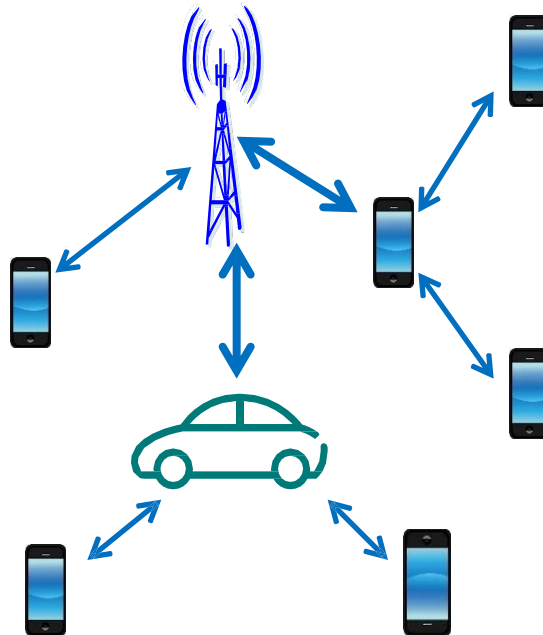
5G NEW RADIO

■ Device to Device communication - D2D

The existing split in the architecture of mobile networks between the infrastructure (the access nodes) and the terminal nodes (the mobile device) may not be applicable

A terminal/device with D2D can have a dual role:

- Acting as an infrastructure node
- Or acting as a terminal



5G NEW RADIO

- Some key technology areas:

- Lean design

In existing mobile network the control plane uses resources on an always-on basis (broadcast system information, pilot signal)

In a network where the number of devices is $\times 100$ transmission needs to be minimized when not related to user data

- › Communication when only user data is to be exchanged
 - › Limit the interference and the power
 - › Enhance the energy consumption

- Massive number of devices characterized by:

- Simplicity, low cost, low energy consumption
 - And small amount of data

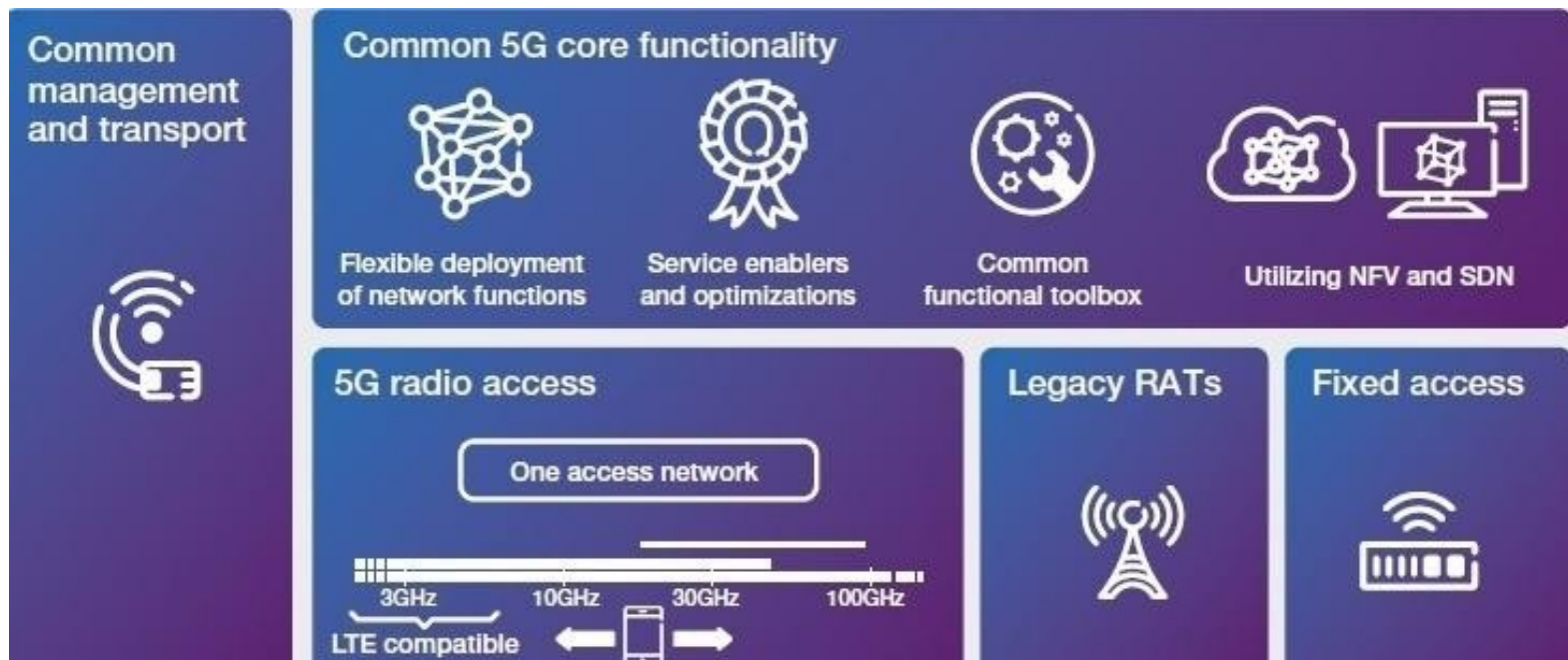
5G Core

5GC

The Technology evolution

■ The overall 5G Architecture:

- A 5G radio access supporting different types of radio access technologies (RAT)
- A common core supporting
 - › The 5G access
 - › The legacy RAT
 - › The fixed access



5G Core

- Introduction to NGC

- In order to support and enable all defined and future use cases the 3GPP has defined a new core network called:
- **5G Next Generation Core : NG-Core or NGC or 5GC**

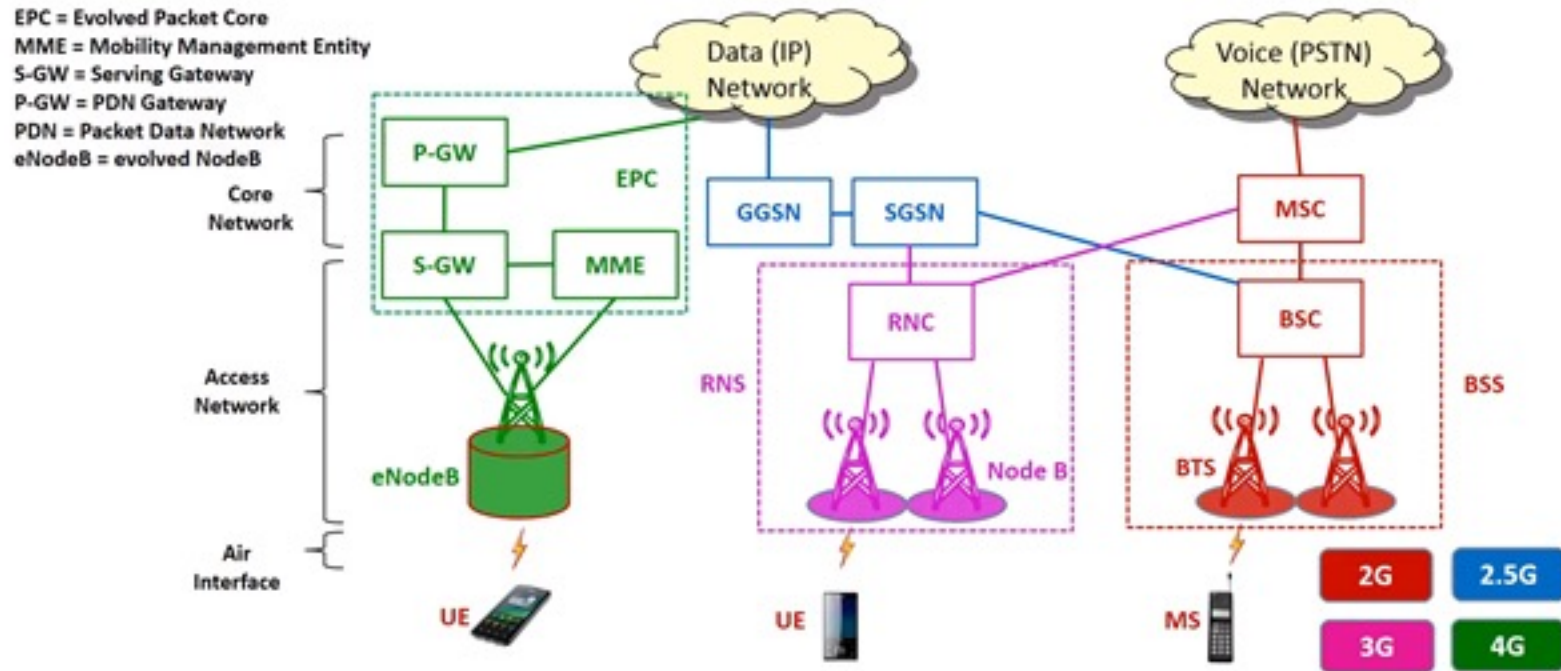
- 5G Core Network consists of the entities that provide support for the network features and telecommunication services. This support includes:

- User location information
- Control of network features and services,
- The transfer (switching and transmission) mechanisms for signaling and for user generated information.

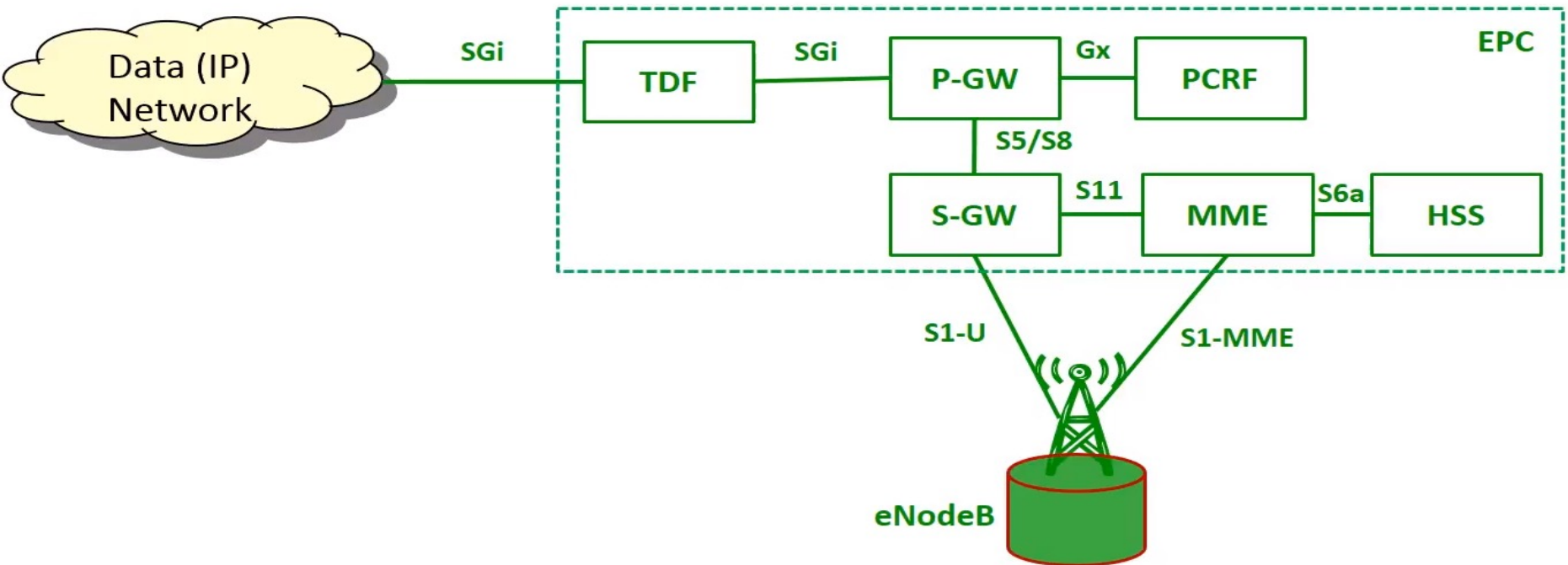
5G Core

- Evolution of network architecture for the core
 - Virtualization and Network functions virtualization
 - A service based architecture
 - Control Plane (CP) and user plane (UP) split
 - Mobility management and session management function decoupling
- Network Slicing for supporting the new business domains referred as “verticals”
 - › The capability to run “logical” network on a common physical infrastructure

Architecture of 2G/3G/4G

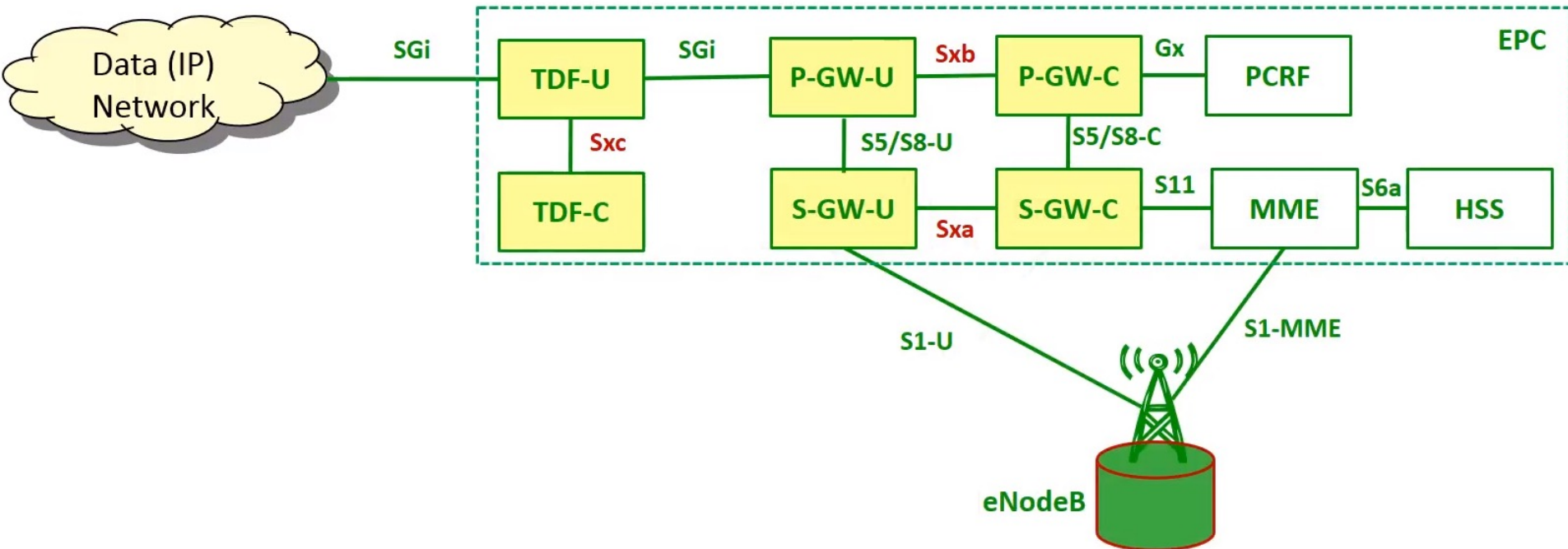


Architecture of 4G



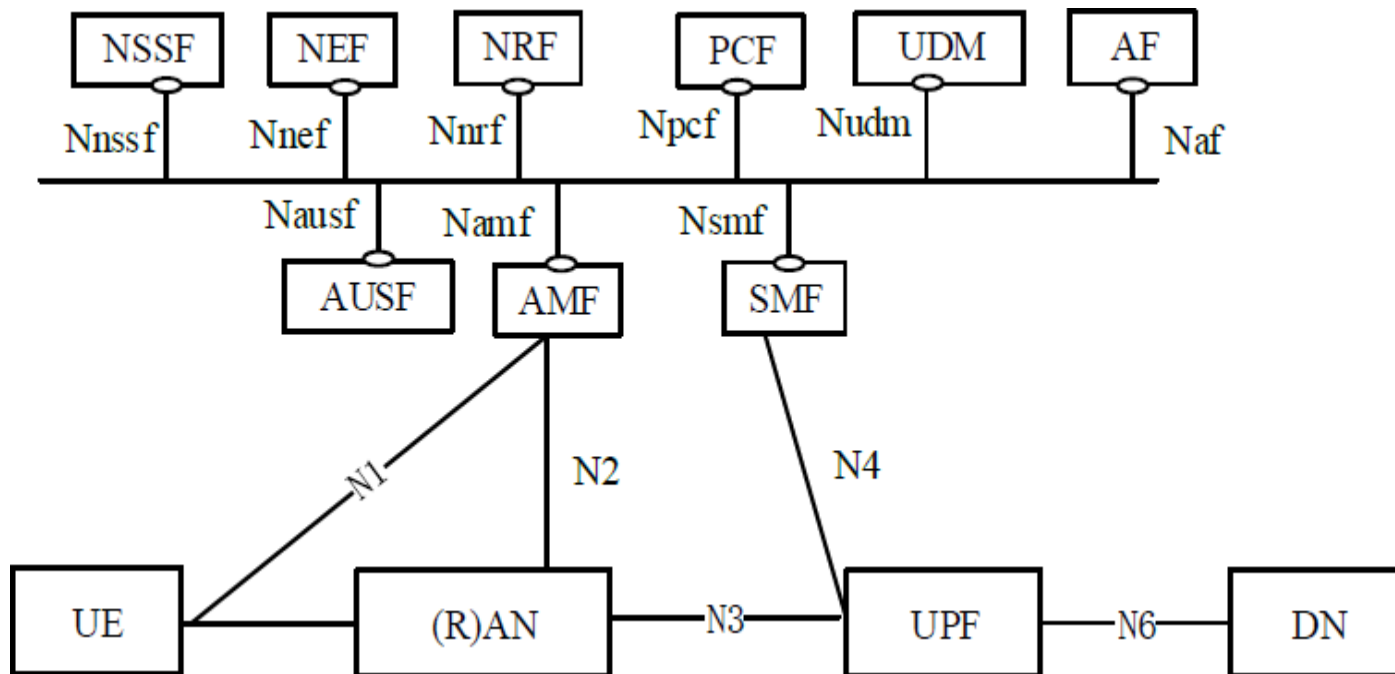
- Traffic detection functionality
- Packet Gateway P-GW: control (PCRF = Policy Charging Rule) + traffic
- Serving GW: control of mobility

Separation between control and user plans



5G Core

3GPP Core Network Architecture & Interfaces



5G Core: NFs main tasks

- AMF (Access and Mobility management Function)
 - Access control (Authentication & Authorization)
 - Registration & Mobility management control
- SMF (Session Management Function)
 - Session Control (Session Establishment, modify and release)
 - UE IP address allocation and management;
 - Selection and control of UPF
- UPF (User Plane Function)
 - Handling User Data
 - Packet routing & forwarding and Packet inspection
 - QoS handling for user plane

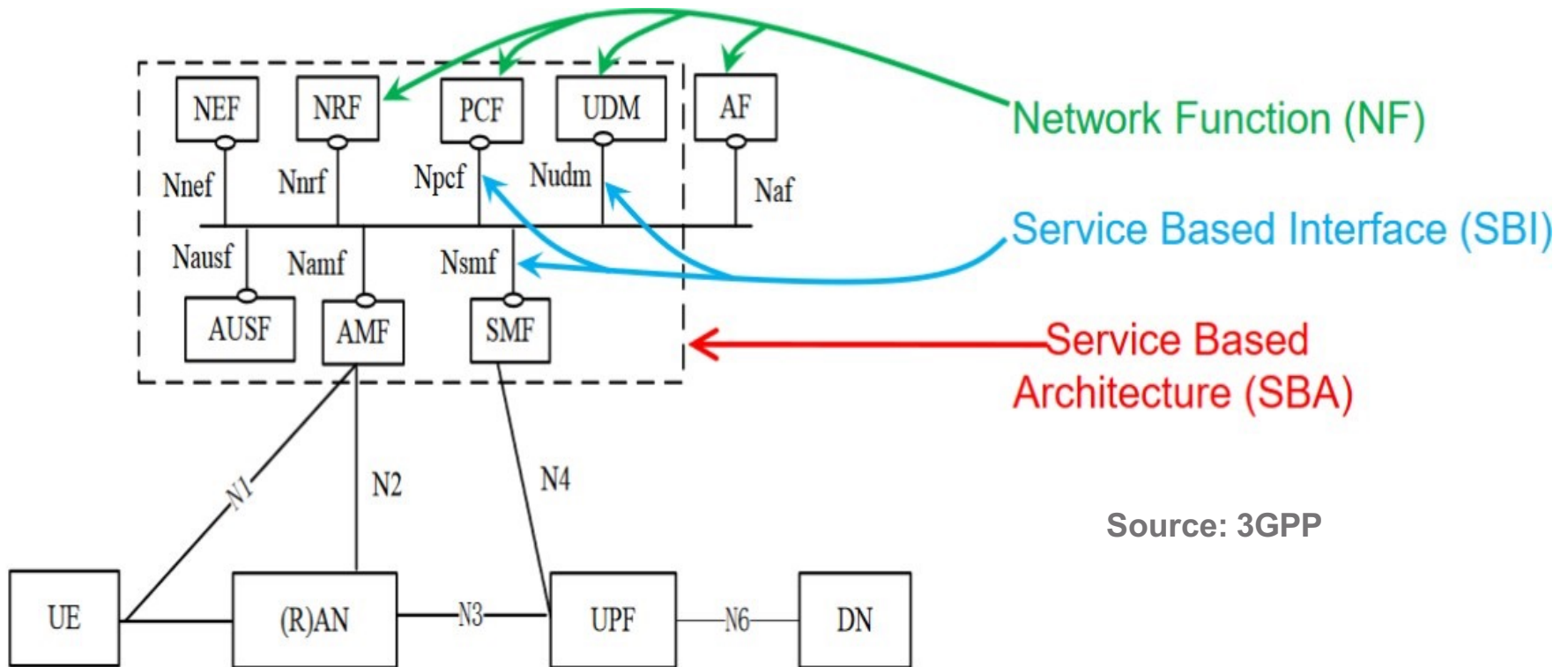
5G Core: NFs main tasks

- NRF (Network Repository Functions)
 - Provides profiles of Network Function (NF) instances and their supported services within the network
- NEF (Network Exposure Function)
 - provides external exposure of the capabilities of the network functions
- NSSF (Network Slice Selection Function)
 - Selecting the set of Network Slice instances serving the UE
- UDM (Unified Data Management)
 - supports Data Storage
- PCF (Policy Control Function)
 - Provides policy rules to Control Plane function
- AUSF (Authentication Server Function)
 - Supports authentication vectors for 3GPP access and untrusted non-3GPP access

5G Core: Service Based Architecture

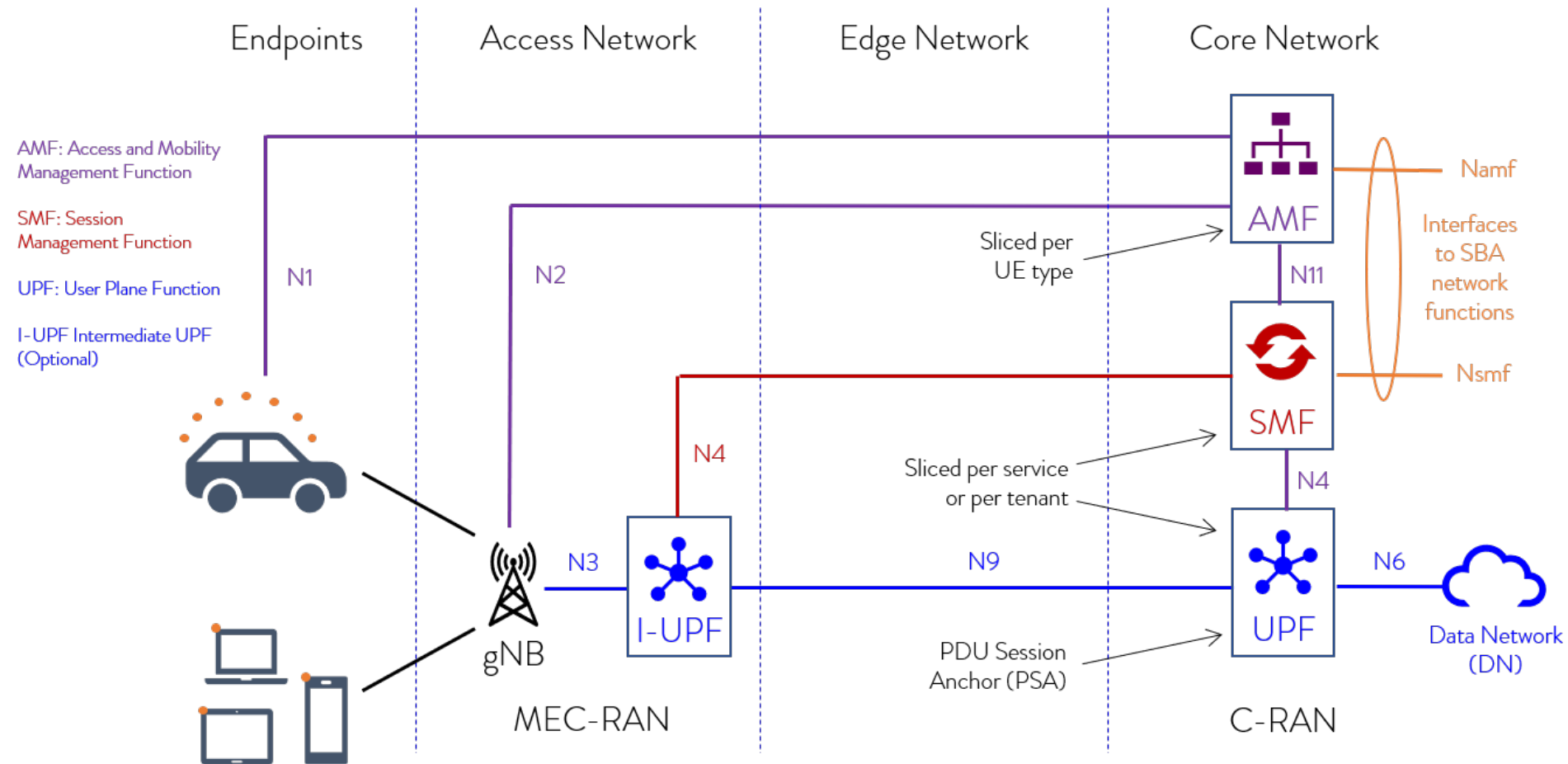
- Service Based Architecture (SBA) Release 15
 - The main evolution compared to previous generation based on point to point interface between network element
 - Network Functions provides “Services” to other Network function via a common service base interfaces (SBI) allow a network function to discover the services offered by other network functions
 - Network Repository Functions (NRF) allows every network functions to discover the other network functions

5G Core: Service Based Architecture



NEF Network Exposure Function
 NRF Network Repository Function
 PCF Policy Control Function
 UDM Unified Data Management
 AF Application Function
 AUSF Authentication Server Function

AMF Access & Mobility Management Function
 SMF Session Management Function
 UE User Equipment
 (R)AN (Radio) Access Network
 UPF User Plane Function
 DN Data Network



- MEC-RAN: Multi-Access Edge Computing – Radio Access Network

5G NFV

Network Function Virtualization

Network Function Virtualization

■ SDN and NFV

- 5G Network functions implemented as virtualized software instances running in data centers.
- Software Defined Networking/Network Functions Virtualization -SDN/NFV- simplifies scaling and management of network infrastructure.
- SDN is the separation of the network control traffic (control plane) and the user specific traffic (data plane). SDN is based on the centralization of configuration and control, while ensuring a simple data plane architecture.
- NFV is the virtualizing network functions (by implementing them in software) that can run on a range of standard hardware.

From



To



Network Function Virtualization

■ Network Function Virtualization – NFV –

The objective: a network flexible, dynamic, and less dependent on hardware

–Telecom industry is going from proprietary hardware to "on the shelf" IT hardware

Such as server, data storage, switches

– The network functions are implemented by software using virtualisation from the IT industry

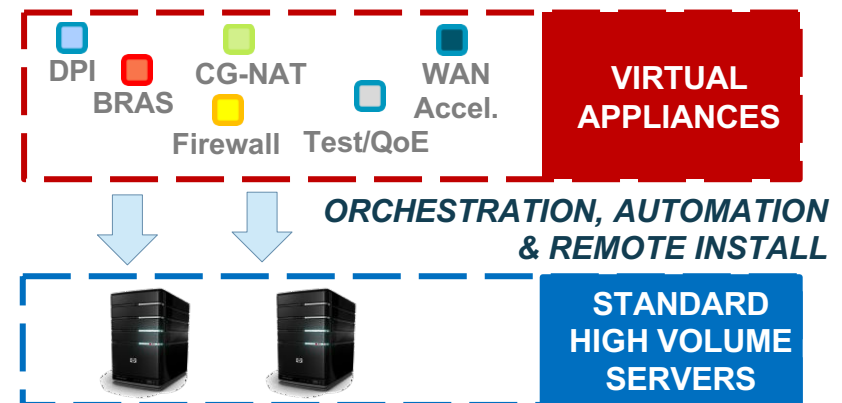
Traditional Network Model: HARDWARE APPLIANCE APPROACH



■ Network Functions are based on dedicated hardware and software

■ One physical appliance per role

Virtualised Network Model: VIRTUAL APPLIANCE APPROACH



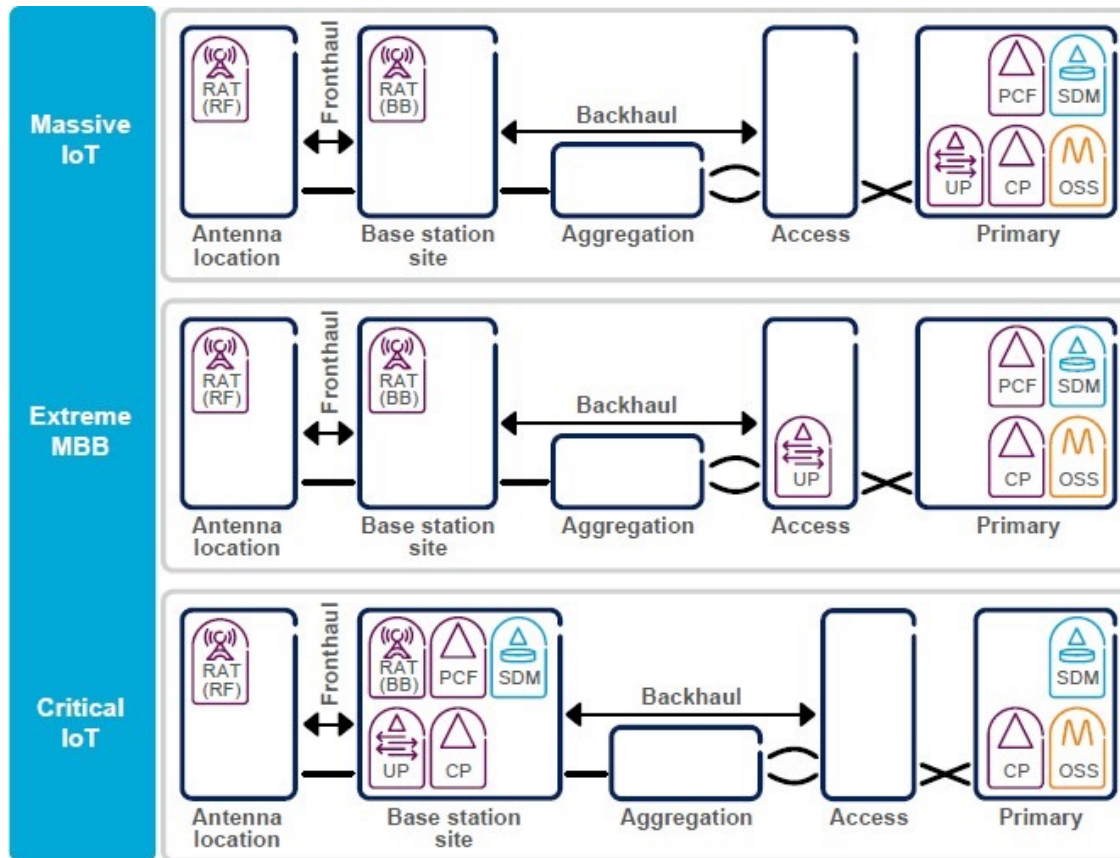
5G

Network Slicing

Network Slicing

■ Network Slicing

- Allows for the definition of multiple virtual networks (or slices) on top of the same physical infrastructure



Network Slicing

- Example of slices

- Automotive slice

- › A “connected” car will require high throughput for in-car entertainment, ultra reliability and low latency (URLLC) for autonomous driving, device to device communication, data gathering...

- Industry automation slice

- › A factory may require URLLC slice for automation using edge data center

- Enterprise

- › Eg a taxi company to dispatch and the manage the cars,

- Massive IoT

- › Eg a transport traffic management to monitor and manage in real time

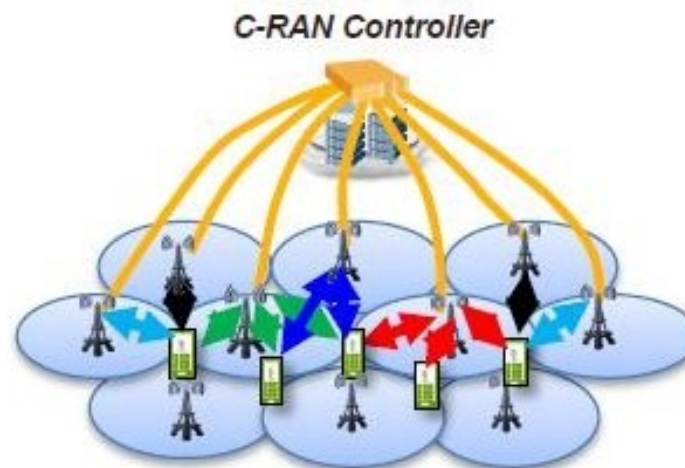
- Augmented Reality (AR)/Virtual Reality

1. AR/VR slice will require multimedia broadcast services, high density computing and QoS requirements

Cloud RAN

Cloud RAN

- CloudRAN/centralized-RAN: a new network architecture based on SDN
 - The base stations signal processing units installed at the base station level are moved to the cloud and centralized.
 - They communicate with the network radio heads, located closer to the antenna, over an optical fiber network (Radio over fibre technology).
 - This centralization makes it possible to obtain a complete overview of all of the stations deployed and to coordinate signal processing and manage interference between cells and devices
 - Allows for the separation of the radio unit with the base band functions that are centralized
 - Baseband processing (including RAN L1, L2 and L3 protocol layers) is located at a central location that serves multiple distributed



Conclusion

- 5G will not replace LTE, they will coexist / complement for a significant period
 - LTE will still evolve
- The 5G challenge
 - To confirm the usecase for the industry for the vertical networks using network slicing
 - New frequency availability
 - To confirm the 5G requirements
 - Availability of terminals