XINYUE HUANG

UX / UI / Graphic Designer

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Novel Effect, **Visual Designer**

August 2017 - March 2018 | Seattle, WA

Designed illustrations for marketing using Photoshop and Illustrator; Designed graphics, icons, and web-pages for internal management website; Participated in usability tests, gave feedback, created wireframes and user interface for redesign.

Wosu Network Technology, **Visual Design Intern**

July 2015 - September 2015 | Shanghai, China

Assisted redesigning the interface of VART (information app for art exhibitions) using Illustrator and Sketch; Designed in-app advertisements for art exhibitions and sponsors.

Dedicated to Soiree Student Association, **Design Manager**

September. 2015 - June 2017 | Seattle, WA

Lead a team of four for all design needs of a student group; Designed ads campaigns that boosted 1000+ new followers.

UW Experimental Education Unit, **Classroom Assistant**

September 2014 - March 2017 | Seattle, WA

Designed lesson plans and small group activities for children with special needs; Collected and analyzed qualitative and quantitative data through observation, interviews, anecdotal notes, etc.

UW Studio Art in Rome Exihibition, **Curator / Artist**

September 2015 - December 2015 | Rome, Italy

Worked with program members to curate an art exhibition in Rome; Planed the theme, reception and publication of the exhibition; Participated in the exhibition with a paper sculpture work.

University of Michigan
School of Information

Aug. 2018 - May. 2020 | Ann Arbor, MI

MS., Human-Computer Interaction (UX/UI)

University of Washington

Aug. 2013 - Jun. 2017 | Seattle, WA

BA., Interdisciplinary Visual Arts
BA., Early Childhood and Family Studies

Skills

Lo-fi to Hi-fi Prototyping
Persona
Storyboarding
Wireframing
User Research
Usability Testing
Affinity Wall

Tools

Sketch
InVision
Adobe XD
Adobe Photoshop
Affinity Illustrator
Principle
Framer
HTML , CSS , JavaScript