5ixbeen9y

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```python
[1]: class Game:
         # Class variables
         default_score = 100
         default_level = 40
         default_player_name = "Virat Kohli"

         # Non-parameterized constructor
         def __init__(self):
             # Instance variables
             self.score = Game.default_score
             self.level = Game.default_level
             self.player_name = Game.default_player_name

     # Other methods of the Game class...
     # Create a new Game object
     game = Game()

     # Access the attributes
     print(game.score)  # Output: 0
     print(game.level)  # Output: 1
     print(game.player_name)  # Output: "Player"
```

```
100
40
Virat Kohli
```

```
[ ]:
```