

Task-Driven Navigation: Leveraging Experience using Deep Learning

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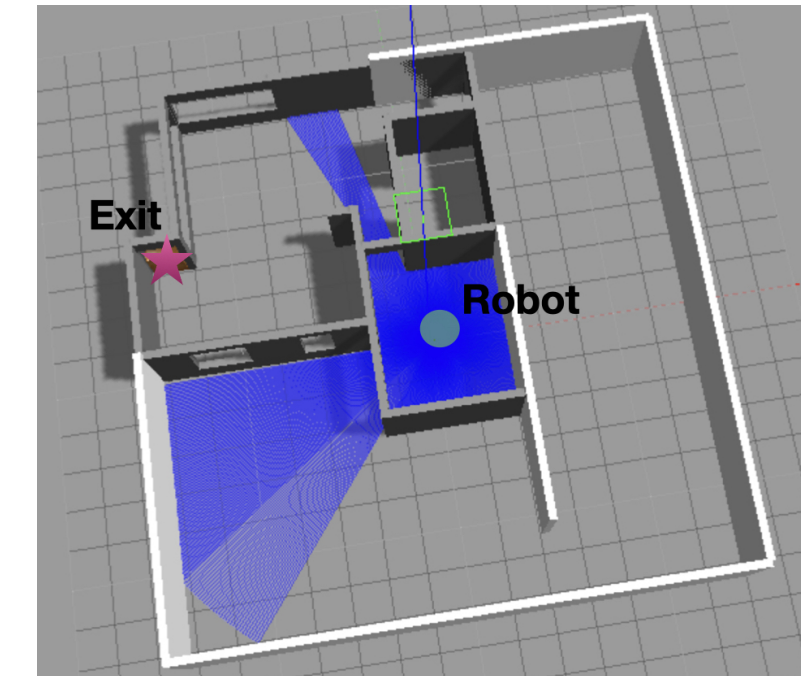
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INTRODUCTION

Problem Formulation

Given a mobile robot equipped with a laser range scanner and a limited-footprint camera in an unknown bounded two-dimensional environment, create an algorithm that ideally minimizes the total path traveled and the total number of camera measurements to steer the robot from a random initial position to the exit of a building.



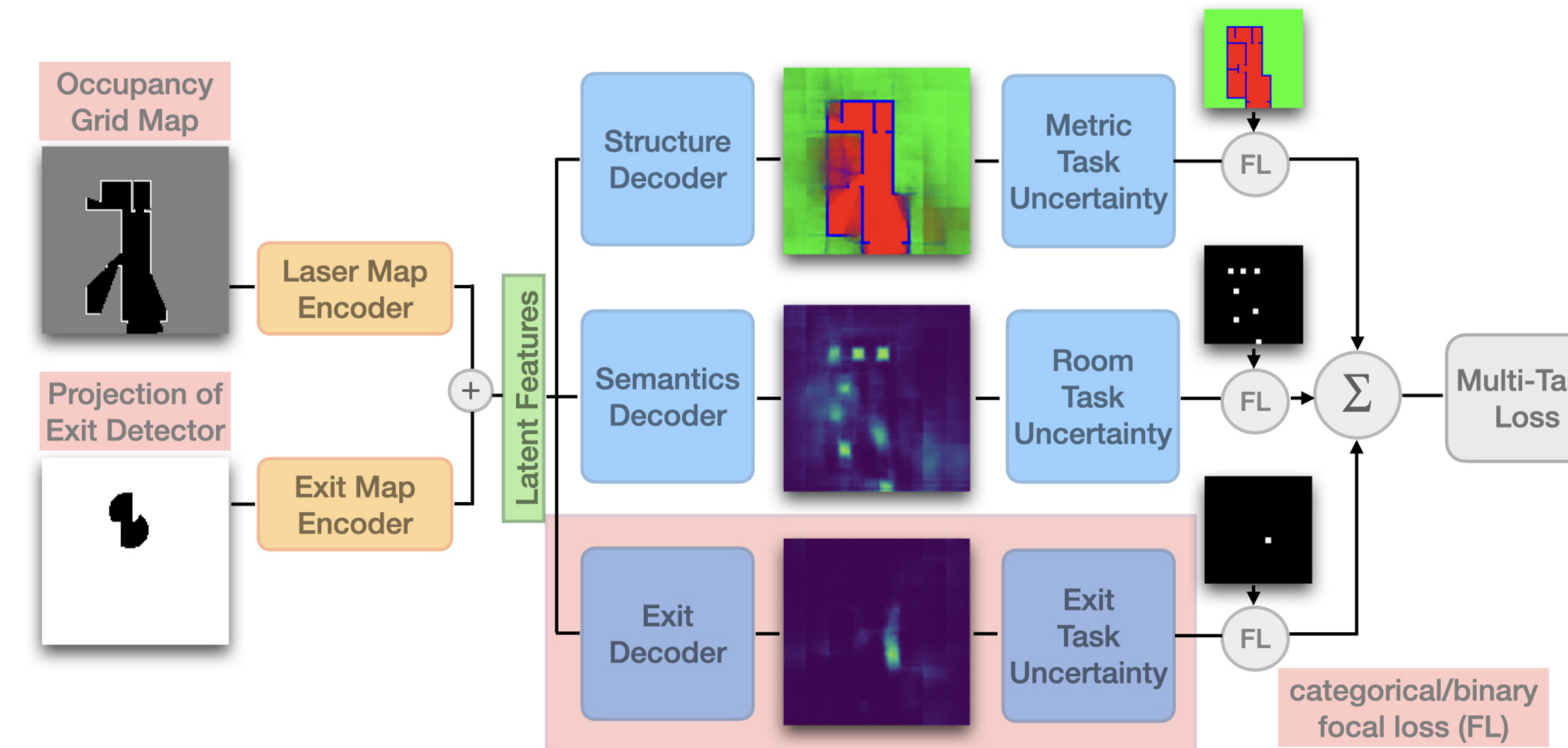
Other Work

- **Task-based robot navigation**
Expensive computation, heavy sensors, or requires the complete floorplan
- **Frontier-based exploration**
Navigation only aims to complete the map

Our Contribution

- We trained a multi-task auto-encoder deep neural network to predict the exit of the unknown building from a partial local map.
- We provided a more efficient search strategy that combines data-driven estimation and traditional motion planning to drive the robot to the target.

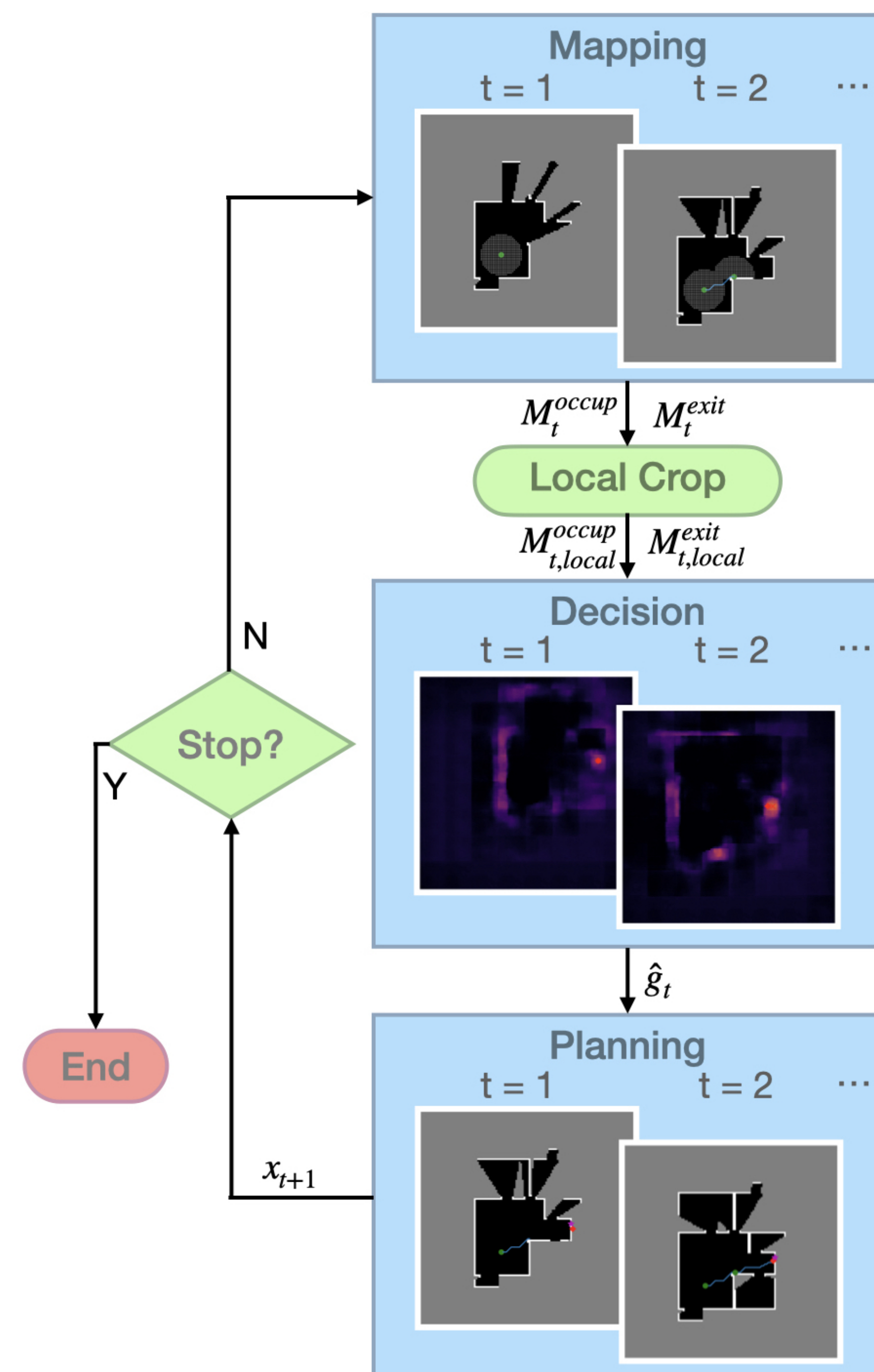
EXIT PREDICTION NETWORK



To predict the exit location, we use a multi-task auto-encoder architecture with **skip connections**, local laser map and exit map as the inputs, and **focal loss**.

- **Deep Neural Network (DNN) auto-encoder**: leverage prior experience with similar environments to predict likely exit locations
- **Multi-task auto-encoder**: a shared latent space representation that includes both metric and semantic information of the current local environment
- **Dataset**: exit navigation with known exit locations in more than 380 residential floorplans.

SYSTEM OVERVIEW



- **Mapping**
Acquire laser and optional camera measurements, and accumulate them into two occupancy maps:
1) laser map - raycast the laser measurement
2) exit map - project the exit detector result from the camera measurement
- **Decision**
Pass a local extraction of the maps to an auto-encoder network that predicts a probability heatmap of the the exit, then estimate and select the interim goal accordingly.
- **Planning**
Use the A* algorithm to find a feasible trajectory from the current robot position to the interim goal.

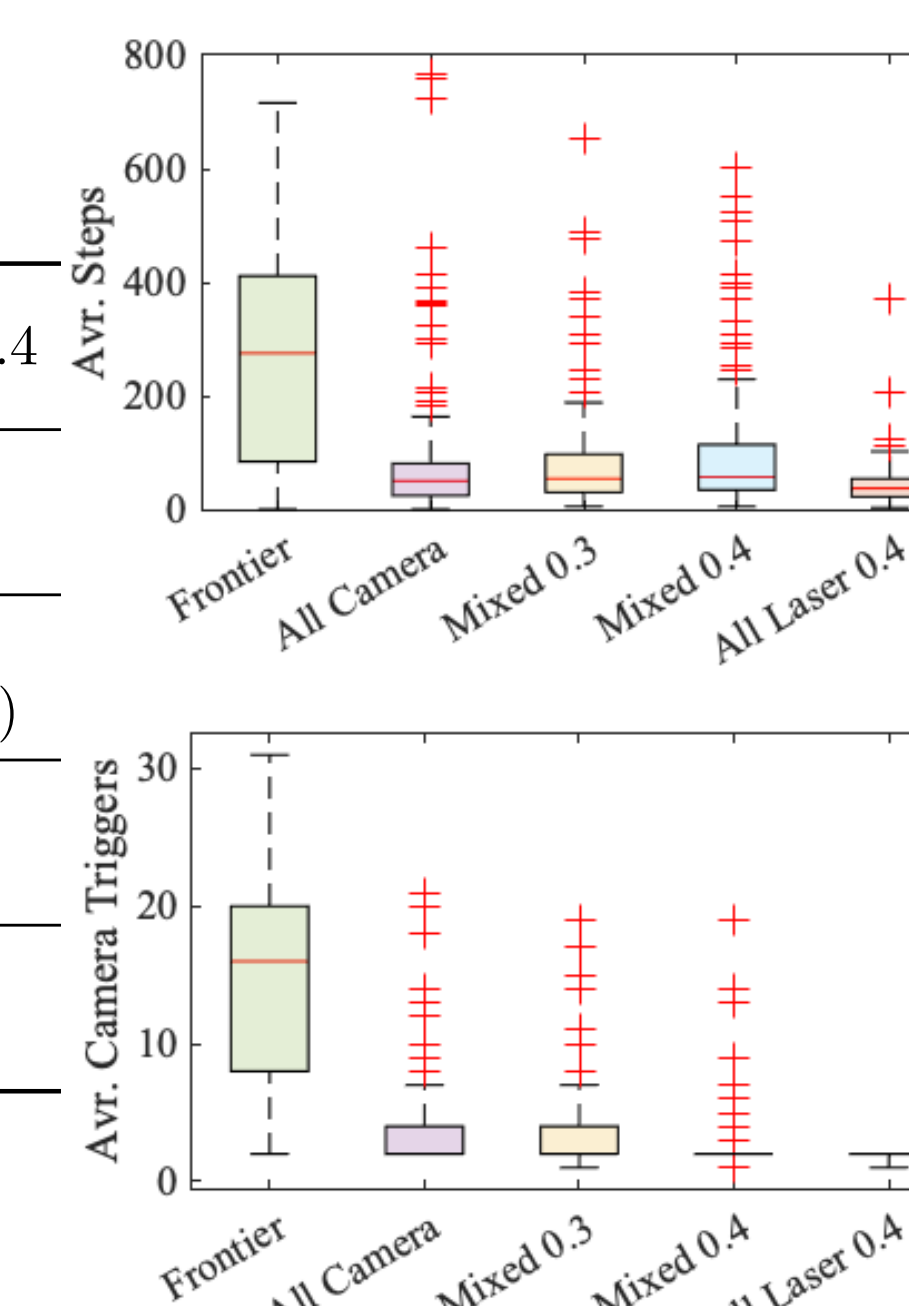
CAMERA MEASUREMENTS AND TERMINATION

	Frontier	All Laser +Cameras	Mixed Laser +Camera 0.3	Mixed Laser +Camera 0.4	All Laser 0.4
Thresh. Camera Trigger			✓	✓	
Camera Termination	✓	✓	✓	✓	
Threshold Termination					✓

- **Smoothed exit density**: convolution of the exit heatmap with a 7×7 box kernel
- **Threshold**: a value decided upon the smoothed exit density, to trigger the camera or terminate

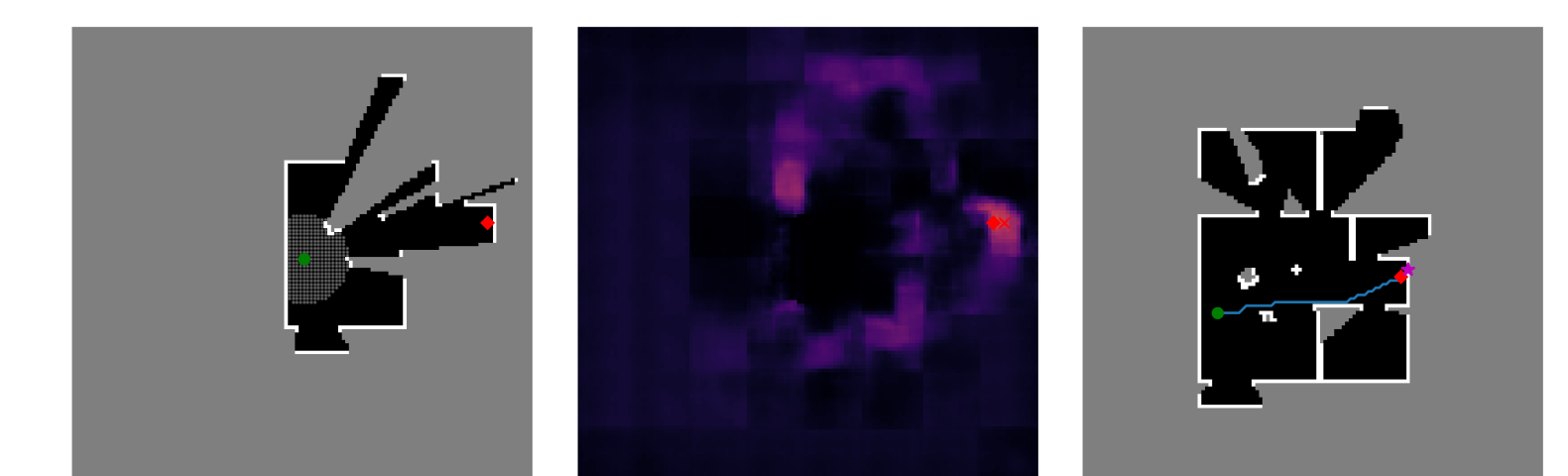
RESULTS

	Frontier	All Laser +Camera	Mixed Laser +Camera 0.3	Mixed Laser +Camera 0.4	All Laser 0.4
Success Rate	100	100	100	100	57.8
Avr. Steps	265.8 (274, 190.4)	86.6 (50, 132.1)	123.3 (53.5, 238.5)	142.7 (56.5, 295.8)	41.5 (36.5, 35.7)
Avr. Success in Steps	265.8 (274, 190.4)	86.6 (50, 132.1)	123.3 (53.5, 238.5)	142.7 (56.5, 295.8)	43.9 (38, 38.6)
Avr. Camera Triggers	13.9 (15, 7.4)	4 (3, 3.2)	2.5 (2, 2.8)	2.2 (1, 2.4)	0 (0, 0)



- **Simulation**: we ran the exploration algorithms on 36 new environments, with the robot starting from the same initial random positions for each method.
- **Completeness**: the termination criteria of all the cases guarantee the exit will eventually be detected by the camera, except All Laser 0.4.
- Higher threshold leads to greater average steps and less camera triggers.
- Our methods are always superior to the baseline frontier-based method.

ROBUSTNESS OF NETWORK



- **Simulation**: we tested on the environments containing random obstacles that were not in the training.
- Result shows slightly worse metrics.

FUTURE WORK

- Introduce lightweight models to improve efficiency.
- Apply our method in high level hierarchical path planning.
- Conduct ablation study to show the necessity of multi-task.