

#### STATS507 PROJECT

## Predict the default probability For Online Microlending platforms

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## **PART 01**

**Project Overview** 

#### **Current Situation**



Time-consuming and high cost

Standard is not clear

Misclassification



Using programming and statistical methods, based on the user's past financial records

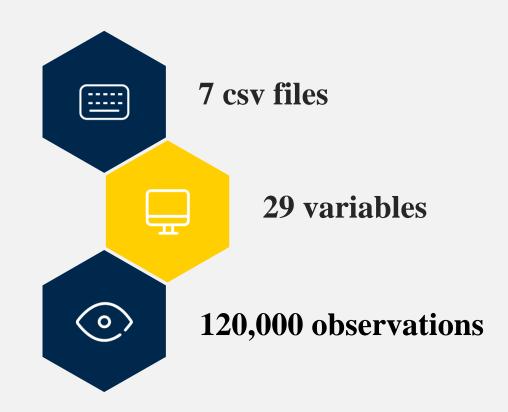


### **PART 02**

**Dataset Description** 

#### **Dataset details**

Auth_Info											
Loan ID			ID_C	ID_Card		ed Time for I	_oan		Authorized Phone		
Credit_Info	)										
Loan ID			Cred	Credit Score		Quota			Overdraft		
Receive_ac	ddr_ir	nfo									
Loan ID Address I		Receive		egion	Receiver Phone		Rec	Receiver Fixed Phone			
Backcard_i	info										
Loan ID		Bank Name		Card Type		Bind Phone Number					
Order_info	)										
Loan ID		Order Amount		Type Pay		Order Status		Uni	Unit Price		
User_info											
Loan ID	Sex	Birthday	Hobby	Marriage	Income	Degree	QQ accou	nt We	chat account	Account Level	
Target							•	***************************************			
Loan ID				Loan A	pplication	Submission Time		Target	Target		

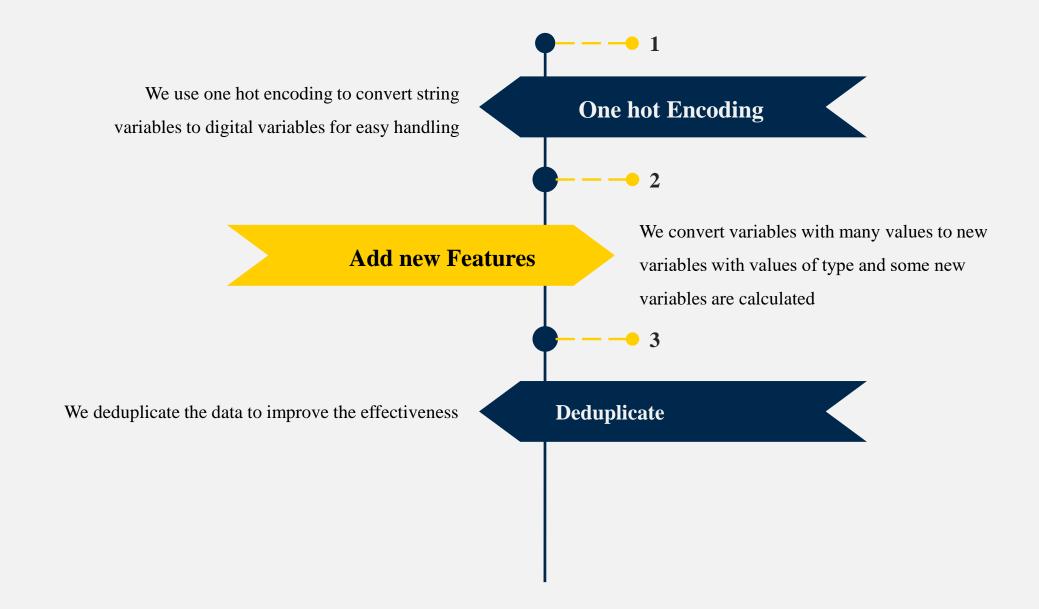




### **PART 03**

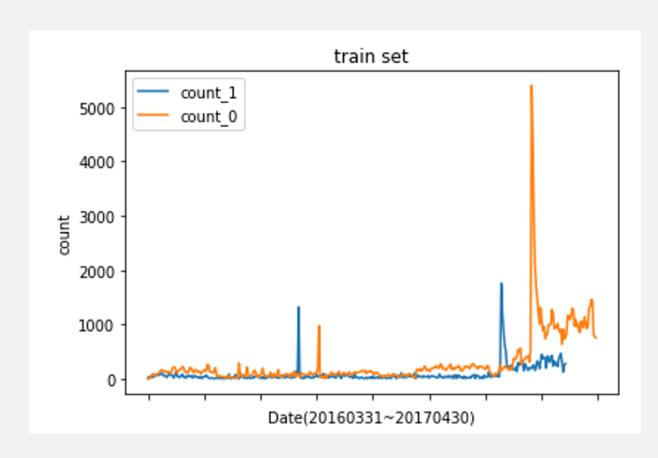
#### **Statistical Methods**

#### Data cleaning & Feature Preprocessing



#### **Understand the features**

#### Several Spikes



#### **Model Training and Result Evaluation**





Accuracy score:

89.62%

Recall:

32.72%

Precision:

10.07%

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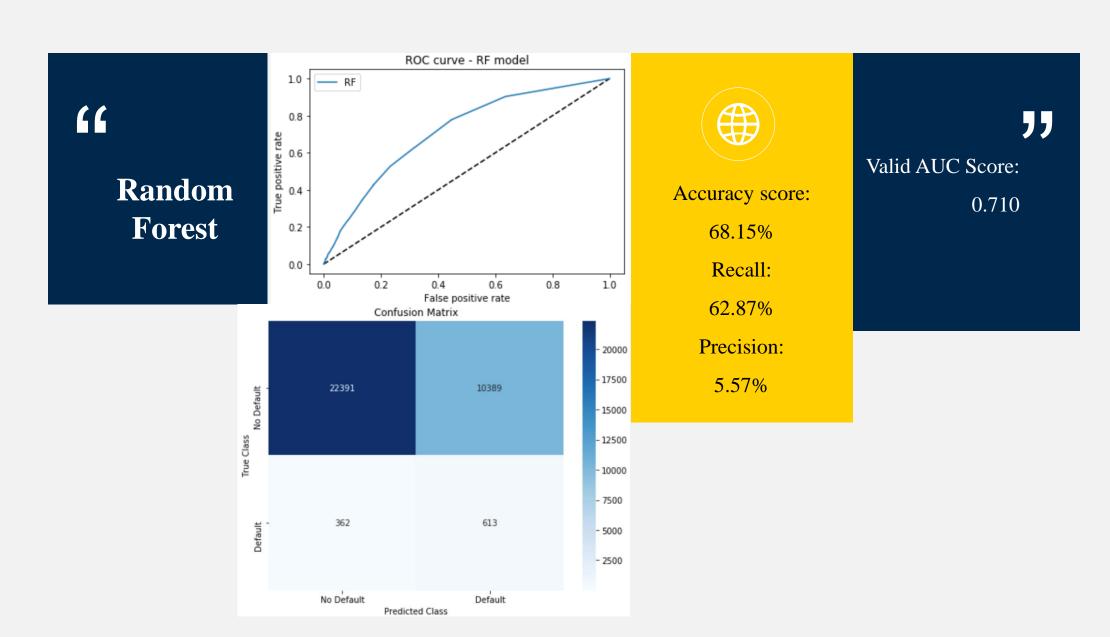
Valid AUC Score:

0.620

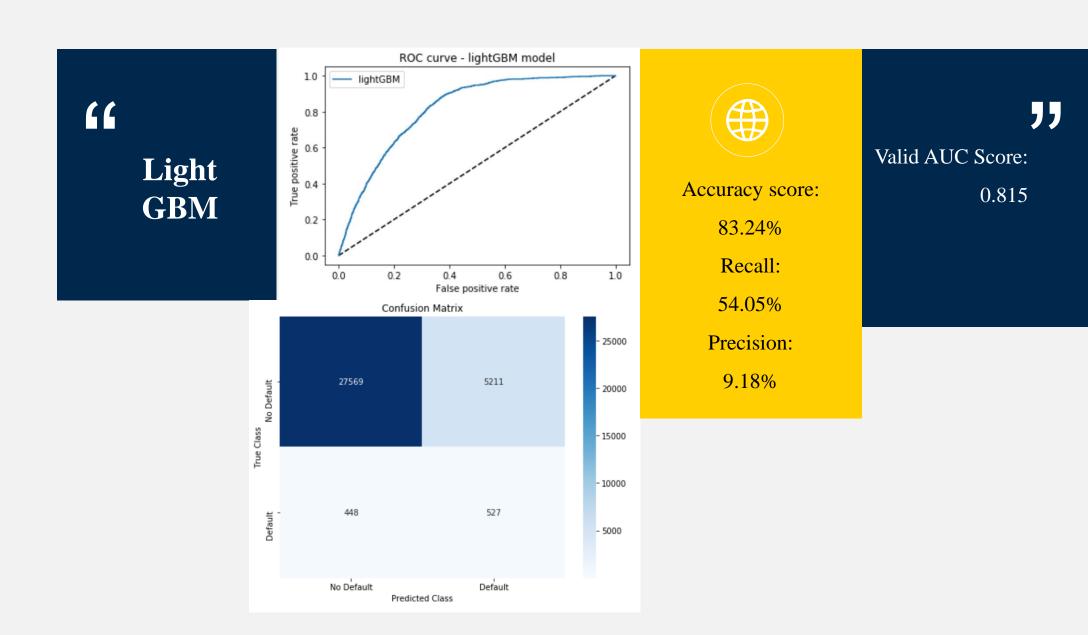
imbalance in

data

#### **Model Training and Result Evaluation**

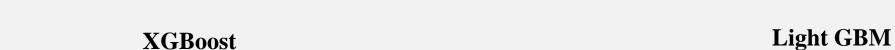


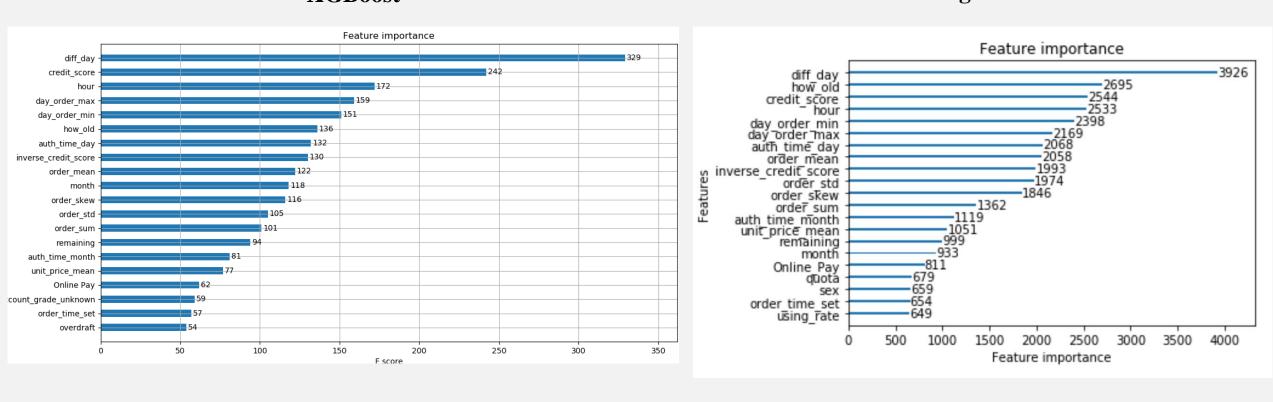
#### **Model Training and Result Evaluation**



#### **Feature Selection**

#### Select 20 most important variables





The results obtained by the two methods are similar



# PART 04 Conclusion

#### Conclusion



**XGBoost** 

Comparison



**Random Forest** 



**Light GBM** 

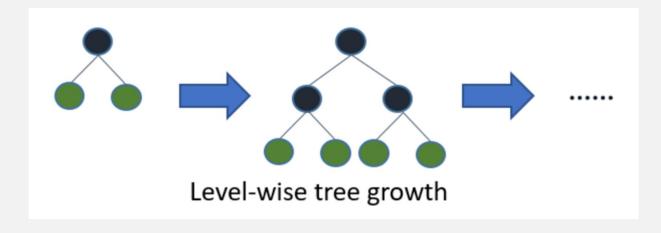
#### **Knowledge Sharing**

#### **Light GBM**

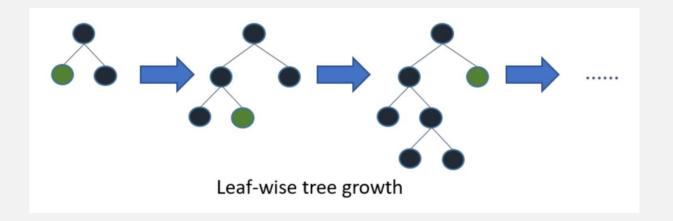
Light GBM is a fast, distributed, high-performance gradient boosting framework based on decision tree algorithm [1]

#### What different from other boosting algorithms

For most boosting algorithms:



For light GBM:



#### Reference

1. Mandot, P. (2018, December 1). What is LightGBM, How to implement it? How to fine tune the parameters? Retrieved from https://medium.com/@pushkarmandot/https-medium-com-pushkarmandot-what-is-lightgbm-how-to-implement-it-how-to-fine-tune-the-parameters-60347819b7fc

## THANK YOU

