

Lesson Description - Virtualenv

We can only have one version of a package installed at a given time, and this can sometimes be a headache if we have multiple projects that require different versions of the same dependency. This is where virtualenv comes into play and allows us to create sandboxed Python environments.

Python Documentation for This Video

venv

Virtualenv or Venv

Virtualenvs allow you to create sandboxed Python environments. In Python 2, you need to install the <u>virtualenv</u> package to do this, but with Python 3 it's been worked in under the module name of <u>venv</u>.

To create a virtualeny, we'll use the following command:

```
$ python3.6 -m venv [PATH FOR VIRTUALENV]
```

The —m flag loads a module as a script, so it looks a little weird, but "python3.6 -m venv" is a stand-alone tool. This tool can even handle its own flags.

Let's create a directory to store our virtualenvs called venvs. From here we create an experiment virtualenv to see how they work.

```
$ mkdir venvs
$ python3.6 -m venv venvs/experiment
```

Virtualenvs are local Python installations with their own site-packages, and they do absolutely nothing for us by default. To use a virtualenv, we need to activate it. We do this by sourcing an activate file in the virtualenv's bin directory:

```
$ source venvs/experiment/bin/activate
(experiment) ~ $
```

Notice that our prompt changed to indicate to us what virtualenv is active. This is part of what the activate script does. It also changes our \$PATH:

```
(experiment) ∼ $ echo $PATH
/home/user/venvs/experiment/bin:/home/user/bin:/usr/local/bin:/usr/
bin:/usr/local/sbin:/usr/sbin:/home/user/.local/bin:/home/user/bin
(experiment) ∼ $ which python
~/venvs/experiment/bin/python
(experiment) ∼ $ python --version
Python 3.6.4
(experiment) ∼ $ pip list
Package
         Version
           9.0.1
pip
setuptools 28.8.0
(experiment) ∼ $ deactivate
$ which python
/usr/bin/python
```

With the virtualenv activated, the python and pip binaries point to the local Python 3 variations, so we don't need to append the 3.6 to all of our commands. To remove the virtualenv's contents from our \$PATH, we will utilize the deactivate script that the virtualenv provided.