



# ADITHYA KANNAN



STUDENT GAME TESTER/GAME DEV



## WORK EXPERIENCE

QA Game Tester Intern | HORIZONXPLAYR LTD.

**JUL 2025 - OCT 2025**

- Conducted manual, exploratory, and game testing on Fortnite Unreal Engine projects, identifying and reporting bugs that reduced post-release issues improved gameplay stability.
- Collaborated with game designers and developers to refine mechanics, boosting user experience metrics like session completion rates through targeted feedback on performance and player enjoyment.
- Applied keen attention to detail in evaluating game feel and focused more on player satisfaction.



## EDUCATION

**Bachelor of Technology in Engineering  
Computer Science w/ spec. in Game Technology**  
Vellore Institute of Technology, Bhopal

**OCT 2022 – MAY 2026** (expected)



## SKILLS

Programming Languages  
(C++ / Python/ C#)



Adobe Suite  
(Photoshop / Illustrator)



Figma  
(UI /UX Design)



Web Dev  
(JavaScript/ HTML / CSS)



Game Engine  
(Unity / Unreal Engine)



## ABOUT ME

I'm a passionate student Game Tester (QA) and aspiring game developer with a foundation in creating polished gaming experiences. Skilled in identifying technical and gameplay bugs in interactive titles, with expertise in manual testing, exploratory testing, and comprehensive bug documentation. Proficient in multiple programming languages including Python, C++, and C#, with foundational knowledge in quantitative development. Capable of collaborating effectively with game designers and developers to enhance game mechanics, performance, and overall user experience.

## CONNECT WITH ME



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[LinkedIn](#) & [GitHub](#)

