Michelle Lin

Irvine, CA | linkedin.com/in/michellelinca/ | github.com/hevitsmichellelin

EDUCATION

University of California, Irvine

B.S. in Software Engineering

Expected Grad Date: June 2024 Irvine, CA

• Relevant Coursework: Programming in C++, Intermediate Programming (Python), Software Design, Discrete Math, Computational Linear Algebra, Intro to Statistics & Probability for CS

San Joaquin Delta College

August 2017 - May 2021

A.A. in Interdisciplinary Studies: Arts, Humanities, & Social Sciences

Stockton, CA

High Honors, GPA: 3.93

EXPERIENCE

Commit the Change

October 2021 - Present

Developer

Irvine, CA

- Designing and creating a database using **PostgreSQL** to organize student data, student groups, and schools
- Setting up an Express server to handle requests and writing backend routes in JavaScript for a website that allows a nonprofit called The Literacy Project to digitize literary assessment scorecards
- Connecting frontend to backend by working with frontend developers to ensure **React** components correctly render data
- Integrating client-side pagination, refactoring SQL queries to improve filtering, and adapting login and signup pages on a project for Abound Food Care
- Scheduling meetings, utilizing **GitHub** to receive feedback, and implementing **Agile** methodologies

Membership Director

June 2022-Present

- Organizing and overseeing recruitment of new talent by creating a timeline, writing an application, arranging coffee chats, and running meetings involving 12 board members and 9 project leads
- Teaming with the marketing director to develop a marketing campaign and increased recruitment by 34%
- Managing club membership throughout the year and being the main point of contact for 200+ current and potential members

ICS Student Council Fellowship Program Fellow

January 2022 - March 2022

Irvine, CA

- Compiled my knowledge in GitHub, HTML, and CSS to create my personal website using GitHub pages
- Fixed icon views on mobile screens by rewriting class components into functional components in **React** and refactored code in an open source contribution to AntAlmanac

PROJECTS

Menti

February 2022

HackUCI 2022 Irvine, CA Participated on a team of 3 to design a social networking website that offered mentorship for college

- students in a feed that allows users to ask and answer questions Applied prior experience of working on a backend team and new knowledge gained from a workshop to
- write backend routes in Javascript that fetched data stored in MongoDB for our project

Cashier Simulator

November 2021

ZotHacks 2021

- Irvine. CA • Competed on a team to create a project that simulated the experience of a working a cash register and
- demonstrated use of our program at the end of the 2 day hackathon

Self taught HTML and CSS during the hackathon in order to develop the front end for our ZotHacks project

Air Ouality Project

February 2022

Programming With Software Libraries Class

Irvine, CA

- Found top areas with the highest AQI based on input for location, radius, and AQI threshold using **Python**
- Performed geocoding via Nominatim's API and utilized air quality data from PurpleAir's API