



Go Piscine

Go 09

*Summary: THIS document is the subject for the Go 09 module of the Go Piscine @ 42Tokyo.*

# Contents

<b>I</b>	<b>Instructions</b>	<b>2</b>
<b>II</b>	<b>Exercise 00 : rot14</b>	<b>3</b>
<b>III</b>	<b>Exercise 01 : abort</b>	<b>5</b>
<b>IV</b>	<b>Exercise 02 : collatzcountdown</b>	<b>7</b>
<b>V</b>	<b>Exercise 03 : comcheck</b>	<b>8</b>
<b>VI</b>	<b>Exercise 04 : enigma</b>	<b>9</b>
<b>VII</b>	<b>Exercise 05 : pilot</b>	<b>11</b>
<b>VIII</b>	<b>Exercise 06 : Fix the Main</b>	<b>13</b>
<b>IX</b>	<b>Exercise 07 : Compact</b>	<b>15</b>
<b>X</b>	<b>Exercise 08 : activebits</b>	<b>17</b>
<b>XI</b>	<b>Exercise 09 : max</b>	<b>18</b>
<b>XII</b>	<b>Exercise 10 : join</b>	<b>19</b>
<b>XIII</b>	<b>Exercise 11 : unmatched</b>	<b>20</b>

# Chapter I


## Instructions

- Only this page will serve as reference; do not trust rumors.
- Watch out! This document could potentially change up to an hour before submission.
- These exercises are carefully laid out by order of difficulty - from easiest to hardest. We will not take into account a successfully completed harder exercise if an easier one is not perfectly functional.
- Make sure you have the appropriate permissions on your files and directories.
- You have to follow the submission procedures for every exercise.
- Your exercises will be checked and graded by your fellow classmates.
- You cannot leave any additional file in your directory than those specified in the subject.
- Got a question? Ask your peer on the right. Otherwise, try your peer on the left.
- Your reference guide is called `Google / man / the Internet / ....`
- Examine the examples thoroughly. They could very well call for details that are not explicitly mentioned in the subject...
- If no other explicit information is displayed, you must use the latest versions of Go.
- Your turn-in directory for each exercise should look something like this:

```
ex[XX]
|-- main.go
|-- vendor
|   |-- ft
|       |-- printrune.go
|       |-- piscine
|       |-- [exercisename].go
```

# Chapter II

## Exercise 00 : rot14

	Exercise 00
rot14	
Turn-in directory : <i>ex00/</i>	
Files to turn in : *	
Allowed packages : None	
Allowed builtin functions : None	

Write a function `rot14` that returns the string within the parameter transformed into a rot14 string. Each letter will be replaced by the letter 14 spots ahead in the alphabetical order.

- 'z' becomes 'n' and 'Z' becomes 'N'. The case of the letter stays the same.
- Expected function

```
func Rot14(s string) string {  
}
```

- Usage


```
package main  
  
import (  
    "piscine"  
    "ft"  
)  
  
func main() {  
    result := piscine.Rot14("Hello! How are You?")  
  
    for _, r := range result {  
        ft.PrintRune(r)  
    }  
    ft.PrintRune('\n')  
}
```

- Output of usage

```
$ go mod init ex00
$ go run .
Vszzc! Vck ofs Mci?
$
```

# Chapter III

## Exercise 01 : abort

	Exercise 01
abort	
Turn-in directory : <i>ex01/</i>	
Files to turn in : *	
Allowed packages : <b>fmt</b>	
Allowed builtin functions : <b>None</b>	

Write a function that returns the median of five int arguments.

- Expected function

```
func Abort(a, b, c, d, e int) int {  
    }  
}
```

- Usage

```
package main

import (
    "fmt"

    "piscine"
)

func main() {

    link := &piscine.List{}

    piscine.ListPushFront(link, "Hello")
    piscine.ListPushFront(link, "there")
    piscine.ListPushFront(link, "how are you")


    it := link.Head
    for it != nil {
        fmt.Print(it.Data, " ")
        it = it.Next
    }
    fmt.Println()
}
```

- Output of usage

```
$ go mod init ex01
$ go run .
5
$
```

# Chapter IV

## Exercise 02 : collatzcountdown

	Exercise 02
collatzcountdown	
Turn-in directory : <i>ex02/</i>	
Files to turn in : *	
Allowed packages : <b>fmt</b>	
Allowed builtin functions : <b>None</b>	

Write a function, `CollatzCountdown`, that returns the number of steps necessary to reach 1 using the collatz countdown.

- It must return -1 if start is equal to 0 or negative.
- Expected function

```
func CollatzCountdown(start int) int {  
    }  
}
```

- Usage

```
package main  
  
import (  
    "fmt"  
    "piscine"  
)  
  
func main() {  
    steps := piscine.CollatzCountdown(12)  
    fmt.Println(steps)  
}
```


- Output of usage

```
$ go mod init ex02  
$ go run .  
9  
$
```



# Chapter V

## Exercise 03 : comcheck

	Exercise 03
comcheck	
Turn-in directory : <i>ex03/</i>	
Files to turn in : *	
Allowed packages : <b>None</b>	
Allowed builtin functions : <b>None</b>	


Write a program `comcheck` that displays on the standard output `Alert!!!` followed by newline (‘`n`’) if at least one of the arguments passed in parameter matches the string:

- 01, galaxy or galaxy 01.
- If none of the parameters match, the program displays nothing.
- Example output

```
$ go mod init ex03
$ go run . "I" "Will" "Enter" "the" "galaxy"
Alert!!!
$ go run . "galaxy 01" "do" "you" "hear" "me"
Alert!!!
\ $
```

# Chapter VI

## Exercise 04 : **enigma**

	Exercise 04
enigma	
Turn-in directory : <i>ex04/</i>	
Files to turn in : *	
Allowed packages : <b>fmt</b>	
Allowed builtin functions : <b>None</b>	

Write a function called Enigma that receives pointers as arguments and move its values around to hide them.

- This function will put :
  - a into c.
  - c into d.
  - d into b.
  - b into a.
- Expected function

```
func Enigma(a **int, b *int, c *****int, d ****int) {  
}
```

- Usage

```
package main

import (
    "fmt"
    "piscine"
)

func main() {
    x := 5
    y := &x
    z := &y
    a := &z

    w := 2
    b := &w

    u := 7
    e := &u
    f := &e
    g := &f
    h := &g
    i := &h
    j := &i
    c := &j

    k := 6
    l := &k
    m := &l
    n := &m
    d := &n

    fmt.Println(**a)
    fmt.Println(*b)
    fmt.Println(*****c)
    fmt.Println(****d)

    piscine.Enigma(a, b, c, d)


    fmt.Println("After using Enigma")
    fmt.Println(**a)
    fmt.Println(*b)
    fmt.Println(*****c)
    fmt.Println(****d)
}
```

- Output of usage

```
$ go mod init ex04
$ go run .
5
2
7
6
After using Enigma
2
6
5
7
$
```

# Chapter VII

## Exercice 05 : pilot

	Exercise 05
pilot	
Turn-in directory : <i>ex05/</i>	
Files to turn in : *	
Allowed packages : <b>None</b>	
Allowed builtin functions : <b>None</b>	

- Create a directory called pilot.
- Inside the directory pilot create a file main.go.
- Copy the code below to main.go and add the code needed so that the program compiles.
- You can only copy code, not delete.

```
package piscine

func PrintStr(s string) {
    for _, r := range s {
        ft.PrintRune(r)
    }
}

func CloseDoor(ptrDoor *Door) bool {
    PrintStr("Door Closing...")
    state = CLOSE
    return true
}

func IsDoorOpen(Door Door) {
    PrintStr("is the Door opened ?")
    return Door.state == OPEN
}


func IsDoorClose(ptrDoor *Door) bool {
    PrintStr("is the Door closed ?")
}

func main() {
    door := &Door{}

    OpenDoor(door)
    if IsDoorClose(door) {
        OpenDoor(door)
    }
    if IsDoorOpen(door) {
        CloseDoor(door)
    }
    if door.state == OPEN {
        CloseDoor(door)
    }
}
```

# Chapter VIII

## Exercise 06 : Fix the Main

	Exercise 06
Fix the Main	
Turn-in directory : <i>ex06/</i>	
Files to turn in : *	
Allowed packages : <b>None</b>	
Allowed builtin functions : <b>None</b>	

- Fix the following program:

```
package piscine

func PrintStr(s string) {
    for _, r := range s {
        ft.PrintRune(r)
    }
}

func CloseDoor(ptrDoor *Door) bool {
    PrintStr("Door Closing...")
    state = CLOSE
    return true
}

func IsDoorOpen(Door Door) {
    PrintStr("is the Door opened ?")
    return Door.state == OPEN
}


func IsDoorClose(ptrDoor *Door) bool {
    PrintStr("is the Door closed ?")
}

func main() {
    door := &Door{}

    OpenDoor(door)
    if IsDoorClose(door) {
        OpenDoor(door)
    }
    if IsDoorOpen(door) {
        CloseDoor(door)
    }
    if door.state == OPEN {
        CloseDoor(door)
    }
}
```

# Chapter IX

## Exercise 07 : Compact

	Exercise 07
Compact	
Turn-in directory : <i>ex07/</i>	
Files to turn in : *	
Allowed packages : <b>fmt</b>	
Allowed builtin functions : <b>None</b>	

Write a function `Compact` that takes a pointer to a slice of strings as the argument. This function must:

- Return the number of elements with **non-zero** value.
- Compact, i.e., delete the elements with zero-values in the slice.
- Expected function

```
func Compact(ptr *[]string) int {  
    }  
}
```



- Usage

```
package main

import (
    "fmt"

    "piscine"
)

const N = 6

func main() {
    a := make([]string, N)
    a[0] = "a"
    a[2] = "b"
    a[4] = "c"

    for _, v := range a {
        fmt.Println(v)
    }

    fmt.Println("Size after compacting:", piscine.Compact(&a))


    for _, v := range a {
        fmt.Println(v)
    }
}
```

- Output of usage

```
$ go mod init ex07
$ go run .
a
b
c
Size after compacting: 3
a
b
c
$
```

# Chapter X

## Exercise 08 : activebits

	Exercise 08
activebits	
Turn-in directory : <i>ex08/</i>	
Files to turn in : *	
Allowed packages : <b>fmt</b>	
Allowed builtin functions : <b>None</b>	

Write a function, `ActiveBits`, that returns the number of active bits (bits with the value 1) in the binary representation of an integer number.

- Expected function

```
func ActiveBits(n int) int {  
}
```

- Usage


```
package main  
  
import (  
    "fmt"  
    "piscine"  
)  
  
func main() {  
    fmt.Println(piscine.ActiveBits(7))  
}
```

- Output of usage

```
$ go mod init ex08  
$ go run .  
3  
$
```

# Chapter XI

## Exercise 09 : max

	Exercise 09
max	
Turn-in directory : <i>ex09/</i>	
Files to turn in : *	
Allowed packages : <b>fmt</b>	
Allowed builtin functions : <b>None</b>	

Write a function `Max` that will return the maximum value in a slice of integers. If the slice is empty it will return 0.

- Expected function

```
func Max(a []int) int {  
}
```

- Usage


```
package main  
  
import (  
    "fmt"  
    "piscine"  
)  
  
func main() {  
    a := []int{23, 123, 1, 11, 55, 93}  
    max := piscine.Max(a)  
    fmt.Println(max)  
}
```

- Output of usage

```
$ go mod init ex09  
$ go run .  
123  
$
```

# Chapter XII

## Exercise 10 : join

	Exercise 10
join	
Turn-in directory : <i>ex10/</i>	
Files to turn in : *	
Allowed packages : <b>fmt</b>	
Allowed builtin functions : <b>None</b>	

Write a function that returns the concatenation of all the strings of a slice of strings separated by the separator passed as the argument *sep*.

- Expected function

```
func Join(strs []string, sep string) string {  
}
```

- Usage


```
package main  
  
import (  
    "fmt"  
    "piscine"  
)  
  
func main() {  
    toConcat := []string{"Hello!", " How", " are", " you?"}  
    fmt.Println(piscine.Join(toConcat, ":"))  
}
```

- Output of usage

```
$ go mod init ex10  
$ go run .  
Hello!: How: are: you?  
$
```

# Chapter XIII

## Exercise 11 : unmatched

	Exercise 11
unmatch	
Turn-in directory : <i>ex11/</i>	
Files to turn in : *	
Allowed packages : <b>fmt</b>	
Allowed builtin functions : <b>None</b>	

Write a function, `Unmatch`, that returns the element of the slice that does not have a correspondent pair.

- If all the number have a correspondent pair, it should return -1.
- Expected function

```
func Unmatch(a []int) int {  
}
```

- Usage

```
package main  
  
import (  
    "fmt"  
    "piscine"  
)  
  
func main() {  
    a := []int{1, 2, 3, 1, 2, 3, 4}  
    unmatched := piscine.Unmatch(a)  
    fmt.Println(unmatched)  
}
```

- Output of usage

```
$ go mod init ex11
$ go run .
4
$
```