



❗ You're currently viewing a free sample. [Start a free trial \(/checkout/packt-subscription-monthly-launch-offer?freeTrial\)](/checkout/packt-subscription-monthly-launch-offer?freeTrial) to access the full title and Packt library.

# Building a Markdown Editor

---

In this chapter, we are going to build a minimal Markdown Editor application. This mini exercise is going to help you get an idea of how to build a web application that integrates with the Electron shell on desktops.

You are about to walk through the process of integrating a third-party editor component, learning how to support application menus, and establishing communication channels between the rendering (browser) and the main (Node.js) processes. We are doing this so that you become confident with Electron and can build more complex projects.

As part of this chapter, we will also create a new GitHub repository to store application releases, publish multiple versions of the Markdown Editor to GitHub, configure automatic updates, and see them in action.

In this chapter, we will cover the following topics:



## Configuring a new project



Integrating the editor component



Fitting the screen size



Integrating the application menu



Adding drag and drop support



Supporting automatic updates



Changing the title of the application

---

◀ Previous Section (</book/mobile/9781838552206/1/ch01lvl1sec07/summary>)

Next Section ▶ (</book/mobile/9781838552206/2/ch02lvl1sec09/technical-requirements>)

