

# LAKSHYA

*Senior Undergraduate Student*

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## EDUCATION

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**Indian Institute of Technology Ropar, Punjab, India**

*anticipated 2017 - 2021*

*Bachelor of Technology*

Electrical Engineering and Computer Science

**Current GPA:** 8.06/10

**Ryan International School, Jaipur, Rajasthan**

*2017*

*Central Board of Secondary Education - AISSCE(Class 12)*

Computer Science, Physics, Chemistry, Mathematics, English

**Score :** 94%

## WORK EXPERIENCE

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**FullCircle LLC | Algorithm Engineer/UX Engineer**

*Aug 2020 - present*

*Atlanta, GA 30350 USA*

*Contract*

- Developed recommendation algorithms to match helpers to users that need help based on the provided query statement.
- Conducting user-feedback studies for quick updates and guide the further direction of development for the platform.
- Incorporated various psychological and digital footprint factors to deliver better user matching. Manage instances of the algorithms using AWS.
- Provided insights into app flow development to improve usability, design affordances, and incorporate usage analytics. Responsible for designing and prototyping the UI for the application.
- Leveraged non-intrusive smartphone data to analyze factors that affect mental well being of students.
- Handle Search Engine Optimization for the main website.

**AWaDH, IIT Ropar | Graphic Designer**

*November 2020*

*Rupnagar, Punjab, INDIA*

*Volunteer*

- Agriculture and Water Technology Development Hub is a recently established Technology Innovation Hub under the Department of Science and Technology by the Government of India.
- Was responsible for designing multiple logos and certification template for the hub.

**RMML, IIT Ropar | Software Development**

*July - Aug 2020*

*Rupnagar, Punjab, INDIA*

*Volunteer*

- Developed an essential cross-platform desktop utility tool from scratch for lab-researchers at Mechanics of Materials Lab using python that enables easy extraction of tables from text-based PDF files and converts them into CSV files.
- Developed scripts for implementing cursor-based selection and extraction of text while maintaining structural information of tables from PDF pages.
- Engineered the UI using wxpython GUI framework focusing on usability. Open source link: 🌐

**College of Engineering, National Chung Cheng University | Research Intern**

*May 2020*

*Chia-Yi County, Taiwan (ROC)*

*Internship*

- Accepted internship offer with full scholarship. Topic : Content-Aware 360-degree Video Encoding.
- Cancelled due to COVID-19.

## RESEARCH EXPERIENCE

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### Google Research India AI Summer School

August 2020

- Attended Google AI Summer School, a 3-day conference, where qualified students engage with research leaders in the field of Human-Computer Interaction, AI for Social Good, Natural Language Processing, and Multi-Agent Systems.
- Discussed cutting-edge research and engaged in critical questions of robustness, use cases, and ethical concerns about the methodologies in development.

### Video Summarization Using Reinforcement Learning With Attention

Aug - Dec 2020

CP302 Capstone Project, Guide: Dr. Subrahmanyam Murala



- Designed a method for video summarization that incorporates a self-attention mechanism to generate importance scores for the frames to generate video summaries.
- Used Reinforcement Learning in the form of REINFORCE policy gradient method with a diversity-representativeness reward to train the model.
- Employed the rank comparison method "Kendall's tau" as a means to compare generated summaries in addition to the generic F-score metric, enabling more meaningful comparison between various methodologies.

### Exploring the Scope of Diversification of Wasteland Usage

November 2019

HS202 Human Geography and Societal Needs, Guide: Dr. Devaraj P.



- Analysed the impact of barren and vacant land in Indian villages.
- Investigated possible reasons for this phenomenon and suggested plausible solutions to help tackle this problem in Dekhwala, our model village.

## TECHNICAL PROJECTS

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### Skeletal Animation in PyOpenGL

December 2020

CS515 Computer Graphics



- Implemented the complete graphics pipeline for rendering a Collada(.dae) file, including the model, texture mappings, keyframes, and bone information.
- Implemented the interpolation between different keyframes using linear and quaternion models for translations and rotations, respectively.

### Through The YouTube Rabbit Hole

November 2020

CS522 Social Computing



- Productive usage of YouTube requires the user to have continuous self-control to stay on the relevant topics and not be lured away into watching irrelevant content - which generally makes the user feel exhausted, inefficient, and frustrated.
- Empirical analysis of how the dissimilarity of content decreases as users go down the trail of recommended videos on the popular video streaming site, affirming the rabbit-hole phenomena's existence.

### Music Harmonization Using Reinforcement Learning

November 2020

CS533 Reinforcement Learning



- Modelled melody-based harmony generation in the form of states, actions, values, and rewards.
- Trained an artificial neural network to represent the value function using a modified SARSA algorithm that considers the immediate past action in addition to the current state.
- Sourced the training data from MIDI files representing a compilation of popular music. Best results achieved rewards that were 11.09 times the expected rewards for a random choice.

### GradCAM Implementation

September 2020

CS504 Artificial Neural Networks



- Utilized the pre-trained InceptionV3 to carry out transfer learning on the P29-Cross-Pure-Dogs dataset. Managed to achieve a test-set accuracy of 85.9%.
- Implemented the Grad-CAM methodology by Selvaraju et al. to visualize regions of the test image that are seminal to the classifier's output.

## RISC-V Emulator

Jan - June 2020

CS204 Computer Architecture



- Developed a RISC-V Instruction Set Architecture emulator from scratch in C++.
- Implemented 1st order prediction pipeline, memory access, and cycle updates.

## CMOS Sound Synth

November 2019

Analog Devices Lab



- Designed and built a sound synthesizer circuit to compose electronic music using generic analog ICs(OpAmps, Inverters, Mux, Demux).
- Incorporated a pattern arpeggiator circuit with controllable frequency parameters.

## OTHER PROJECTS

### Residential Customer Load Pattern Recognition Techniques

June 2020

EE309 Power Systems



- Conducted a literature survey and analysis of different load monitoring techniques as a local smart grid component.

### Deep Neural Networks for Precision Farming

June 2020

GEXXX Development Engineering



- Discussed the development of a Deep Neural Network that would facilitate mapping the locations of weeds in an organized agricultural setting for selected herbicide and stomp machines.

### The Survival and Ethics of Humanity as a Hive Mind

October 2019

HS104 Professional Ethics



- Essay on the future of AI in the context of the posthumanist idea of a hive mind.

## TECHNICAL COMPETENCIES

<b>Programming</b>	Python, C, C++, MATLAB , RISC-V Assembly
<b>Web Development</b>	HTML, CSS, JavaScript, Flask, SQLite, PostgreSQL, AWS RDS
<b>Frameworks</b>	Tensorflow, WXPYthon, PyTorch
<b>Prototyping</b>	Arduino, Figma, Adobe XD, Machine Shop Tools
<b>Creative</b>	Photoshop, Illustrator, Lightroom, LogicPro X

## PROFESSIONAL DEVELOPMENT

### Deep Learning Specialization

April-July 2020

DeepLearning.AI



- Taught by: Andrew Ng, Kian Katanforoosh Teaching Assistant - Younes Bensouda Mourri

### Graphic Design (Honors)

April 2020

University of Colorado Boulder



- Taught by: David Underwood

## EXTRACURRICULAR

### Alankar Music Society, IIT Ropar

2019 - 2020

Mentor

- Oversaw the finances, memberships of students, maintenance of infrastructure and equipment, participation in events from the society.
- Mentored and trained the sophomore representatives of the club for taking up leadership roles.

### Alankar Music Society, IIT Ropar

2018 - 2019

Coordinator

- Conducted sessions for members on music theory and lessons for specific instruments.
- Trained freshers for stage performances at various events.

## Coding Club, IIT Ropar

2018 - 2019

### Coordinator

- Conducted sessions on competitive coding - discussed problems, algorithms, and solutions to doubts every week with a class of 50 freshers.
- Hosted local coding competitions for freshers.

## Monochrome-Graphic Design Club, IIT Ropar

2018 - 2019

### Instructor

- Designed Posters, Banners, Graphics for Institute Events.
- Conducted lessons and seminars on Graphic Design methods and tips for freshers.

## BAJA SAE India, IIT Ropar

2018

### Team Lead | Timing and Race Control

- BAJA SAE India is a mega Off-Road racing event for student-designed vehicles.
- Led a team of 10 people to manage and keep a log of race including timings, distances, laps, and penalties for the events of Sledge Pull(12 hrs) and Endurance(12 hrs) events.

## RELEVANT COURSES

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Social Computing	Computer Vision	Data Structures and Algorithms
Computer Graphics	Operating Systems	Digital circuits
Artificial Neural Networks	Database Systems	Analog circuits
Reinforcement Learning	Control Engineering	Probability and Stochastic Processes

## ACHIEVEMENTS

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- 2020 Received an honorarium for designing the logo and certificate for Agriculture and Water Technology Development Hub. Designs were selected out of 13 candidates.
- 2020 Accepted in Google Research India AI Summer School 2020 as one of the 150 participants out of 10,000+ national applicants signifying strong research potential.
- 2019 Accepted into the Computer Science minor program at IIT Ropar as one of the 20 students based on merit.
- 2017 Secured All India Rank 3939 in JEE Advanced 2017 out of 160,000 candidates.

## INTERESTS & HOBBIES

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Cycling	Music Production	Cooking	Photography
Playing Instruments	Graphic Designing	Trekking	Repairing