## Johnson's algorithm for All-pairs shortest paths

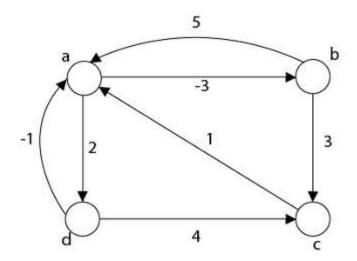
- Johnson's Algorithm uses both Dijkstra's Algorithm and Bellman-Ford Algorithm.
- Johnson's Algorithm uses the technique of "reweighting."
- If all edge weights w in a graph G = (V, E) are nonnegative, we can find the shortest paths between all pairs of vertices by running Dijkstra's Algorithm once from each vertex.
- If G has negative weight edges, we compute a new set of non negative edge weights that allows us to use the same method.

## The new set of edges weight $\widehat{w}$ must satisfy two essential properties:

- 1. For all pairs of vertices  $u, v \in V$ , a path p is a shortest path from u to v using weight function w if and only if p is also a shortest path from u to v using weight function  $\hat{w}$ .
- 2. For all edges (u, v), the new weight  $\widehat{w}(u, v)$  is nonnegative.
  - For each edge  $(u, v) \in E$  define

$$\widehat{w}(u,v) = w(u,v) + h(u) - h(v).$$

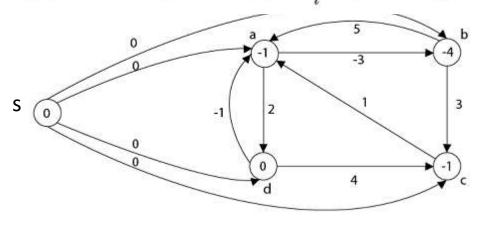
Where h (u) = label of u
 h (v) = label of v



**Step1:** Take any source vertex's' outside the graph and make distance from 's' to every vertex '0'.

**Step2:** Apply Bellman-Ford Algorithm and calculate minimum weight on each vertex.

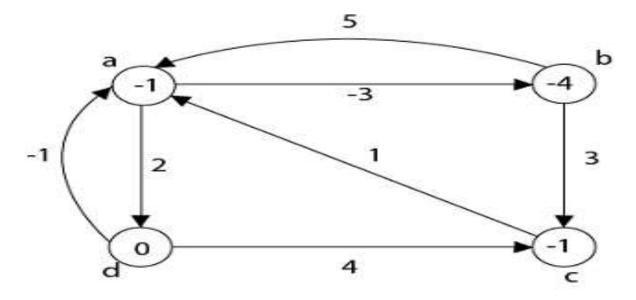
 $dist^{k}[u] = \min \{dist^{k-1}[u], \min_{i} \{dist^{k-1}[i] + cost[i,u]\}\} \ k = 2, 3, \dots, n-1.$ 



• **Step 4:** Now all edge weights are positive and now we can apply Dijkstra's Algorithm on each vertex and make a matrix corresponds to each vertex in a graph

	a	b	С	d
а	0	0	0	1
b	1	0	0	2
С	1	1	0	2
d	0	0	0	0

## Step5:



```
d_{uv} \leftarrow \delta (u, v) + h (v) - h (u)
d(a, a) = 0 + (-1) - (-1) = 0
d(a, b) = 0 + (-4) - (-1) = -3
d(a, c) = 0 + (-1) - (-1) = 0
d(a, d) = 1 + (0) - (-1) = 2
d(b, a) = 1 + (-1) - (-4) = 4
d(b, b) = 0 + (-4) - (-4) = 0
d(c, a) = 1 + (-1) - (-1) = 1
d(c, b) = 1 + (-4) - (-1) = -2
d(c, c) = 0
d(c, d) = 2 + (0) - (-1) = 3
d(d, a) = 0 + (-1) - (0) = -1
d(d, b) = 0 + (-4) - (0) = -4
d(d, c) = 0 + (-1) - (0) = -1
d(d, d) = 0
```

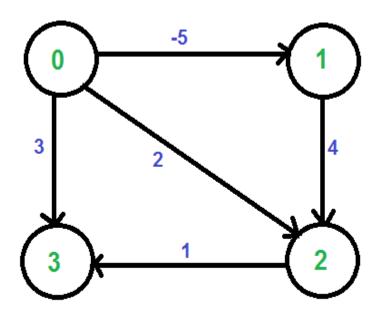
	a	b	С	d
а	0	-3	0	2
b	4	0	3	6
С	1	-2	0	3
d	-1	-4	-1	0

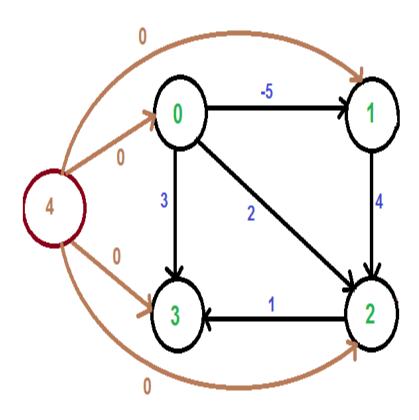
## Algorithm

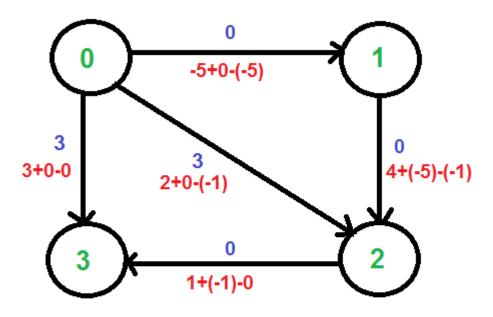
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JOHNSON (G)

    Compute G' where V [G'] = V[G] U {S} and

E[G'] = E[G] \cup \{(s, v): v \in V[G]\}
 If BELLMAN-FORD (G',w, s) = FALSE
    then "input graph contains a negative weight cycle"
  else
    for each vertex v \in V [G']
     do h (v) \leftarrow \delta(s, v)
  Computed by Bellman-Ford algorithm
 for each edge (u, v) \in E[G']
   do w (u, v) \leftarrow w (u, v) + h (u) - h (v)
 for each edge u ∈ V [G]
 do run DIJKSTRA (G, w, u) to compute
    \delta (u, v) for all v \in V [G]
 for each vertex v ∈ V [G]
do d_{uv} \leftarrow \delta(u, v) + h(v) - h(u)
Return D.
```







Distances from 4 to 0, 1, 2 and 3 are 0, -5, -1 and 0 respectievely.