

Minimum Spanning Tree

General Problem: Spanning a Graph

A simple problem: Given a *connected* graph $G=(V,E)$, find a minimal subset of the edges such that the graph is still connected

- A graph $G_2=(V,E_2)$ such that G_2 is connected and removing any edge from E_2 makes G_2 disconnected

Observations

1. Any solution to this problem is a tree
 - Recall a tree does not need a root; just means acyclic
 - For any cycle, could remove an edge and still be connected
 - We usually just call the solutions spanning trees
2. Solution not **unique** unless original graph was already a tree
3. Problem ill-defined if original graph not connected
 - We can find a spanning tree per connected component of the graph
 - This is often called a *spanning forest*
4. A tree with $|V|$ nodes has $|V|-1$ edges
 - This every spanning tree solution has $|V|-1$ edges

Motivation

A **spanning tree** connects all the nodes with as few edges as possible

In most compelling uses, we have a *weighted* undirected graph and want a tree of least total cost

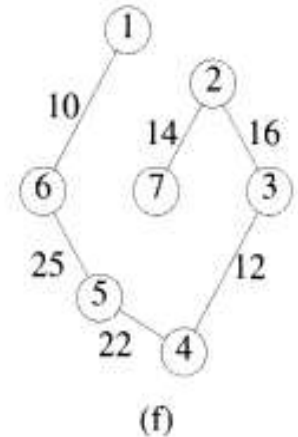
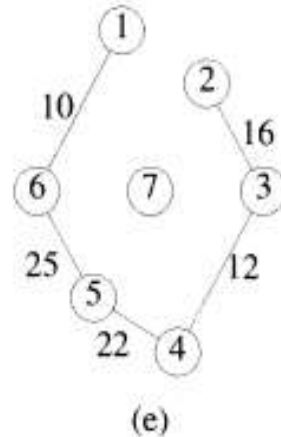
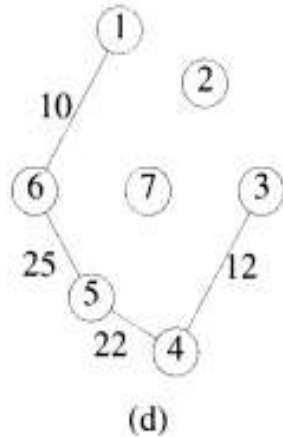
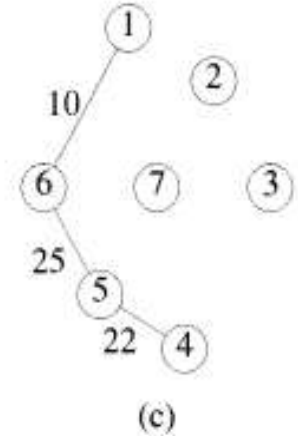
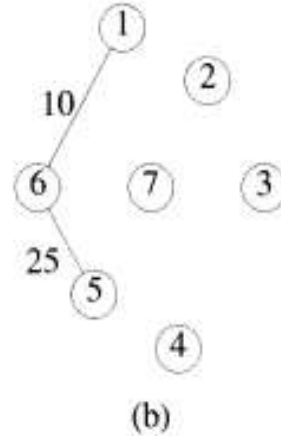
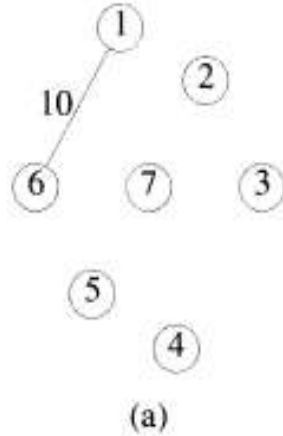
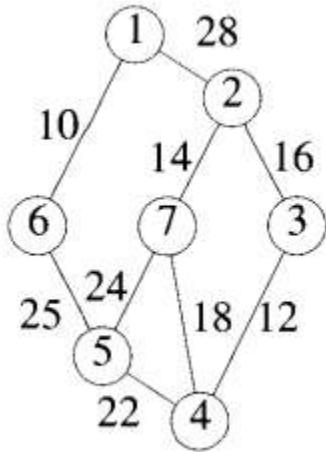
- Minimize electrical wiring for a house or wires on a chip
- Minimize road network

This is the **minimum spanning tree** problem

Two Approaches to find minimum spanning tree using Greedy

- Prim's Algorithm
- Kruskal's Algorithm

Prim's Algorithm



Kruskal's Algorithm

