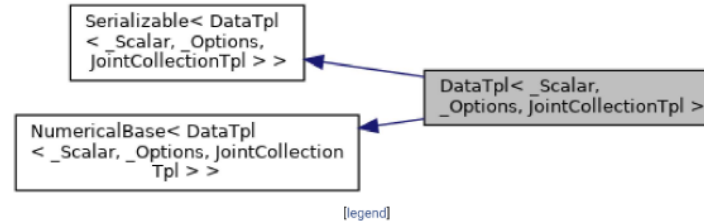
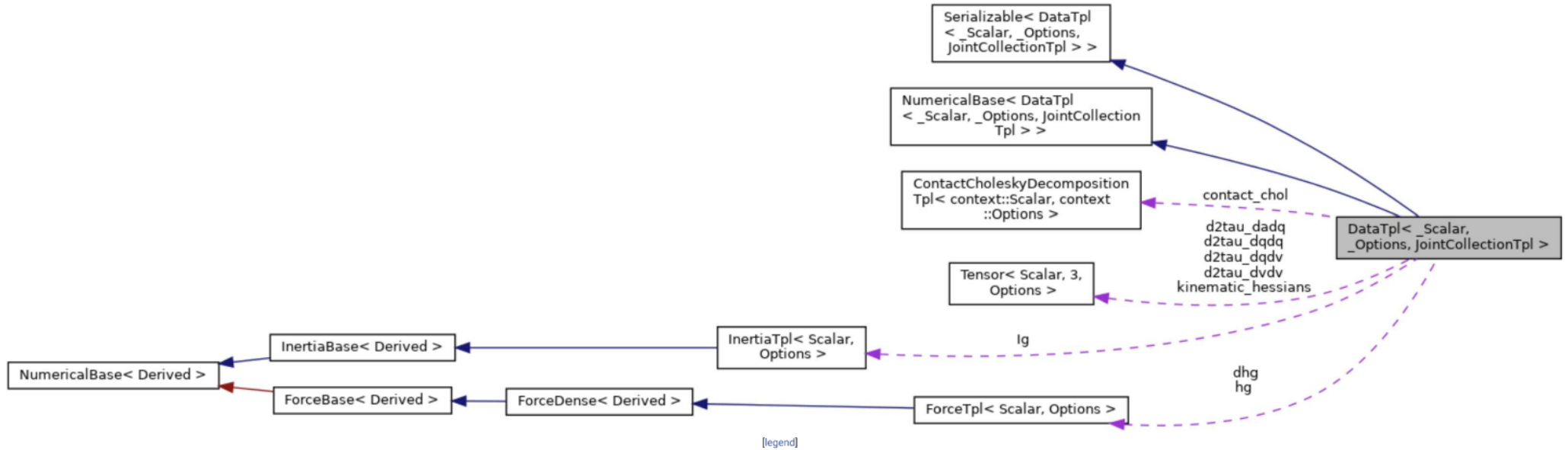


DataTpl< _Scalar, _Options, JointCollectionTpl > Struct Template Reference

Inheritance diagram for DataTpl< _Scalar, _Options, JointCollectionTpl >:



Collaboration diagram for DataTpl< _Scalar, _Options, JointCollectionTpl >:



Public Types

	enum { Options = _Options }
typedef Eigen::Matrix< Scalar, 6, 10, Options >	BodyRegressorType
	The type of the body regressor.
typedef VectorXs	ConfigVectorType
	Dense vectorized version of a joint configuration vector.
typedef ForceTpl < Scalar, Options >	Force
typedef FrameTpl < Scalar, Options >	Frame
typedef pinocchio::FrameIndex	FrameIndex
typedef pinocchio::GeomIndex	GeomIndex
typedef pinocchio::Index	Index

typedef std::vector< Index >	IndexVector
typedef InertiaTpl < Scalar, Options >	Inertia
typedef JointCollectionTpl< Scalar, Options >	JointCollection
typedef JointDataTpl < Scalar, Options, JointCollectionTpl >	JointData
typedef pinocchio::JointIndex	JointIndex
typedef JointModelTpl < Scalar, Options, JointCollectionTpl >	JointModel
typedef Eigen::Matrix< Scalar, 3, Eigen::Dynamic, Options >	Matrix3x The 3d jacobian type (temporary)
typedef Eigen::Matrix< Scalar, 6, 6, Options >	Matrix6
typedef Eigen::Matrix< Scalar, 6, Eigen::Dynamic, Options >	Matrix6x The 6d jacobian type (temporary)
typedef Eigen::Matrix< Scalar, Eigen::Dynamic, Eigen::Dynamic, Options >	MatrixXs
typedef ModelTpl < Scalar, Options, JointCollectionTpl >	Model
typedef MotionTpl < Scalar, Options >	Motion
typedef Eigen::Matrix< Scalar, 6, 6, Eigen::RowMajor Options >	RowMatrix6
typedef Eigen::Matrix< Scalar, Eigen::Dynamic, Eigen::Dynamic, Eigen::RowMajor Options >	RowMatrixXs
typedef Eigen::Matrix< Scalar, 1, Eigen::Dynamic, Options Eigen::RowMajor >	RowVectorXs
typedef _Scalar	Scalar
typedef SE3Tpl < Scalar, Options >	SE3
typedef VectorXs	TangentVectorType Dense vectorized version of a joint tangent vector (e.g. velocity, acceleration, etc). It also handles the notion of co-tangent vector (e.g. torque, etc).
typedef Tensor < Scalar, 3, Options >	Tensor3x More...
typedef Eigen::Matrix< Scalar, 3, 1, Options >	Vector3
typedef Eigen::Matrix< Scalar, 6, 1, Options >	Vector6
typedef Eigen::Matrix< Scalar, 6, 1, Options >	Vector6c
typedef Eigen::Matrix< Scalar, 1, 6, Eigen::RowMajor Options >	Vector6r
typedef Eigen::Matrix< Scalar, Eigen::Dynamic, 1, Options >	VectorXs

► Public Types inherited from **NumericalBase< DataTpl< _Scalar, _Options, JointCollectionTpl > >**

Public Member Functions

	DataTpl () Default constructor.
	DataTpl (const Model &model) Default constructor of pinocchio::Data from a pinocchio::Model. More...
	PINOCCHIO_ALIGNED_STD_VECTOR (Force) f Vector of body forces expressed in the local frame of the joint. For each body, the force represents the sum of all external forces acting on the body.
	PINOCCHIO_ALIGNED_STD_VECTOR (Force) h Vector of spatial momenta expressed in the local frame of the joint.

	PINOCCHIO_ALIGNED_STD_VECTOR (Force) of Vector of body forces expressed at the origin of the world. For each body, the force represents the sum of all external forces acting on the body.
	PINOCCHIO_ALIGNED_STD_VECTOR (Force) of_augmented Vector of body forces expressed in the world frame. For each body, the force represents the sum of all external forces acting on the body. These forces are used in the context of augmented Lagrangian algorithms.
	PINOCCHIO_ALIGNED_STD_VECTOR (Force) oh Vector of spatial momenta expressed at the origin of the world.
	PINOCCHIO_ALIGNED_STD_VECTOR (Inertia) oinertias Rigid Body Inertia supported by the joint expressed in the world frame.
	PINOCCHIO_ALIGNED_STD_VECTOR (Inertia) oYcrb Composite Rigid Body Inertia expressed in the world frame.
	PINOCCHIO_ALIGNED_STD_VECTOR (Inertia) Ycrb Vector of sub-tree composite rigid body inertias, i.e. the apparent inertia of the subtree supported by the joint and expressed in the local frame of the joint..
	PINOCCHIO_ALIGNED_STD_VECTOR (int) const raint_ind
	PINOCCHIO_ALIGNED_STD_VECTOR (int) const raints_supported_dim
	PINOCCHIO_ALIGNED_STD_VECTOR (int) par_cons_ind
typedef	PINOCCHIO_ALIGNED_STD_VECTOR (JointData) JointDataVector
typedef	PINOCCHIO_ALIGNED_STD_VECTOR (JointModel) JointModelVector
	PINOCCHIO_ALIGNED_STD_VECTOR (Matrix6) B Combined variations of the inertia matrix $B_i = \frac{1}{2}[(v_i \times *)I_i + (I_i v_i) \times^* - I_i(v_i \times)]$ consistent with Christoffel symbols.
	PINOCCHIO_ALIGNED_STD_VECTOR (Matrix6) doYcrb Time variation of Composite Rigid Body Inertia expressed in the world frame.
	PINOCCHIO_ALIGNED_STD_VECTOR (Matrix6) dYcrb Vector of sub-tree composite rigid body inertia time derivatives \dot{Y}_{crb} . See Data::Ycrb for more details.
	PINOCCHIO_ALIGNED_STD_VECTOR (Matrix6) extended_motion_propagator2
	PINOCCHIO_ALIGNED_STD_VECTOR (Matrix6) lvx Left variation of the inertia matrix.
	PINOCCHIO_ALIGNED_STD_VECTOR (Matrix6) oK Inverse articulated inertia.
	PINOCCHIO_ALIGNED_STD_VECTOR (Matrix6) oL Acceleration propagator.
	PINOCCHIO_ALIGNED_STD_VECTOR (Matrix6) oYaba Articulated Body Inertia matrix of the subtree expressed in the WORLD coordinate frame.
	PINOCCHIO_ALIGNED_STD_VECTOR (Matrix6) spatial_inv_inertia
	PINOCCHIO_ALIGNED_STD_VECTOR (Matrix6) vxl Right variation of the inertia matrix.
	PINOCCHIO_ALIGNED_STD_VECTOR (Matrix6) Yaba Articulated Body Inertia matrix of the subtree expressed in the LOCAL coordinate frame of the joint.

	PINOCCHIO_ALIGNED_STD_VECTOR (Matrix6x) Fcrb Spatial forces set, used in CRBA and CCRBA.
	PINOCCHIO_ALIGNED_STD_VECTOR (Matrix6x) KA
	PINOCCHIO_ALIGNED_STD_VECTOR (MatrixXs) KAS
	PINOCCHIO_ALIGNED_STD_VECTOR (MatrixXs) LA
	PINOCCHIO_ALIGNED_STD_VECTOR (Motion) a Vector of joint accelerations expressed in the local frame of the joint.
	PINOCCHIO_ALIGNED_STD_VECTOR (Motion) a_bias
	PINOCCHIO_ALIGNED_STD_VECTOR (Motion) a_gf Vector of joint accelerations due to the gravity field.
	PINOCCHIO_ALIGNED_STD_VECTOR (Motion) oa Vector of joint accelerations expressed at the origin of the world.
	PINOCCHIO_ALIGNED_STD_VECTOR (Motion) oa_augmented Vector of joint accelerations expressed at the origin of the world. These accelerations are used in the context of augmented Lagrangian algorithms.
	PINOCCHIO_ALIGNED_STD_VECTOR (Motion) oa_drift Vector of joint accelerations expressed at the origin of the world. These accelerations are used in the context of augmented Lagrangian algorithms.
	PINOCCHIO_ALIGNED_STD_VECTOR (Motion) oa_gf Vector of joint accelerations expressed at the origin of the world including the gravity contribution.
	PINOCCHIO_ALIGNED_STD_VECTOR (Motion) ov Vector of joint velocities expressed at the origin of the world.
	PINOCCHIO_ALIGNED_STD_VECTOR (Motion) v Vector of joint velocities expressed in the local frame of the joint.
	PINOCCHIO_ALIGNED_STD_VECTOR (SE3) iMf Vector of joint placements wrt to algorithm end effector.
	PINOCCHIO_ALIGNED_STD_VECTOR (SE3) liMi Vector of relative joint placements (wrt the body parent).
	PINOCCHIO_ALIGNED_STD_VECTOR (SE3) oMf Vector of absolute operationnel frame placements (wrt the world).
	PINOCCHIO_ALIGNED_STD_VECTOR (SE3) oMi Vector of absolute joint placements (wrt the world).
	PINOCCHIO_ALIGNED_STD_VECTOR (size_t) accumulation_ancestor
	PINOCCHIO_ALIGNED_STD_VECTOR (size_t) accumulation_descendant
	PINOCCHIO_ALIGNED_STD_VECTOR (size_t) accumulation_joints
	PINOCCHIO_ALIGNED_STD_VECTOR (size_t) joints_supporting_constraints
	PINOCCHIO_ALIGNED_STD_VECTOR (std::set< size_t >) const raints_supported
	PINOCCHIO_ALIGNED_STD_VECTOR (std::vector< size_t >) const raints_on_joint
	PINOCCHIO_ALIGNED_STD_VECTOR (Vector3) acom Vector of subtree center of mass linear accelerations expressed in the root joint of the subtree. In other words, acom[j] is the CoM linear acceleration of the subtree supported by joint j and expressed in the joint frame j . The

	<p>element <code>acom[0]</code> corresponds to the acceleration of the CoM of the whole model expressed in the global frame.</p>
	<p>PINOCCHIO_ALIGNED_STD_VECTOR (Vector3) <code>com</code></p> <p>Vector of subtree center of mass positions expressed in the root joint of the subtree. In other words, <code>com[j]</code> is the CoM position of the subtree supported by joint j and expressed in the joint frame j. The element <code>com[0]</code> corresponds to the center of mass position of the whole model and expressed in the global frame.</p>
	<p>PINOCCHIO_ALIGNED_STD_VECTOR (Vector3) <code>vcom</code></p> <p>Vector of subtree center of mass linear velocities expressed in the root joint of the subtree. In other words, <code>vcom[j]</code> is the CoM linear velocity of the subtree supported by joint j and expressed in the joint frame j. The element <code>vcom[0]</code> corresponds to the velocity of the CoM of the whole model expressed in the global frame.</p>
	<p>PINOCCHIO_ALIGNED_STD_VECTOR (VectorXs) <code>IA</code></p>
	<p>PINOCCHIO_ALIGNED_STD_VECTOR (VectorXs) <code>lambdaA</code></p>

▶ Public Member Functions inherited from `Serializable< DataTpl< _Scalar, _Options, JointCollectionTpl > >`

Public Attributes

	<p>Matrix6x <code>Ag</code></p> <p>Centroidal Momentum Matrix. More...</p>
	<p>BodyRegressorType <code>bodyRegressor</code></p> <p>Body regressor.</p>
	<p>MatrixXs <code>C</code></p> <p>The Coriolis matrix (a square matrix of dim <code>model.nv</code>).</p>
	<p>ContactCholeskyDecomposition <code>contact_chol</code></p> <p>Cholesky decomposition of the KKT contact matrix.</p>
PINOCCHIO_COMPILER_DIAGNOSTIC_PUSH PINOCCHIO_COMPILER_DIAGNOSTIC_IGNORED_DEPRECATED_DECLARATIONS typedef ContactCholeskyDecompositionTpl < Scalar, Options > ContactCholeskyDecomposition	
	<p>VectorXs <code>D</code></p> <p>Diagonal of the joint space inertia matrix obtained by a Cholesky Decomposition.</p>
	<p>Tensor3x <code>d2tau_dadq</code></p> <p>SO Cross-Partial derivative of the joint torque vector with respect to the joint acceleration/configuration. This also equals to the first-order partial derivative of the Mass Matrix w.r.t joint configuration.</p>
	<p>Tensor3x <code>d2tau_dqdq</code></p> <p>SO Partial derivative of the joint torque vector with respect to the joint configuration.</p>
	<p>Tensor3x <code>d2tau_dqdv</code></p> <p>SO Cross-Partial derivative of the joint torque vector with respect to the joint configuration/velocity.</p>
	<p>Tensor3x <code>d2tau_dvdv</code></p> <p>SO Partial derivative of the joint torque vector with respect to the joint velocity.</p>
	<p>MatrixXs <code>dac_da</code></p>
	<p>MatrixXs <code>dac_dq</code></p>
	<p>MatrixXs <code>dac_dv</code></p>
	<p>Matrix6x <code>dAdq</code></p> <p>Variation of the spatial acceleration set with respect to the joint configuration.</p>

	Matrix6x	dAdv Variation of the spatial acceleration set with respect to the joint velocity.
	Matrix6x	dAg Centroidal Momentum Matrix Time Variation. More...
	Matrix6x	ddJ Second derivative of the Jacobian with respect to the time.
	TangentVectorType	ddq The joint accelerations computed from ABA.
	RowMatrixXs	ddq_dq Partial derivative of the joint acceleration vector with respect to the joint configuration.
	RowMatrixXs	ddq_dtau Partial derivative of the joint acceleration vector with respect to the joint torques.
	RowMatrixXs	ddq_dv Partial derivative of the joint acceleration vector with respect to the joint velocity.
	Matrix6x	dFda Variation of the forceset with respect to the joint acceleration.
	Matrix6x	dFdq Variation of the forceset with respect to the joint configuration.
	Matrix6x	dFdv Variation of the forceset with respect to the joint velocity.
	Matrix6x	dHdq Variation of the spatial momenta set with respect to the joint configuration.
	Force	dhg Centroidal momentum time derivative. More...
	VectorXs	diff_lambda_c Difference between two consecutive iterations of the proxy algorithm.
	VectorXs	Dinv Diagonal inverse of the joint space inertia matrix obtained by a Cholesky Decomposition.
	Matrix6x	dJ Derivative of the Jacobian with respect to the time.
	MatrixXs	dlambda_dq Partial derivatives of the constraints forces with respect to the joint configuration, velocity and torque;.
	MatrixXs	dlambda_dtau
	MatrixXs	dlambda_dv
	MatrixXs	dlambda_dx_prox
	TangentVectorType	dq_after Generalized velocity after impact.
	MatrixXs	drhs_prox
	RowMatrixXs	dtau_dq Partial derivative of the joint torque vector with respect to the joint configuration.

	RowMatrixXs	dtau_dv Partial derivative of the joint torque vector with respect to the joint velocity.
	MatrixXs	dvc_dq Stack of partial derivative of the contact frame acceleration with respect to the joint parameters.
	Matrix6x	dVdq Variation of the spatial velocity set with respect to the joint configuration.
	std::vector< int >	end_idx_v_fromRow End index of the Joint motion subspace.
		extended_motion_propagator
	VectorXs	g Vector of generalized gravity (dim model.nv). More...
	Force	hg Centroidal momentum quantity. More...
	Inertia	Ig Centroidal Composite Rigid Body Inertia. More...
	VectorXs	impulse_c Lagrange Multipliers corresponding to the contact impulses in pinocchio::impulseDynamics .
	Matrix6x	IS Used in computeMinverse.
	Matrix6	ltmp Temporary for derivative algorithms.
	Matrix6x	J Jacobian of joint placements. More...
	Matrix3x	Jcom Jacobian of center of mass. More...
	MatrixXs	JMinvJt Inverse of the operational-space inertia matrix.
PINOCCHIO_COMPILER_DIAGNOSTIC_POP	JointDataVector	joints Vector of pinocchio::JointData associated to the pinocchio::JointModel stored in model, encapsulated in JointDataAccessor.
	MatrixXs	jointTorqueRegressor Matrix related to joint torque regressor.
	Tensor3x	kinematic_hessians Tensor containing the kinematic Hessian of all the joints.
	Scalar	kinetic_energy Kinetic energy of the system.
	RowVectorXs	kineticEnergyRegressor Matrix related to kinetic energy regressor.
	VectorXs	lambda_c Lagrange Multipliers corresponding to the contact forces in pinocchio::forwardDynamics .
	VectorXs	lambda_c_prox

	Proximal Lagrange Multipliers used in the computation of the Forward Dynamics computations.
std::vector< int >	lastChild Index of the last child (for CRBA)
Eigen::LLT< MatrixXs >	llt_JMinvJt Cholesky decomposition of $JMinvJt$.
MatrixXs	M The joint space inertia matrix (a square matrix of dim model.nv).
Matrix6	M6tmp Temporary for derivative algorithms.
RowMatrix6	M6tmpR
RowMatrix6	M6tmpR2
std::vector< Scalar >	mass Vector of subtree mass. In other words, mass[j] is the mass of the subtree supported by joint j . The element mass[0] corresponds to the total mass of the model.
Scalar	mechanical_energy Mechanical energy of the system.
RowMatrixXs	Minv The inverse of the joint space inertia matrix (a square matrix of dim model.nv).
VectorXs	nle Vector of Non Linear Effects (dim model.nv). It corresponds to concatenation of the Coriolis, centrifugal and gravitational effects. More...
std::vector< int >	nvSubtree Dimension of the subtree motion space (for CRBA)
std::vector< int >	nvSubtree_fromRow Subtree of the current row index (used in Cholesky Decomposition).
MatrixXs	osim Operational space inertia matrix;.
Eigen::LLT< MatrixXs >	osim_llt oYaba_contact Articulated Body Inertia matrix with contact apparent inertia, of a given the subtree and expressed in the WORLD coordinate frame.
std::vector< int >	parents_fromRow First previous non-zero row in M (used in Cholesky Decomposition).
Scalar	potential_energy Potential energy of the system.
RowVectorXs	potentialEnergyRegressor Matrix related to potential energy regressor.
VectorXs	primal_dual_contact_solution RHS vector when solving the contact dynamics KKT problem.
VectorXs	primal_rhs_contact Primal RHS in contact dynamic equations.

	Matrix6x	psid psidot Derivative of Jacobian w.r.t to the parent body moving $v(p(j)) \times S_j$
	Matrix6x	psidd psiddot Second Derivative of Jacobian w.r.t to the parent body moving $a(p(j)) \times S_j + v(p(j)) \times psidj$
	Matrix6x	SDinv Used in computeMinverse.
	MatrixXs	sDUIJt Temporary corresponding to $\sqrt{D}U^{-1}J^T$.
<code>std::vector< int ></code>		start_idx_v_fromRow Starting index of the Joint motion subspace.
	Matrix3x	staticRegressor Matrix related to static regressor.
<code>std::vector< std::vector< int > ></code>		supports_fromRow Each element of this vector corresponds to the ordered list of indexes belonging to the supporting tree of the given index at the row level. It may be helpful to retrieve the sparsity pattern through it.
	TangentVectorType	tau Vector of joint torques (dim model.nv).
	VectorXs	tmp Temporary of size NV used in Cholesky Decomposition.
	VectorXs	torque_residual Temporary corresponding to the residual torque $\tau - b(q, \dot{q})$.
	TangentVectorType	u Intermediate quantity corresponding to apparent torque [ABA].
	MatrixXs	U Joint space inertia matrix square root (upper triangular part) computed with a Cholesky Decomposition.
	Matrix6x	UDinv Used in computeMinverse.

Detailed Description

```
template<typename _Scalar, int _Options, template< typename, int > class JointCollectionTpl>
struct pinocchio::DataTpl< _Scalar, _Options, JointCollectionTpl >
```

Definition at line 40 of file [data.hpp](#).

Member Typedef Documentation

◆ [Tensor3x](#)

```
typedef Tensor<Scalar, 3, Options> Tensor3x
```

The type of **Tensor** for Kinematics and Dynamics second order derivatives

Definition at line 105 of file **data.hpp**.

Constructor & Destructor Documentation

◆ DataTpl()

```
DataTpl ( const Model & model )
```

explicit

Default constructor of pinocchio::Data from a pinocchio::Model.

Parameters

[in] **model** The model structure of the rigid body system.

Member Data Documentation

◆ Ag

```
Matrix6x Ag
```

Centroidal Momentum Matrix.

Note

$hg = A_g \dot{q}$ maps the joint velocity set to the centroidal momentum.

Definition at line 284 of file **data.hpp**.

◆ dAg

Matrix6x dAg

Centroidal Momentum Matrix Time Variation.

Note

$\dot{h}_g = A_g \ddot{q} + \dot{A}_g \dot{q}$ maps the joint velocity and acceleration vectors to the time variation of the centroidal momentum.

Definition at line 290 of file [data.hpp](#).

◆ dhg

Force dhg

Centroidal momentum time derivative.

Note

The centroidal momentum time derivative is expressed in the frame centered at the CoM and aligned with the inertial frame (i.e. the world frame).

$\dot{h}_g = \begin{pmatrix} m\ddot{c}, \dot{L}_g \end{pmatrix}$; \dot{h}_g is the stack of the linear momentum variation and the angular momentum variation.

Definition at line 305 of file [data.hpp](#).

◆ g

VectorXs g

Vector of generalized gravity (dim model.nv).

Note

In the multibody dynamics equation $M\ddot{q} + c(q, \dot{q}) + g(q) = \tau$, the gravity effect is associated to the g term.

Definition at line 184 of file [data.hpp](#).

◆ hg

Force hg

Centroidal momentum quantity.

Note

The centroidal momentum is expressed in the frame centered at the CoM and aligned with the inertial frame (i.e. the world frame).

$h_g = (m\dot{c}, L_g)$; h_g is the stack of the linear momentum and the angular momentum vectors.

Definition at line 297 of file [data.hpp](#).

◆ Ig

Inertia Ig

Centroidal Composite Rigid Body Inertia.

Note

$hg = Ig v_{\text{mean}}$ map a mean velocity to the current centroidal momentum quantity.

Definition at line 310 of file [data.hpp](#).

◆ J

Matrix6x J

Jacobian of joint placements.

Note

The columns of J corresponds to the basis of the spatial velocities of each joint and expressed at the origin of the inertial frame. In other words, if $v_{J_i} = S_i \dot{q}_i$ is the relative velocity of the joint i regarding to its parent, then $J = \begin{bmatrix} {}^0X_1 S_1 & \dots & {}^0X_i S_i & \dots & {}^0X_{n_j} S_{n_j} \end{bmatrix}$. This Jacobian has no special meaning. To get the jacobian of a precise joint, you need to call [pinocchio::getJointJacobian](#)

Definition at line 360 of file [data.hpp](#).

◆ Jcom

Matrix3x Jcom

Jacobian of center of mass.

Note

This Jacobian maps the joint velocity vector to the velocity of the center of mass, expressed in the inertial frame. In other words, $v_{\text{CoM}} = J_{\text{CoM}} \dot{q}$.

Definition at line 450 of file [data.hpp](#).

◆ nle

VectorXs nle

Vector of Non Linear Effects (dim model.nv). It corresponds to concatenation of the Coriolis, centrifugal and gravitational effects.

Note

In the multibody dynamics equation $M\ddot{q} + b(q, \dot{q}) = \tau$, the non linear effects are associated to the term b .

Definition at line 179 of file [data.hpp](#).

The documentation for this struct was generated from the following files:

- include/pinocchio/context/[generic.hpp](#)
- include/pinocchio/multibody/[data.hpp](#)