



Ahmed Hezqial Zaidan

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A recent Informatics Engineering graduate from Ahmad Dahlan University, eager to pursue a career in application system development with a strong focus on web technologies. With a solid IT background and practical experience, I specialize in designing and developing efficient, user-focused web solutions. "I am also deeply interested in staying updated with emerging technologies, particularly in Artificial Intelligence (AI), which inspires me to explore innovative solutions to real-world problems.

EXPERIENCE

IT Support at Institut STIAM I

Oct – Nov 2018

- Troubleshooted LAN cable and Mikrotik-related network issues.
- Managed student databases to ensure connectivity to campus Wi-Fi.
- Resolved hardware issues in staff and student facilities.
- Assisted the IT team in maintaining and troubleshooting the campus internet infrastructure.

Back-End Developer at PT. Pupuk Sriwidjaja Palembang

Aug – Dec 2022

- Participated in a back-end development bootcamp focused on database management.
- Connected and managed user data within the application database.
- Integrated Indonesia's provincial APIs into website functionalities.
- Maintained and optimized the DAPENSRI user database.
- Developed and implemented new features for the DAPENSRI web application.
- Practiced effective workplace communication and team collaboration.

Informatics Laboratory Practicum Assistant

2023

- Supported Web Engineering and Multimedia Technology practical sessions.
- Taught foundational concepts in Laravel framework, Adobe Photoshop, and Blender.
- Provided guidance on case studies in web programming and design, assisting students in overcoming technical challenges.

IT at CV. Rafi Creative Collection

Jan – Dec 2024

- Developed and maintained the company profile website.
- Managed customer data within internal applications.
- Designed and oversaw content for the company's social media platforms.

Curriculum Developer at LeixCode

Juli 2024 – Present

- Built and maintained the company profile website.
- Organized and updated customer data on internal systems.
- Created visual and written content for the company's social media.

EDUCATIONS

Computer And Network Engineering, Vocational High School Yadika 6 Bekasi

2016 - 2019

- IT Support / IT Assistant
 - Prepare PC for the National Exam
 - Mikrotik & Cisco Router settings for School Networks
 - Preparing for the National Exam CBT

Graduate Bachelor Of Informatics, Ahmad Dahlan University

2019 - 2023

- GPA : 3.64
- Thesis Title : Development Of An Arabic Educational Game For Elementary School Children's Learning Of Arabic Alphabets (Case Study: SD Muhammadiyah Karangkaen 4)

TRAINING

LPK UNIGAMA YOGYAKARTA

Juni 2019

- Multi Desain / Graphic Design
 - Adobe Photoshop
 - Corel Draw
 - 3D Studio Max
 - Macromedia Flash

SKILLS

Soft Skill

Communication Skill, Teamwork & Collaboration, Time Management, Problem Solving, Analytical, Decision Making

Hard Skill

LAN-WAN, IT Hardware Support, Wireless Networking, Mikrotik, Troubleshooting

Programming Language & Tools

- | | | |
|---------------------|-----------------------------|------------------------------|
| • <i>HTML</i> | • <i>Bootstrap</i> | • <i>Git, Github, Gitlab</i> |
| • <i>CSS</i> | • <i>Tailwind(Learn)</i> | • <i>Cisco Packet Tracer</i> |
| • <i>Javascript</i> | • <i>Laravel</i> | • <i>Figma</i> |
| • <i>C++</i> | • <i>Vue.js (Learn)</i> | • <i>Canva</i> |
| • <i>PHP</i> | • <i>Draw.io</i> | |
| • <i>SQL</i> | • <i>Visual Studio Code</i> | |
| • <i>Laravel</i> | • <i>Postman</i> | |

PROJECT EXPERIENCE

Back-End Developer on Subject – Dapensri Website Application (PHP,Laravel, CSS, Bootstrap)

- Connected all user data from the Dapensri mobile application to the admin dashboard.
- Integrated provincial APIs across Indonesia into the personal data feature.

Fullstack Developer – SIAKAD TK Permata Hati (Administrative Information System) - (PHP, CSS, Laravel,Javascript)

- Built a full-featured admin system using Laravel and MySQL based on AdminLTE templates.
- Connected structured database content into functional modules within the web app.

Mobile Game Developer – Learning Hijaiyah (C#)

- Planned and conceptualized the game logic, gameplay flow, and level design.
- Created interactive assets such as audio, buttons, questions, and Hijaiyah letter visuals.
- Conducted bug testing to ensure proper functionality across Android devices.

Front-End on Clone UI Shopee Project – UI Shopee Clone Website (<https://clone-shopee-v1.vercel.app/>)

- Identified UI components from shopee.com for replication and wireframing.
- Developed responsive layouts and interfaces using modern front-end technologies.
- Retrieved and integrated assets to match the original design behavior.

Wordpress Developer – Company Profile RCC (<https://raficreativecollection.com/>)

- Designed and developed a custom company profile website using WordPress CMS.
- Conducted functionality and performance testing pre- and post-deployment.
- Configured hosting, domain setup, and CMS installation.

Project Manager – Fade Barbershop Yogyakarta

- **Established and managed project teams**, assigning roles and responsibilities to ensure optimal efficiency.
- **Led regular coordination meetings to review project progress**, identify challenges, and determine strategic solutions.
- **Planned and delegated tasks to team members**, ensuring timely completion aligned with project objectives and quality standards.
- **Monitored and evaluated team performance**, providing strategic guidance to enhance productivity and operational efficiency.
- **Engaged directly with clients** for data collection and project requirement negotiations to ensure alignment with business goals.
- **Managed project documentation and administration**, including reviewing and signing critical documents to support project execution.
- **Conducted project analysis and surveys** to identify opportunities and potential risks impacting project success.

Thesis - Development of Arabic Educational Game for Learning Hijaiyah Letters for Elementary School Children

Case Study: (SD Muhammadiyah Karangajen 04)

- This research focuses on developing an educational game aimed at helping 1st and 2nd-grade elementary students learn Hijaiyah letters. The game was created using the MDLC (Multimedia Development Life Cycle) methodology, which consists of the stages: Concept, Design, Material Collection, Assembly, Testing, and Distribution. The project addresses learning challenges faced at SD Muhammadiyah Karangajen 4 and aims to enhance student engagement and understanding through interactive gameplay. The application helps students recognize Hijaiyah letters and assess their comprehension through in-game exercises and assessments..

CERTIFICATION & COURSE

- Certified Badan Nasional Sertifikasi Profesi(BNSP) Competency Junior Network Administrator
- Certified JavaScript Essentials By Cisco Networking Academy
- Certified Cisco Networking Academy : Ethical Hacker
- Certified Network Support & Security By Cisco Networking Academy
- Certified Udemy : Rest API With Golang
- Certified Udemy : Begginer Level Golang
- Certified Udemy : Mastering PostgreSQL
- Certified Dicoding Indonesia : Basic JavaScript Programming
- Certified Dicoding Indonesia : Basic SQL
- Certified Dicoding Indonesia : Basic Google Cloud
- Certified Dicoding Indonesia : SOLID Programming Principles
- Certified Dicoding Indonesia : Cloud Practitioner Essentials
- Certified Dicoding Indonesia : Learn Basic DevOps
- Certified Dicoding Indonesia : Basic Artificial Intelligence
- Certified Udemy : Make a Single Page With React
- Certified Udemy : React Native Functions and Usage
- Certified Udemy : Introduction to Modern JavaScript

Full Certification On Web [Portofolio](#)