**education++ installation guide**

education++ is a module created for Moodle that integrates gamification elements into normal coursework, making for a competitive, exciting, and fun learning environment. Professors can setup “incentives” for students to purchase (such as badges or rewards like dropping a student’s lowest quiz mark). Then students can earn points that they can spend on these rewards as defined by the professor, all while competing with their classmates on the leaderboards.

Welcome to the education++ installation guide. The requirements for installing education++ are as follows:

* A Moodle environment (Version 2.2 or higher)
* A user account with administrative access
* The ability to access the Moodle server through FTP

And that’s it! Here’s how to get started:

1. Download the education++ module from: <https://github.com/SenecaCollegeBTSProjects/Team6Repo>
2. FTP into the server and navigate into the main “moodle” directory
3. Change your directory to moodle/mod
4. Extract the file downloaded in step one, navigate to the mod folder and copy the directory within (“educationplusplus”) to the mod directory on the server
5. In a browser, navigate to the Moodle website and login with a user account with administrative access
6. On the right bar in the Settings block, under “Site Administration”, click on “Notifications”.
7. The educationplusplus module should be detected- click on “Reload Database” to install the module

Professors can now add education++ modules to their courses!