

# Iterative Quantum Phase Estimation: Moving Beyond Traditional QPE

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# Introduction



- At this point you've learned a lot about basic quantum algorithms and have begun to start considering the effects of noise.
- Many of these algorithms (Grover's , Shor's, QPE, etc.) require long depth circuits with many nonlocal operators.
- Here we'll discuss a technique to do phase estimation which is more achievable on *today's* quantum computers. Using a *single* auxiliary qubit to store the phase



# QPE Review

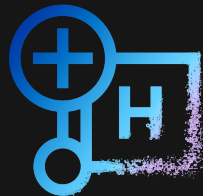
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# QPE Review

Why is the phase important to estimate in the first place?



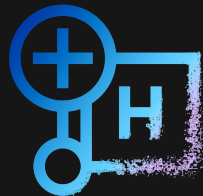
# QPE Review



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In physics, often we are looking for the eigenvalue,  $\lambda$ , of an operator  $U$ .  
Knowing information like this allows us to characterize a simulated physical system

# QPE Review

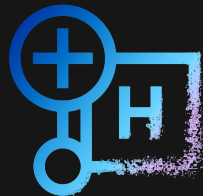


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But what form does this have generally?

For some eigenstate,  $|\lambda\rangle$ , of  $U$

$$\left. \begin{array}{l} U|\lambda\rangle = \lambda|\lambda\rangle \\ \langle\lambda|U^\dagger = \langle\lambda|\lambda^* \end{array} \right\} \begin{array}{l} \langle\lambda|U^\dagger U|\lambda\rangle = \lambda^* \lambda \langle\lambda|\lambda\rangle \\ = |\lambda|^2 = 1 \end{array}$$

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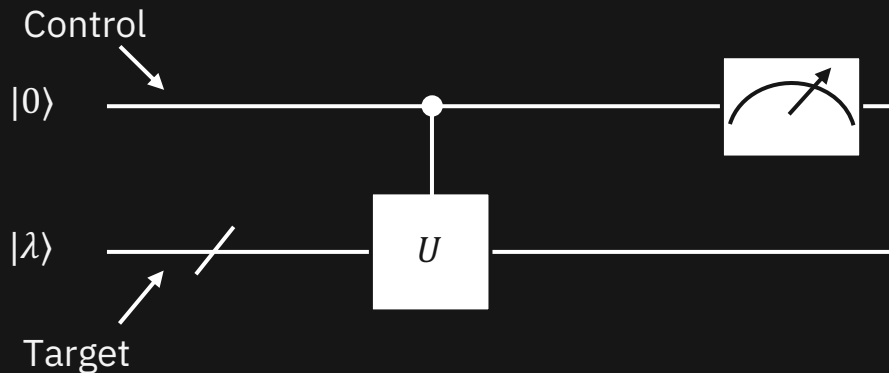
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$$\left. \begin{array}{l} U|\lambda\rangle = \lambda|\lambda\rangle \\ \langle\lambda|U^\dagger = \langle\lambda|\lambda^* \end{array} \right\} \begin{array}{l} \langle\lambda|U^\dagger U|\lambda\rangle = \lambda^* \lambda \langle\lambda|\lambda\rangle \\ = |\lambda|^2 = 1 \end{array}$$

$$\lambda = e^{i2\pi\theta}$$



# QPE Review: Phase Kickback

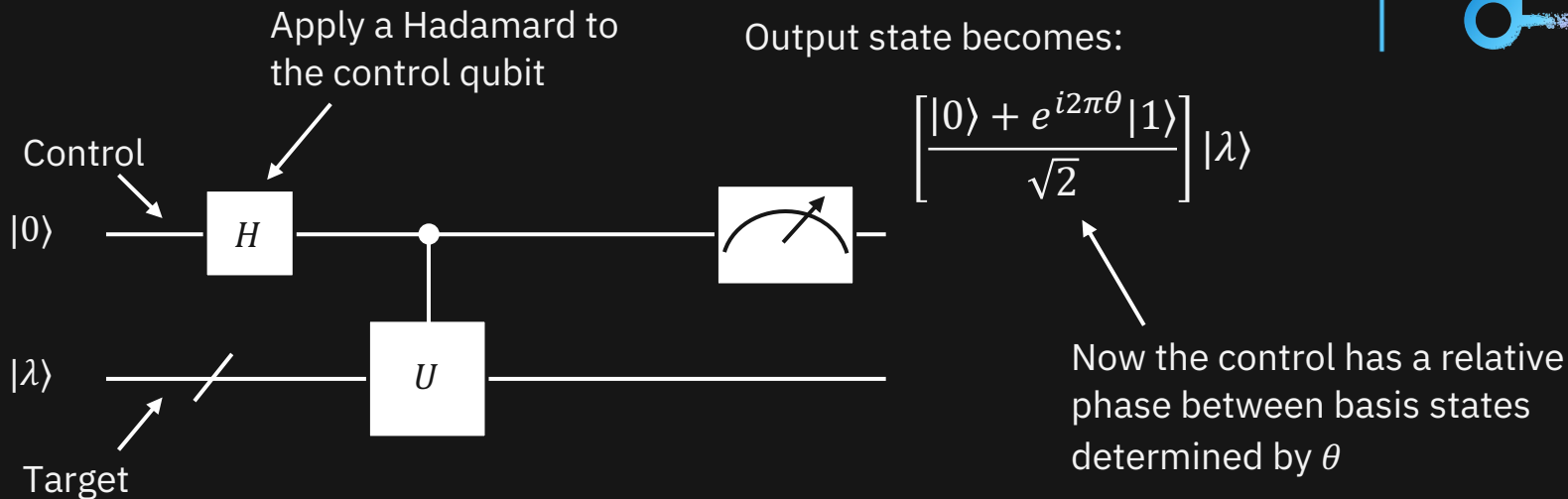
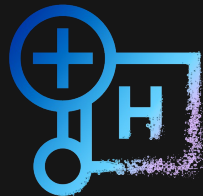


$|0\rangle$ ; Output State  $\rightarrow |0\rangle|\lambda\rangle$

$|1\rangle$ ; Output State  $\rightarrow U|1\rangle|\lambda\rangle$   
 $= e^{i2\pi\theta}|1\rangle|\lambda\rangle$

However, this is difficult to extract. We should try something different

# QPE Review: Phase Kickback



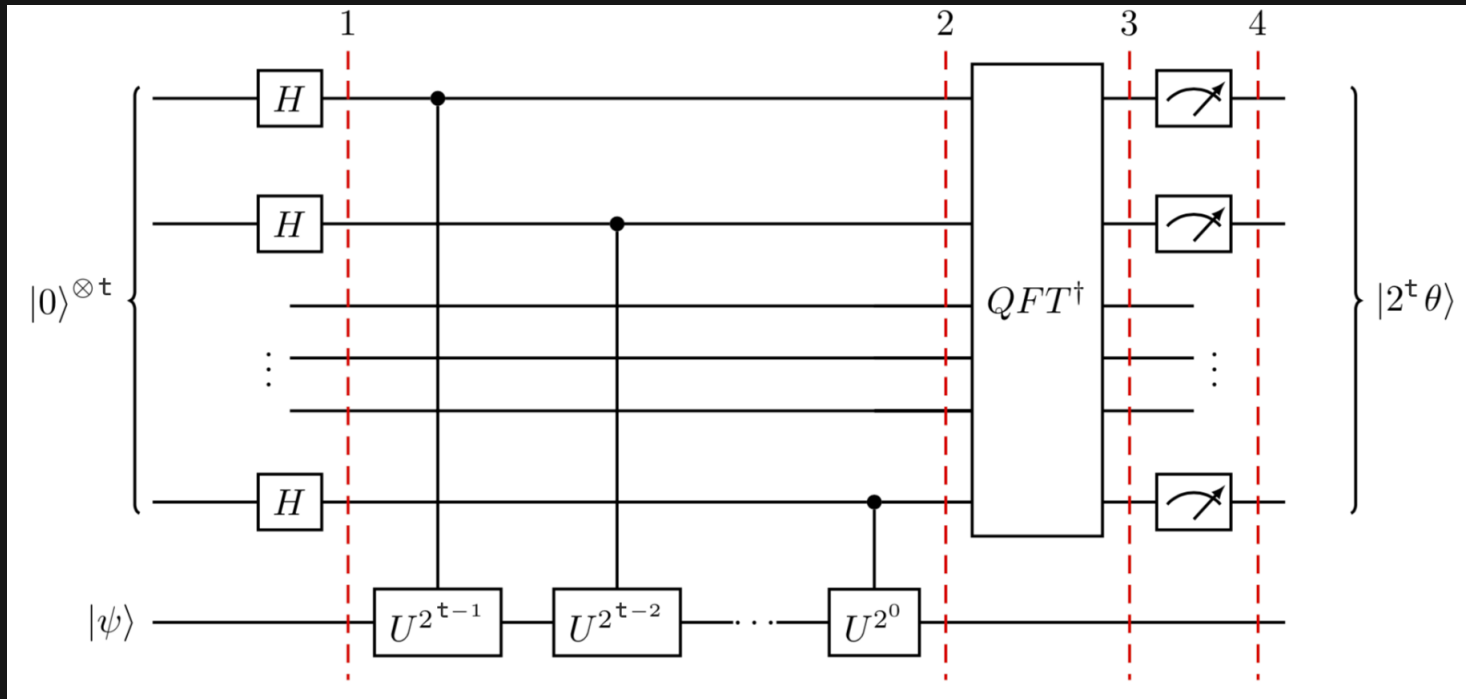
Recall also how we store the phase in binary:

$$e^{i2\pi\theta}; \theta \in (0,1] \quad \theta = \frac{\theta_1}{2} + \frac{\theta_2}{4} + \dots + \frac{\theta_m}{2^m} = 0.\theta_1\theta_2 \dots \theta_m$$

# QPE Review



Recall QPE  
algorithm



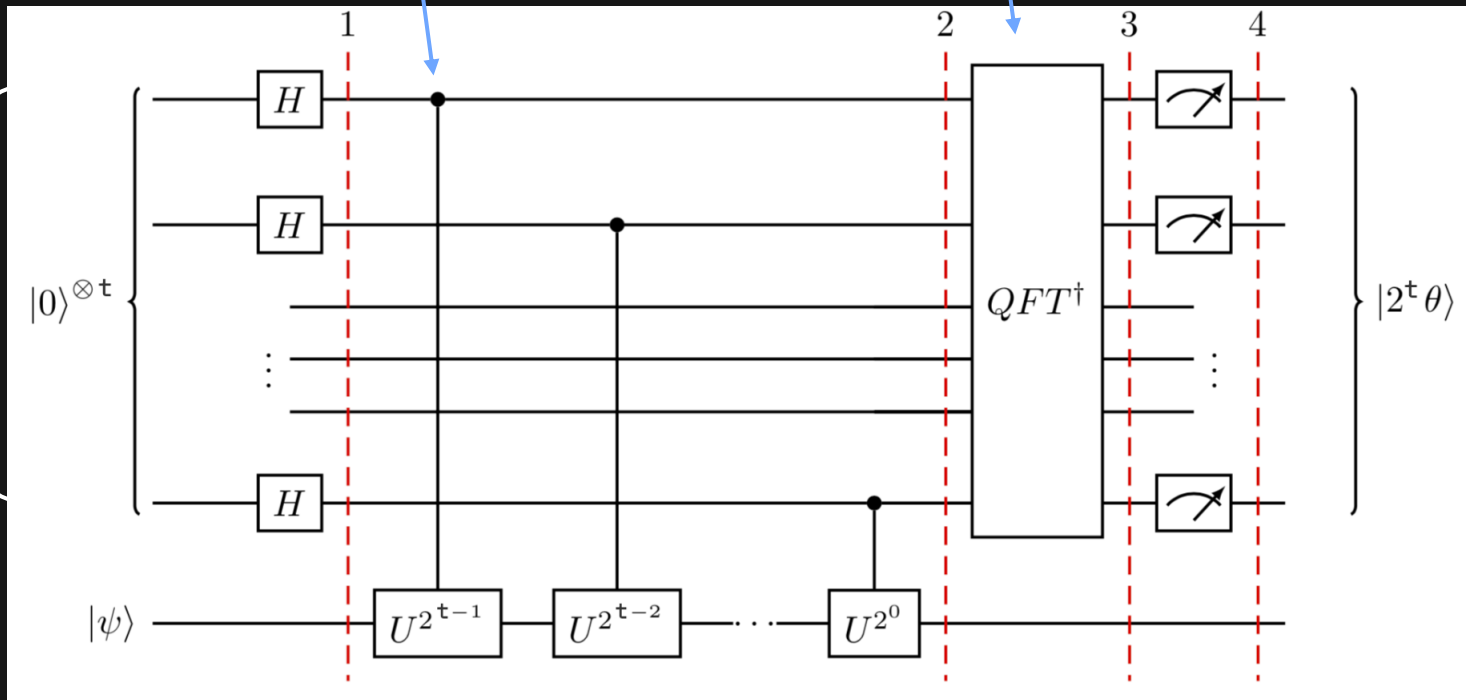
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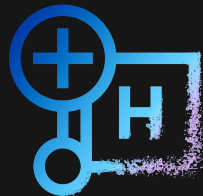


These gates will  
require *a lot of*  
SWAPs

Requires QFT  
(also very expensive!)

We have  $t$   
qubits to store  
the phase

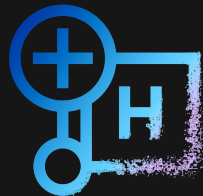




# Iterative Phase Estimation

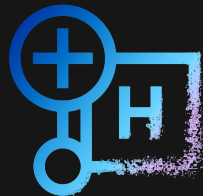
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# Iterative PE



Instead of needing so many auxiliary qubits, let's use one and *iterate* the estimation of the phase.

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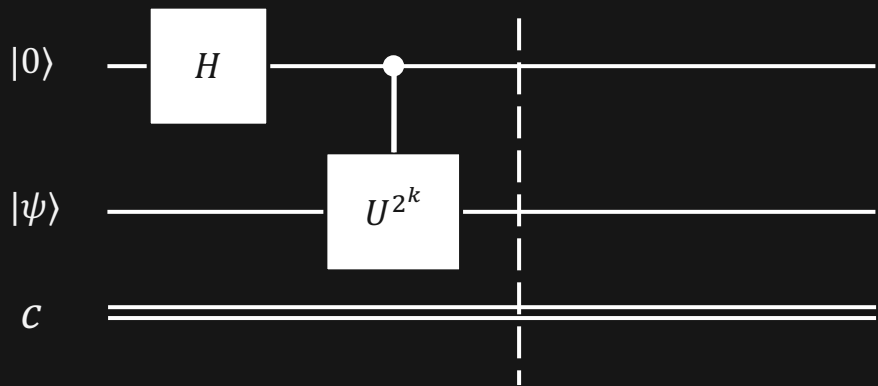
Recall:  $e^{i2\pi\theta}; \theta \in (0,1]$       $\theta = \frac{\theta_1}{2} + \frac{\theta_2}{4} + \dots + \frac{\theta_m}{2^m} = 0.\theta_1\theta_2 \dots \theta_m$

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$$\frac{1}{\sqrt{2}} \left( |0\rangle + e^{i2\pi\theta 2^k} |1\rangle \right) |\psi\rangle$$

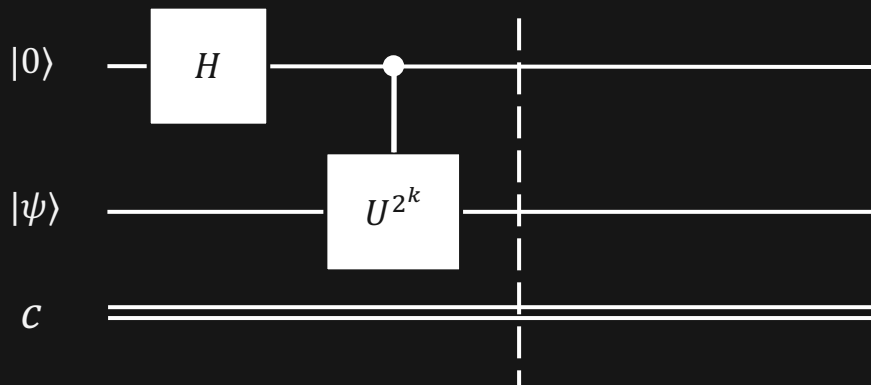


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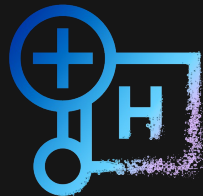
$$\frac{1}{\sqrt{2}} \left( |0\rangle + e^{i2\pi\theta 2^k} |1\rangle \right) |\psi\rangle$$

$$k = 1; e^{i2\pi\theta 2^0} = e^{i2\pi 0.\theta_1\theta_2 \dots \theta_m}$$

$$k = 2; e^{i2\pi\theta 2^1} = e^{i2\pi\theta_1} e^{i2\pi 0.\theta_2 \dots \theta_m}$$

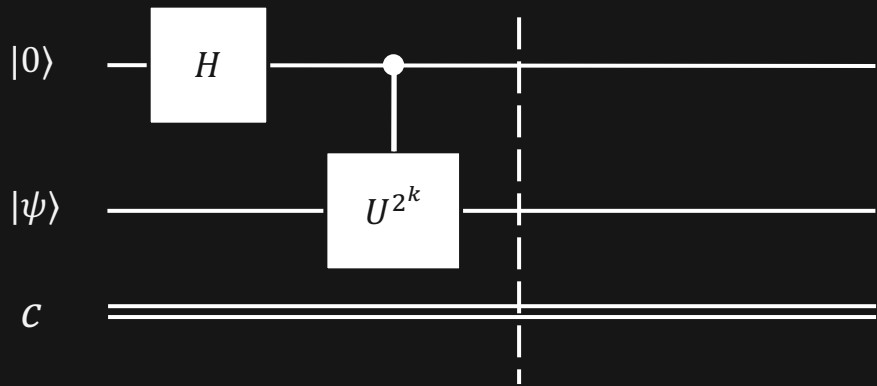
$$k = 3; e^{i2\pi\theta 2^2} = e^{i2\pi\theta_1} e^{i2\pi\theta_2} e^{i2\pi 0.\theta_3 \dots \theta_m}$$

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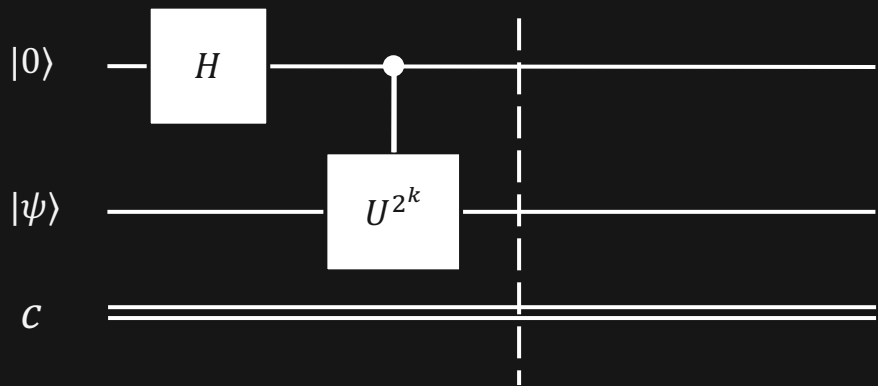
$$\frac{1}{\sqrt{2}} \left( |0\rangle + e^{i2\pi\theta 2^k} |1\rangle \right) |\psi\rangle$$

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$$\frac{1}{\sqrt{2}} \left( |0\rangle + e^{i2\pi\theta 2^k} |1\rangle \right) |\psi\rangle$$

$$t = 1; e^{i2\pi\theta 2^0} = e^{i2\pi 0.\theta_1\theta_2 \dots \theta_m}$$

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$$t = 3; e^{i2\pi\theta 2^2} = e^{i2\pi 0.\theta_3 \dots \theta_m}$$

$$\vdots$$

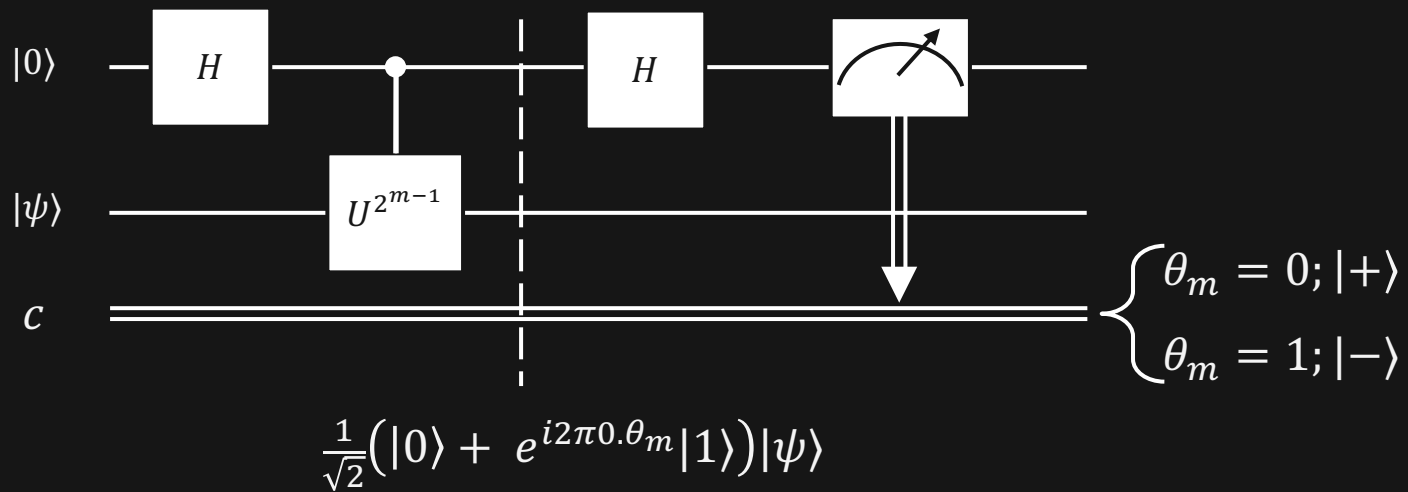
$$k = m - 1; e^{i2\pi\theta 2^{m-1}} = e^{i2\pi 0.\theta_m}$$

# Iterative PE

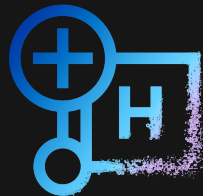


Instead of needing so many auxiliary qubits, let's use one and *iterate* the estimation of the phase.

What is the first step?

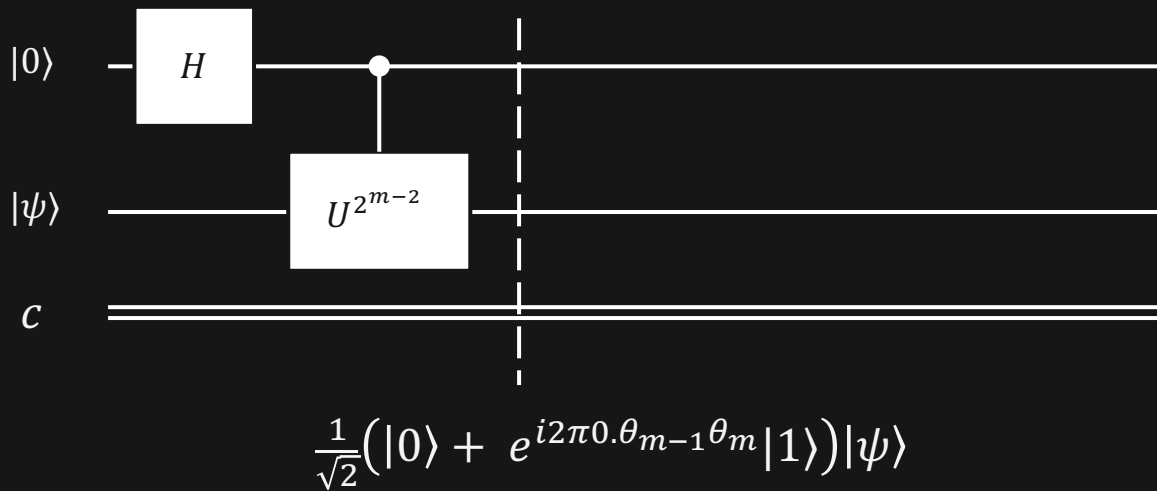


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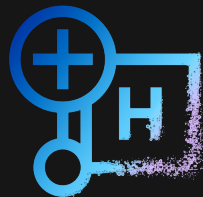


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The second step?



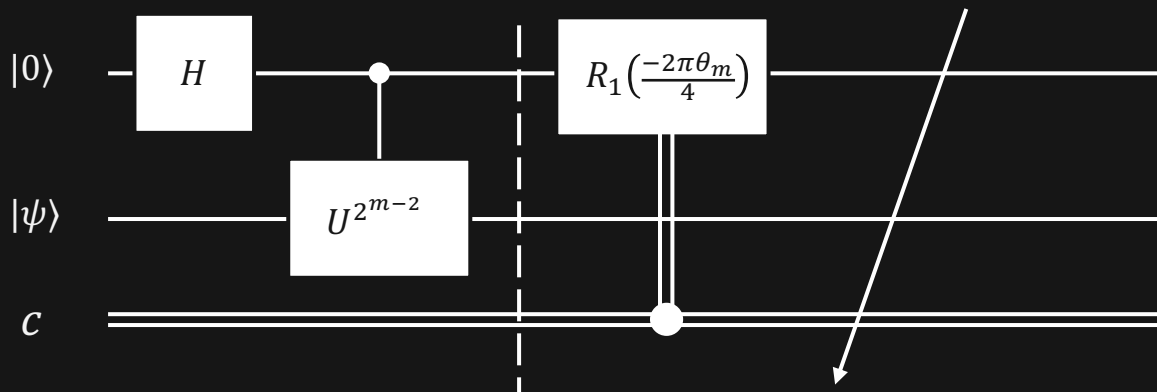
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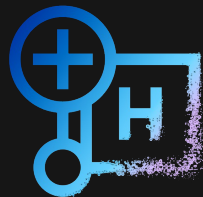
The second step?

Here, we'll isolate  $\theta_{m-1}$  with a classically controlled rotation



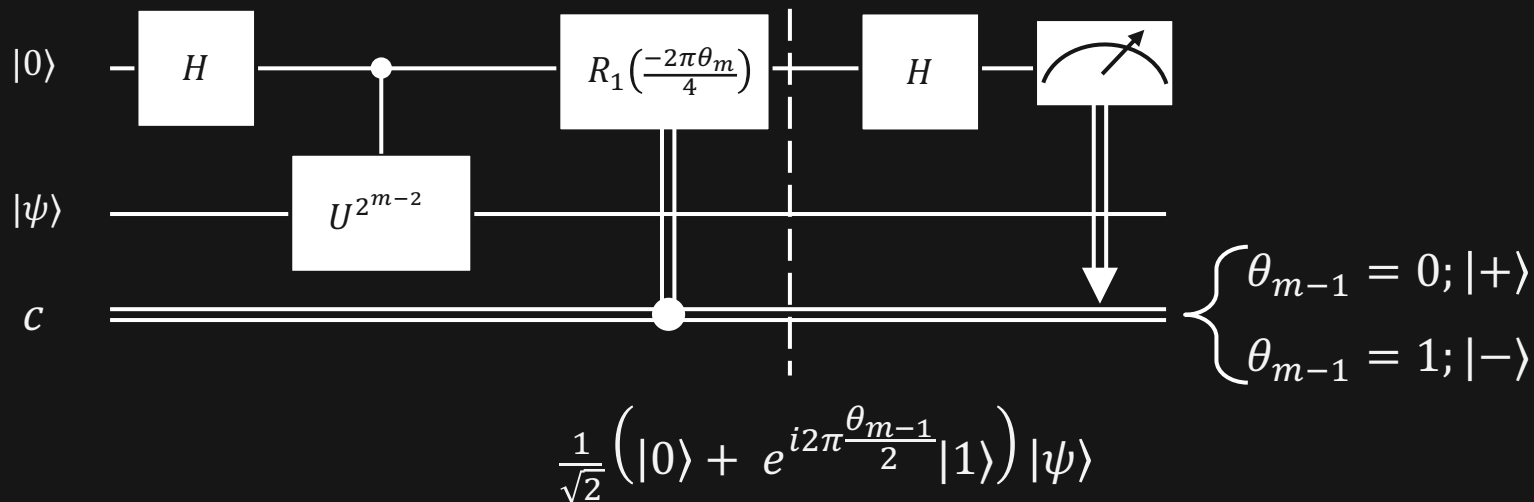
$$\frac{1}{\sqrt{2}} \left( |0\rangle + e^{i2\pi\frac{\theta_{m-1}}{2}} e^{i2\pi\frac{\theta_m}{4}} |1\rangle \right) |\psi\rangle$$

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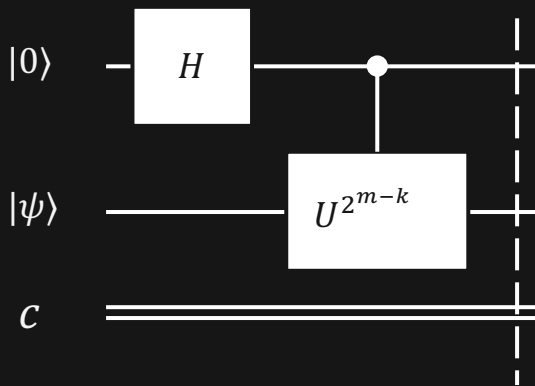
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# Iterative PE



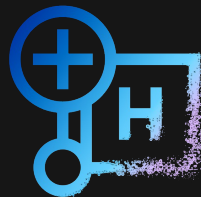
## Further Steps



$$\frac{1}{\sqrt{2}}(|0\rangle + e^{i2\pi 0.\theta_{m-k+1} \dots \theta_m} |1\rangle) |\psi\rangle$$

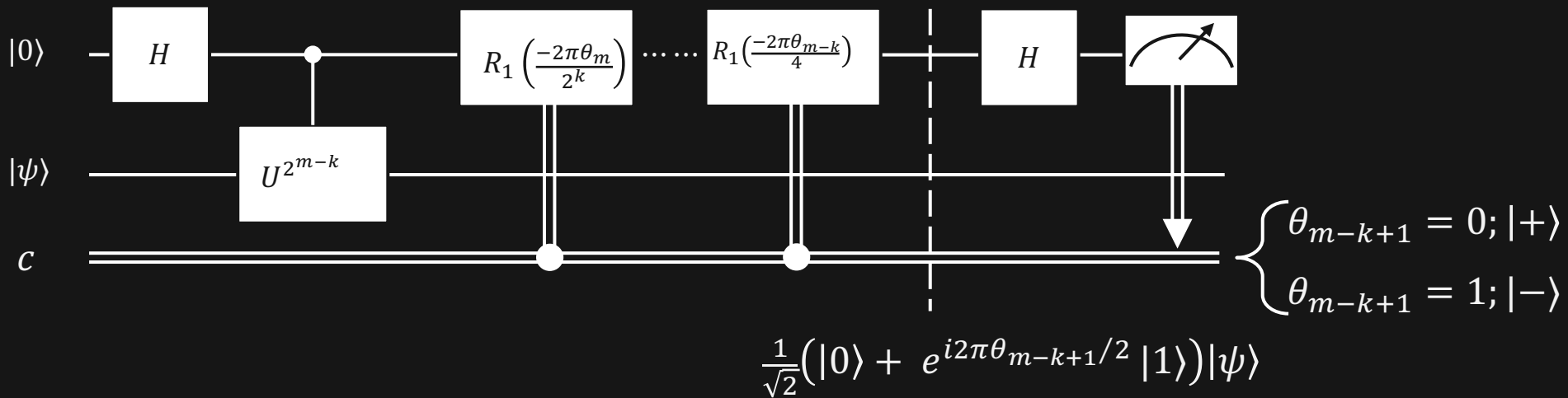


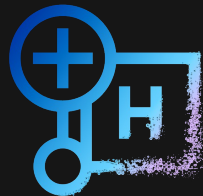
# Iterative PE



Strategy: Iterate this circuit  $m$  times by either resetting the aux qubit or use dynamic circuits until the bitstring  $\theta = 0.\theta_1\theta_2 \dots \theta_m$  is found.

## Further Steps

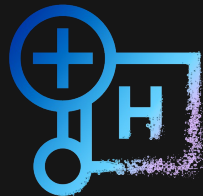




# Estimating Observables

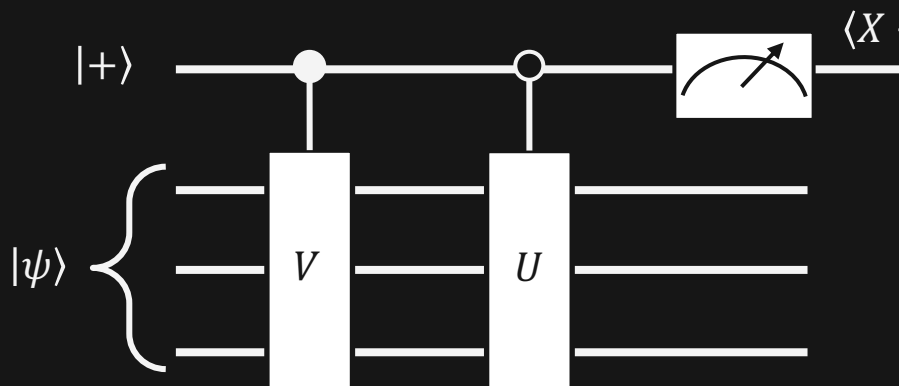
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# Estimating Observables



The usage of auxiliary qubits to store phase information ends up being a useful tool!

We can use this technique of phase kickback to directly measure expectations values of a pair of observables



$$\langle X + iY \rangle = \langle U^\dagger V \rangle$$

$V$  or  $U^\dagger$  can be *any* unitary operator, including the identity:  $I$

# Estimating Observables



But how can this be the case?

We know that:  $\langle X + iY \rangle = \langle HZH \rangle + \langle ZHZH \rangle$

$$\text{And: } |\Psi\rangle = \left[ \frac{|0\rangle U|\psi\rangle + |1\rangle V|\psi\rangle}{\sqrt{2}} \right]$$

$$\langle HZH \rangle = \langle \Psi | HZH | \Psi \rangle$$

$$= \frac{1}{2} [\langle 0 | U^\dagger \langle \psi | + \langle 1 | V^\dagger \langle \psi | ] HZH [ |0\rangle U|\psi\rangle + |1\rangle V|\psi\rangle ]$$

$$= \frac{1}{2} \langle \psi | U^\dagger V | \psi \rangle + \frac{1}{2} \langle \psi | V^\dagger U | \psi \rangle$$

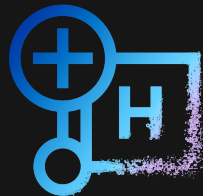
$$\langle ZHZH \rangle = \langle \Psi | ZHZH | \Psi \rangle$$

$$= \frac{1}{2} [\langle 0 | U^\dagger \langle \psi | + \langle 1 | V^\dagger \langle \psi | ] ZHZH [ |0\rangle U|\psi\rangle + |1\rangle V|\psi\rangle ]$$

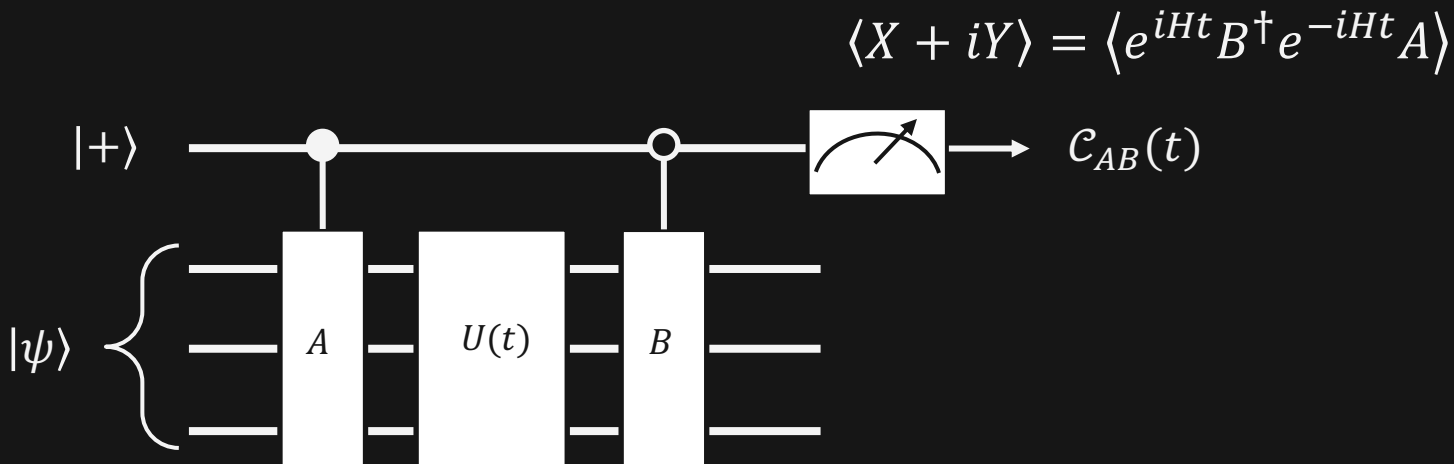
$$= \frac{1}{2} \langle \psi | U^\dagger V | \psi \rangle - \frac{1}{2} \langle \psi | V^\dagger U | \psi \rangle$$

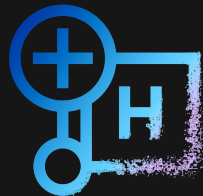
$$\boxed{\langle X + iY \rangle = \langle \psi | U^\dagger V | \psi \rangle = \langle U^\dagger V \rangle}$$

# Estimating Observables



We can also utilize time evolution to characterize physical systems





- “Traditional” QPE is too expensive to achieve given the current hardware available. Both in terms of the circuit depth and the required number of qubits.
- Using an auxiliary qubit to measure individual bits in the estimation string is much more achievable.
  - This allows us to estimate the phase by instead running more circuits which is generally cheaper to do
- This technique of utilizing an auxiliary qubit to store and measure phase information can be extended to characterize simulations of physical systems. Very useful indeed!

# Thank you

